

## 矩阵幂和

$$\sum_{i=0}^n A^i$$

$$I + A + A^2 + \cdots + A^n$$

$$\text{若 } n \text{ 为偶数: } I + (I + A^{\frac{n}{2}})(A + A^2 + \cdots + A^{\frac{n}{2}})$$

$$\text{若 } n \text{ 为奇数: } ans = I + A(ans(\text{偶数时的答案}))$$

$$O(m^3 \log n)$$

```
inline matrix sum(matrix A, int k) {  
    if (k & 1) return I + A * (sum(A, k - 1));  
    return I + (I + A.fpow(k / 2))(A * sum(A, k / 2 - 1));  
}
```

## 步数不超过 $s$ 的路径条数

查询的是  $0, 1, 2, \cdots, s$  步从  $a$  到  $b$  的路径条数

$$ans = A_{a,b}^0 + A_{a,b}^1 + A_{a,b}^2 + \cdots + A_{a,b}^s$$

$$S = \sum_{i=0}^s A^i \Rightarrow ans = S_{a,b} \text{ 求邻接矩阵的幂和}$$

$$a_i = 2a_{i-3} + a_{i-4}$$

$$a_{i+1} = 2a_{i-2} + a_{i-3}$$

$$\begin{bmatrix} a_{i+1} \\ a_i \\ a_{i-1} \\ a_{i-2} \end{bmatrix} = \begin{pmatrix} 0 & 0 & 2 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{bmatrix} a_i \\ a_{i-1} \\ a_{i-2} \\ a_{i-3} \end{bmatrix}$$

$$a_i = 5a_{i-1} - 3a_{i-2} + 5 * 6^i$$

$$a_{i+1} = 5a_i - 3a_{i-1} + 5 * 6^{i+1}$$

$$\begin{bmatrix} a_{i+1} \\ a_i \\ 6^{i+1} \end{bmatrix} = \begin{pmatrix} 5 & -3 & 30 \\ 1 & 0 & 0 \\ 0 & 0 & 6 \end{pmatrix} \begin{bmatrix} a_i \\ a_{i-1} \\ 6^i \end{bmatrix}$$

## [NOI2013] 矩阵游戏

A 转移:  $[f_i, 1]^T$

$$\begin{bmatrix} f_{i+1} \\ 1 \end{bmatrix} = \begin{pmatrix} a & b \\ 0 & 1 \end{pmatrix} \begin{bmatrix} f_i \\ 1 \end{bmatrix}$$

B 转移:  $[f_i, 1]^T$

$$\begin{bmatrix} f_{i+1} \\ 1 \end{bmatrix} = \begin{pmatrix} c & d \\ 0 & 1 \end{pmatrix} \begin{bmatrix} f_i \\ 1 \end{bmatrix}$$

合并两种转移?

## [SCOI 2009] 迷路

```
int n = rd();
int m = rd();
int totid = 0;
int id[N][9];

for (int i = 1; i <= n; ++i)
    for (int j = 0; j <= 8; ++j) id[i][j] = ++totid;

for (int i = 1; i <= m; ++i) {
    int u = rd();
    int v = rd();
    int w = rd();
    add(id[u][0], id[v][w - 1]);
}

//.....

int S = rd();
int T = rd();
ans = A.a[id[S][0]][id[T][0]];
```

## [SDOI 2009] HH去散步

```
for (int i = 0; i <= tot; ++i) {
    int u = e[i].to;
    for (int j = hd[u]; j; j = e[j].nxt)
        if ((i ^ 1) != j) ++a[i][j];
}

S1:
for(int i = hd[S]; i; i = e[i].nxt) s1.add(i);
S2:
for (int i = 0; i <= tot; ++i)
```

```

    if (e[i].to == T) s2.add(i);
for(int i = 1; i <= s1.size(); ++i)
    for (int j = 1; j <= s2.size(); ++j)
        ans += a[s1[i]][s2[j]];

