

# LESSON 7: Symbolic Graph Search

Consider: I want to know whether a piece  
of data  $A$  has property  $f$ .

Two approaches:

- (1) Directly check  $A$  wrt.  $f$
- (2) Indirectly.

Encode  $A \rightarrow A'$

Encode  $P \rightarrow P'$

Check  $A'$  wrt  $P'$ .

Example:

- (1). Rep. of a set of integers  
 $1, 2, \dots, 100 \equiv \forall x : 1 \leq x \leq 100$
- (2). Need a "general" approach in symbolically represent data
- (3). "Symbolic" execution of C.  
if  $x \neq 1$   
 $x = y + z$ :  
what is the val of  $x$  now?  
It's " $y + z$ " symbolically.

A finite set can always be represented as a Boolean formula.

(Question : How about infinite sets?)

Consider :

↓  
encoding

$\{00, 01, 10\}$ , vals of two

Boolean vars  
 $x_1$  and  $x_2$

↓  
Satisfying assignments of

$\bar{x}_1 \vee \bar{x}_2$

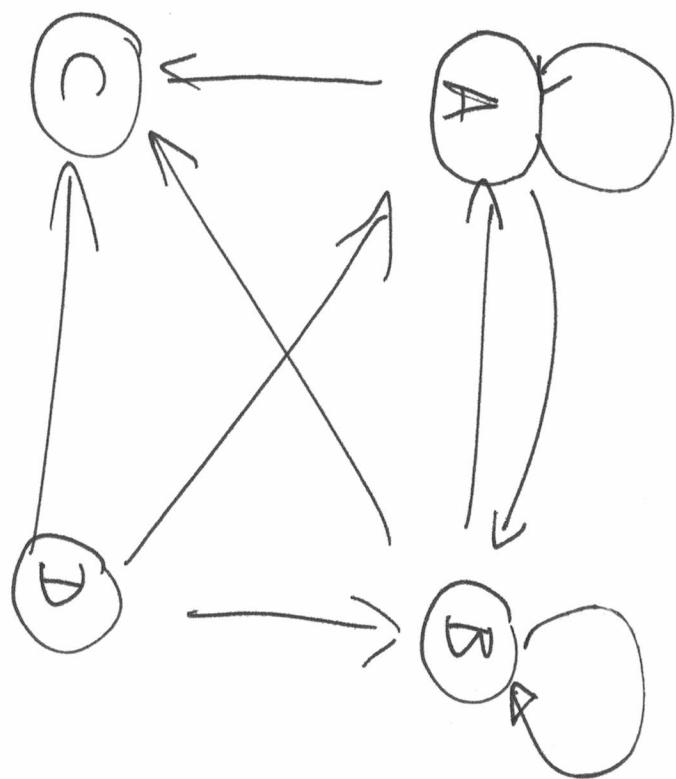
is  
symbolic  
representation  
of

**Remark:** The encoding is not unique. But at least gives some hint at how to encode a data set, symbolically.

This lecture: Graph  $\rightarrow$  Boolean formula.  
(due to McMillan, Clarke, Bryant + CMU)  
in 1980 ~ 1990.

A little story of McMillan.

Given a graph  $G$



Encoding:

A	→	00
B	→	01
C	→	10
D	→	11

} Vals of  
two Boolean  
vars  $x_1, x_2$ .

For each edge, say  $\textcircled{B} \rightarrow \textcircled{A}$ ,

we have :

$$\textcircled{B} \xrightarrow{\oplus} \textcircled{O} \xrightarrow{\oplus} \textcircled{O}$$

$$x_1=0, x_2=1, y_1=0, y_2=0.$$

So, each edge is a Boolean formula

$\oplus$

$$\overline{x}_1 \wedge x_2 \wedge \overline{y}_1 \wedge \overline{y}_2$$

$$\textcircled{R}_{BA} =$$

name of the Boolean formula for the edge BA.

