



## 2018 Conference of Online Social Behavior

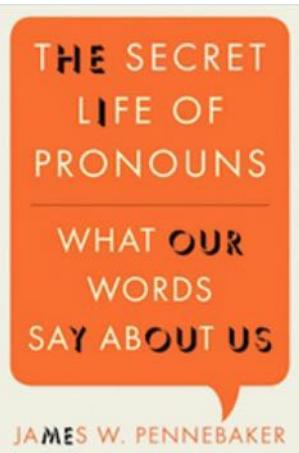
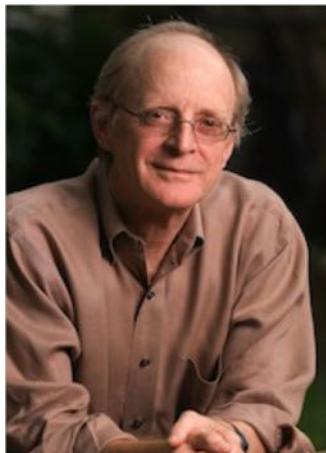


# Deep Learning and Computational Social Sciences

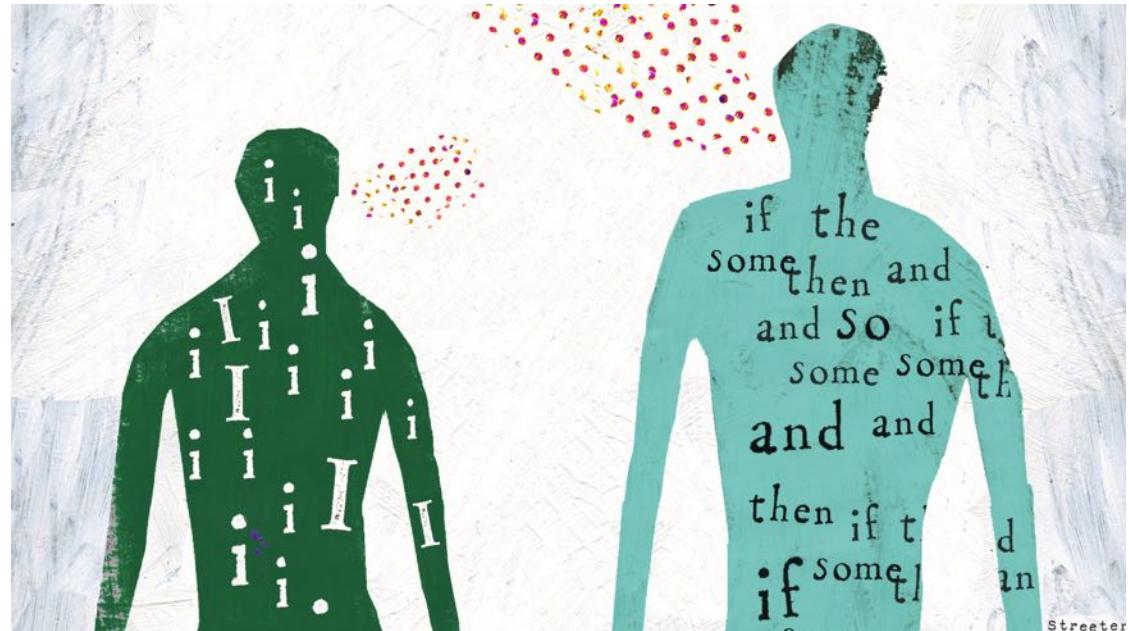
Tsinghua NLP Lab  
Zhiyuan Liu

# Language and Social Sciences

- Sociolinguistics and social psychology study human society by analyzing languages
- Example: Linguistic Inquiry and Word Count (LIWC)



James Pennebaker



# Language and Social Sciences

- Linguistic Inquiry and Word Count (LIWC)

**LIWC Results**

*Details of Writer: 40 year old Female  
Date/Time: 6 January 2014, 1:02 am*

**LIWC categories**

<b>LIWC Dimension</b>		
Self-references (I, me, my)	8.33	11.4
Social words	4.17	9.5
Positive emotions	2.08	2.7
Negative emotions	1.04	2.6
Overall cognitive words	3.12	7.8
Articles (a, an, the)	2.08	5.0
Big words (> 6 letters)	20.83	13.1

The text you submitted was 96 words in length.

**Your writing:**

I'm newly diagnosed with type 2 diabetes. I also struggle with both calcium and uric acid kidney stones as well as the rare blood disorder LEIDEN FACTOR V. Is there anyone in this community who deals with Leiden as well as diabetes? If there is I would LOVE to be able to chat with you regarding diet and possible weight loss plans. I currently have no regular doctor and no insurance so my diabetes is uncontrolled at this time. I am working hard to educate myself AND make the necessary changes to improve my current health.

