Online Quiz System

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Introduction

In the digital age, online quizzes have become a popular tool for education, entertainment, and evaluation. To create an efficient and scalable online quiz system, we can employ various software design patterns and architectural principles. These patterns ensure modularity, maintainability, and adaptability of the system.

Key Design Patterns and Concepts in the System

1. Singleton Pattern

The Singleton design pattern is used to manage resources that should only have a single instance throughout the application. For instance, the database connection or configuration manager in the online quiz system will leverage Singleton to ensure that only one instance is used, reducing redundancy and conserving resources.

2. Factory Pattern

The Factory pattern is used to create quiz components dynamically based on user preferences or input. For example, different question types (multiple-choice, true/false, fill-in-the-blank) can be instantiated using a factory class, allowing for extensibility and reusability.

3. Model-View-Controller (MVC)

The MVC architecture separates the system into three interconnected components:

- Model: Handles the business logic, such as fetching quiz data, scoring, and user records.
- View: Manages the presentation layer, displaying quiz questions, user progress, and results in an intuitive format.
- Controller: Acts as the intermediary between the Model and View, processing user input and updating the system accordingly.

4. Session Management

Effective session management ensures that user data, such as ongoing quiz progress and login status, is maintained securely across multiple requests. By implementing session handling, users can pause and resume quizzes, ensuring a seamless experience while safeguarding their data.

5. Template Method Pattern

The Template Method design pattern provides a framework for defining the structure of quiz operations while allowing flexibility in certain steps. For example, the quiz flow (loading questions, validating answers, calculating scores, and displaying results) can be outlined in a base class, with specific behaviors customized in derived classes for different quiz types.

- 1. Singleton Pattern:
- QuizManager: Manages quiz operations such as creation, starting, and progress tracking.
- ScoreManager: Handles scoring and result management.

```
public class QuizManager {
   private static QuizManager instance;
   // Private constructor to prevent instantiation
   private QuizManager() {}
    public static QuizManager getInstance() {
       if (instance == null) {
            synchronized (QuizManager.class) {
                if (instance == null) {
                    instance = new QuizManager();
        return instance:
   public void startQuiz() {
        System.out.println("Quiz started.");
    public void trackProgress() {
        System.out.println("Tracking quiz progress.");
```

```
public class ScoreManager {
    private static ScoreManager instance;
    private ScoreManager() {}
    public static ScoreManager getInstance() {
        if (instance == null) {
            synchronized (ScoreManager.class) {
                if (instance == null) {
                    instance = new ScoreManager();
        return instance:
    public void addScore(String userId, int score) {
        System.out.println("Score added for user " + userId + ": " + score);
    public void getScores(String userId) {
        System.out.println("Fetching scores for user " + userId);
```

2. Factory Pattern:

- QuestionFactory: Creates different question types (Multiple Choice, True/False).
- UserFactory: Generates user roles (Admin, Student, Teacher) and assigns roles.

```
abstract class Question {
    String questionText;
    public abstract void displayQuestion();
}
```

```
class TrueFalseQuestion extends Question {
   public TrueFalseQuestion(String questionText) {
       this.questionText = questionText;
   }

@Override
   public void displayQuestion() {
       System.out.println("True/False: " + questionText);
   }
}
```

```
class MultipleChoiceQuestion extends Question {
   public MultipleChoiceQuestion(String questionText) {
      this.questionText = questionText;
   }

@Override
   public void displayQuestion() {
      System.out.println("Multiple Choice: " + questionText);
   }
}
```

• UserFactory: Generates user roles (Admin, Student) and assigns roles.

```
abstract class User {
    String name;
    String role;
    public abstract void displayRole();
}

abstract class User {
    String name;
    public abstract void displayRole();
}
```

```
class Admin extends User {
    public Admin(String name) {
        this.name = name;
        this.role = "Admin";
}

@Override
public void displayRole() {
        System.out.println(name + " is an Admin.");
}
```

```
class Student extends User {
    public Student(String name) {
        this.name = name;
        this.role = "Student";
    }

@Override
    public void displayRole() {
        System.out.println(name + " is a Student.");
    }
}
```

3. MVC (Model-View-Controller)

- The Servlets (register.java, login.java, logout.java, etc.) act as controllers by handling HTTP requests, managing user sessions, and interfacing with the database.
- JSPs are used as the View layer (e.g., login.jsp, index.jsp, setmarks.jsp) to render the interface for users.

