

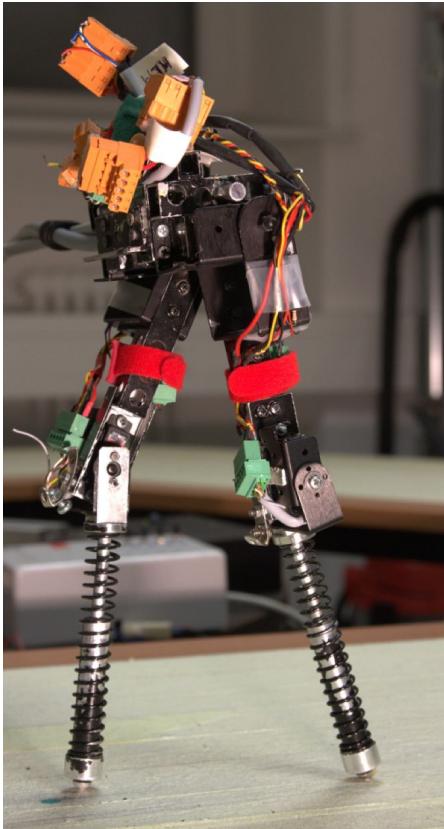
A tutorial on Bayesian optimization

Zi Wang @ Google Brain

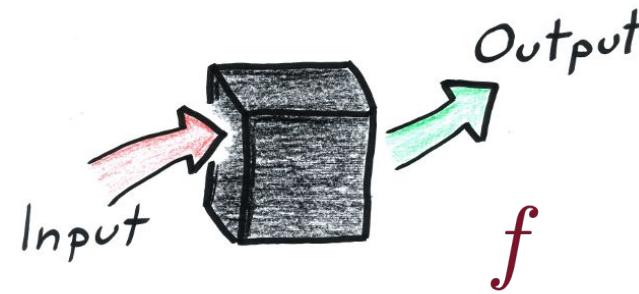
Google Research



Blackbox Function Optimization



[Calandra et al., 2015]



Goal:

$$x_* = \underset{\mathcal{X} \subset \mathbb{R}^d}{\operatorname{argmax}} f(x)$$

Blackbox Function Optimization

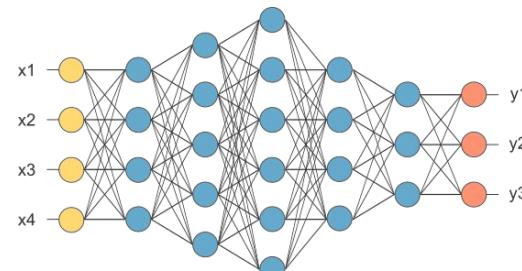
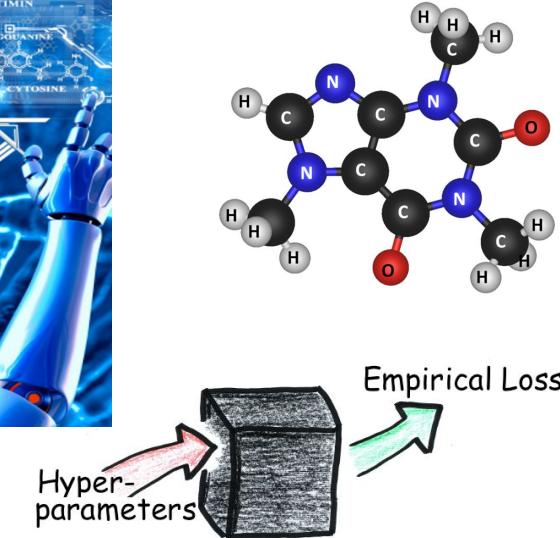


Goal: $x_* = \operatorname{argmax}_{\mathcal{X} \subset \mathbb{R}^d} f(x)$

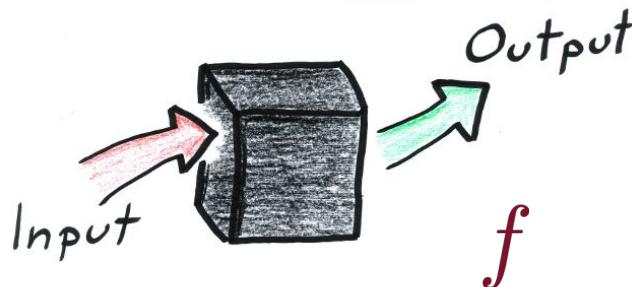
Challenges:

- f is expensive to evaluate
- f is multi-peak
- no gradient information
- evaluations can be noisy

[Snoek et al., 2012; Gonzalez et al., 2015; Hernández-Lobato et al., 2017]



Blackbox Function Optimization

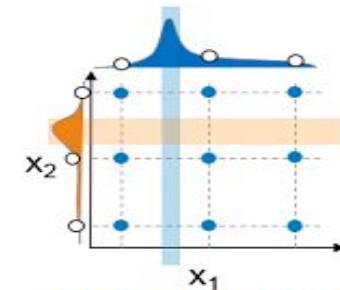


Goal: $x_* = \operatorname{argmax}_{\mathcal{X} \subset \mathbb{R}^d} f(x)$

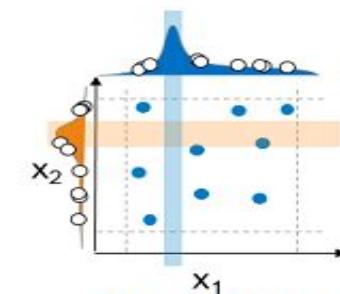
Challenges:

- f is expensive to evaluate
- f is multi-peak
- no gradient information
- evaluations can be noisy

Grid search?



Random search?



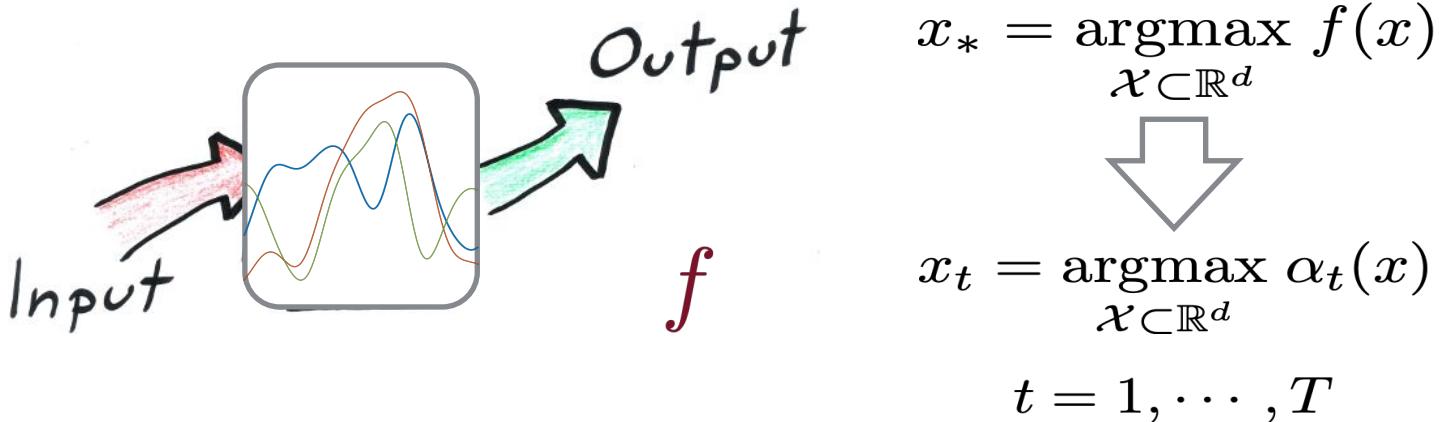
Many evaluations are wasted!

Bayesian Optimization

Idea: build a **probabilistic model** of the function f

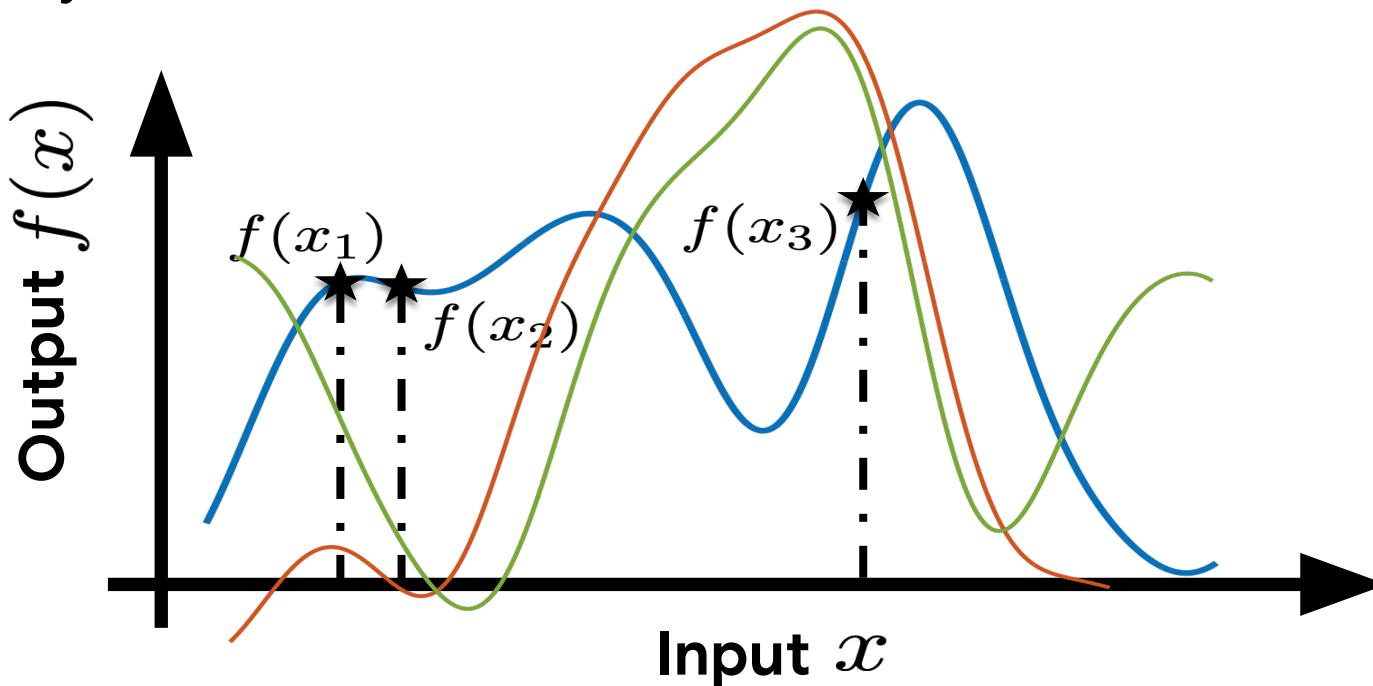
LOOP

- choose new query point(s) to evaluate
decision criterion: **acquisition function** $\alpha_t(\cdot)$
- update model



Gaussian Processes (GPs)

- probability distribution over functions
- any finite set of function values is a multi-variate Gaussian



Gaussian Processes (GPs)

- probability distribution over functions
- any finite set of function values is a multi-variate Gaussian
- kernel function $k(\cdot, \cdot)$; mean function $\mu(\cdot)$

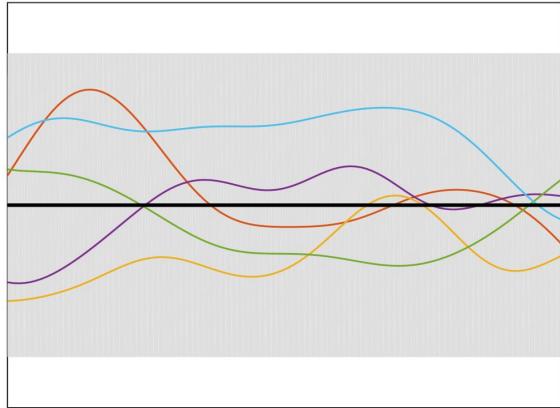
$$\begin{bmatrix} f(x_1) \\ \vdots \\ f(x_n) \end{bmatrix} \sim \mathcal{N} \left(\begin{bmatrix} \mu(x_1) \\ \vdots \\ \mu(x_n) \end{bmatrix}, \begin{bmatrix} k(x_1, x_1), & \cdots, & k(x_1, x_n) \\ \vdots, & & \vdots \\ k(x_n, x_1), & \cdots, & k(x_n, x_n) \end{bmatrix} \right)$$

- function $f \sim GP(\mu, k)$; observe noisy output at x_τ

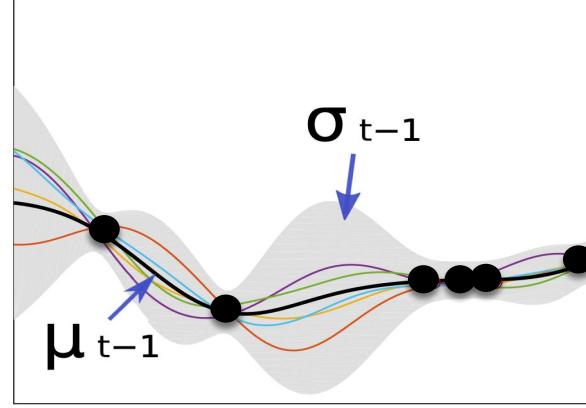
$$y_\tau = f(x_\tau) + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma^2)$$

Gaussian Processes (GPs)

Samples from the prior



Samples from the posterior



Given observations $D_t = \{(x_\tau, y_\tau)\}_{\tau=1}^{t-1}$ predict posterior mean and variance in **closed form** via conditional Gaussian

$$\mu_{t-1}(x) = k_{t-1}(x)^T(K_{t-1} + \sigma^2 I)^{-1}y_{t-1}$$

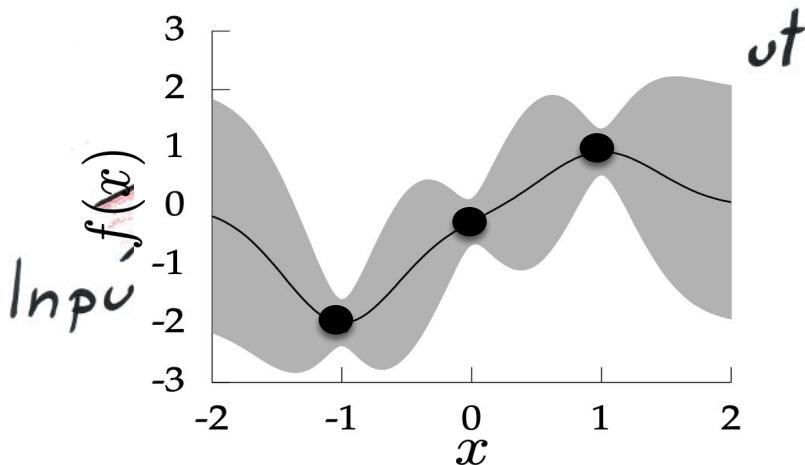
$$\sigma_{t-1}(x)^2 = k(x, x) - k_{t-1}(x)^T(K_{t-1} + \sigma^2 I)^{-1}k_{t-1}(x)$$

Bayesian Optimization

Idea: build a probabilistic model of the function f

LOOP

- choose new query point(s) to evaluate decision criterion: **acquisition function** $\alpha_t(\cdot)$
- update model



$$x_* = \underset{\mathcal{X} \subset \mathbb{R}^d}{\operatorname{argmax}} f(x)$$



$$x_t = \underset{\mathcal{X} \subset \mathbb{R}^d}{\operatorname{argmax}} \alpha_t(x)$$

$$t = 1, \dots, T$$

How to design acquisition functions?

Acquisition functions in BayesOpt

Examples of acquisition functions in BayesOpt

Prior: $f \sim GP(\mu, k)$

At iteration t,

- predict the posterior $\mu_{t-1}(x)$ and $\sigma_{t-1}^2(x)$
- pick an input by optimizing the acquisition function

$$x_t = \arg \max_x \alpha_t(x)$$

Upper confidence bounds, expected improvement, probability of improvement, entropy search methods...