LIWC results from input text

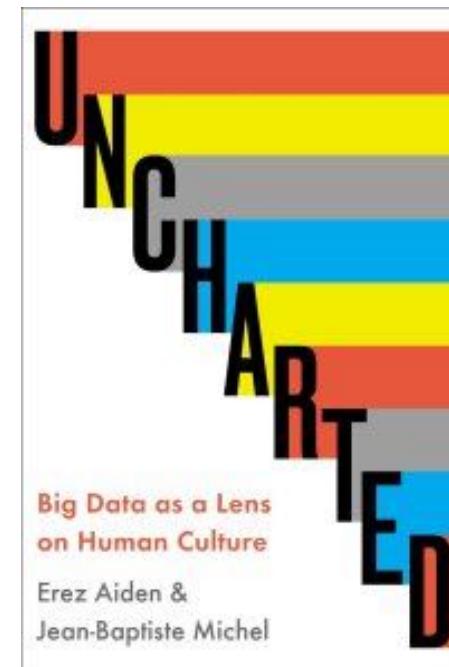
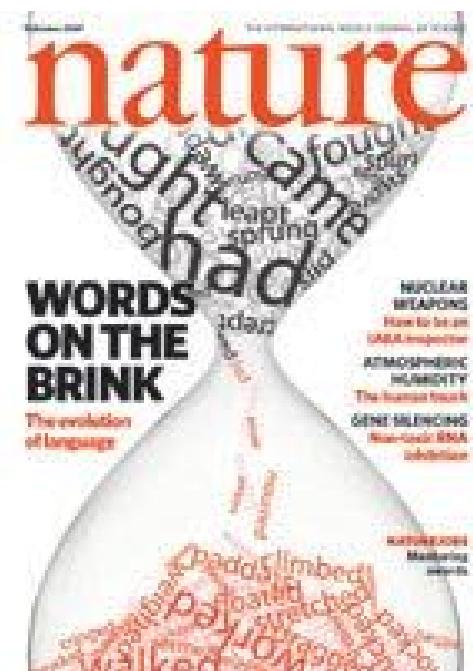
LIWC results from personal text and formal writing for comparison

Input text: A post from a 40 year old female member in American Diabetes Association online community

