

# WEDS

## Bio-inspired robot

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# Design Inspiration

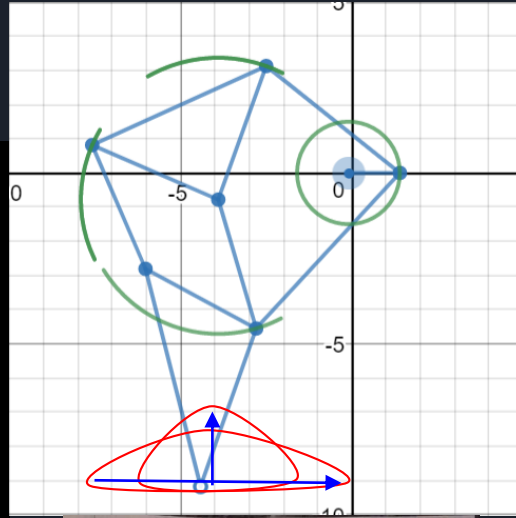
- ❑ Theo Jansen's Strandbeest
- ❑ Simplicity (less motors, less problems)
- ❑ Less energy needed
- ❑ Symmetry
- ❑ Certain gait



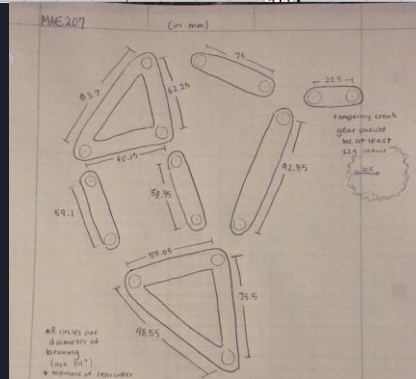
Animaris Currens Ventosa, Oostvoorne, Netherlands (1993). Courtesy of Theo Jansen.

# Leg modeling

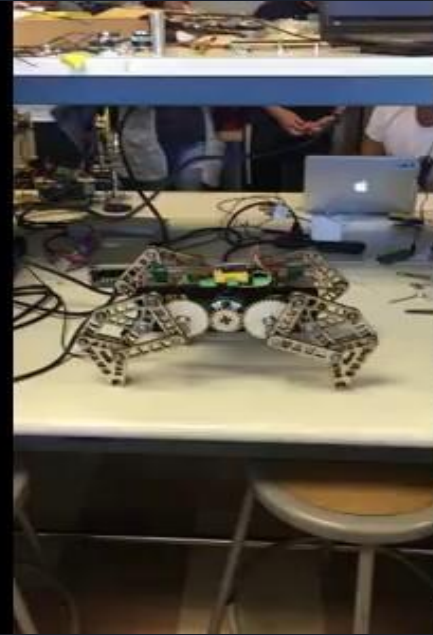
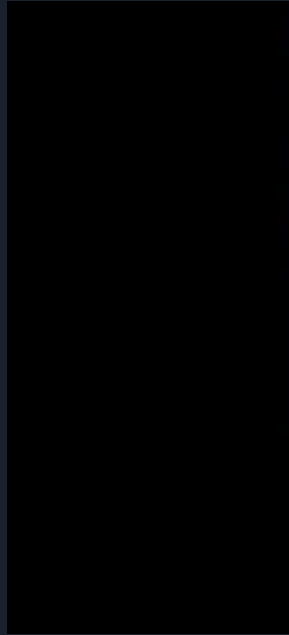
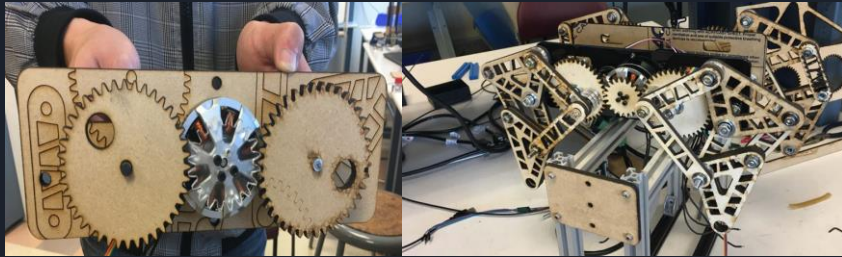
Before optimization:



After optimization:

