Yang Zhang

1915 NE Terre view Dr Apt 51E, Pullman, WA 99163 | (206) 465-3826 | yang.zhang7@wsu.edu

EDUCATION

Washington State University, Pullman, WA

M.S., Computer Science (in progress)

08/2016 - 05/2018

GPA: 3.38/4.0

University of Washington, Seattle, WA

B.S., Electrical Engineering

09/2010 - 12/2014

GPA: 3.42/4.0

TECHNICAL SKILLS

Language: Java, Python, C, C++

Programming Concepts: Objected-Oriented Programming, Complexity Analysis and MVC

Web Technologies: Django, React, JavaScript, HTML, XML, CSS, PHP, AJAX

Operating Systems: Linux, Mac OS X and Windows **Database:** CouchBase, SQL Server, SQLite and MySQL

Machine Learning: Deep Learning, Reinforcement Learning (such as Q-learning)

WORK EXPERIENCE

Research Assistant

Aug. 2017 – Present

Adaptive System Lab of architecture department at WSU

❖ Developed REST API backend server, control apps through Tobii eye tracker and Emotiv EEG headset and the Raspberry pi based client-side control unit for the physical models

Sys Admin Intern

Jun. 2017 – Aug. 2017

Jun. 2014 – Sep. 2014

Expeditors, Seattle, WA

❖ Developed the Automated Continuous Integration (ACI) web tool for Gitlab CI (Python with Django)

SDE Intern

Qikspace, Seattle, WA

 Implemented push notification, synchronization service and basic cache server (python server and Android)

PROJECT EXPERIENCE

Message Wall (Python REST)

❖ A message board app using Django REST API as backend and React JS as frontend

Checkstyle extension plug in (Java)

❖ Based on the starndard Checkstyle (eclipse plug in), extends the tool with more anti-pattern detection including (blob class, feature envy and duplicate code)

Chinese Segmentation Tool (Java)

❖ Implemented a Chinese Segmentation tool by applying Hidden Markov Model.

Flappy Bird Agent by Q-Learning (Python)

❖ Implemented a Q-learning agent that can constantly achieve score more than 500 points in the classic game Flappy Bird.

MemoMe (Notebook application for Android)

❖ A notebook Android app allow users to manage their daily memos

Minesweeper game in Java

❖ Implemented replica of the classic Microsoft game Minesweeper, include all original functions

Snake game in Java

❖ Implemented replica of the classic Nokia snake game, with original playing style

Video Store Application in SQL Server

❖ Designed ER diagram and relational model and client-side application, which consists of SQL Server, transaction management, SQL injection prevention to enable the users to rent/return films, change viewing plan and check the availability of films.