

# **Lecture #10: Bias and Variance Decomposition**

# Bias and Variance Analysis: Why?

- In this lecture, we will look into some theoretical analysis of learning
- Such analysis will help us build stronger intuition and develop rules of thumb about how to best apply learning algorithms in different settings

# Intuition

- We want the learned classifier to have good generalization performance
- Problem:
  - ▲ Models with too few parameters can perform poorly (under-fitting)
  - ▲ Models with too many parameters can perform poorly (over-fitting)
- Solution:
  - ▲ Need to optimize the complexity of the model to achieve the best performance

## Intuition (contd.)

- One way to get insight into this tradeoff is the decomposition of generalization error into squared bias and variance
  - ▲ A model which is too simple (inflexible) will have large bias
  - ▲ A model which is too complex (flexible) will have high variance

# Intuition (contd.)

- Bias
  - ▲ Measures the accuracy or quality of the algorithm
  - ▲ High bias means a poor match
- Variance
  - ▲ Measures the precision or specificity of the match
  - ▲ High variance means a weak match
- We would like to minimize each of these
- Unfortunately, we can't do this independently, there is a trade-off

# Classical Statistical Analysis

- Suppose we are given a training sample  $S$  drawn from some population of possible training samples according to the distribution  $P(S)$  to learn a classifier  $h$
- Compute  $E_P [y \neq h(x)]$
- Decompose this into
  - ▲ Bias
  - ▲ Variance
  - ▲ Noise

# Bias, Variance, and Noise

- Variance
  - ▲ describes how much  $h(x)$  varies from one training set to another
- Bias
  - ▲ describes the average error of  $h(x)$
- Noise
  - ▲ describes the average noise in the labels

# Squared Bias

- Low bias
  - ▲ Linear regression applied to linear data
  - ▲ 2<sup>nd</sup> degree polynomial applied to quadratic data
  - ▲ Neural network with many hidden units trained to completion
- High bias
  - ▲ Constant function
  - ▲ Linear regression applied to non-linear data
  - ▲ Neural network with few hidden units applied to non-linear data



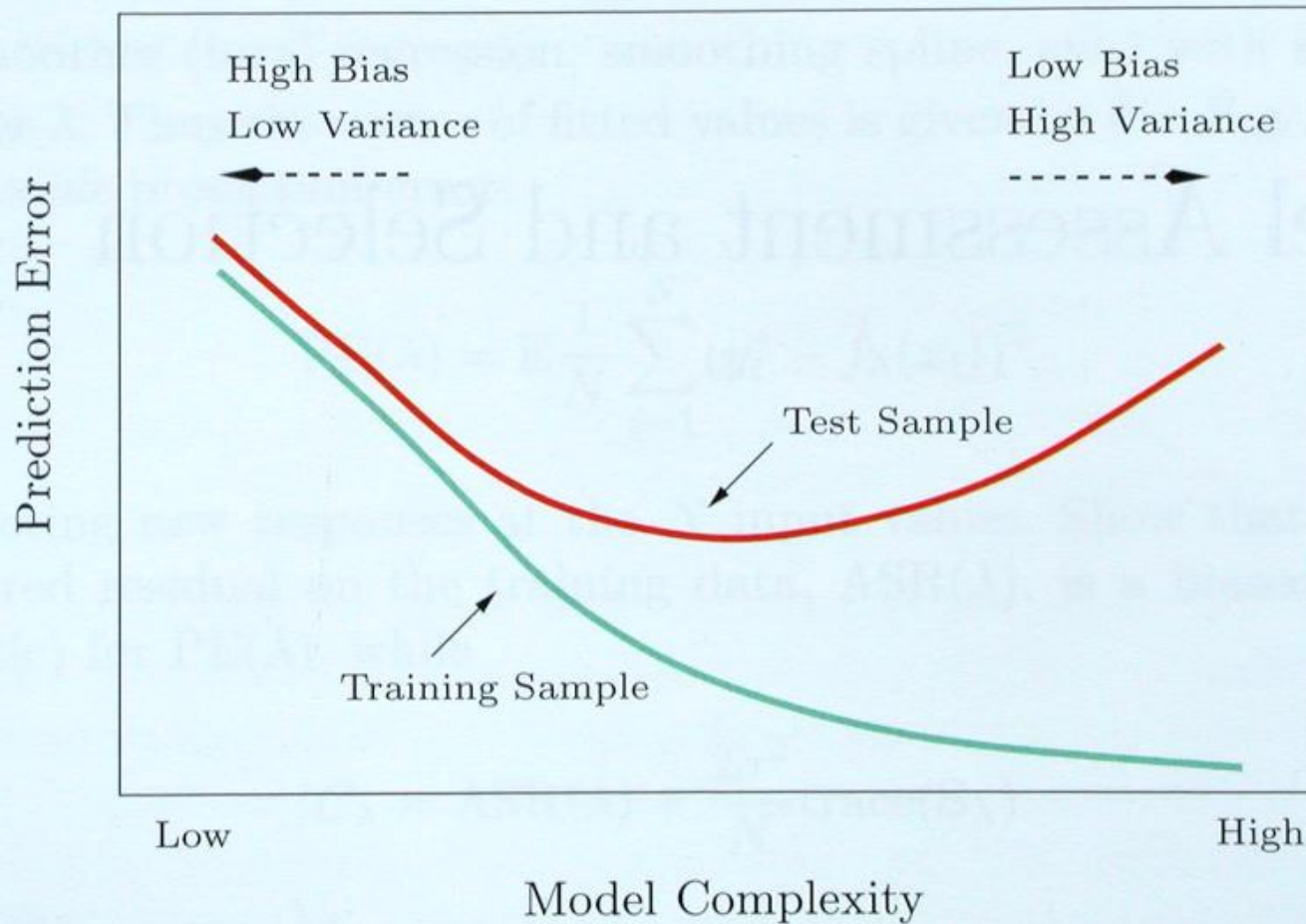
# Variance

- Low variance
  - ▲ Constant function
  - ▲ Model independent of training data
- High variance
  - ▲ High degree polynomial
  - ▲ Neural network with many hidden units trained to completion

# Bias / Variance Tradeoff

- (Squared bias + variance) is what counts for prediction
- Often
  - ▶ Low bias  $\Rightarrow$  high variance
  - ▶ Low variance  $\Rightarrow$  high bias
- Tradeoff
  - ▶ Squared bias vs. Variance

# Bias / Variance Tradeoff



Hastie, Tibshirani, Friedman "Elements of Statistical Learning" 2001

# Reduce Variance without Increasing Bias

- Averaging reduces variance
- Average models to reduce model variance
  - ▲ Bagging does exactly this!

# When will Bagging improve Accuracy

- Depends on the stability of the base classifier
- A learner is **unstable** if a small change to the training set  $D$  causes a large change in the output hypothesis  $h$
- Bagging helps unstable learners, but could hurt the performance of stable procedures
- Neural networks and decision trees are unstable
- K-NN and Naïve Bayes are stable

# Reduce squared bias and decrease variance?

- Bagging reduces variance by averaging
- Bagging has little effect on bias
- Can we average and reduce bias?
  - ▲ Yes, Boosting!

# Summary

- Expected error can be decomposed into three components: squared bias, variance, and noise
- Complex models lead to lower bias but higher variance
- Simple models lead to high bias but low variance
- Model selection is needed to trade-off the bias and variance