3

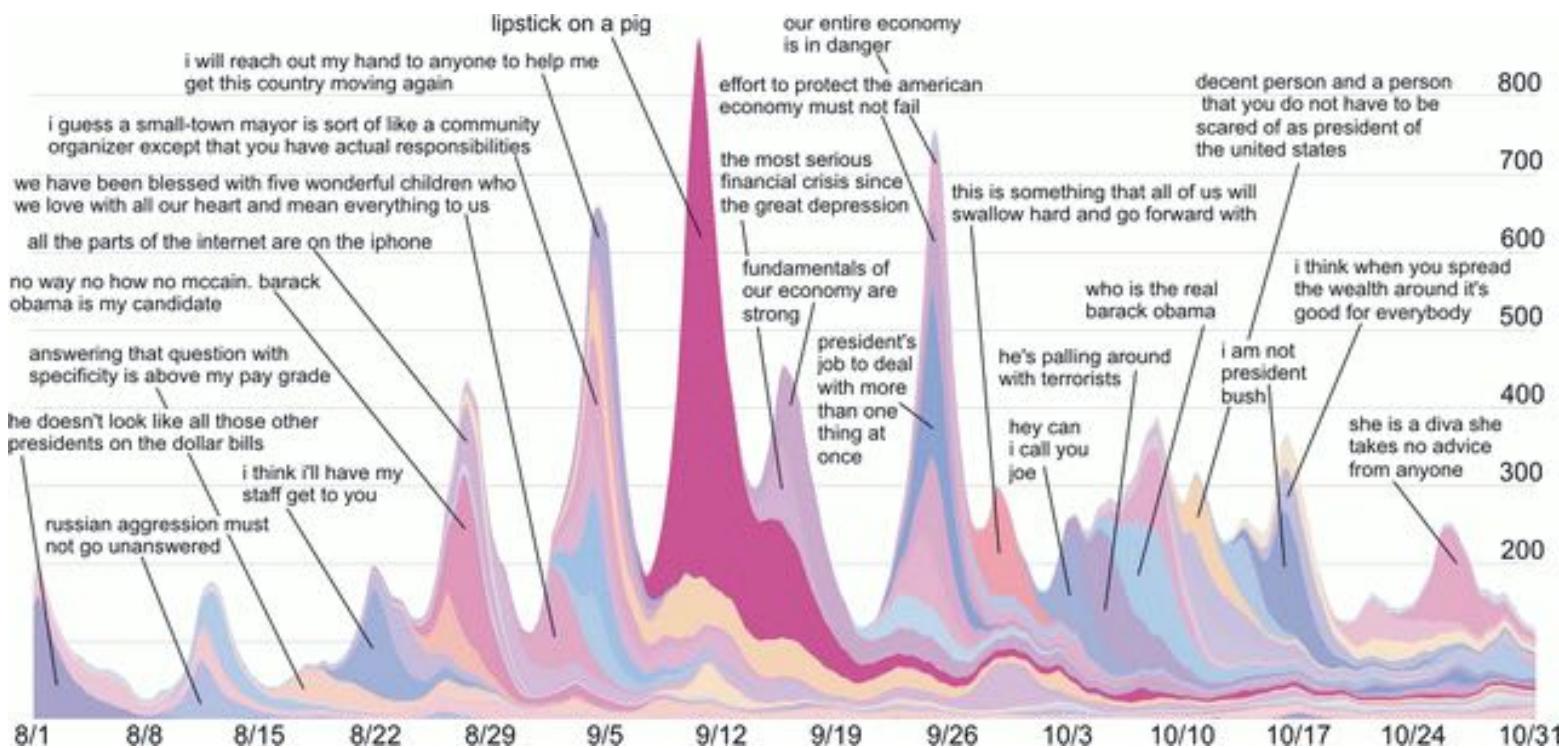
# Computational Social Sciences

- Harvard Team collected 5 million Google Books (1800-2000) , and counted keyword frequencies to study human culture
- Culturomics: <http://www.culturomics.org/>
- Google Book N-grams: <https://books.google.com/ngrams>



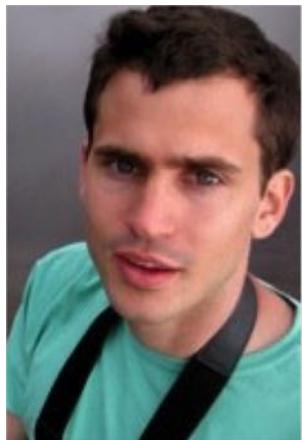
# Keyword-based CSS

- Jure Leskovec at Stanford collected 90 million blogs and counted quotes as memes: <http://www.memetracker.org/>
- Example: “you can put lipstick on a pig” from Obama

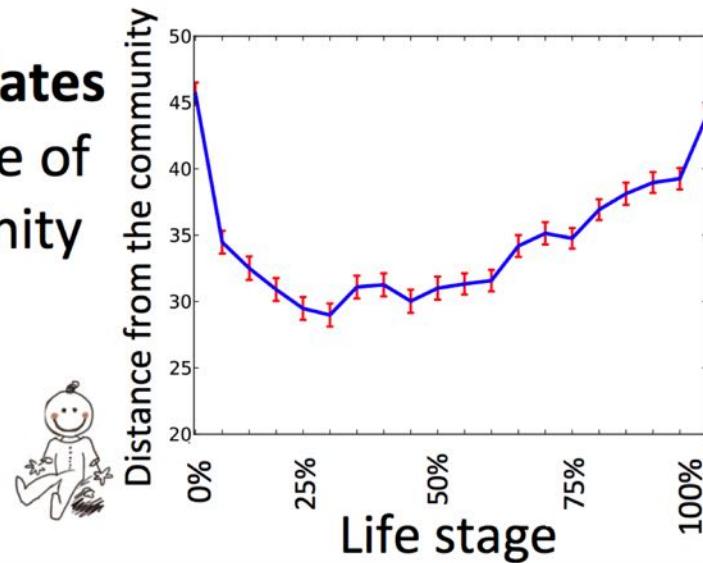


# Keyword-based CSS

- Cristian Danescu-Niculescu-Mizil at Cornell studied language style changes over times of online community users
- WWW 2013 Best Paper: No country for old members: User lifecycle and linguistic change in online communities