• Model is absent; database queries are embedded directly in the Servlets, mixing the Controller and Model layers. This violates the separation of concerns that MVC aims to achieve.

```
import javax.servlet.http.HttpSession;
23 - /**
       * @author Ziad w al97bh
       @WebServlet(name = "register", urlPatterns = {"/register"})
       public class register extends HttpServlet {
29
            * Processes requests for both HTTP <code>GET</code> and <code>POST</code>
            * @param request servlet request
            * @param response servlet response
            * @throws ServletException if a servlet-specific error occurs
            * @throws IOException if an I/O error occurs
           protected void processRequest(HttpServletRequest request, HttpServletResponse response)
                   throws ServletException, IOException, ClassNotFoundException, SQLException {
               response.setContentType("text/html;charset=UTF-8");
               try (PrintWriter out = response.getWriter()) { ...50 lines }
           protected void doGet(HttpServletRequest request, HttpServletResponse response)
                   throws ServletException, IOException [...9 lines ]
105
106 +
           /** Handles the HTTP <code>POST</code> method ...8 lines */
           protected void doPost(HttpServletRequest request, HttpServletResponse response)
                   throws ServletException, IOException [...9 lines ]
116 +
125
126 +
           /** Returns a short description of the servlet ...5 lines */
           public String getServletInfo() | {...3 lines } | // </editor-fold>
```

```
* @author Ziad w al97bh
@WebServlet(name = "login", urlPatterns = {"/login"})
public class login extends HttpServlet {
     /** Processes requests for both HTTP <code>GET</code> and <code>POST</code> ...9 lines */
    protected void processRequest (HttpServletRequest request, HttpServletResponse response)
            throws ServletException, IOException, ClassNotFoundException, SQLException {
        response.setContentType("text/html;charset=UTF-8");
        try (PrintWriter out = response.getWriter()) {...65 lines }
    // <editor-fold defaultstate="collapsed" desc="HttpServlet methods. Click on the + sign on the left to edit the co
     * Handles the HTTP <code>GET</code> method.
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
    @Override
    protected void doGet (HttpServletRequest request, HttpServletResponse response)
            throws ServletException, IOException {
            processRequest(request, response);
        } catch (ClassNotFoundException ex) {
            Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
            Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
     /** Handles the HTTP <code>POST</code> method ...8 lines */
    protected void doPost (HttpServletRequest request, HttpServletResponse response)
            throws ServletException, IOException [...9 lines ]
     /** Returns a short description of the servlet ...5 lines */
    public String getServletInfo() {...3 lines } // </editor-fold>
```

```
import java.io.IOException;
import java.io.PrintWriter;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;
import javax.servlet.http.HttpSession;
* @author Ziad w al97bh
@WebServlet(name = "logout", urlPatterns = {"/logout"})
public class logout extends HttpServlet {
     * Processes requests for both HTTP <code>GET</code> and <code>POST</code)
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
    protected void processRequest (HttpServletRequest request, HttpServletResponse response
            throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        try (PrintWriter out = response.getWriter()) {
            /* TODO output your page here. You may use following sample code. */
            out.println("<!DOCTYPE html>");
            out.println("<html>");
            out.println("<head>");
            out.println("<title>Servlet logout</title>");
            out.println("</head>");
            out.println("<body>");
            HttpSession hs = request.getSession(false);
            hs.removeAttribute("examsubject");
            hs.removeAttribute("email");
            hs.removeAttribute("username");
            hs.invalidate();
            response.sendRedirect("index.jsp");
            out.println("</body>");
            out.println("</html>");
```