[Auer, 2002; Srinivas et al., 2010; Kushner, 1964; Mockus, 1974; Hennig & Schuler, 2012; Hernandez-Lobato et al., 2014; Wang&Jegelka, 2017; Hoffman&Zoubin, 2015...]

GP-UCB: an example of acquisition functions

[Auer, 2002; Srinivas et al., 2010]

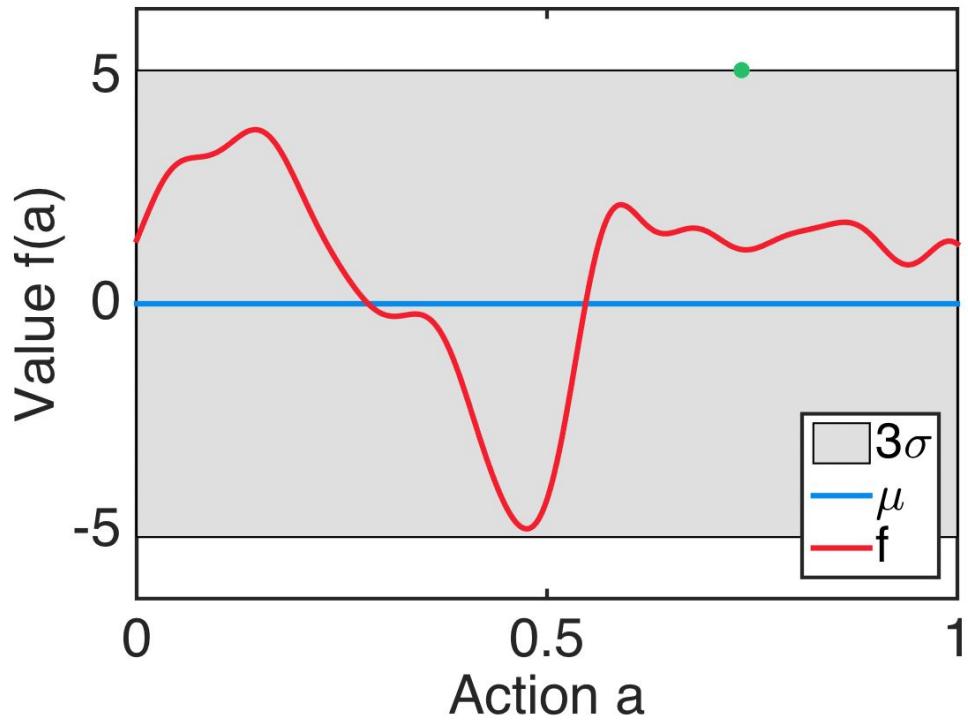
Prior: $f \sim GP(\mu, k)$

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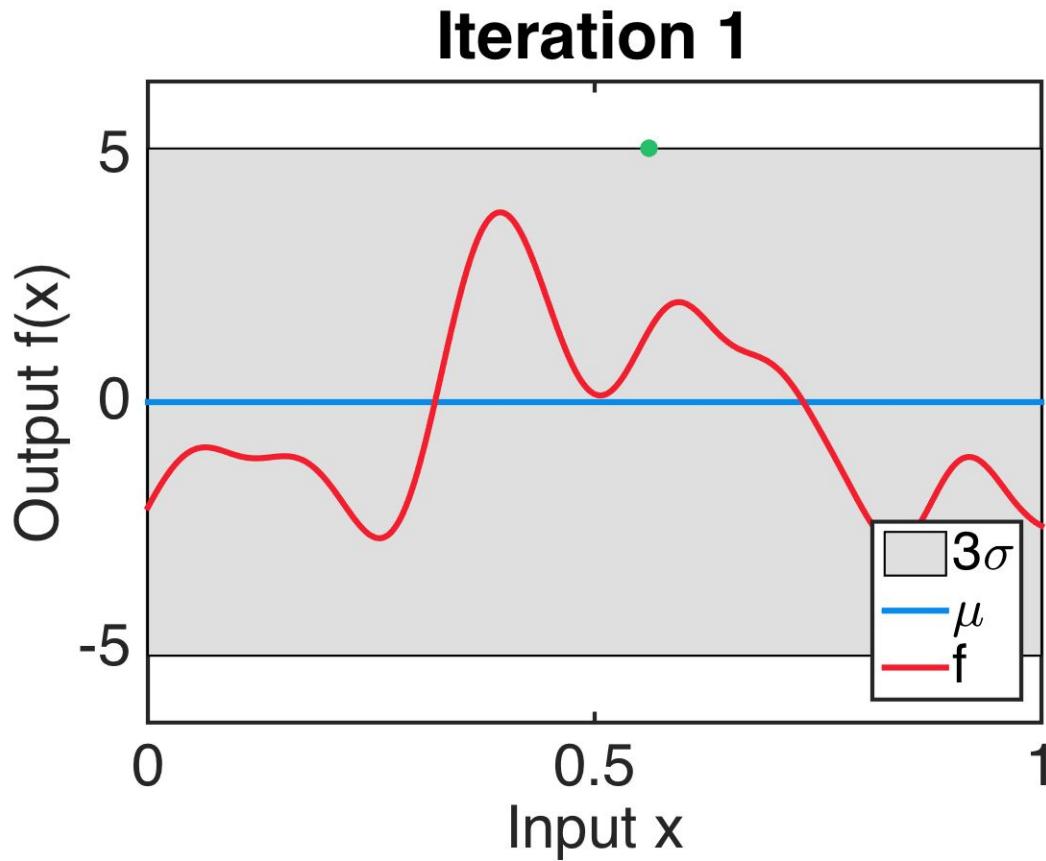
- predict the posterior $\mu_{t-1}(x)$ and $\sigma_{t-1}^2(x)$
- pick an input by optimizing the acquisition function

$$x_t = \arg \max \mu_{t-1}(x) + \beta \sigma_{t-1}(x)$$

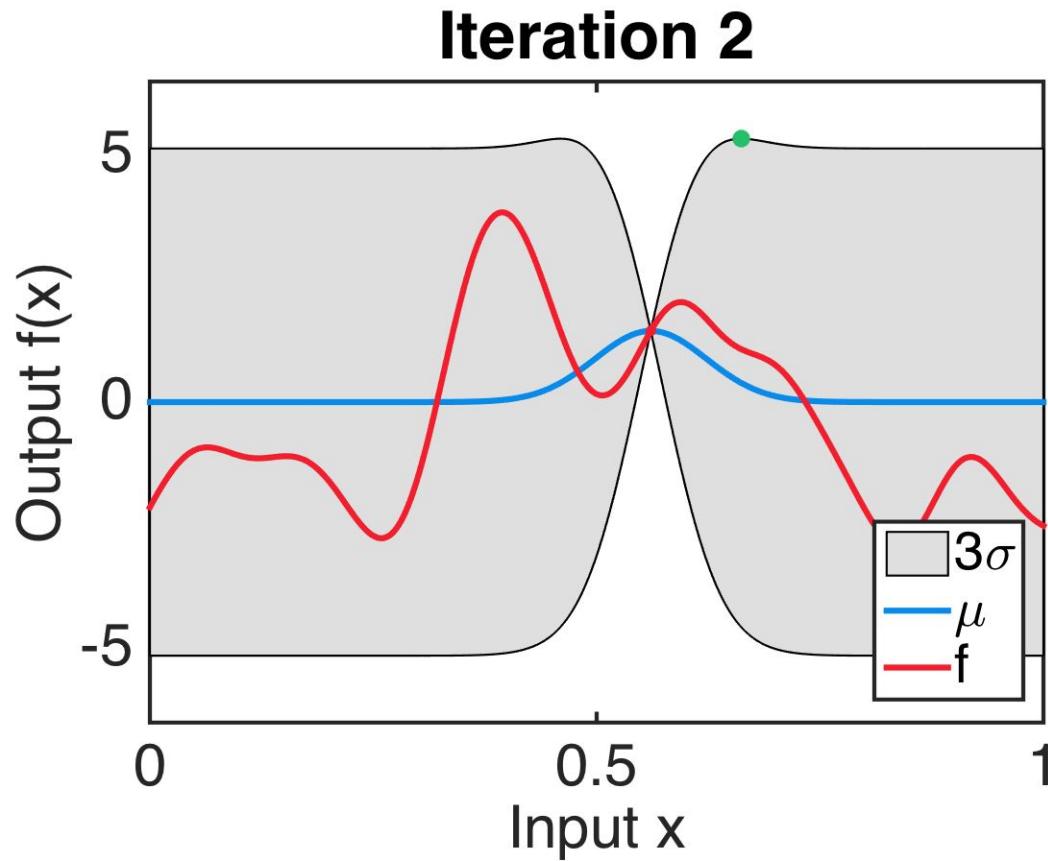
Iteration 1



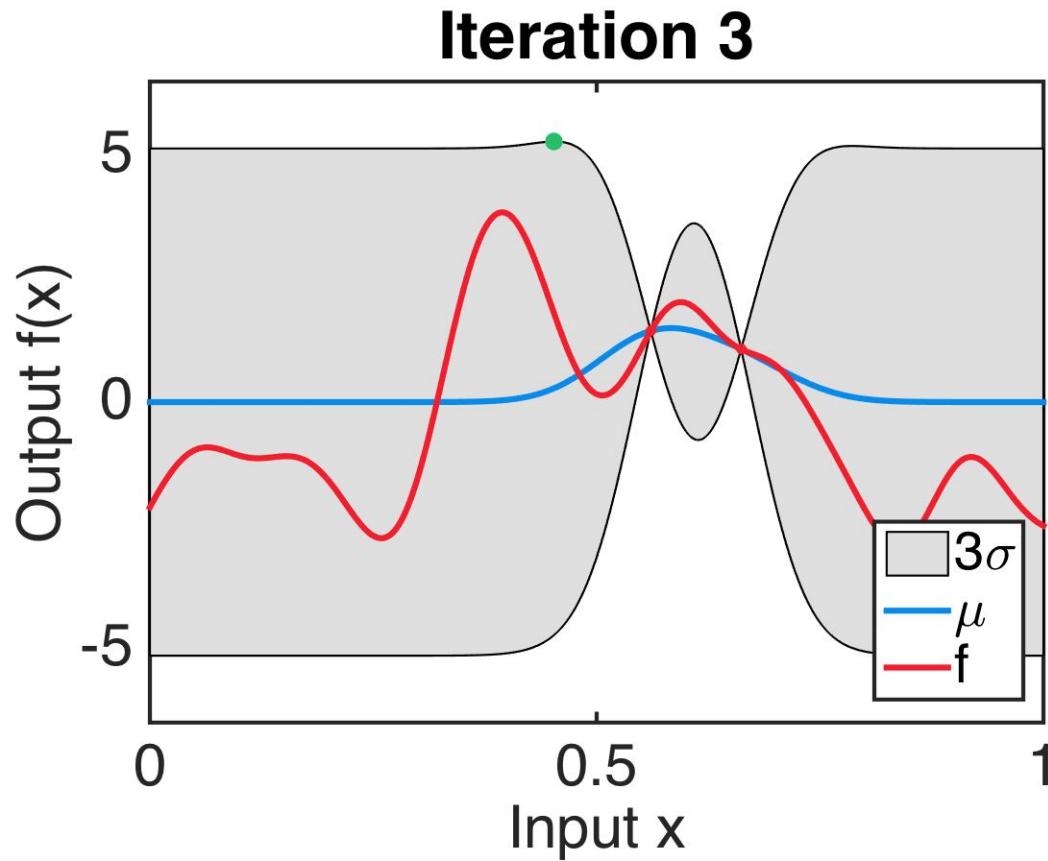
GP-UCB: an example of acquisition functions



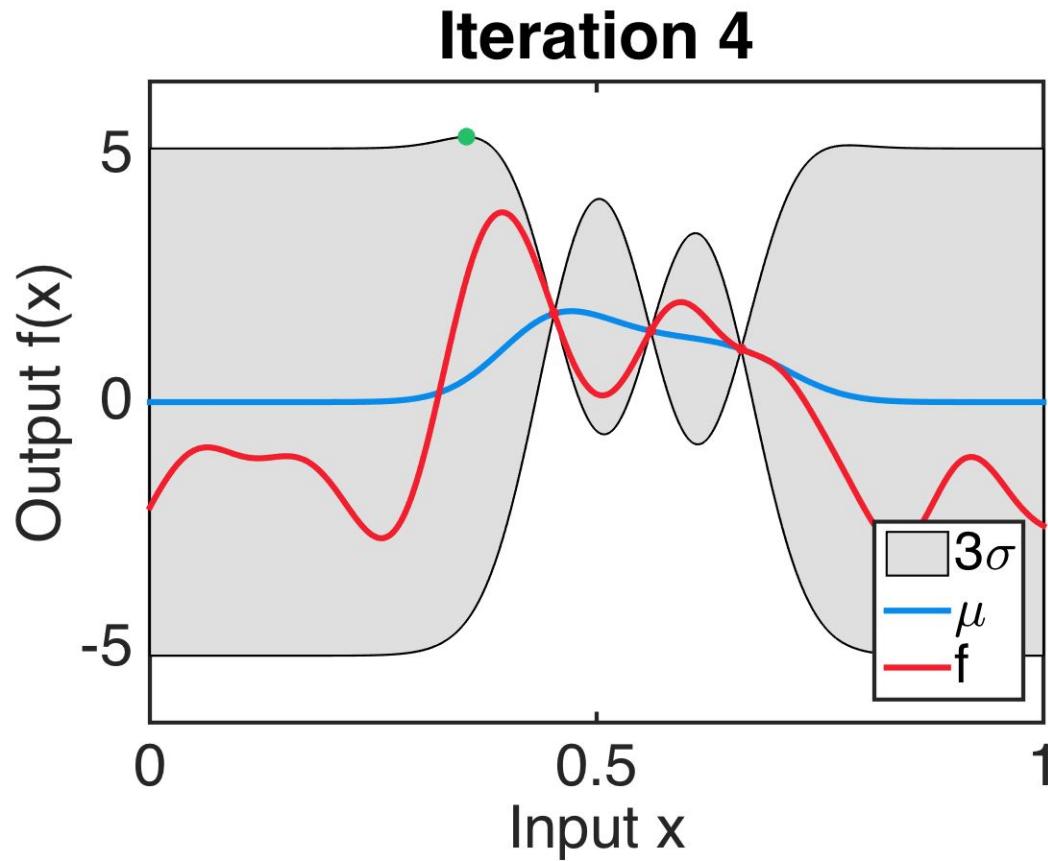
GP-UCB: an example of acquisition functions