Similarly, we can obtain 9 Boolean formula's  
for the 9 edges:

$$R_{AA}$$

$$R_{AB}$$

$$R_{BB}$$

$$R_{BA}$$

$$R_{AC}$$

$$R_{BC}$$

$$R_{DC}$$

$$R_{DB}$$

$$R_{DA}$$

Similarly, we can obtain 9 Boolean formulas  
for the 9 edges:

$R_{AA}$	✓
$R_{AB}$	✓
$R_{BB}$	✓
$R_{BA}$	✓
$R_{AC}$	✓
$R_{BC}$	✓
$R_{DC}$	✓
$R_{DB}$	✓
$R_{DA}$	

This is  $R$ ,  
the Boolean  
formal of the  
graph.

R is super long formula , BUT it can  
be Simplified into

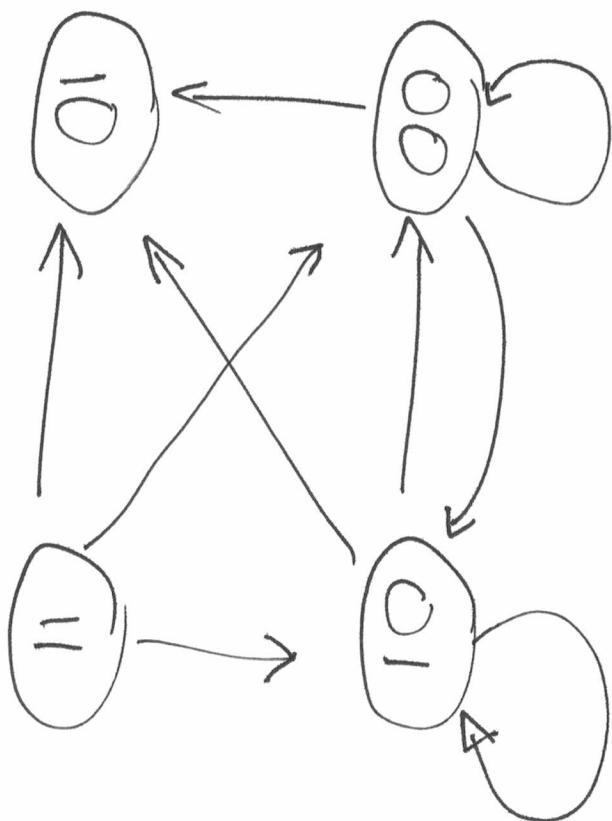
Boolean formula R on 4 Boolean Var's

$$R : (\bar{x}_1 \vee x_2) \wedge (\bar{y}_1 \vee \bar{y}_2)$$

Truth Table:

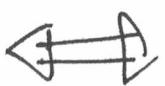
	$x_1$	$x_2$	$y_1$	$y_2$
1	0	0	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	1
1	1	1	1	1
0	0	0	1	0
0	0	1	0	0
0	1	0	0	1
0	1	1	1	0

Graph  $\leftrightarrow$  Truth Table



Summary :

Graph  $G$  with  $2^k$  nodes



Boolean formula  $R$  with  $2^k$  var's

$R(x_1, \dots, x_k; y_1, \dots, y_k)$

Meaning :

iff  $R(x_1, \dots, x_k; y_1, \dots, y_k)$  true

$(x_1, \dots, x_k) \rightarrow (y_1, \dots, y_k)$  is  
an edge in  $G$ .

two nodes.

Symbolic Graph = Bool formula Rep. of the Graph.

Symbolic Graph Search.

Given: two nodes

$$A = (s_1, \dots, s_k)$$

$$B = (t_1, \dots, t_k)$$

a graph  $G$  rep. by a Bool func

$$R(x_1, \dots, x_k; y_1, \dots, y_k).$$

Question:

Can  $A$  reach  $B$  in  $G$ ?

Called "Reachability".

In real world,

$$G$$

Software system

$$A$$

Starting state

$$B$$

"bad" state like  
crash, an assert, ...