Stage 1:  
**user assimilates**  
the language of  
the community



Stage 2:  
**User's language distances** itself  
from that  
of the community

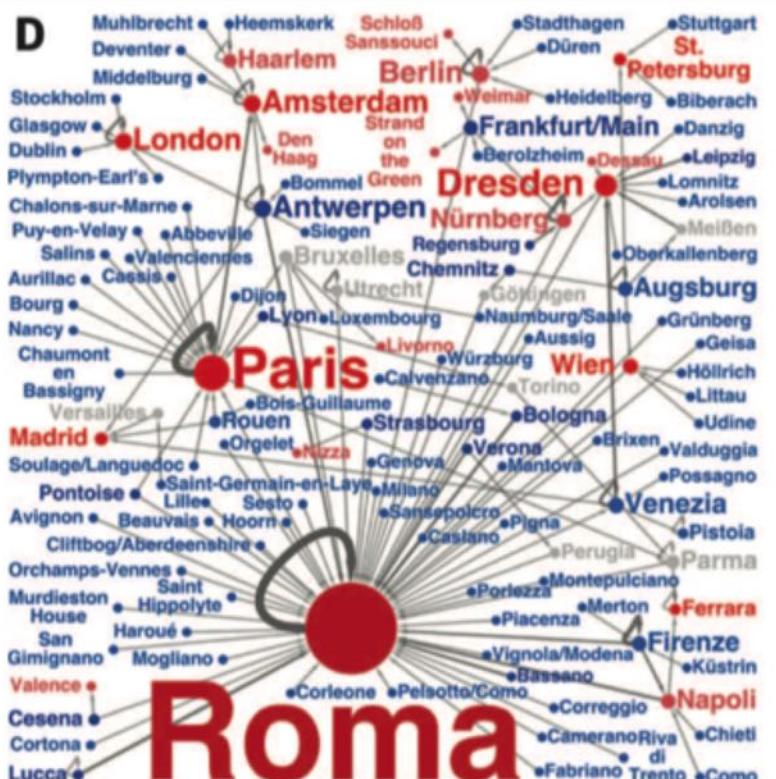


# Keyword-based CSS

QUANTITATIVE SOCIAL SCIENCE

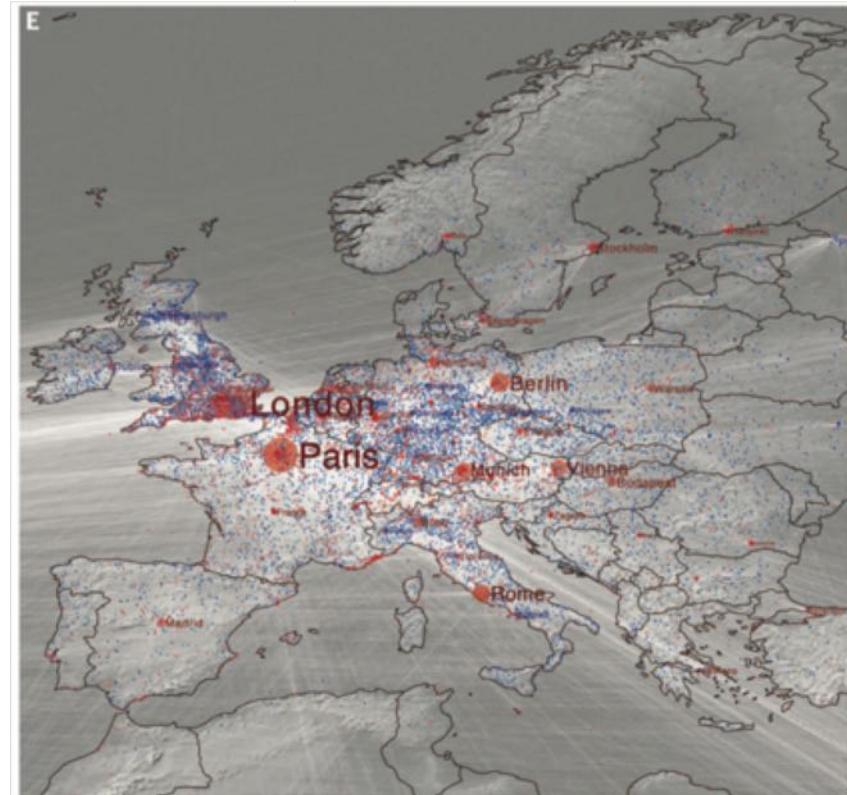
## A network framework of cultural history

Maximilian Schich,<sup>1,2,3\*</sup> Chaoming Song,<sup>4</sup> Yong-Yeol Ahn,<sup>5</sup> Alexander Mirsky,<sup>2</sup>  
Mauro Martino,<sup>3</sup> Albert-László Barabási,<sup>3,6,7</sup> Dirk Helbing<sup>2</sup>



Winckelmann Corpus

Science 2014  
Culture Center:  
Birth Place → Death Place



Freebase

# Keyword Extraction from Social Media

我的微博关键词

※趣相投指數 new!

### Ta的微博关键词

### 主题的微博关键词

好友关键词

制作微T恤



生成 [点击生成微博关键词](#)

图片由您最近发布的200条微博产生



[分享到微博](#)



用左图制作T恤

# Keyword-based Occupation Prediction

- Use keywords in UGC as features for occupation prediction, with accuracy 83.8%
- User profiling in social computation

No.	Occupation	Precision	Recall	F
1	media	84.04%	90.60%	87.20%
2	government	94.03%	93.78%	93.90%
3	entertainment	84.78%	82.25%	83.49%
4	estate	88.22%	86.92%	87.57%
5	finance	68.86%	73.05%	70.90%
6	IT	72.93%	68.38%	70.58%
7	sports	94.05%	92.84%	93.44%
8	education	76.88%	73.80%	75.31%
9	fashion	84.84%	78.94%	81.78%
10	games	85.47%	84.19%	84.82%
11	literature	84.68%	75.99%	80.10%
12	services	65.32%	57.45%	61.13%
13	art	76.84%	69.92%	73.22%
14	healthcare	87.10%	87.50%	87.30%

