

Assignment 03 part 2

EX1: predict the output.

```
● ● ●  
#include<stdio.h>  
struct st  
{  
    // Assume that int is 4 Bytes  
    int x ;  
    char arr[20];  
};  
  
int main()  
{  
    printf("%d", sizeof(struct st));  
    return 0;  
}
```

EX2: Which of the following operators can be applied on structure variables?

- A) Equality comparison (==)
 - B) Assignment (=)
 - C) Both of the above.
 - D) None of the above.
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EX3: C program to store information of students (name , ID_number, grade) using typedef .

(Enter 3 students)

Output:

Enter students' information:

Student 1:

Enter student name: Osama mohammed

Enter student ID_number : 5

Enter student grade : 85

Student 2:

Enter student name: Hassan Ahmed

Enter student ID_number : 6

Enter student grade : 90

/*** Displaying information *****/**

Student 1:

Name: Osama mohammed

ID_number: 5

Grade: 85

Student 2:

Name: Hassan Ahmed

ID_number:6

Grade: 90