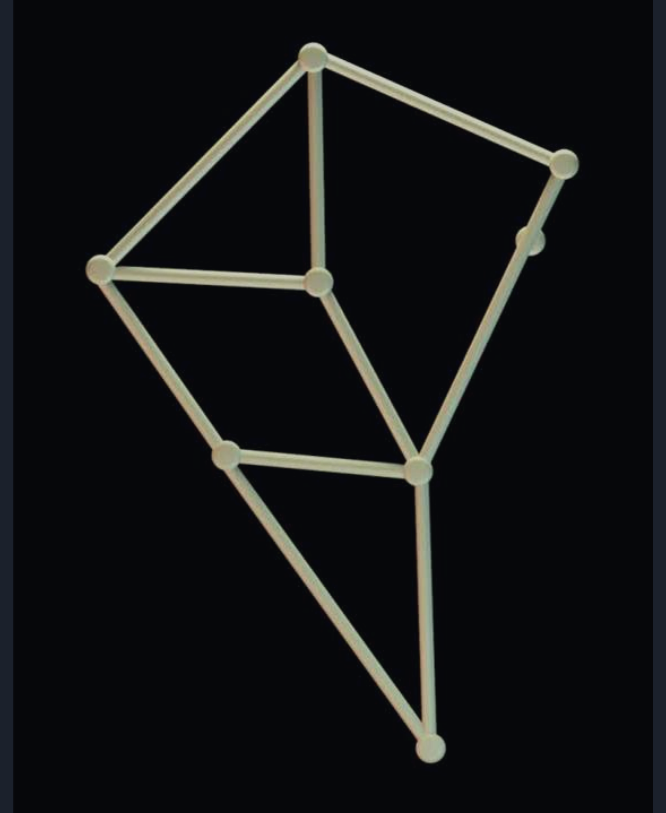


# Initial test after assembly

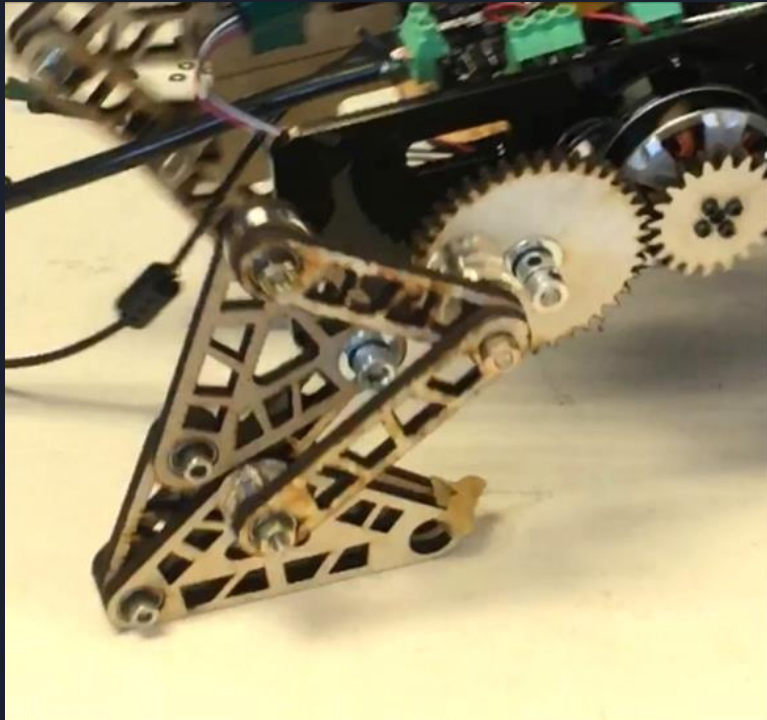


# Challenges

- ❑ Friction in the joints
- ❑ Clearance and spacing given fixed length shafts
- ❑ Foot traction
- ❑ Legs locking



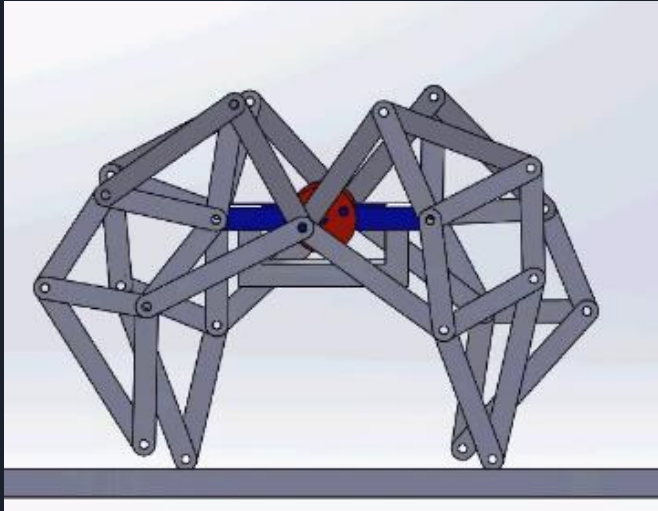
# Adding springs





# Wider feet + grip

- ❑ Increase stability by widening the foot
- ❑ Glue gun across the bottom for traction



0.3 m/s in both directions







# Turning





# Controls

Move forward in a straight line -

- ❑ `leg.set_joint_pos(-number_of_revolutions*2*pi + pi/2, number_of_revolutions*pi + pi/2, 0,0,-10,10)`
- ❑  $\pi/2$  is the home position (one pair of legs up, one down)
- ❑ 5 revolutions of the leg/ meter (10 revolutions of the motor)

Turning -

- ❑ Change current gain to different values for each motor (e.g.`set_joint_pos(x1,x2,0,0,-9,10)`)

Moving backwards -

- ❑ Flip sign for motor 1 and motor 2



# Future Improvements

- ❑ Use better fitting bearings to reduce wiggle (unwanted leaning)
- ❑ Add more legs in various stages of the gait for stability and turning more efficiently
- ❑ Decrease mass by using aluminum shafts instead of steel
- ❑ Adding more motors for extra complexity
- ❑ Vary leg height to be able to step over obstacles