No.	Occupation	Conj.	Interj.	M.P.
1	media	1.19%▽	0.22%△	2.16%△
2	government	1.29%	0.17%	1.70%
3	entertainment	1.08%▽	0.26%△	2.38%△
4	estate	1.26%	0.15%	1.72%
5	finance	1.39%△	0.15%▽	1.65%▽
6	IT	1.35%△	0.15%▽	1.66%
7	sports	1.04%▽	0.25%△	2.60%△
8	education	1.42%△	0.16%▽	1.55%▽
9	fashion	1.25%	0.22%	1.95%
10	games	1.34%	0.16%	1.26%▽
11	literature	1.31%	0.27%△	2.25%
12	services	1.29%	0.18%	1.94%
13	art	1.11%▽	0.22%△	2.06%△
14	healthcare	1.76%△	0.11%▽	1.15%▽

# Event Detection in Social Media

- Use keywords in UGC to detect big events of users with accuracy 75%
- Such as health (illness), marriage, life (buying house), and career

Class	Precision	Recall
Health	0.883	<b>0.782</b>
Love	<b>0.926</b>	0.543
Career	0.825	0.687
Life	0.807	0.758
Others	0.676	0.767



Myidiotc: #痘痘女孩也很可爱# 亲们，其实脸上有这或那的东西，这都不是最重要的，重要的是性格，性格有木有！！身边一个朋友就是这样，最后跟一伪装屌丝的高福帅一直哥们很久，结果，结果，今天突然要领证了.....所以，还是性格合得来，什么都是浮云.....加油，亲们.....



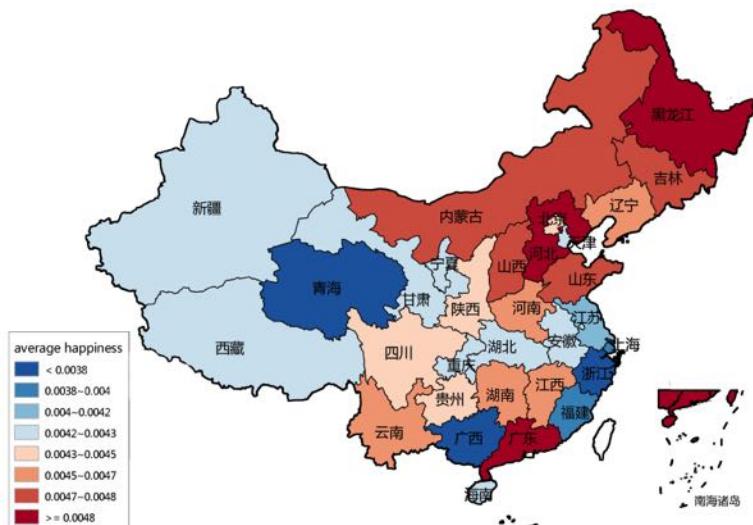
40分钟前 来自新浪微博

11 | 转发 | 收藏 | 评论

# Happiness in Social Media

- Quantitatively measure the happiness of Chinese based on the PERMA theory

Date	$h_{ave} \times 10^{-3}$	Remark	Date	$h_{ave} \times 10^{-3}$	Remark
11-24	6.849	Thanksgiving Day	07-25	0.989	7.23 highway accident
11-11	6.804	Single's Day	07-24	1.772	7.23 highway accident
05-08	6.687	Mother's Day	07-26	2.148	7.23 highway accident
01-01	6.552	New Year's Day	07-27	2.317	7.23 highway accident
09-12	6.513	Mid-autumn festival	03-11	2.504	Japan's 3.11 earthquake



Positive Factor	r
Commodity Retail Sales	0.773
Postal Packages	0.745
Total Retail Sales of Consumer Goods	0.727
Negative Factor	r
non-manufacturing PMI	-0.527
Railways Passenger-kilometers	-0.509
Inventory Index	-0.500

# Symbol-based Representation

star [0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, ...]

sun [0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, ...]