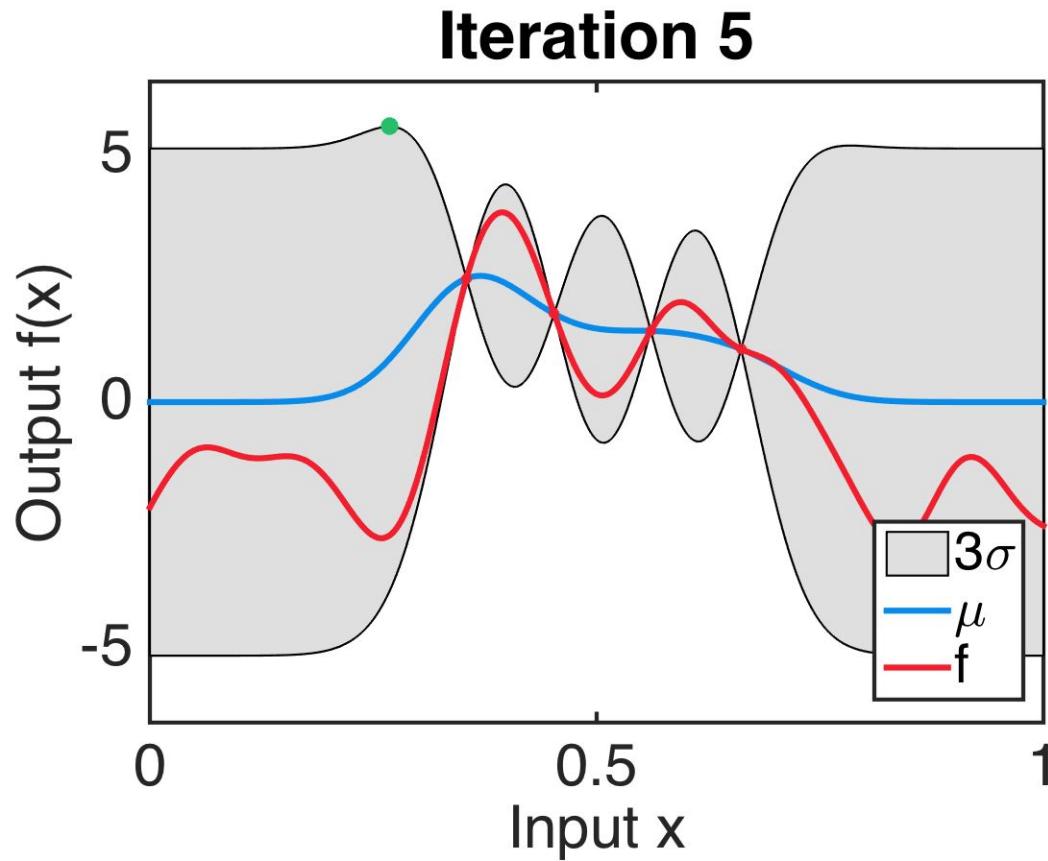
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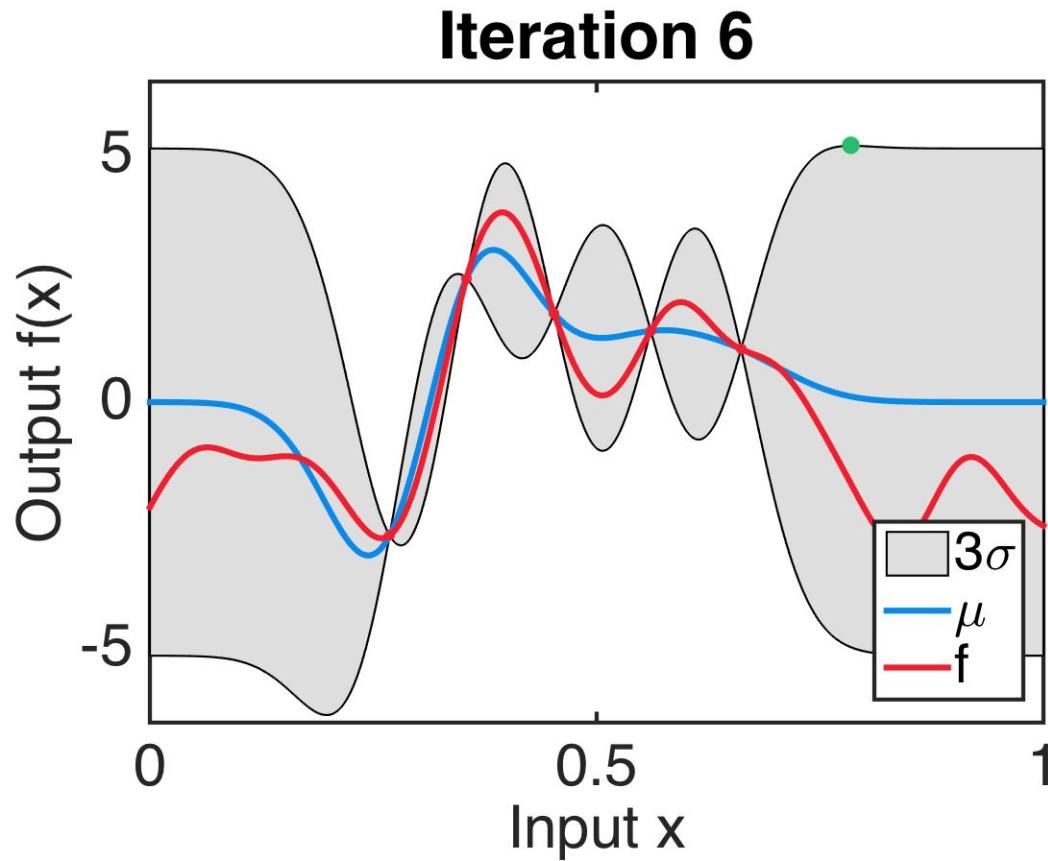
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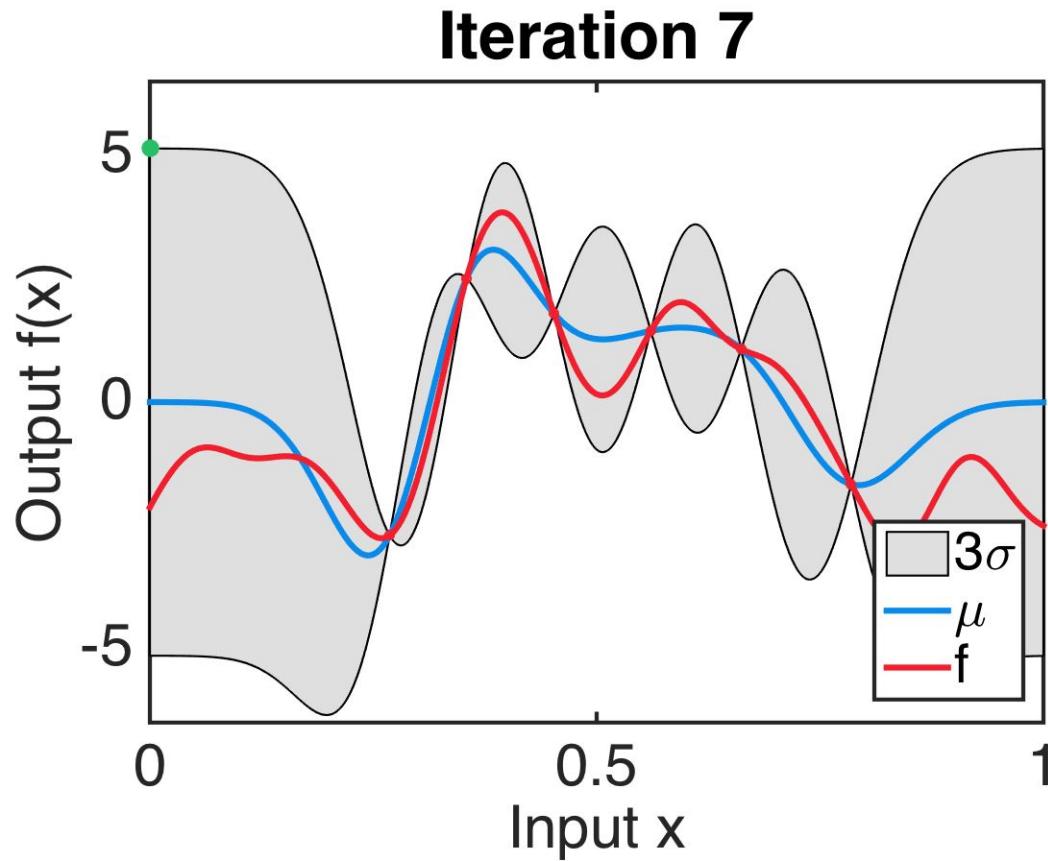
GP-UCB: an example of acquisition functions



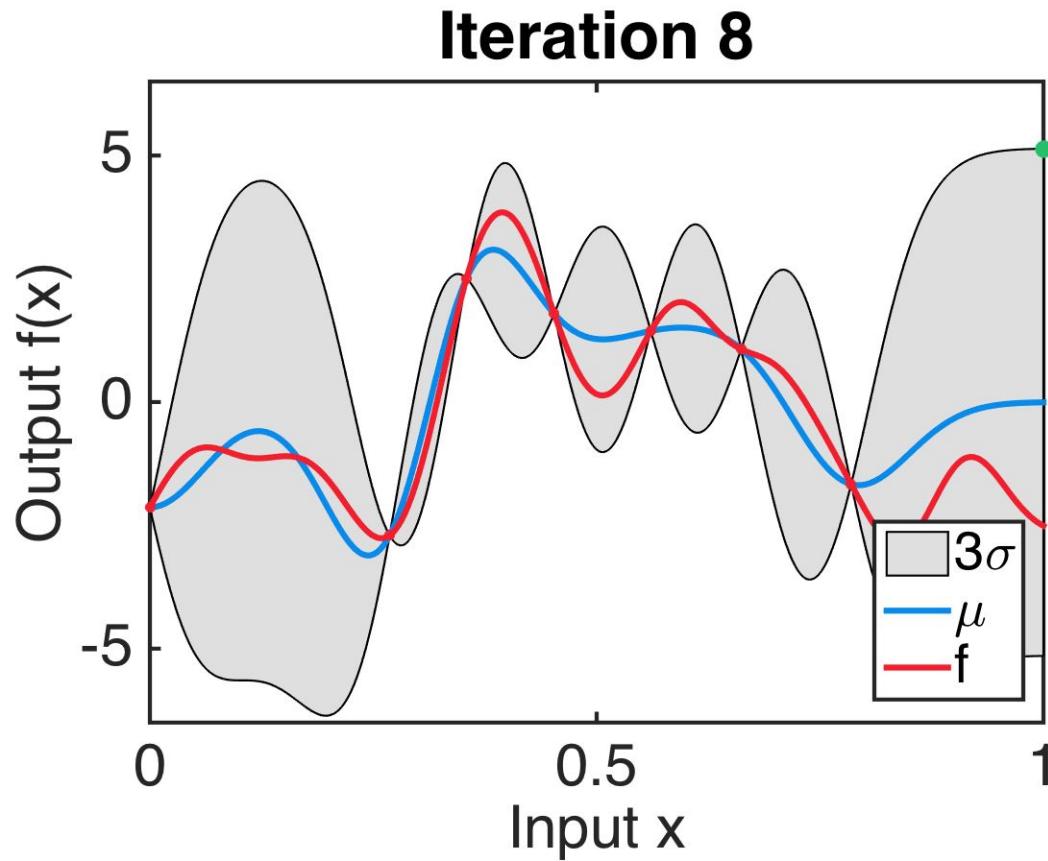
GP-UCB: an example of acquisition functions



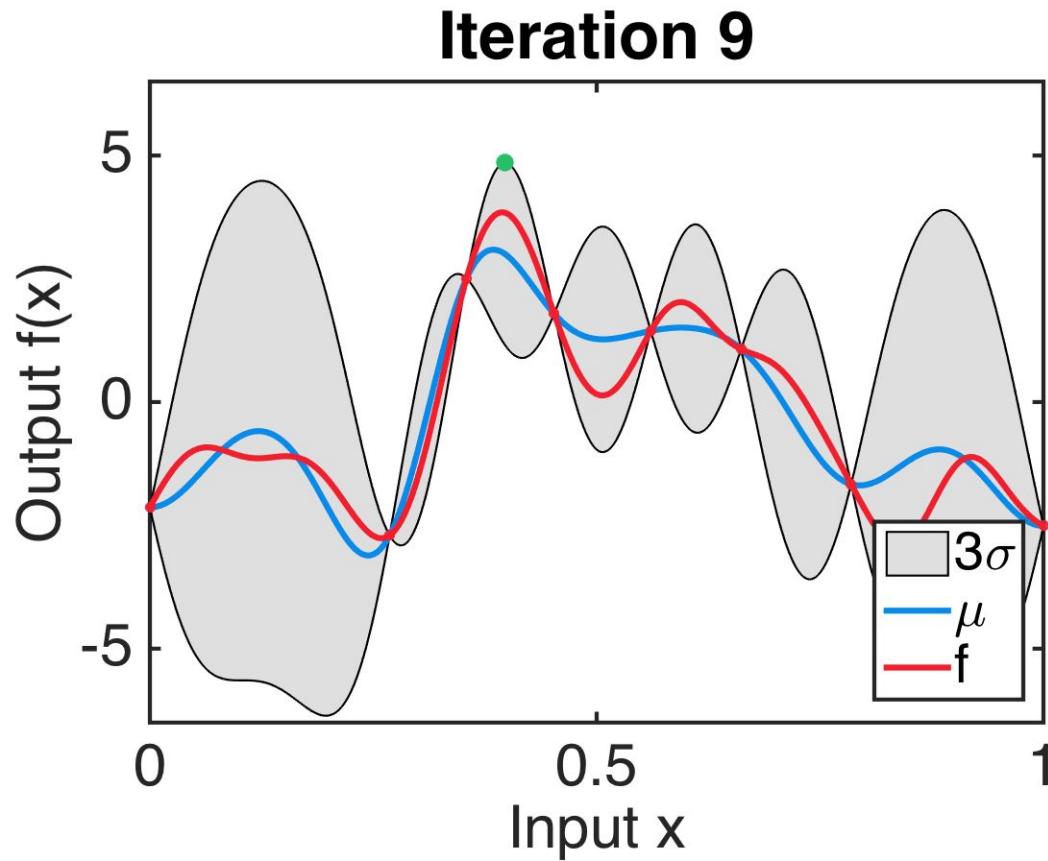
GP-UCB: an example of acquisition functions



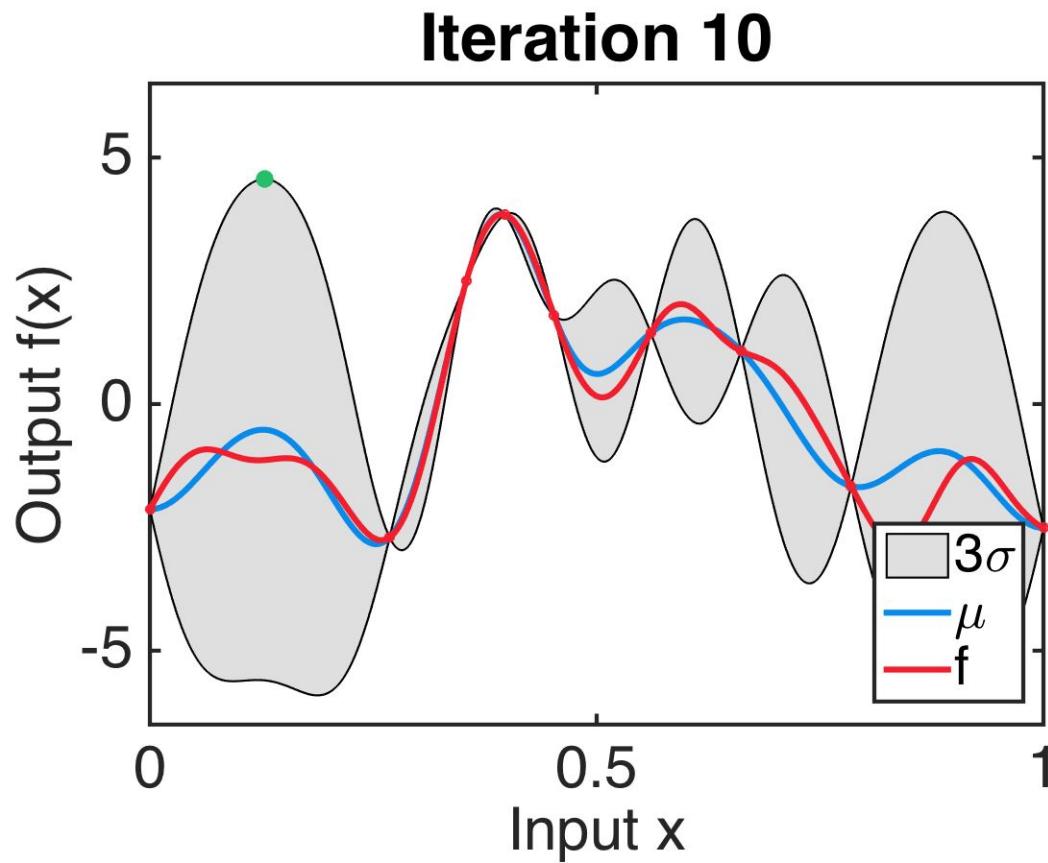
GP-UCB: an example of acquisition functions