4. Session Management

• The project uses HttpSession to maintain user state across multiple requests, particularly for login (login.java) and logout (logout.java).

```
if(rs.next()){
   name = rs.getString("username");
   emailid = rs.getString("email");
   HttpSession hs = request.getSession();
   //hs.setAttribute("id", id);
   hs.setAttribute("name", name);
                                                                                           HttpSession hs = request.getSession(false);
   hs.setAttribute("email", emailid);
                                                                                           hs.removeAttribute("examsubject");
   RequestDispatcher rd = request.getRequestDispatcher("examscreen.jsp");
   rd.forward(request, response);
                                                                                           hs.removeAttribute("email");
                                                                                           hs.removeAttribute("username");
else{
                                                                                           hs.invalidate();
   HttpSession hs = request.getSession();
   RequestDispatcher d = request.getRequestDispatcher("login.jsp");
                                                                                           response.sendRedirect("index.jsp");
   hs.setAttribute("err", "User Credentials Incorrect");
   d.forward(request, response);
   rs.close();
   ps.close();
```

5. Template Method

• The **HttpServlet** lifecycle methods (**doGet**, **doPost**) are overridden in Servlets, leveraging the Template Method pattern. This ensures that common functionality is handled by the framework while allowing specific behavior to be implemented.

```
// <editor-fold defaultstate="collapsed" desc="HttpServlet methods. Click on the + sign on the left to edit the code.">

/**

* Handles the HTTP <code>GET</code> method.

* @param request servlet request

* @param response servlet response

* @throws ServletException if a servlet-specific error occurs

* @throws IOException if an I/O error occurs

*/

@Override

protected void doGet(HttpServletRequest request, HttpServletResponse response)

throws ServletException, IOException {

try {

processRequest(request, response);
} catch (ClassNotFoundException ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
} catch (SQLException ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
}

}
```

```
protected void doPost(HttpServletRequest, HttpServletResponse response)

throws ServletException, IOException {

try {

processRequest(request, response);
} catch (ClassNotFoundException ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
} catch (SQLException ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
}

throws ServletException {

processRequest(request, response);
} catch (ClassNotFoundException ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
}

throws ServletException ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
}

throws Servlet Exception ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
}

throws Servlet Exception ex) {

Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
}

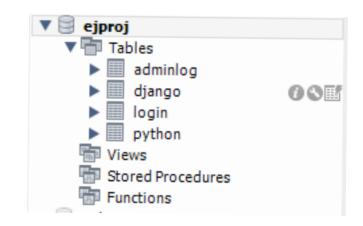
throws Servlet Exception ex) {

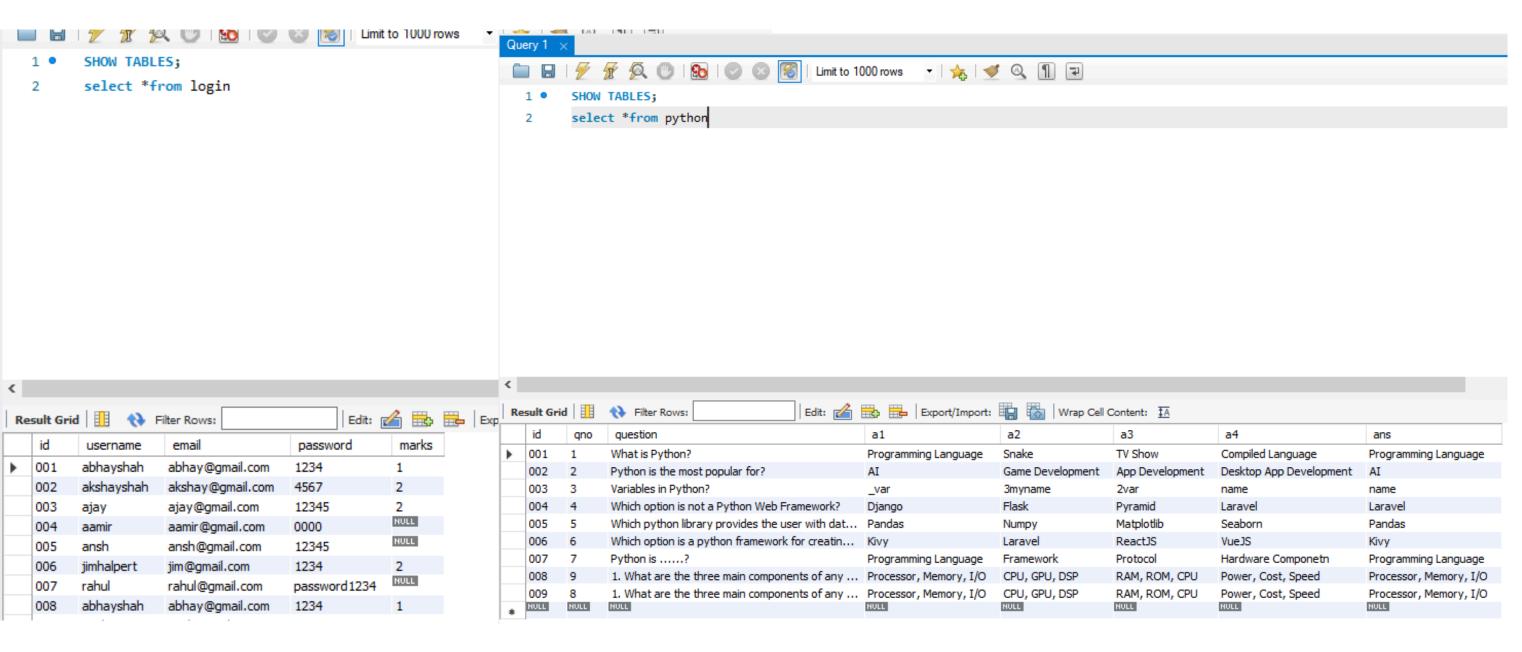
Logger.getLogger(login.class.getName()).log(Level.SEVERE, null, ex);
}

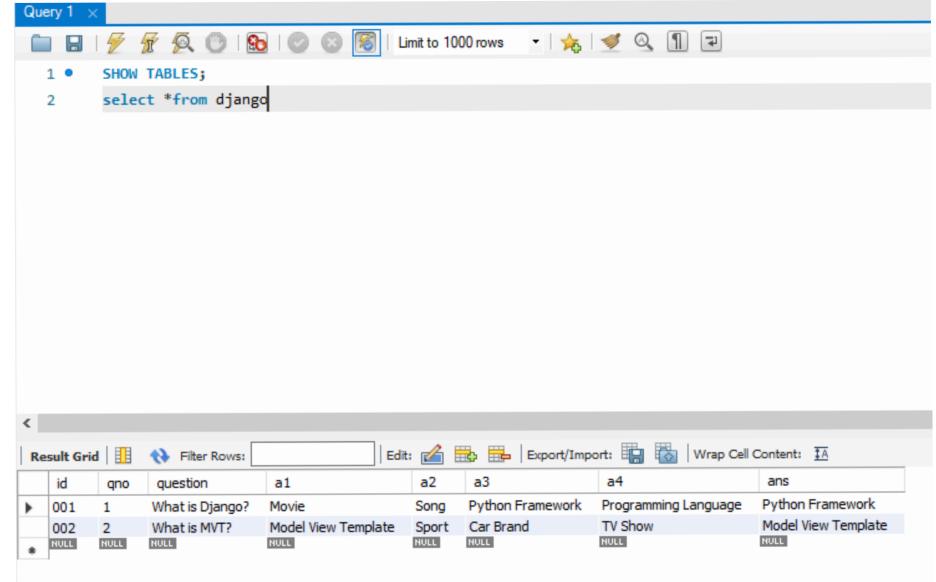
throws Servlet Exception ex) {

Logger.getLogger(login.class.get
```