$\text{sim(star, sun)} = 0$



# Challenges in CSS



Social Networks

UGC

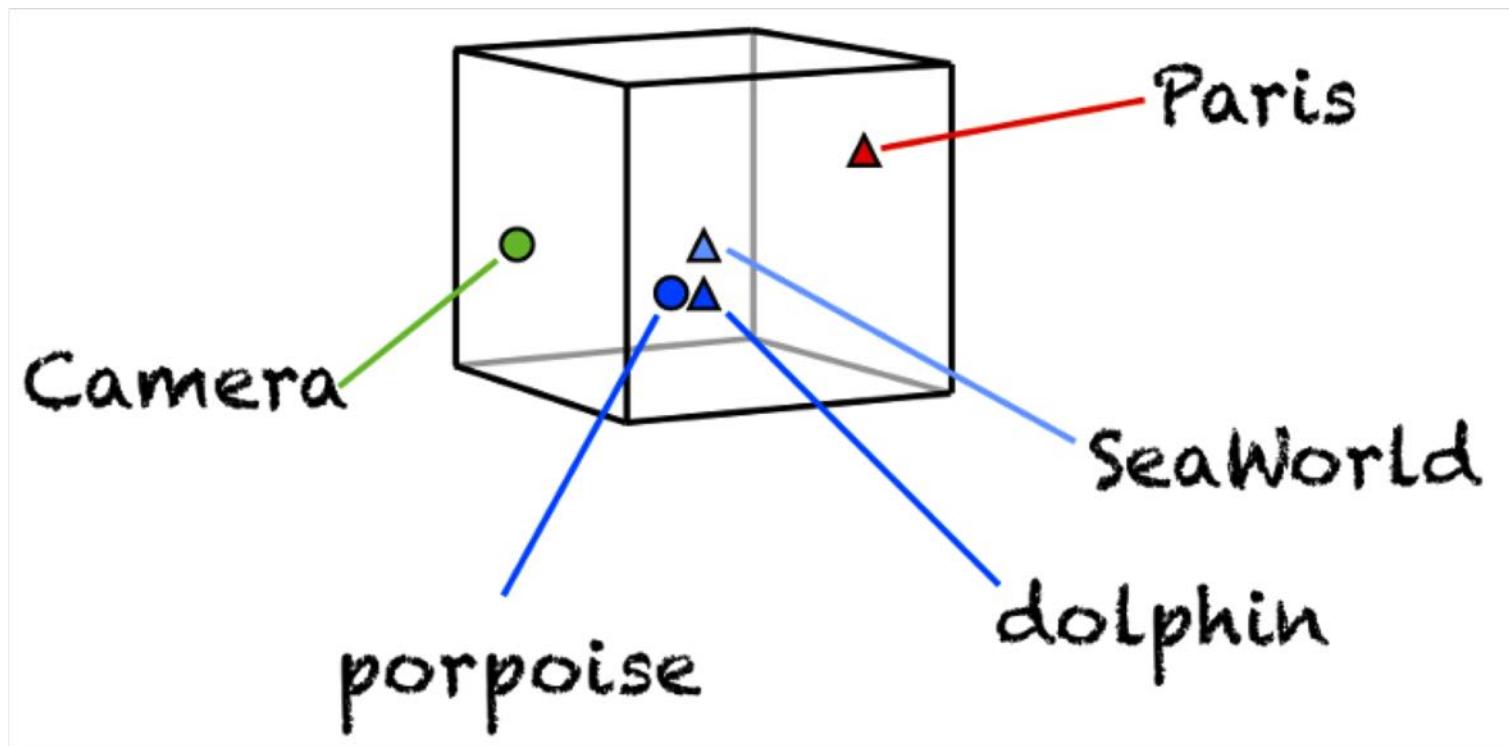
Knowledge

## Key Challenge

How to compute semantic relations among heterogeneous information?