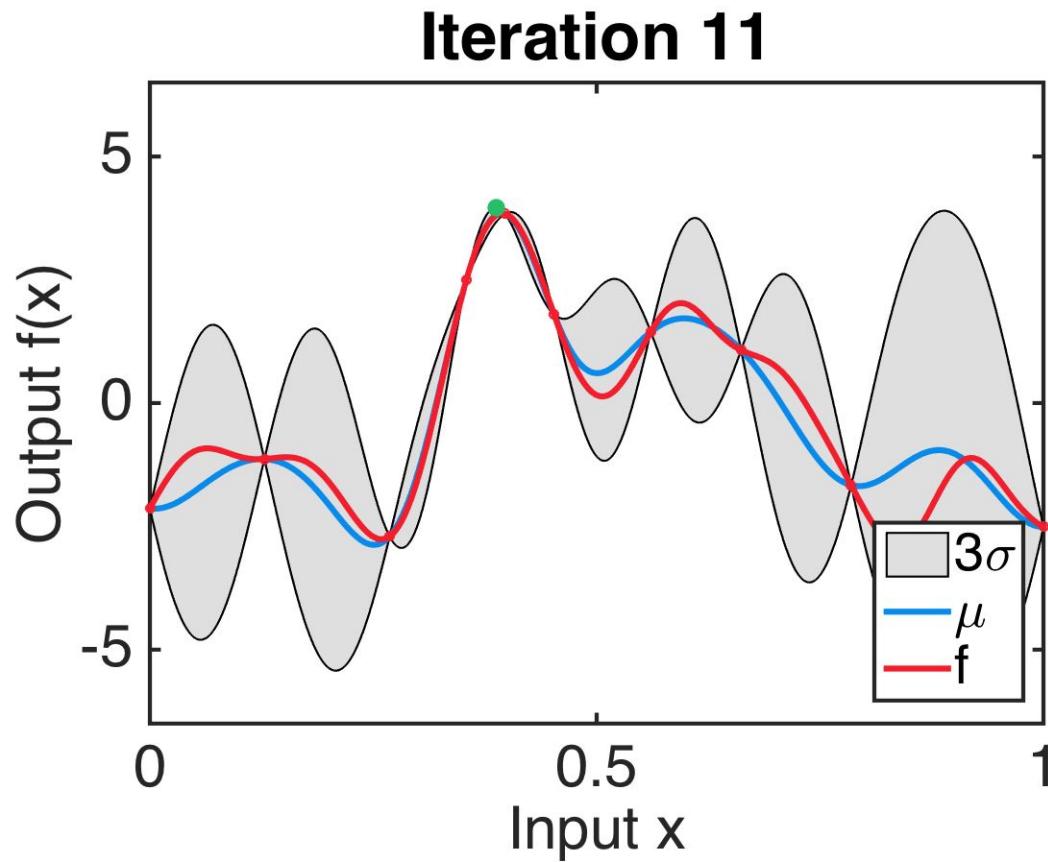
GP-UCB: an example of acquisition functions



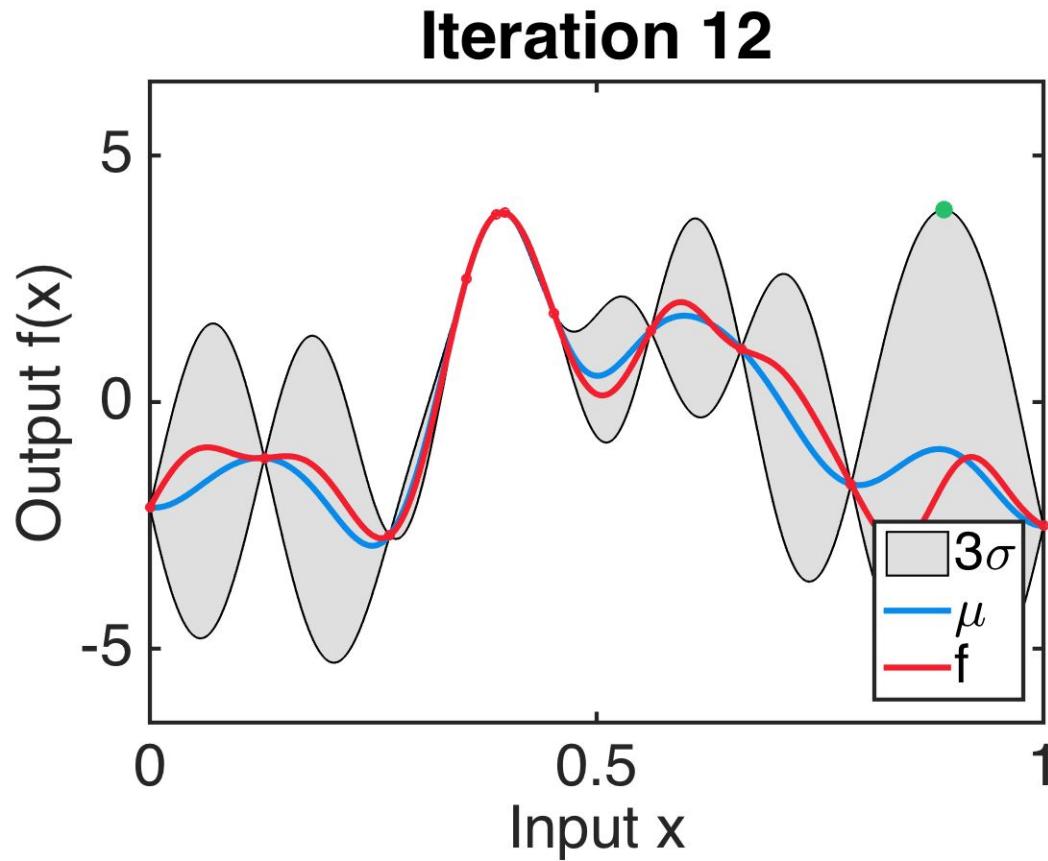
GP-UCB: an example of acquisition functions



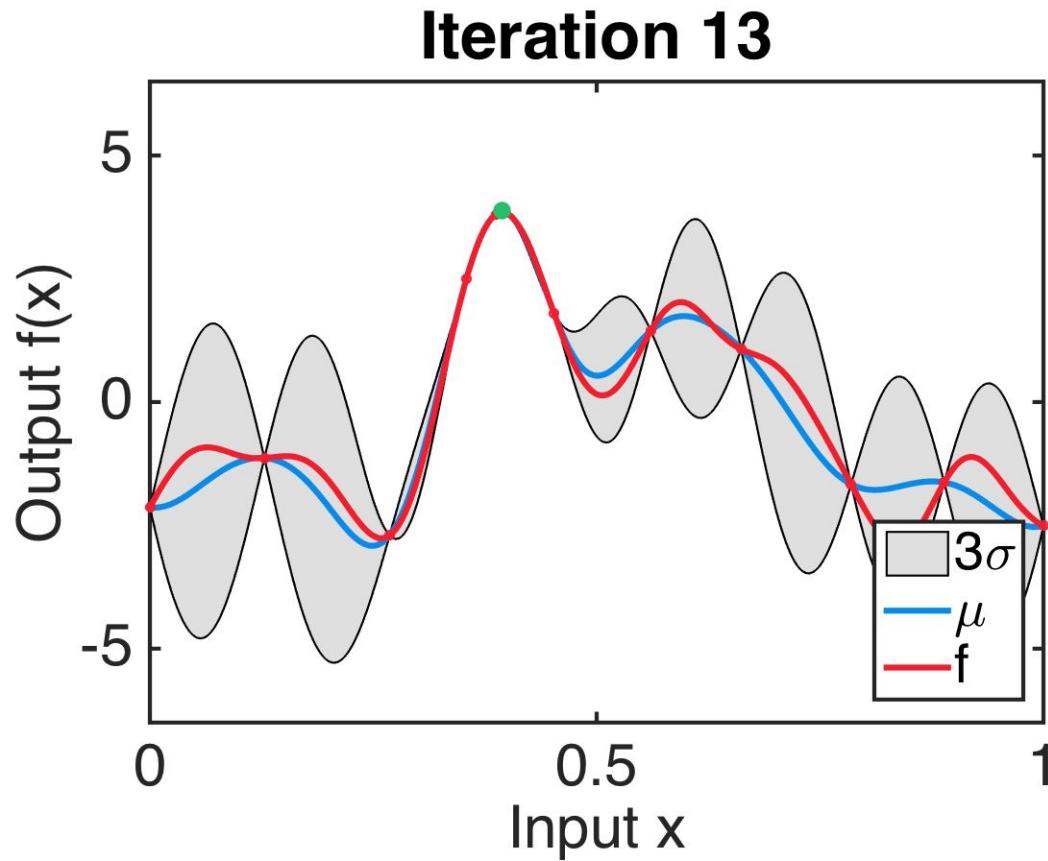
GP-UCB: an example of acquisition functions



GP-UCB: an example of acquisition functions



GP-UCB: an example of acquisition functions

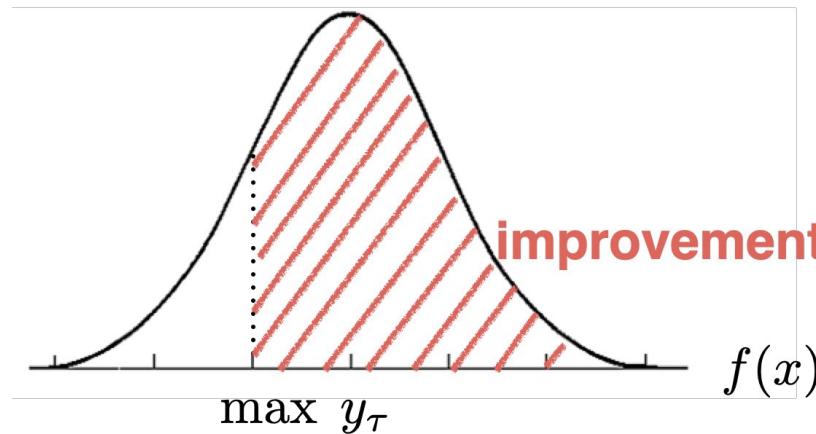


Example of acquisition functions: PI

[Kushner, 1964]

Probability of Improvement (PI)

- Observations: $D_t = \{(x_\tau, y_\tau)\}_{\tau=1}^{t-1}$
- The best observation is $\max y_\tau$
- for each x , predict the posterior mean and variance



$$\alpha_t(x) = \Pr[f(x) \geq \max y_\tau]$$

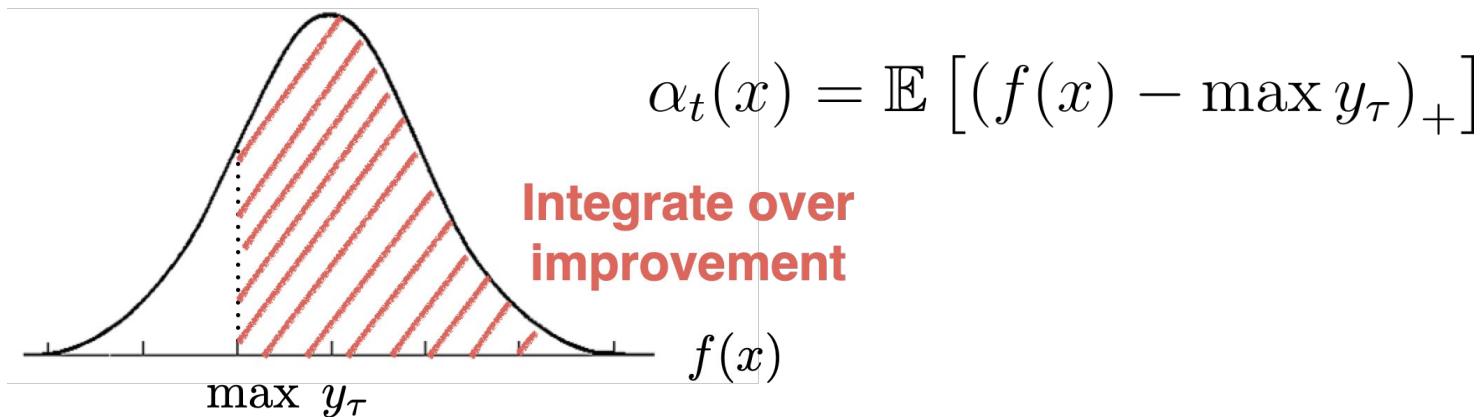
$$\alpha_t(x) = \Pr[f(x) \geq \max y_\tau + \epsilon]$$

Example of acquisition functions: EI

[Kushner, 1964]

Expected Improvement (EI)

- Observations: $D_t = \{(x_\tau, y_\tau)\}_{\tau=1}^{t-1}$
- The best observation is $\max y_\tau$
- for each x , predict the posterior mean and variance



Entropy Search and Predictive Entropy Search

$$\underset{x_t \in \mathfrak{X}}{\text{maximize}} \alpha_t(x_t)$$

$$t = 1, \dots, T$$


$$\alpha_t(x) = I(\{x, y\}; x_* \mid D_t)$$
$$= H(p(x_* \mid D_t)) - \mathbb{E}_y[H(p(x_* \mid D_t \cup \{x, y\}))]$$
$$= H(p(y \mid D_t, x)) - \mathbb{E}_{x_*}[H(p(y \mid x_*, D_t, x))]$$

$$\begin{aligned} I(a; b) &= H(a) - H(a|b) \\ &= H(b) - H(b|a) \end{aligned}$$

Max-value Entropy Search

[Wang&Jegelka, 2017; Hoffman&Zoubin, 2015]

Point to query

Observed
Data

$$\alpha_t(x) = I(\{x, y\}; x_* | D_t)$$

Location of global optimum

$$\alpha_t(x) = I(\{x, y\}; y_* | D_t)$$

Global max-value

$$= H(p(y | D_t, x)) - \mathbb{E}_{y_*} [H(p(y | y_*, D_t, x))]$$

Gaussian

$$y \leq y_*$$

Truncated
Gaussian

$$\approx \frac{1}{K} \sum_{y_* \in Y_*} \left[\frac{\gamma_{y_*}(x) \psi(\gamma_{y_*}(x))}{2\Psi(\gamma_{y_*}(x))} \log(\Psi(\gamma_{y_*}(x))) \right]$$

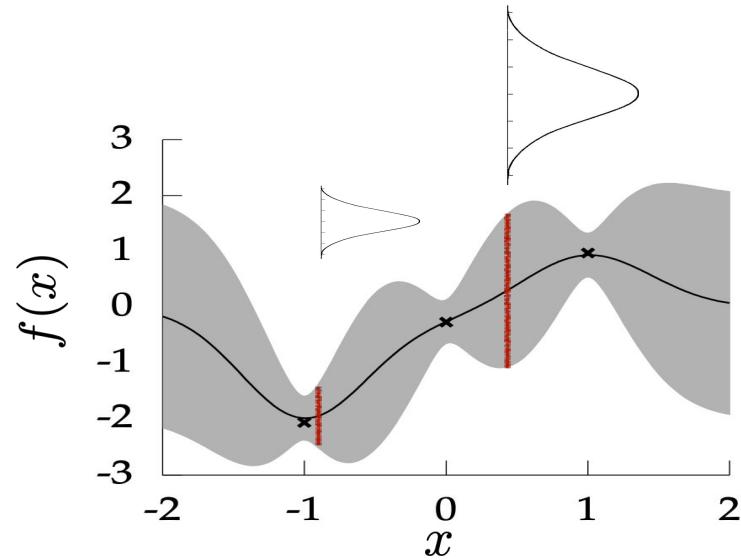
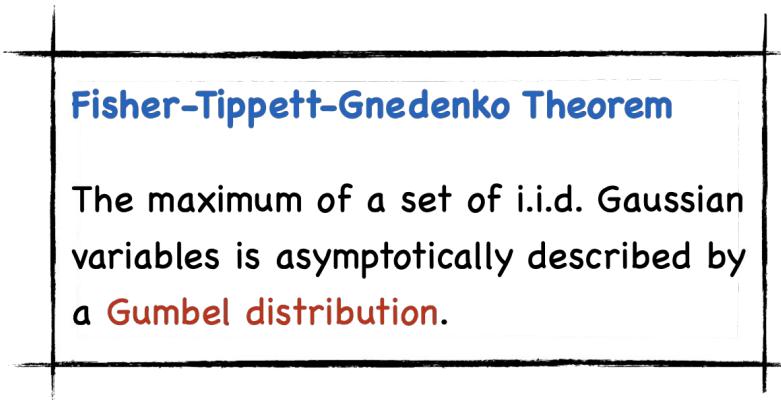
Something
Closed-form

