

Computer Science Student

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SUMMARY

I am a junior computer science student at El Shorouk Academy with a passion for programming and a strong desire to expand my skill set. Currently, I am focused on learning Android development using Java and Kotlin. I also have experience in game development, specifically with C# and Unity. Throughout my studies, I have taken courses in computer science and completed projects using object-oriented programming.

I am now seeking an internship opportunity to further enhance my skills and gain hands-on experience in real-world projects. I am eager to contribute to a team and apply my knowledge to practical scenarios.

SKILLS

Android Development

Game Development: Unity, 2D,3D

Java Programming Language

C# Programming Language

C Programming Language

Object-Oriented Programming (OOP)

Version Control Systems: Git/Github

Used IDEs: Visual Studio,Intellij

MS Office

EDUCATION

Bachelor's Degree in Computer Science

Shorouk Academy

10/2022 - Present

Android Development Intensive Course

IEEE, El-Shorouk Academy Student Branch

03/2023 - 06/2023

Android Development Professional Diploma

Route

05/2023 - Present

ACHIEVEMENTS



Android Development

- Built basic Android applications using Java and Kotlin: Gained hands-on experience in mobile app development.



Problem Solving

- Engaged in problem-solving using Java and C# through LeetCode.



Game Development - Unity

- Developed a 2D game called KingdomFall using Unity and C#: Utilized object-oriented programming principles, C#, and asset libraries for design and animation. Demonstrated proficiency in game development.

SOFT SKILLS

Analytical and Critical Thinking

Problem solving

Planning and Coordination

Attention to Detail

Teamwork and collaboration

Communication Skills

Time management