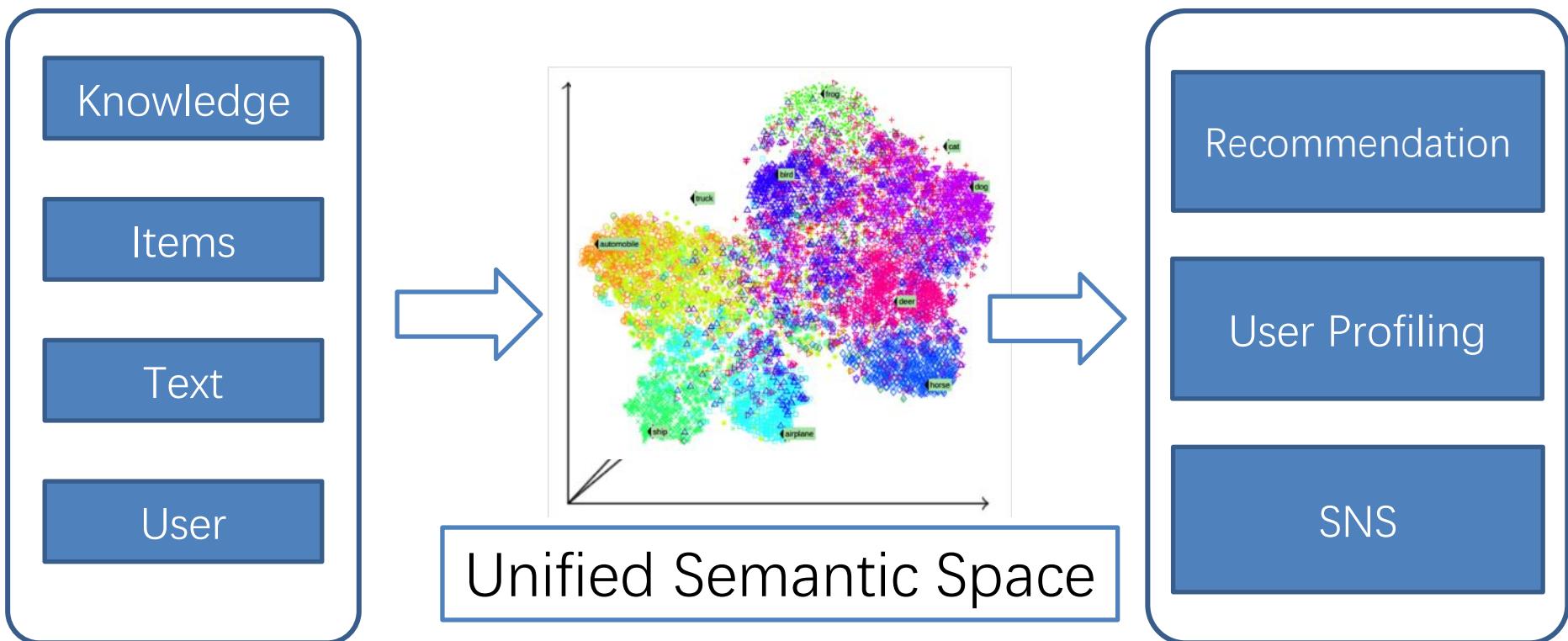
# New Trend in Deep Learning

- Distributed Representation, i.e., embedding
- Each object is represented as a dense, real-valued and low-dimensional vector

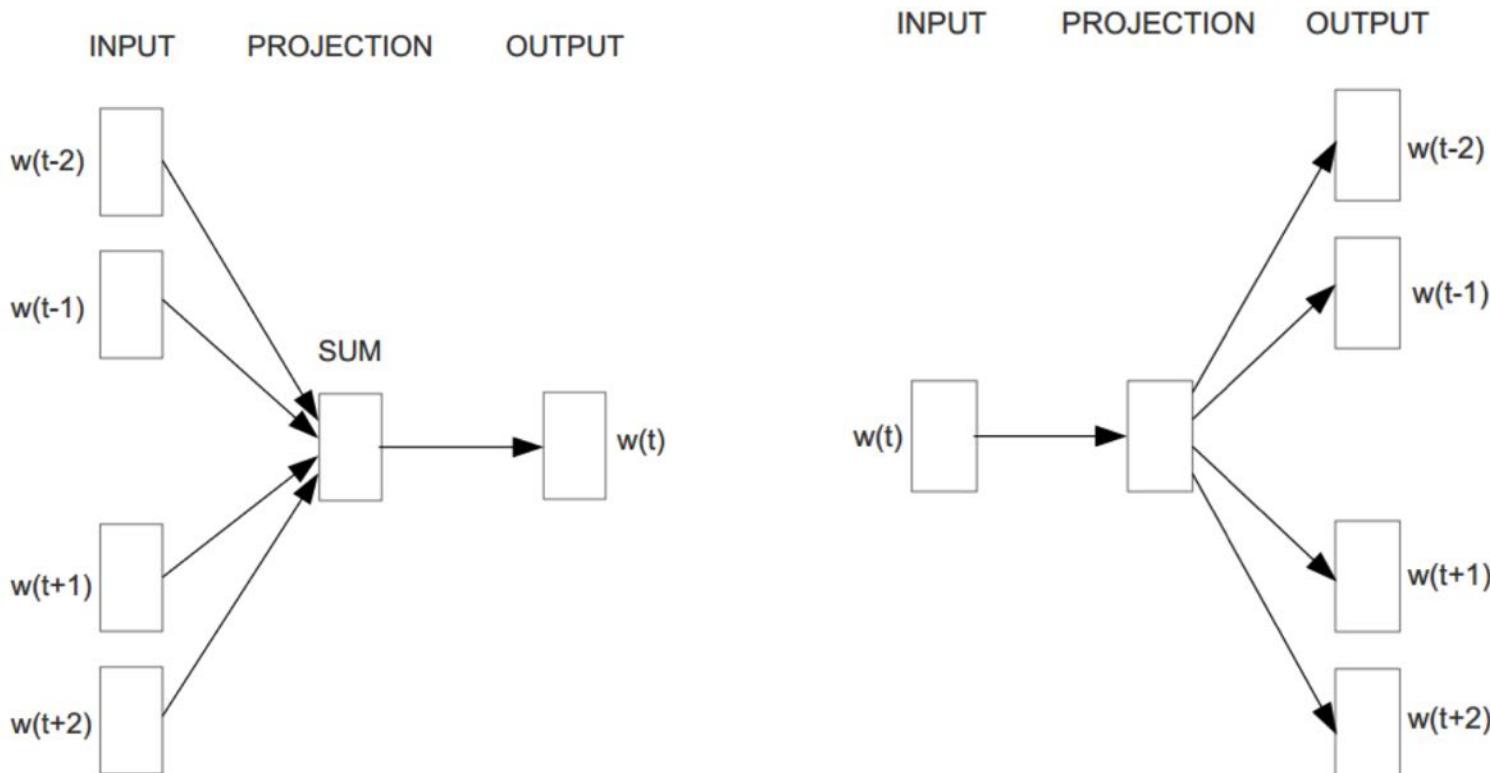


# Distributed Representation

- Build a unified semantic space for heterogeneous information in social sciences