D-dimensional
input space

1-dimensional
Output space

Sample y_* with a Gumbel Distribution

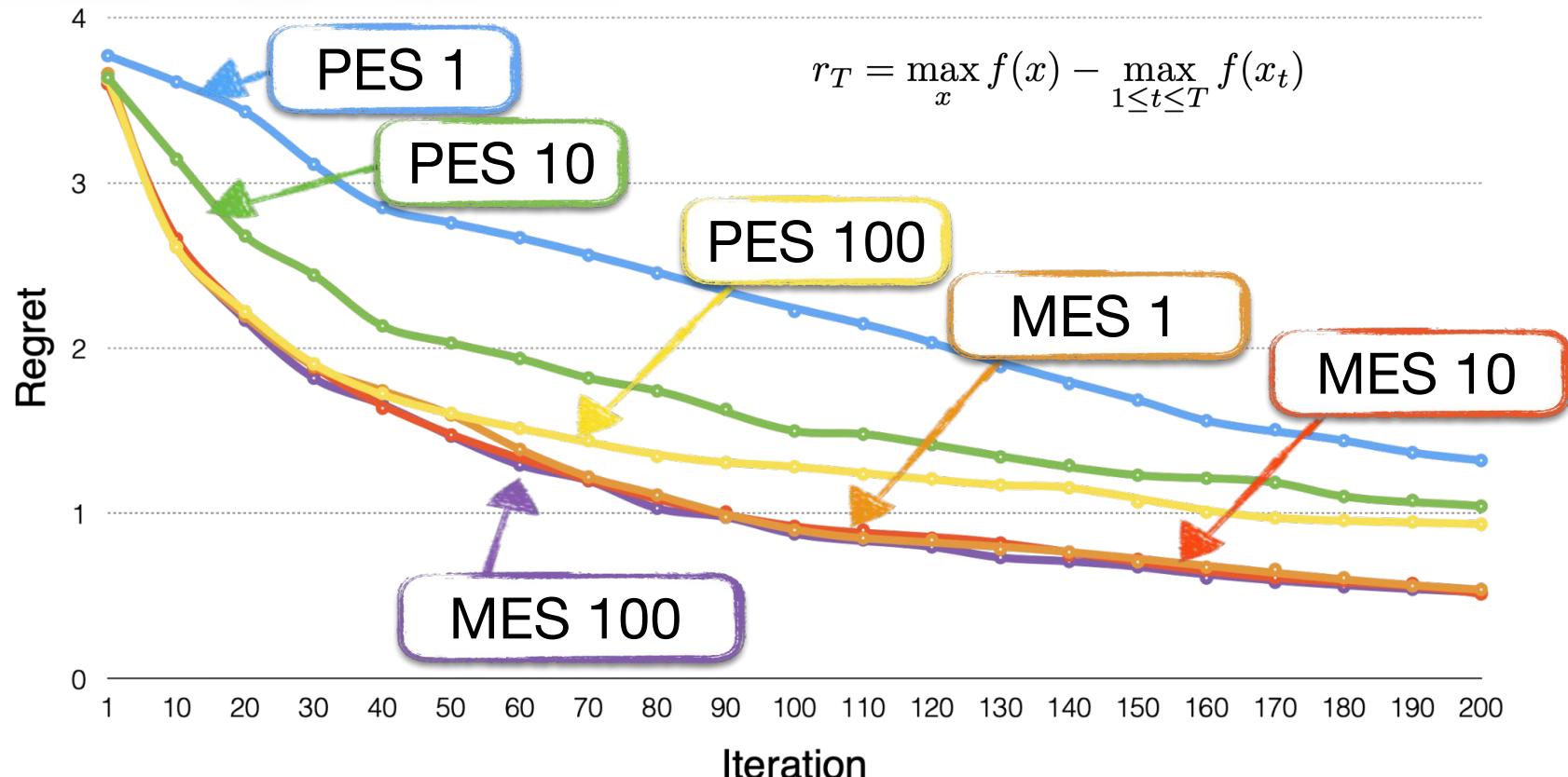
Intuition: each $f(x)$ is a Gaussian



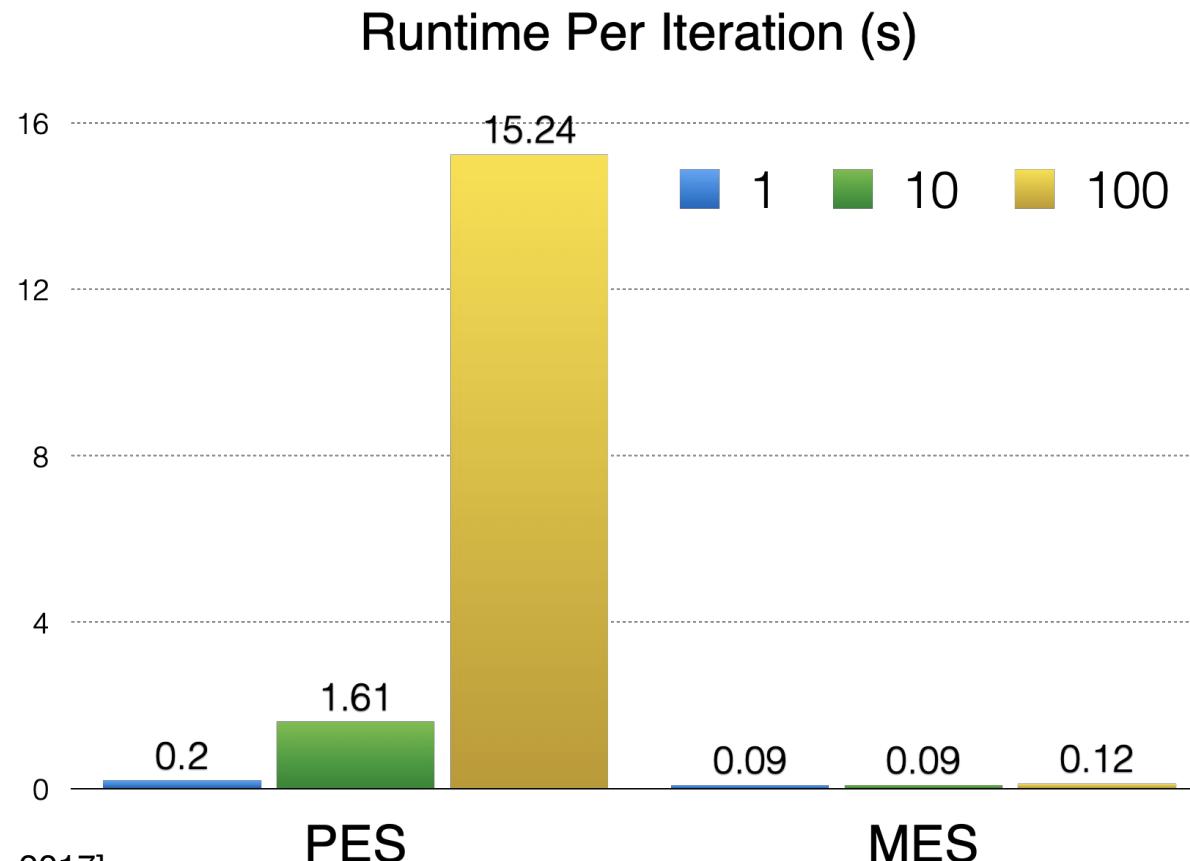
- Sample representative points
- Approximate the max-value of the representative points by a Gumbel distribution

[Wang&Jegelka, 2017]

MES gets faster and better empirical results than PES

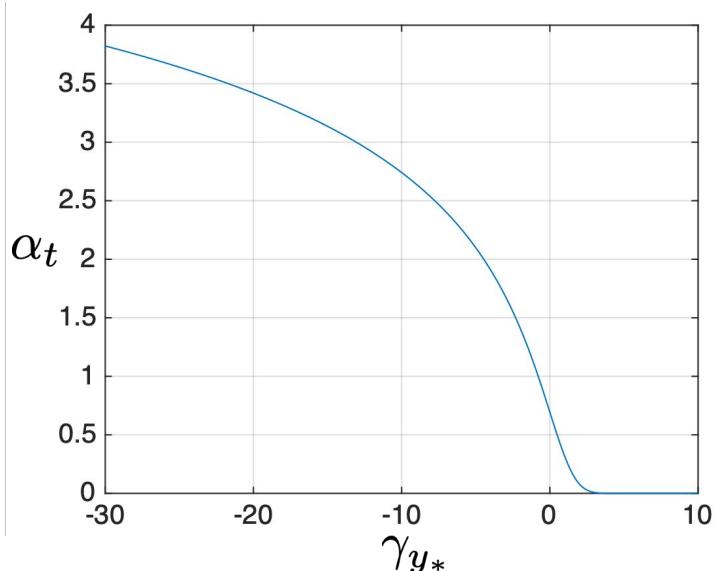


MES gets faster and better empirical results than PES



Understanding the acquisition function in MES

$$\alpha_t(x) \approx \frac{\gamma_{y_*}(x)\psi(\gamma_{y_*}(x))}{2\Psi(\gamma_{y_*}(x))} \alpha_t(\gamma_{y_*}(x)) \text{exp}(\Psi(\gamma_{y_*}(x)))$$



$$\gamma_{y_*}(x) = \frac{y_* - \mu_{t-1}(x)}{\sigma_{t-1}(x)}$$

So, $\underset{x}{\text{maximize}} \alpha_t(x)$
is equivalent to
 $\underset{x}{\text{minimize}} \gamma_{y_*}(x).$

Relations among GP-UCB, PI and MES

[Jones, 2001; Wang&Jegelka, 2017]

MES

$$\underset{x}{\text{minimize}} \gamma_{y_*}(x)$$

PI

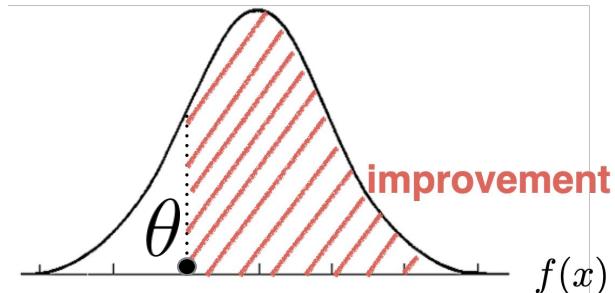
$$\underset{x}{\text{minimize}} \gamma_{\max y_\tau + \epsilon}(x)$$

GP-UCB

$$\underset{x}{\text{minimize}} \gamma_{\max_{x'} \mu_{t-1}(x') + \beta \sigma_{t-1}(x')}(x)$$

GP-UCB, PI and MES are equivalent to $\underset{x}{\text{minimize}} \gamma_\theta(x)$ under special cases of θ .

$$\gamma_\theta(x) = \frac{\theta - \mu_{t-1}(x)}{\sigma_{t-1}(x)}$$



Relations among GP-UCB, PI and MES

[Jones, 2001; Wang&Jegelka, 2017]

MES

$$\underset{x}{\text{maximize}} \mu_{t-1}(x) + \sigma_{t-1}(x) \min_{x'} \gamma_{y_*}(x')$$

PI

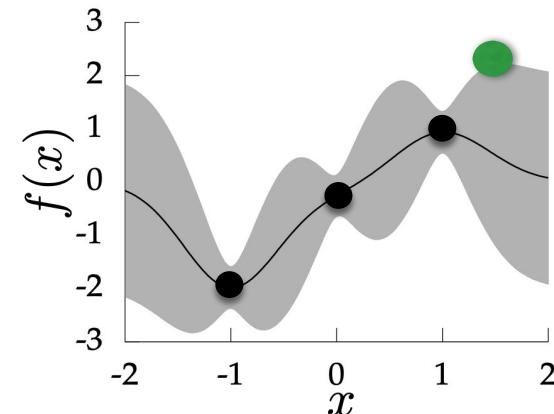
$$\underset{x}{\text{maximize}} \mu_{t-1}(x) + \sigma_{t-1}(x) \min_{x'} \gamma_{\max y_\tau + \epsilon}(x')$$

GP-UCB

$$\underset{x}{\text{maximize}} \mu_{t-1}(x) + \beta \sigma_{t-1}(x)$$

They are also equivalent to $\underset{x}{\text{maximize}} \mu_{t-1}(x) + \beta \sigma_{t-1}(x)$ under special cases of β .

$$\gamma_\theta(x) = \frac{\theta - \mu_{t-1}(x)}{\sigma_{t-1}(x)}$$



Regret bounds for GP-UCB and related methods

[Srinivas et al., 2010; Wang et al., 2016]

Define regret as: $r_T = \max_x f(x) - \max_{1 \leq t \leq T} f(x_t)$

Key assumptions: $f \sim GP(\mu, k)$ Mean function and kernel are both given.
Optimize in a d-dimensional compact space.

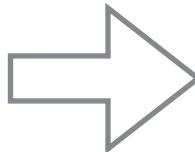
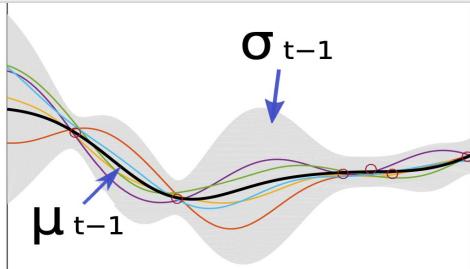
After T iterations, GP-UCB obtains $r_T = O\left(\sqrt{\frac{d(\log T)^{d+2}}{T}}\right).$

MES obtains $r_T = O\left(\sqrt{\frac{(\log T)^{d+2}}{T}} + \max_t \min_x \frac{y_* - \mu_{t-1}(x)}{\sigma_{t-1}(x)} \sqrt{\frac{(\log T)^{d+1}}{T}}\right).$

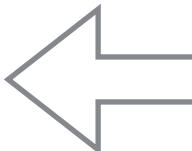
* For simplicity we only show regret bounds for Gaussian kernels. Regret for other kernels may look different.

Summary of how BayesOpt works

Posterior estimation



Evaluate f at
 $x_t = \arg \max \alpha_t(x)$



Define an acquisition function

UCB: $\mu_{t-1}(x) + \beta\sigma_{t-1}(x)$

EI: $\mathbb{E} [(f(x) - \max y_\tau)_+]$

PI: $\Pr[f(x) \geq \max y_\tau + \epsilon]$

ES: $I(\{x, y\}; x_* | D_t)$

$I(\{x, y\}; y_* | D_t)$

and others...