Step 1. Calculate transitive closure  $R^*$

$H := R;$

Repeat

$H' := H;$

$H := H' \vee \text{Compose}(H', R);$

Simplify ( $H$ );

Until    Equivalent ( $H, H'$ )

Return  $H$  as  $R^*$ .

Step 2. Check  $R^*(s_1, \dots, s_k; t_1, \dots, t_k)$ .

Remark

Compose ( $R_1, R_2$ ) often written as  $R_1 \circ R_2$

Its meaning is :

$$(R_1 \circ R_2)(x_1, \dots, x_k; y_1, \dots, y_k) \stackrel{\text{def}}{=} \exists z_1, \dots, z_k : R_1(x_1, \dots, x_k; z_1, \dots, z_k) \wedge R_2(z_1, \dots, z_k; y_1, \dots, y_k).$$

①  $R_1 \circ R_2$  is a Boolean formula on  $2^k$  var's.

Since Boolean formulas are closed under  $\exists$ -quantifier.

②  $R_1$  and  $R_2$  are Boolean var's formulas on

$2^k$  var's.

What is  $R \circ R$  ?

What is  $R \circ R \circ R$  ?

$\vdots$   
a node  $\circ$  a node  $\Rightarrow$

$(R \circ R)(x_1, \dots, x_k)$

a node  $\circ$

$y_1, \dots, y_k)$

$\equiv$

$\exists z_1, \dots, z_k :$

$R(x_1, \dots, x_k; z_1, \dots, z_k) \wedge R(z_1, \dots, z_k; y_1, \dots, y_k)$

$\exists \phi : R(\phi, \phi) \wedge R(\phi, \phi)$

$\equiv$

in  $G'$

$\exists \phi :$

$\textcircled{G} \rightarrow \textcircled{\phi G} \rightarrow \textcircled{\phi}$

$\equiv$

in

$G$



in two  
steps!

# The transitive closure alg computes

$$R^* = \{ R \cup R \circ R \cup \dots \}$$

In English, for all state/node pairs

$$R^* = \{ R \cup R \circ R \cup \dots \}$$

that one node can reach the other in

$m$  steps, for some  $m > 0$ .

But:  $m$  is bounded

essentially, since we have only finitely many nodes.

This is why it's only halfs! ← {  
Ex: in a graph of 8 nodes. Node A can reach node B in 1000 steps → A → B in  $i \leq 8$  steps.)

Remark:

$G$



$R$

$R^*$

Graph with  
 $2^k$  nodes

Bool func  
With  $2^k$  vars

Bool func  
With  $2^k$  vars.

Checking  $A \rightsquigarrow B$

in  $G$ ?

$\equiv$

with  $A = (s_1, \dots, s_k)$

$B = (t_1, \dots, t_k)$

in the symbolic

encoding of  $G$   
into  $R$ .

Checking

$R^*(s_1, \dots, s_k; t_1, \dots, t_k)$

Exercise: How to check  $A \rightarrow B$  in even number of steps? (I need a symbolic arg).

More remarks:

(1). In reality, Boolean formulas can be further encoded as a Data Structure called

BDD (Randal Bryant, 1986)

↳ Boolean Decision Diagram.

BDD is a graph!

(2). BDD library is available in Python.

(3). Nowadays, we can use BDD-based symbolic graphs to encode and reason on graphs with 2<sup>1000</sup> nodes!

How many atoms in the universe?

(4). Reachability. is only a simple search.

More complex search using temporal logics to specify the search goals is studied, the whole area is called "symbolic" model checking. See the book of Ed. Clarke on Model-checking.

(5). HW on using the search for software verification.

Idea : Specification sat. Requirement

Graph

Property on Graph

G

P

Then using model-checking algs to do  
"search"  $\models$  on  $\mathcal{G}$  and make sure  
that  $P$  is true on every node of  $\mathcal{G}$ .  
The search is done symbolically.

Side Note: some infinite states can be encoded using  
linear constraints.  $\Rightarrow$  Integer linear  
programming.

Further Reading on Papers: I gave  
the links.