```

## [ ZJOI 2005] 沼泽鳄鱼

```

matrix B, T[12];
vector<int> s;
int fish[N][4], r[N];

inline int pos(int id, int t) {
    return fish[id][t % r[id]];
}

for (int i = 1; i <= m; ++i) {
    r[i] = rd();
    for (int j = 0; j < r[i]; ++j) fish[i][j] = rd();
}

matrix S = I;

for (int t = 0; t < 12; ++t) {
    s.clear();
    T[t] = B;
    for (int i = 1; i <= m; ++i) s.push_back(pos(i,t));
    for (int i = 0; i < len; ++i) {
        int u = s[i];
        for (int j = 1; j <= n; ++j) T[t].a[j][u] = 0;
    }
    S = S * T[t];
}

S = S.fpow(k / 12);
k = k % 12;
for (int i = 0; i < k; ++i) S = T[i] * S;

```

## 加减（高斯）消元法

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2 \\ \dots \dots \dots \dots \\ a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n = b_m \end{cases}$$

$\forall i > 1$ , 第  $i$  行整体减掉第一行的  $\frac{a_{i1}}{a_{11}}$  倍

$$\begin{pmatrix} 1000 & a & b & | & c \\ 0.5 & d & e & | & f \end{pmatrix}$$
$$eps = 0.01$$
$$r2 += (0.5/1000)r1$$
$$\delta = \frac{0.5 + eps}{1000 + eps} - \frac{0.5}{1000} = 0.01$$
$$\delta = \frac{1000 + eps}{0.5 + eps} - \frac{1000}{0.5} = 40$$

## [ SDOI 2006 ] 线性方程组

模版题

```
#include <cstdio>
#include <cctype>
#include <cmath>
#include <iostream>
#include <cstring>
#include <cstdlib>
#include <algorithm>
#define N 107
using namespace std;

inline int rd(){
    int x = 0;
    bool f = 0;
    char c = getchar();
    for(; !isdigit(c); c = getchar())
        if (c == '-') f = 1;
    for (; isdigit(c); c = getchar())
        x = x * 10 + (c ^ 48);
    return f ? -x : x;
}

double a[N][N];

bool vis[N];

const double eps = 1e-8;

int main() {
    int n = rd();
    for (int i = 1; i <= n; ++i)
        for (int j = 1; j <= n + 1; ++j) a[i][j] = rd();
```

```

double tmpmax;
int maxr;
for (int i = 1; i <= n; ++i) {
    //找第i列系数最大的行
    tmpmax = 0; maxr = i;
    for (int j = 1; j <= n; ++j)
        if (!vis[j] && abs(a[j][i]) > tmpmax) {
            tmpmax = abs(a[j][i]); maxr = j;
        }

    //如果这一列系数全部为0跳过
    if (tmpmax <= eps) continue;

    //将系数最大的行换到第i行
    if (maxr != i) swap(a[i], a[maxr]);
    vis[i] = 1;

    //对其他行关于第i列消元
    for (int j = 1; j <= n; ++j)
        if (i != j) {
            double t = a[j][i] / a[i][i];
            for (int k = i; k <= n + 1; ++k)
                a[j][k] -= t * a[i][k];
        }
}

bool f = 0;
for (int i = 1; i <= n; ++i)
    if (abs(a[i][i]) <= eps) {
        f = 1;
        if (abs(a[i][n + 1]) > eps) {
            puts("-1"); return 0;
        }
    }

if (f) {puts("0"); return 0;}
for (int i = 1; i <= n; ++i)
    printf("x%d=%.2lf\n", i, a[i][n + 1] / a[i][i]);

return 0;
}