Challenges, open problems and some attempts

Selected topics in BayesOpt

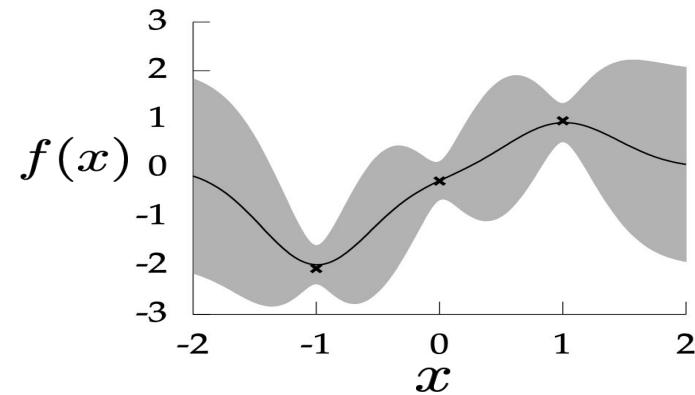
- High dimensional search space
- Unknown GP prior
- Parallel evaluations
- Unknown constraints
- Applications in robotics

Challenges, open problems and some attempts

High dimensional search space

Challenges in high-dimensional BO

- optimizing multi-peak acquisition functions in high dimensions
computationally challenging
- estimating a nonlinear function in high input dimensions: need more observations
statistically challenging

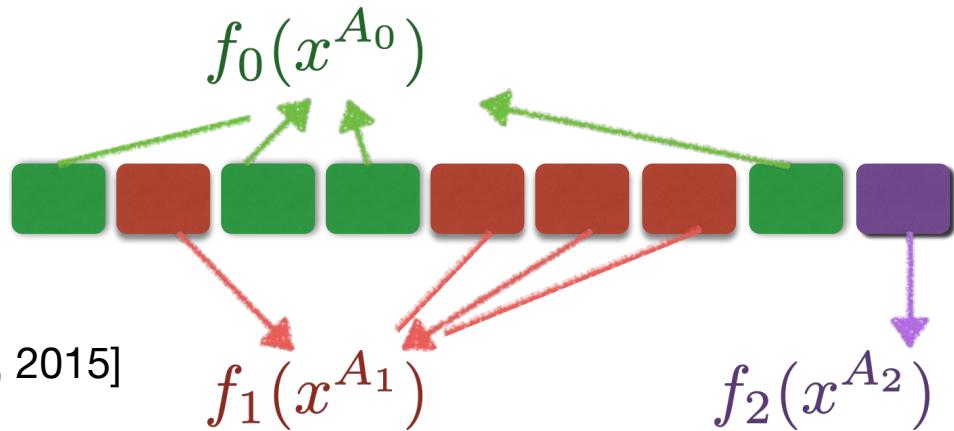


$$\text{regret } r_T \approx O\left(\sqrt{\frac{(\log T)^{d+2}}{T}}\right)$$

Possible solution: additive Gaussian processes

$$f(x) = \sum_{m \in [M]} f_m(x^{A_m})$$

[Hastie&Tibshirani, 1990; Kandasamy et al., 2015]

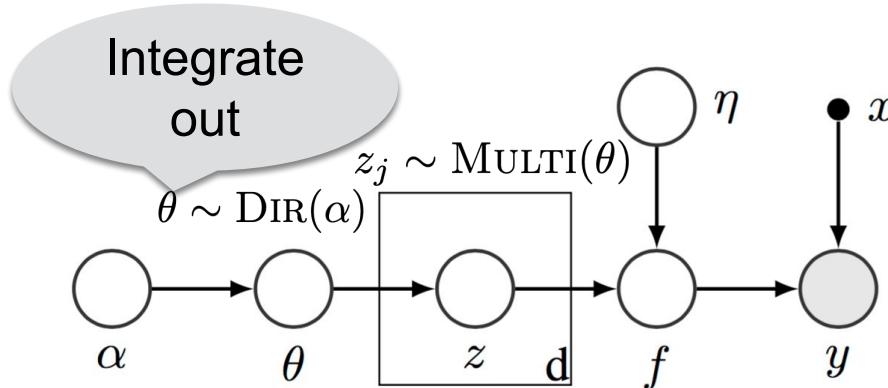
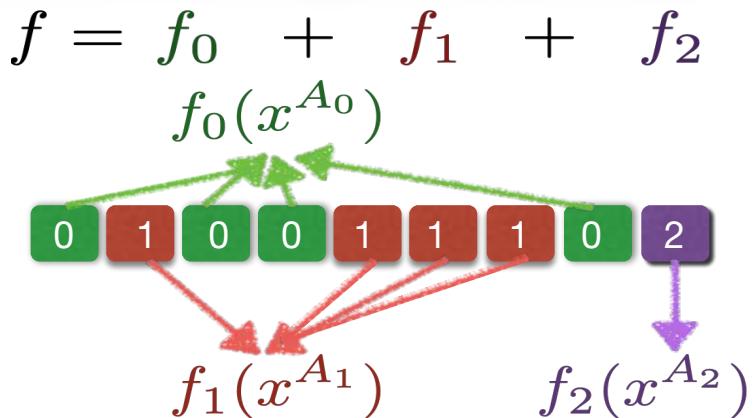


- optimize acquisition function block-wise
computational efficiency
- lower-complexity functions
statistical efficiency

What is the additive structure?

Structural Kernel Learning (SKL)

[Wang et al., 2017]



Decomposition indicator:

$$z = [0 \text{ } \color{red}{1} \text{ } 0 \text{ } 0 \text{ } \color{red}{1} \text{ } \color{green}{1} \text{ } \color{purple}{1} \text{ } 0 \text{ } \color{violet}{2}]$$

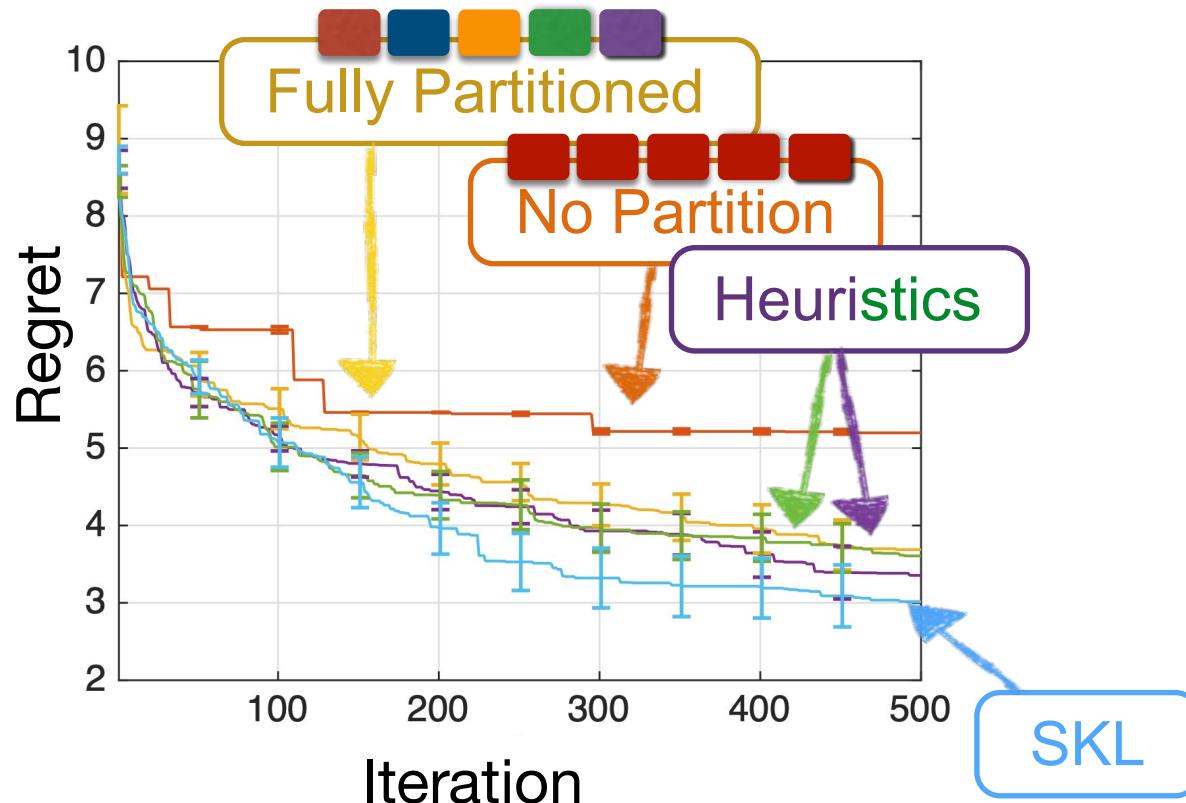
Learn z !

Learn posterior

$$p(z \mid D_n; \alpha)$$

via Gibbs sampling.
easy updates

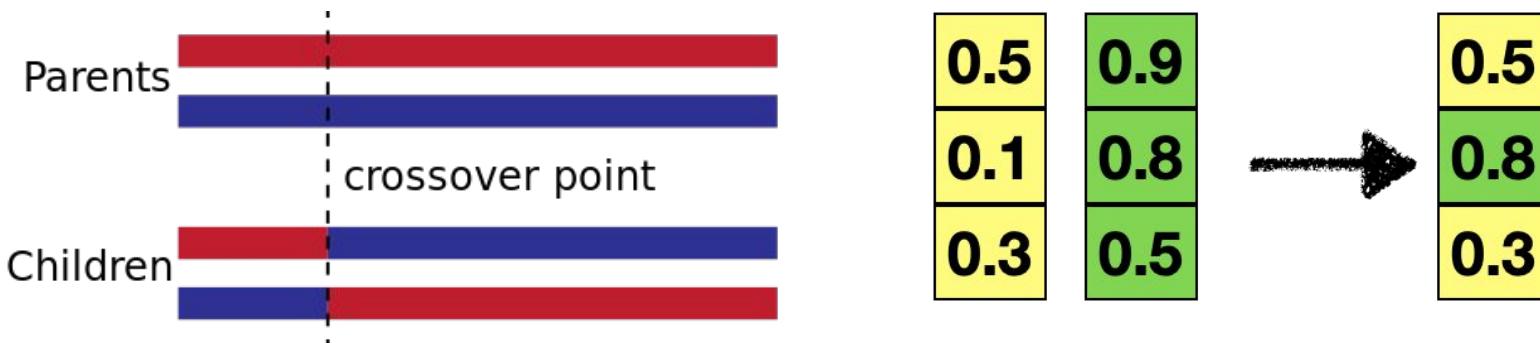
Empirical results for Structural Kernel Learning (SKL)



Connection to genetic algorithms?

Evolutionary/Genetic algorithms:

- maintain ensemble of promising points
- new points from exchanging coordinates of good points randomly



Connection to genetic algorithms?

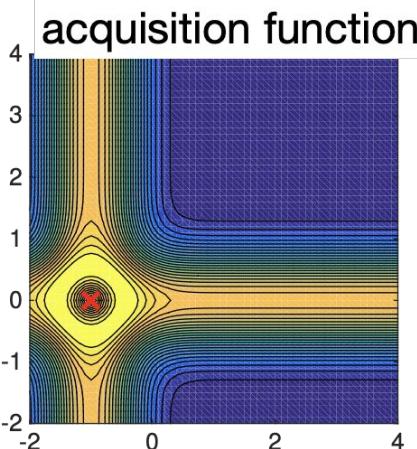
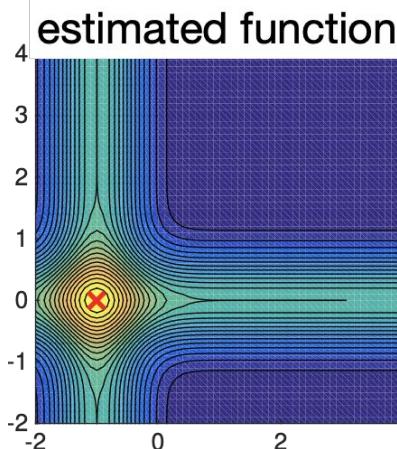
[Wang et al., 2018]

BayesOpt with additive GPs

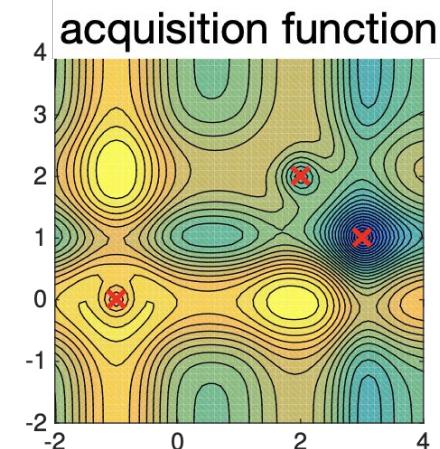
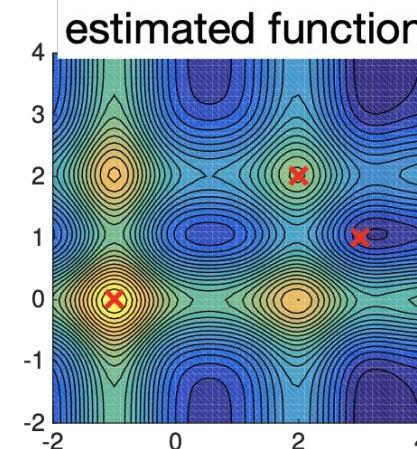
toy example: 2D



1 observation



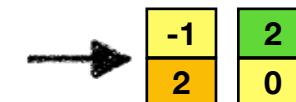
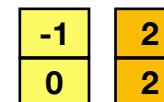
3 observations



Observed good points: $[-1, 0], [2, 2]$

Query points: $[-1, 2], [2, 0]$

Learned instead of completely random coordinate partition.



Other ideas to solve high-dim BayesOpt

- REMBO: low-dim embedding [Wang et al., JAIR 2016]
- BOCK: BO with cylindrical kernels [Oh et al., ICML 2018]
- Additive GPs with overlapping groups [Rolland et al., AISTATS 2018]
-

Joint problems:

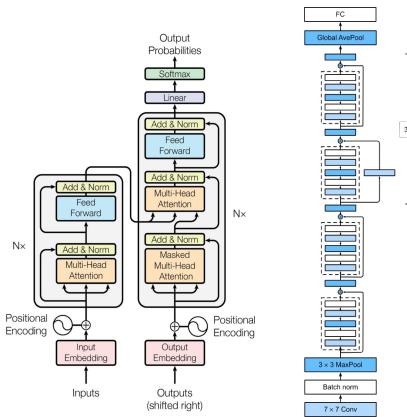
Assume special structures of high-dim functions but with little data, it is difficult to verify if the assumptions are true.

Challenges, open problems and some attempts

Parallel evaluations

BayesOpt with parallel compute resources

- GPUs running in parallel for hyperparameter tuning in deep learning;
- group of robots for offline learning of control parameter;
- parallel wet lab experiments for biology and chemistry applications; etc.