Connection mySql database

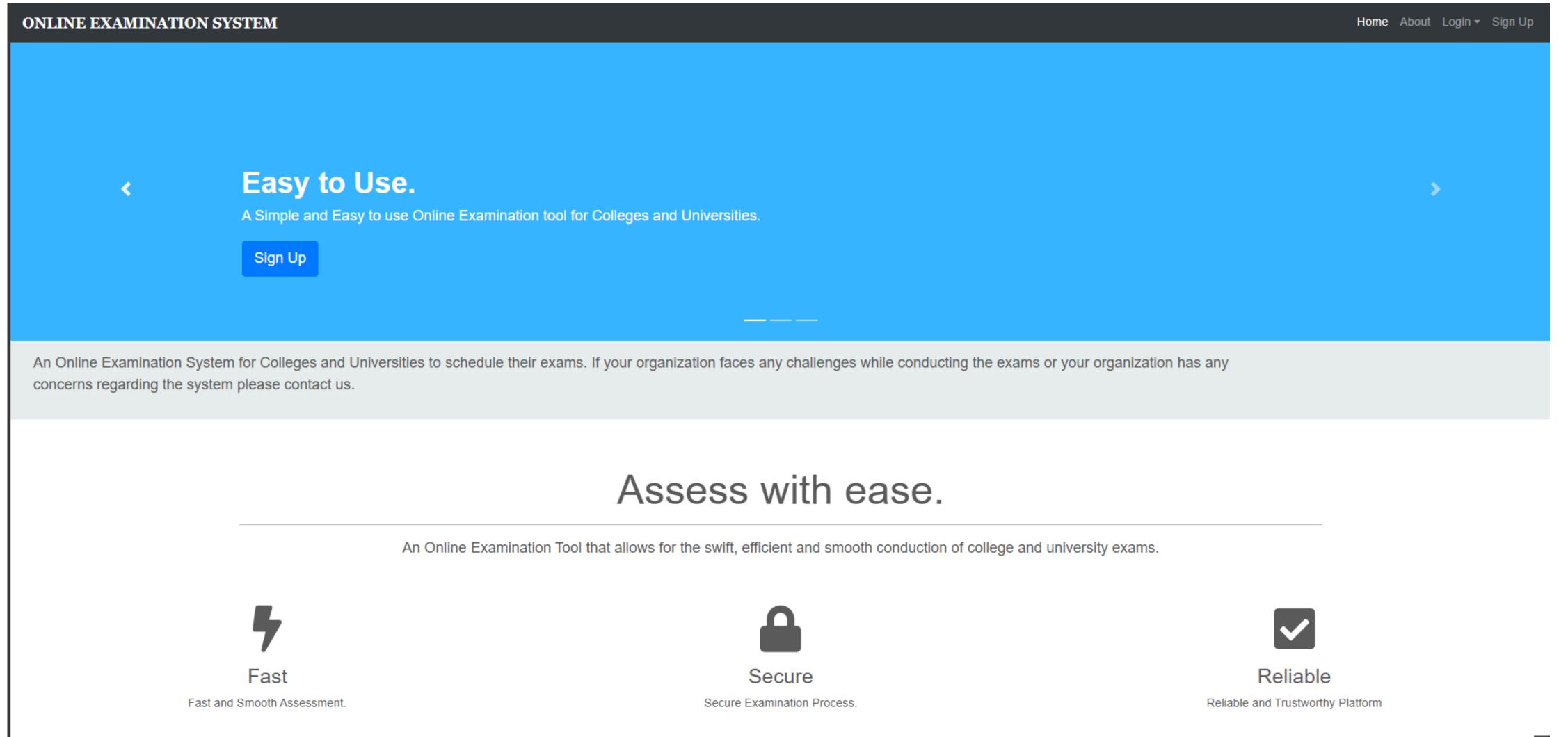




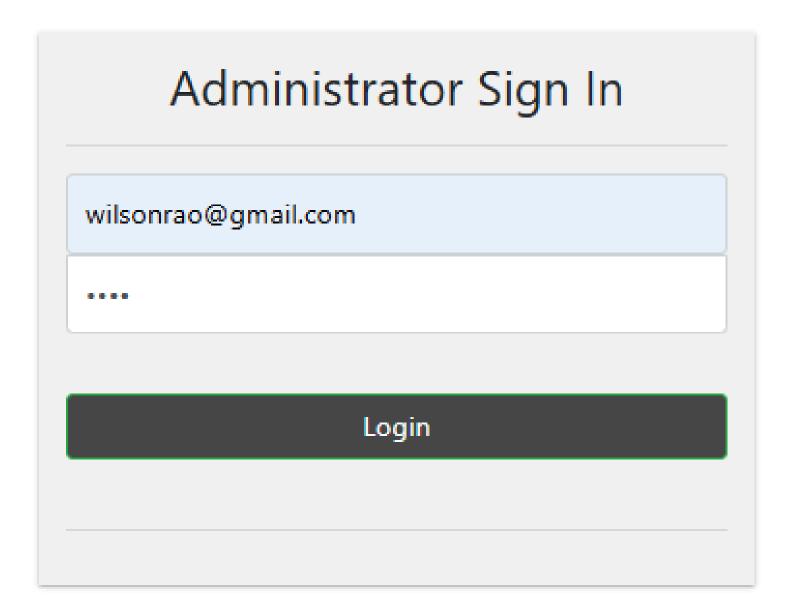


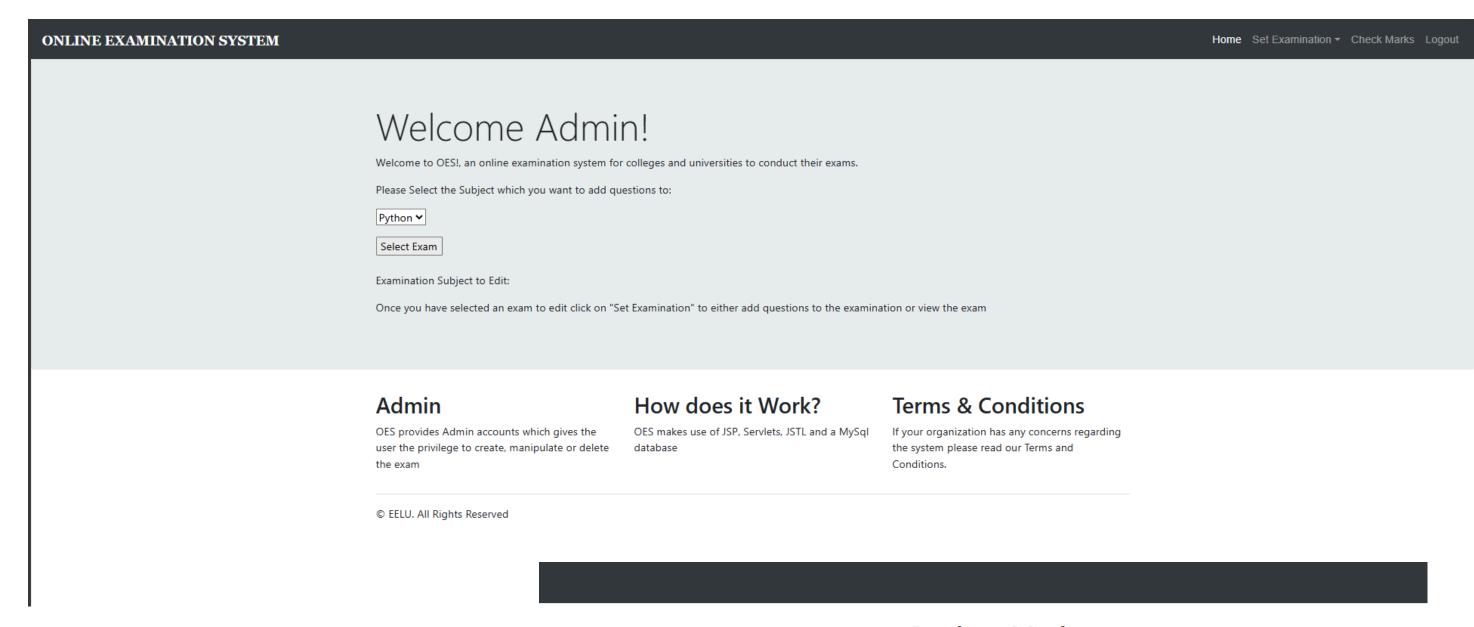
Design system

The first page the user sees is the Home page



Admin User

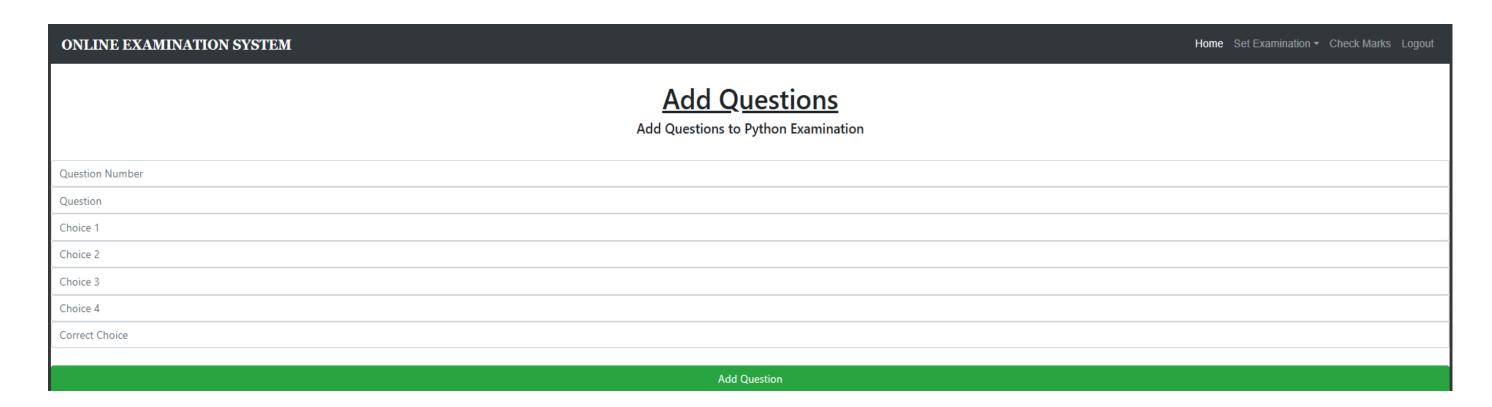




Home Set Examination ▼ Check Marks Logout ONLINE EXAMINATION SYSTEM **Python Exam Set** Choice 2 Choice 4 Compiled Language Variables in Python? Which option is not a Python Web Framework? Which python library provides the user with dataframes? Numpy Pandas Which option is a python framework for creating mobile applications? VueJS Laravel Hardware Componetn Programming Language 1. What are the three main components of any computing system? CPU, GPU, DSP RAM, ROM, CPU Power, Cost, Speed Processor, Memory, I/O Processor, Memory, I/O 1. What are the three main components of any computing system? Processor, Memory, I/O CPU, GPU, DSP Power, Cost, Speed Processor, Memory, I/O

Student Marks

ID	Username	Email	Marks
1	abhayshah	abhay@gmail.com	1
2	akshayshah	akshay@gmail.com	2
3	ajay	ajay@gmail.com	2
4	aamir	aamir@gmail.com	
5	ansh	ansh@gmail.com	
6	jimhalpert	jim@gmail.com	2
7	rahul	rahul@gmail.com	
8	abhayshah	abhay@gmail.com	1
9	ziadooz	ziad@gmail.com	4



Thanks.