```

## [JSOI 2008] 球形空间产生器

$n$  维球体:  $(x_1, x_2, \dots, x_n), r$

$n$  个点: 第  $i$  个点的坐标  $(a_{i,1}, a_{i,2}, \dots, a_{i,n})$

第  $n+1$  个点  $A(A_1, A_2, \dots, A_n)$

$$\sum_{k=1}^n (a_{i,k} - x_k)^2 = r^2$$

$$\sum_{k=1}^n (a_{i,k}^2 + x_k^2 - 2a_{i,k}x_k) = r^2 \quad (1)$$

$$\sum_{k=1}^n (A_k^2 + x_k^2 - 2A_kx_k) = r^2 \quad (2)$$

$$\forall i \in [1, n], (1) - (2) :$$

$$\sum_{k=1}^n (a_{i,k}^2 - A_k^2 - 2(a_{i,k} - A_k)x_k) = 0 \quad (3)$$

## ICPC 2020 Jinan Regional - A

给定两个  $n$  阶 01 方阵  $A, B$ , 求有多少个  $n$  阶 01 方阵  $C$ , 满足:

$$A * C \bmod 2 = B \& C = D$$

数据范围  $n \leq 200$

矩阵乘法: 对于  $D$  的一列,  $C$  中产生影响的 只有对应一列

与操作: 对于  $D$  的一列,  $C$  中产生影响的 只有对应一列

各列的贡献是独立的

对各列方案计数, 答案就是各列答案的积。

$$C = [c_1, c_2, \dots, c_n]$$

$$B = [b_1, b_2, \dots, b_n]$$

$$A * c_i \bmod 2 = b_i \& c_i$$

$$A * c_i = \begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & \cdots & a_{n,n} \end{pmatrix} \begin{pmatrix} c_{1,i} \\ c_{2,i} \\ \vdots \\ c_{n,i} \end{pmatrix}$$

$$b_i \& c_i = \begin{pmatrix} b_{1,i} \& c_{1,i} \\ b_{2,i} \& c_{2,i} \\ \vdots \\ b_{n,i} \& c_{n,i} \end{pmatrix}$$

对于所有的行，第  $j$  行:  $\sum_{k=1}^n a_{j,k} c_{k,i} - b_{j,i} * c_{j,i} = 0 \pmod{2}$

联立得  $n$  个未知量  $c_{1,i}, \dots, c_{n,i}$ ， $n$  个方程的线性方程组

自由变量个数是  $x$ ，合法的解就有  $2^x$  种。

自由变量的个数形如 00000000 的行数

只有 0 和 1 在膜 2 意义下运算：

- $a \& b = a * b$
- $a \text{ xor } b = a \pm b \pmod{2}$
- 复杂度  $O(n^4/64) = 1e8/16$

```
bitset<N> A[N], B[N], M[N];

inline int count(int col) {

    for (int i = 1; i <= n; ++i) {
        for (int j = 0; j <= n; ++j) M[i][j] = A[i][j];
        M[i][i] = M[i][i] ^ B[i][col];
    }

    for (int i = 1; i <= n; ++i) {
        for (int k = i; k <= n; ++k)
            if (M[k][i]) {
                if (k != i) swap(M[k], M[i]);
                break;
            }
        if (!M[i][i]) continue;
        for (int k = 1; k <= n; ++k)
            if (k != i && M[k][i]) M[k] ^= M[i];
    }

    int ans = 0;
    for (int i = 1; i <= n; ++i) ans += (M[i].count() == 0);
    return ans;
}
```

}

## 行列式

定义在方阵上的。

把这个方阵消元，得到只有对角线上有数

$$A = \begin{pmatrix} a_{1,1} & 0 & \cdots & 0 \\ 0 & a_{2,2} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{n,n} \end{pmatrix}$$

定义  $|A| = \prod_{i=1}^n a_{i,i}$

## 基尔霍夫矩阵

$$K = GG^T, K_{i,j} = \sum_{k=1}^n G_{i,k} G_{k,j}^T = \sum_{k=1}^n G_{i,k} G_{j,k}$$
$$K = D - B$$

## （无向图）矩阵树定理

对于一个  $n$  个点的无向图，生成树的个数

$\forall i \in [1, n]$  基尔霍夫矩阵删掉第一行第一列，得到的新矩阵的行列式的值

[HEOI 2015] 小Z的房间

\*有向图的矩阵树定理： 树形图计数（内向树形图、外向树形图）

\*变元矩阵树定理：[SDOI 2014] 重建

## 拟阵-线性基

推荐学习链接 <https://oi.men.ci/linear-basis-notes/>