Some ideas to propose a batch of queries

- Instead of optimizing one input over information gain, optimize Q inputs. [Shah&Ghahramani, 2015]

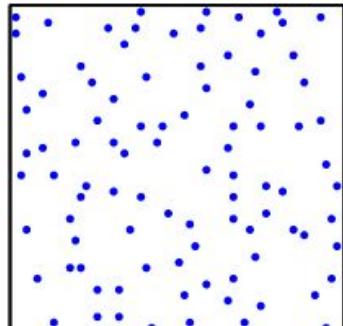
$$a_{\text{PPES}}(\mathcal{S}_t | \mathcal{D}) = H[p(\mathbf{x}^* | \mathcal{D})] - \mathbb{E}_{p(\{\mathbf{y}_q\}_{q=1}^Q | \mathcal{D}, \mathcal{S}_t)} \left[H[p(\mathbf{x}^* | \mathcal{D} \cup \{\mathbf{x}_q, \mathbf{y}_q\}_{q=1}^Q)] \right]$$

- Choose a new point based on expected acquisition function under all possible outcomes of pending evaluations. [Snoek et al., 2012]

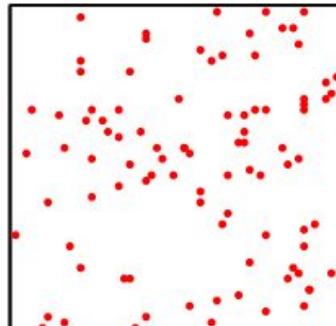
$$\begin{aligned}\hat{a}(\mathbf{x}; \{\mathbf{x}_n, y_n\}, \theta, \{\mathbf{x}_j\}) = \\ \int_{\mathbb{R}^J} a(\mathbf{x}; \{\mathbf{x}_n, y_n\}, \theta, \{\mathbf{x}_j, y_j\}) p(\{y_j\}_{j=1}^J | \{\mathbf{x}_j\}_{j=1}^J, \{\mathbf{x}_n, y_n\}_{n=1}^N) dy_1 \cdots dy_J\end{aligned}$$

Some ideas to propose a batch of queries

- Use determinantal point process (DPP) to generate a diverse set of queries.
[Kathuria et al., 2016]
- Use a Mondrian process to propose one query per partition. [Wang et al., 2018]

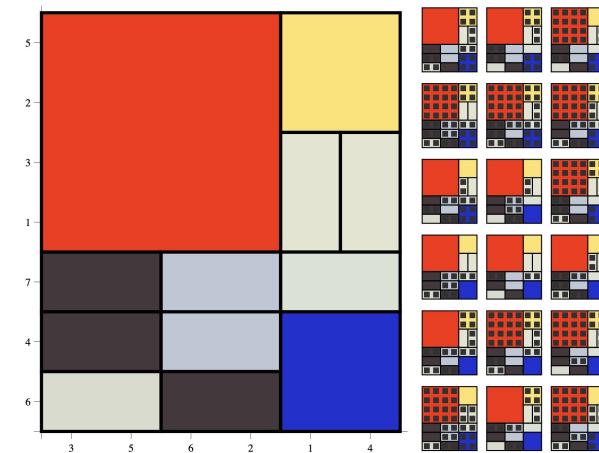


DPP



Independent

[Kulesza&Taskar, 2011]



[Roy&Teh, 2009]

Potential issues with existing methods

- Computational cost is usually high.
- Not all adapt to asynchronous parallel BayesOpt settings.
- Difficult to debug especially in high-dimensional settings.
- Parallel BayesOpt typically co-occur with large scale high-dimensional problems, but a joint solution for these conditions is not yet satisfying.

Challenges, open problems and some attempts

Unknown priors

Bayesian optimization with an unknown prior

Estimate “prior” from data

- maximum likelihood
- hierarchical Bayes
- Regret bounds exist only when prior is assumed given
- bad settings of priors make BO perform poorly and seem to be a bad approach

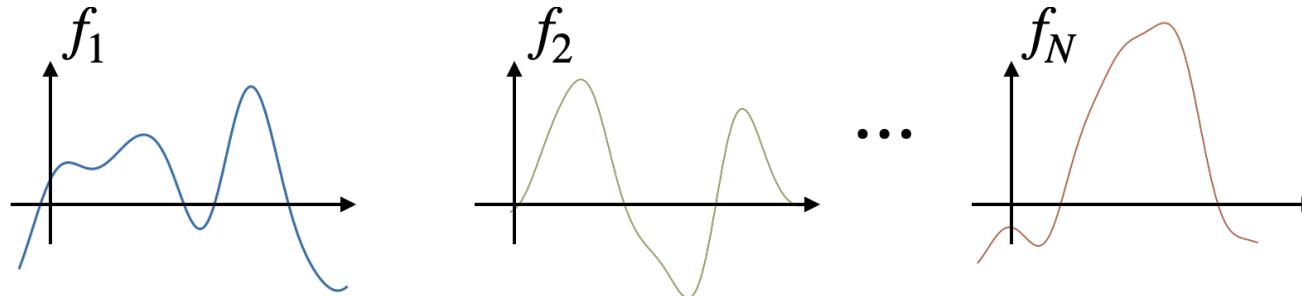
Which comes first?
Data or prior?



Bayesian optimization with an unknown prior

meta / multi-task / transfer learning

- Our idea: learn the “prior” from past experience with similar functions
- Assumption: we can collect data on functions sampled from the same prior $f_1, f_2, \dots, f_N \sim GP(\mu, k)$



How to learn the GP prior?

$$|\mathcal{X}| = M$$

Use finite input space to illustrate; extensions to continuous case requires more assumptions. [Wang et al., 2018 + ongoing work]

Prior estimation with meta training data $\{(x_j, y_{ij})\}_{j=1}^M\}_{i=1}^N$

Task 1	(x_1, y_11)	(x_2, y_12)	(x_M, y_1M)
Task 2	(x_1, y_21)	(x_2, y_22)	(x_M, y_2M)
.....
Task N	(x_1, y_N1)	(x_2, y_N2)	(x_M, y_NM)
New Task	?	?	?

How to estimate the GP prior?

$$|\mathcal{X}| = M$$

Task 1	(x_1, y_11)	(x_2, y_12)	(x_M, y_1M)
Task 2	(x_1, y_21)			(x_M, y_2M)
.....
Task N	(x_1, y_N1)	(x_2, y_N2)	(x_M, y_NM)
New Task	?	?	?

$$Y = \begin{bmatrix} y_{11} & \cdots & y_{1M} \\ \cdots & & \cdots \\ y_{N1} & \cdots & y_{NM} \end{bmatrix}$$

Unbiased prior estimator

$$\hat{\mu}(\mathcal{X}) = \frac{1}{N} Y^T \mathbf{1}_N \sim \mathcal{N}(\mu(\mathcal{X}), \frac{1}{N} (k(\mathcal{X}) + \sigma^2 \mathbf{I}))$$

$$\hat{k}(\mathcal{X}) = \frac{1}{N-1} (Y - \mathbf{1}_N \hat{\mu}(\mathcal{X})^T)^T (Y - \mathbf{1}_N \hat{\mu}(\mathcal{X})^T) \sim \mathcal{W}\left(\frac{1}{N-1} (k(\mathcal{X}) + \sigma^2 \mathbf{I}), N-1\right)$$

How to estimate the GP posterior?

$$|\mathcal{X}| = M$$

Task 1	(x_1, y_11)	(x_2, y_12)	(x_M, y_1M)
Task 2	(x_1, y_21)			(x_M, y_2M)
.....
Task N	(x_1, y_N1)	(x_M, y_NM)
New Task	?	?	?

$$Y = \begin{bmatrix} y_{11} & \cdots & y_{1M} \\ \cdots & & \cdots \\ y_{N1} & \cdots & y_{NM} \end{bmatrix}$$

Unbiased posterior estimator

$$\hat{\mu}_t(x) = \hat{\mu}(x) + \hat{k}(x, \mathbf{x}_t) \hat{k}(\mathbf{x}_t, \mathbf{x}_t)^{-1} (\mathbf{y}_t - \hat{\mu}(\mathbf{x}_t))$$

$$\hat{\sigma}_t^2(x, x') = \frac{N-1}{N-t-1} \left(\hat{k}(x, x') - \hat{k}(x, \mathbf{x}_t) \hat{k}(\mathbf{x}_t, \mathbf{x}_t)^{-1} \hat{k}(\mathbf{x}_t, x') \right)$$

Regret bound without the knowledge of the GP prior

$$\text{regret: } r_T = \max_{x \in \mathcal{X}} f(x) - \max_{t \in [T]} f(x_t)$$

Important assumptions:

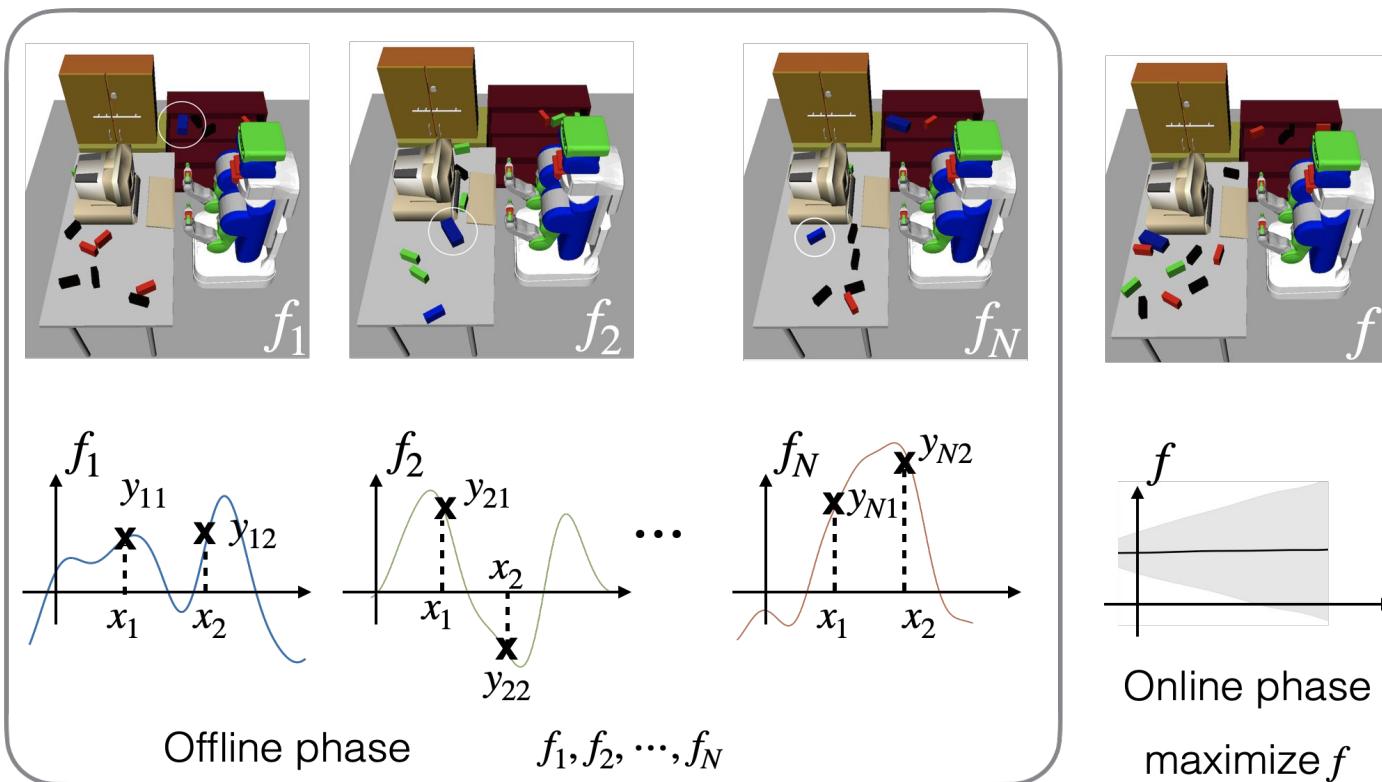
- functions are sampled from the same Gaussian process
- enough number of functions in offline phase $N > T + 20$

Given T observations on the new function f , with probability $1 - \delta$,

$$\text{regret } r_T \leq O \left(\left(\sqrt{\frac{1}{N-T}} + C \right) \left(\sqrt{\frac{\log T}{T}} + \sigma^2 \right) \right) \rightarrow C\sigma$$

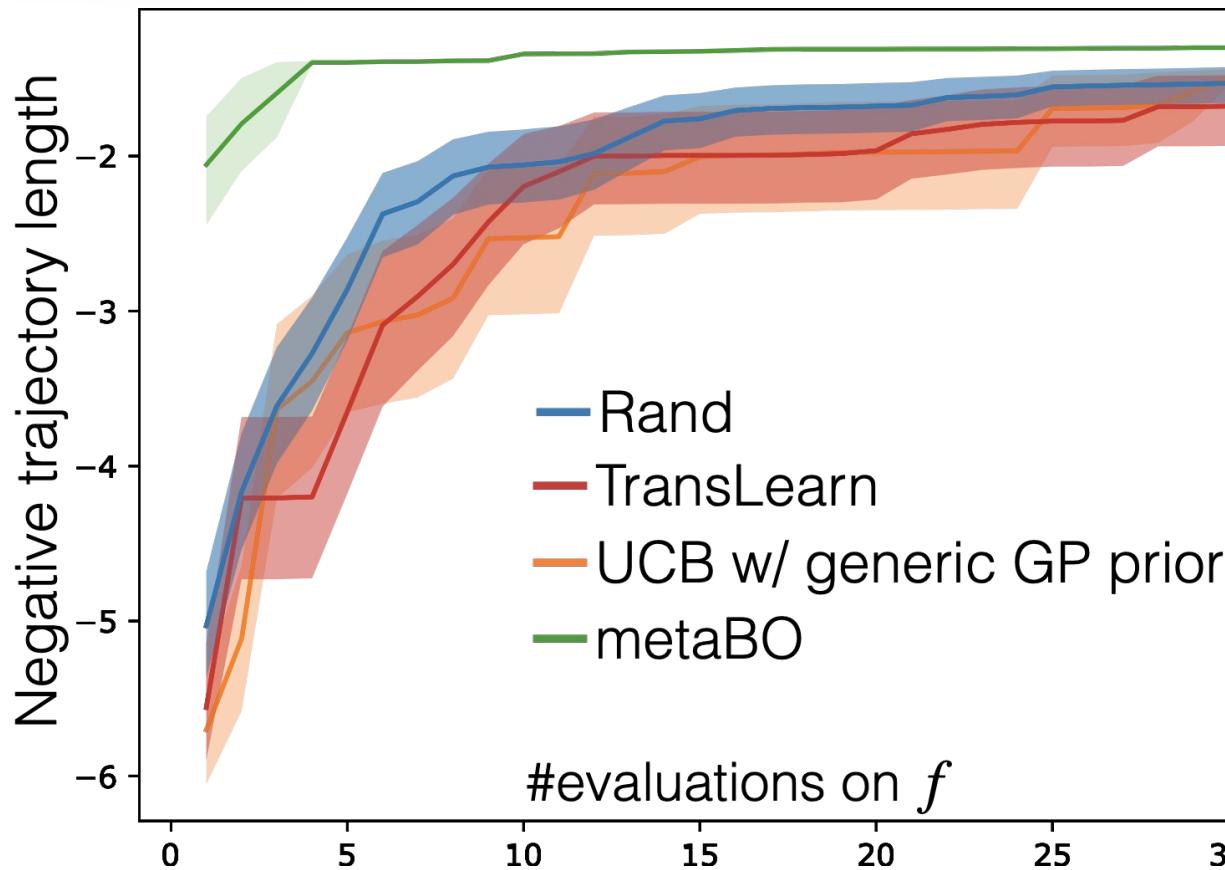
constant
depending on δ observation noise

Empirical results on block picking and placing



MetaBO gives better performance with fewer samples

[Wang et al., NeurIPS 2018]



Challenges, open problems and some attempts

Applications in robotics

Type of tasks:

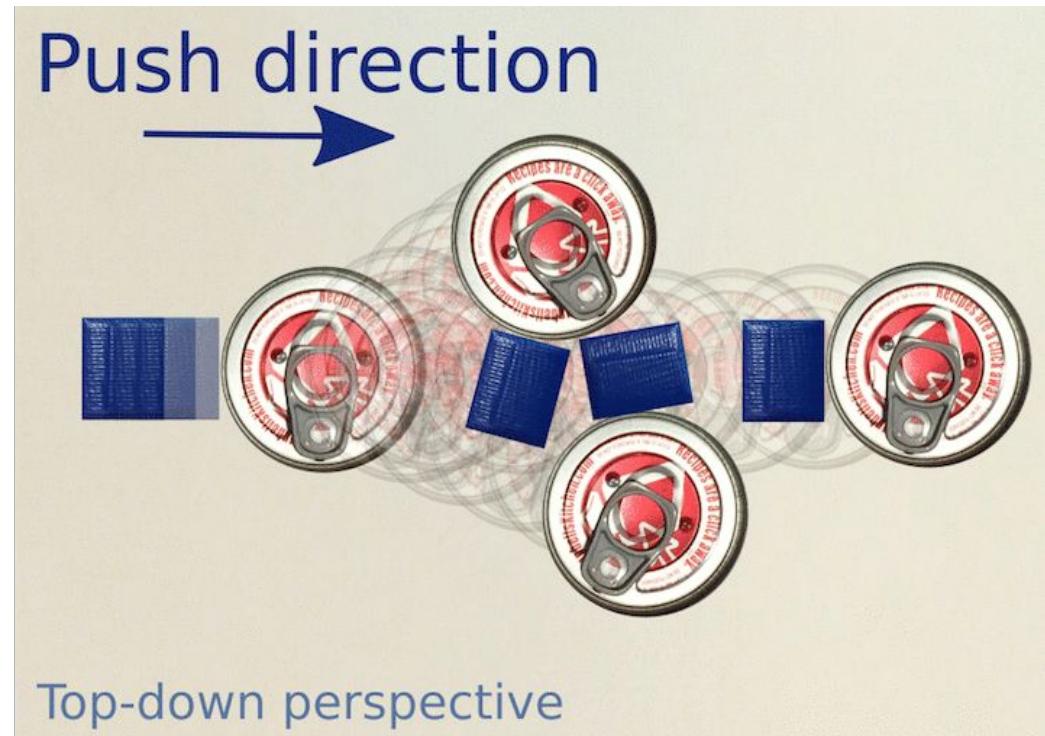
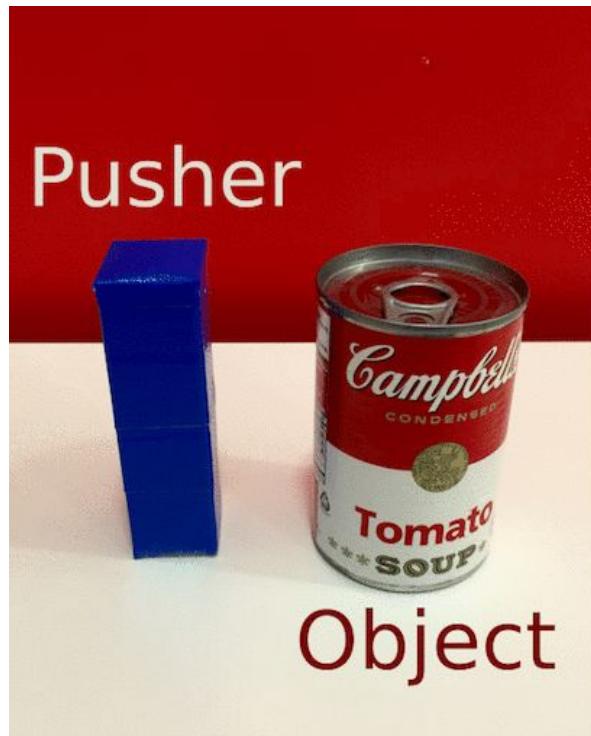
complex

long-horizon

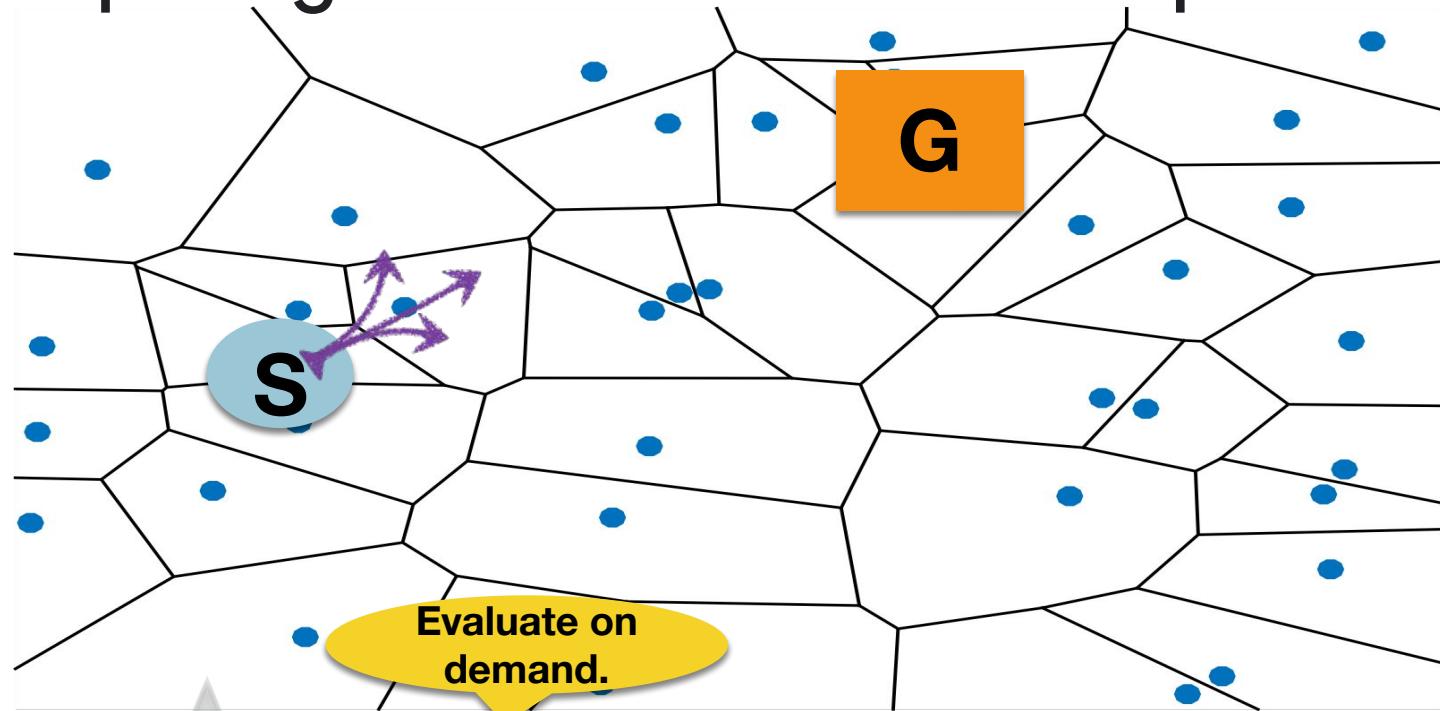
stochastic

fully-observable

Learning a pushing skill with multi-modal dynamics



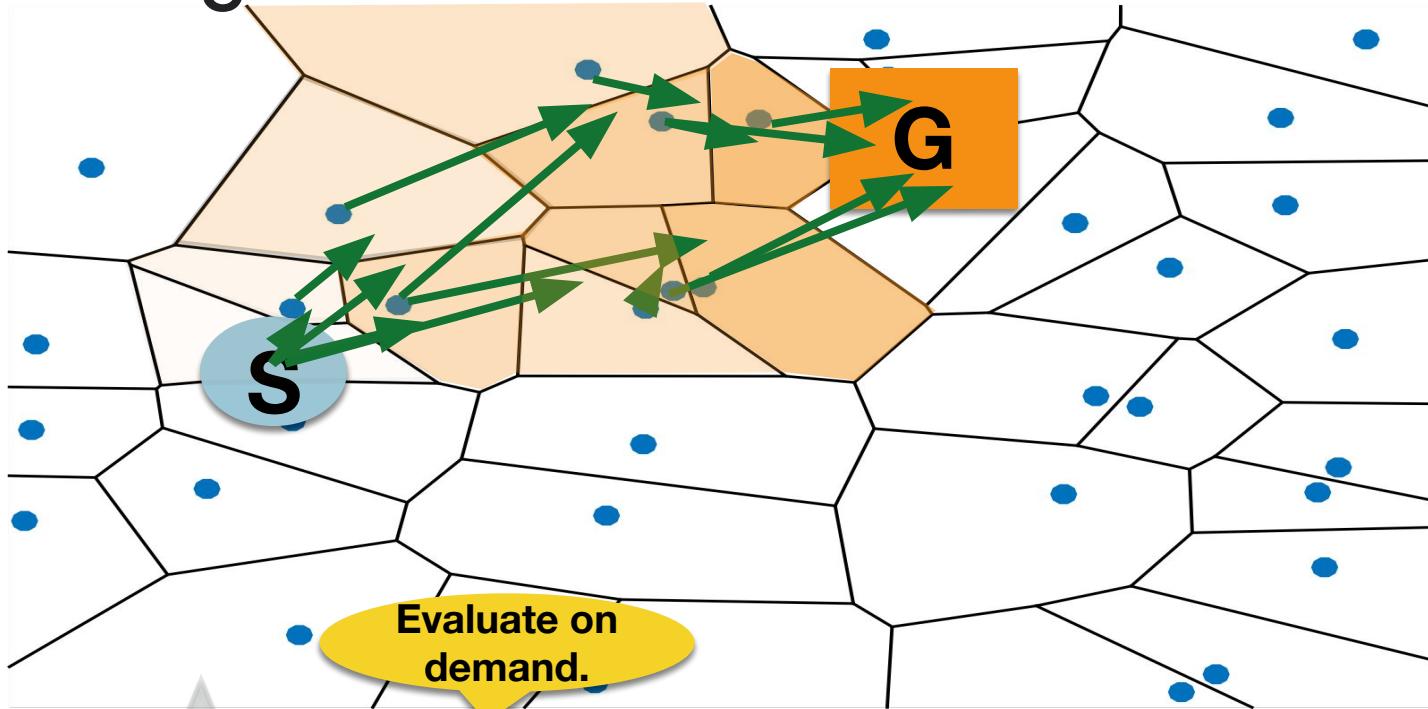
Computing the action values is expensive



$$= \arg \max_a \sum_{s' \in \tilde{S}} P_{s'|s,a}(s' | s, a) (R(s' | s, a) + \gamma^{\Delta t} V(s'))$$

Solve via BO

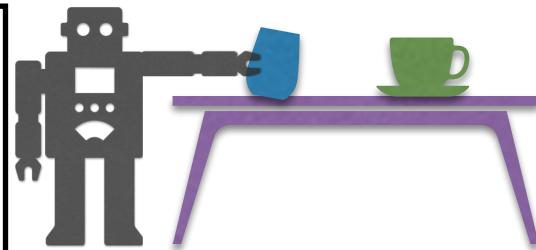
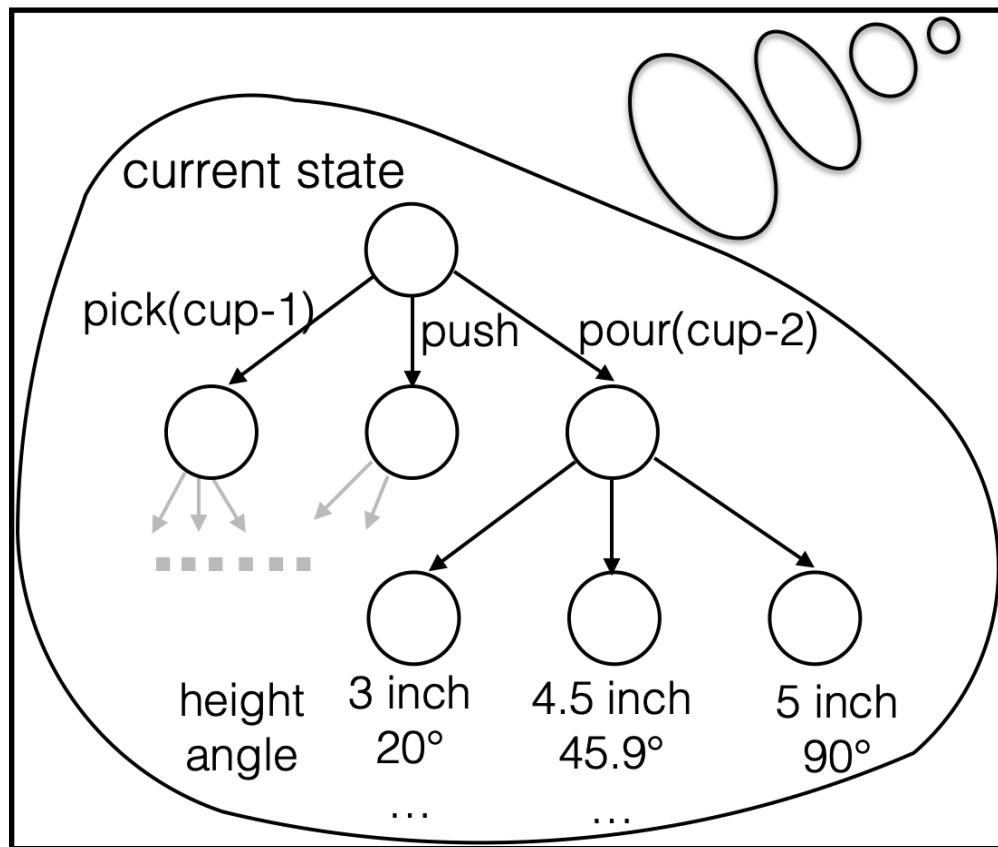
Focusing on relevant states with RTDP



$$= \arg \max_a \sum_{s' \in \tilde{S}} P_{s'|s,a}(s' | s, a) (R(s' | s, a) + \gamma^{\Delta t} V(s'))$$

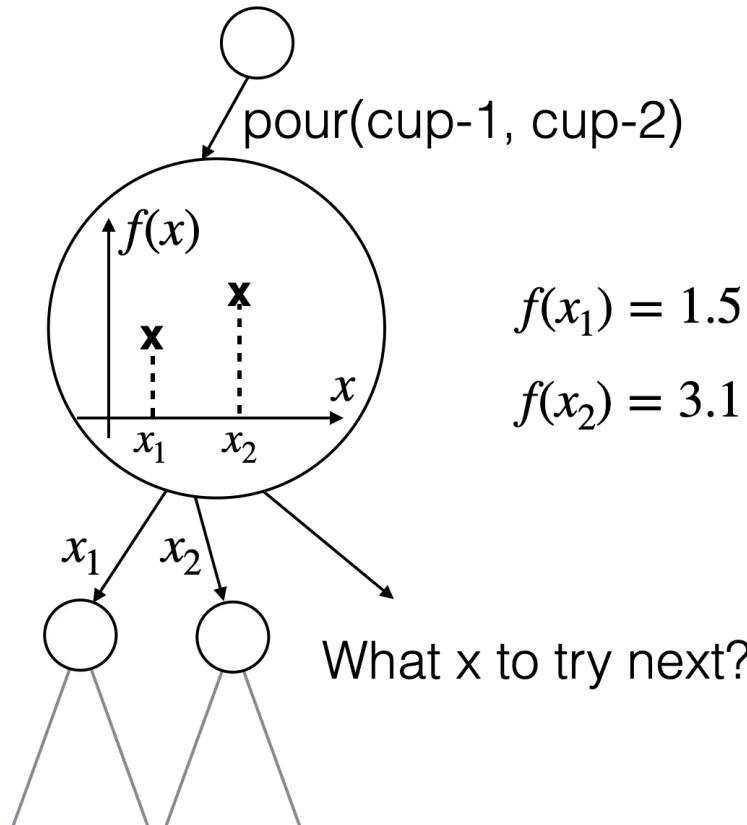
Solve via BO

How to plan with learned skills?



- Sample continuous skill parameters
 - Tree search on both discrete and continuous variables

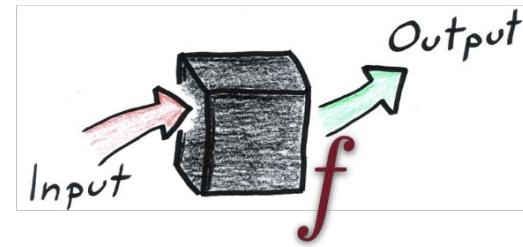
How to sample skill parameters for the planner?



$$f(x_1) = 1.5$$

$$f(x_2) = 3.1$$

Treat the problem of sampling skill parameters as a black-box function optimization problem

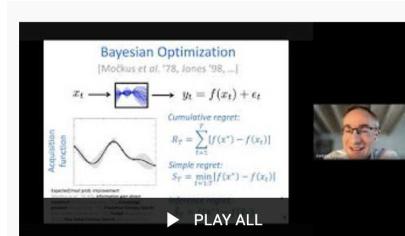


$$\underset{x \in \mathcal{X}}{\text{maximize}} \ f(x)$$

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now publicly available at [Google TechTalks](#) channel on YouTube



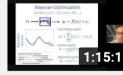
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Questions?