# Word Embedding



word2vec

Tomas Mikolov et al. Distributed representations of words and phrases and their compositionality. NIPS 2013.

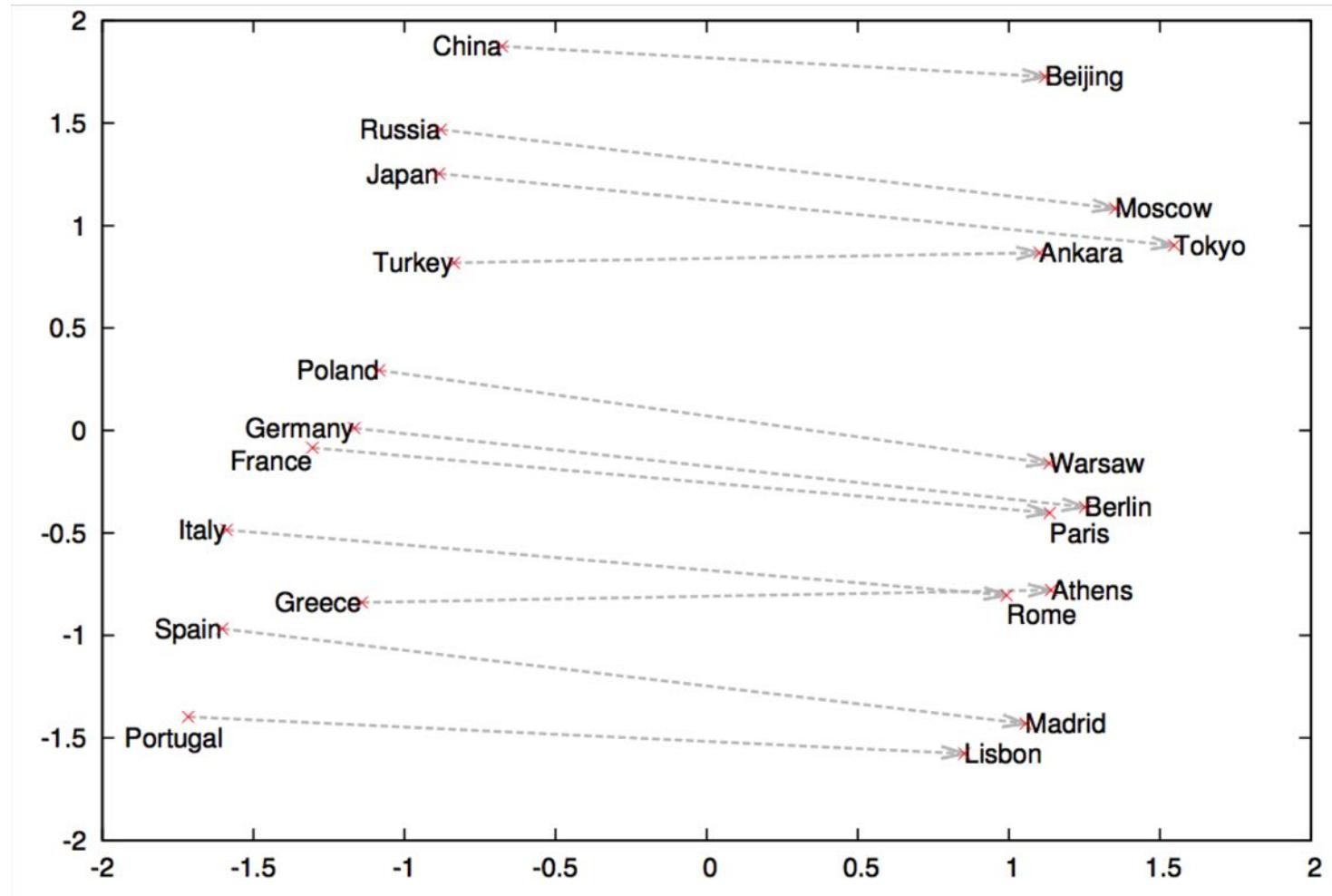
# Word Embedding for Computing Similarity

```
(EXIT to break): china
```

n vocabulary: 486

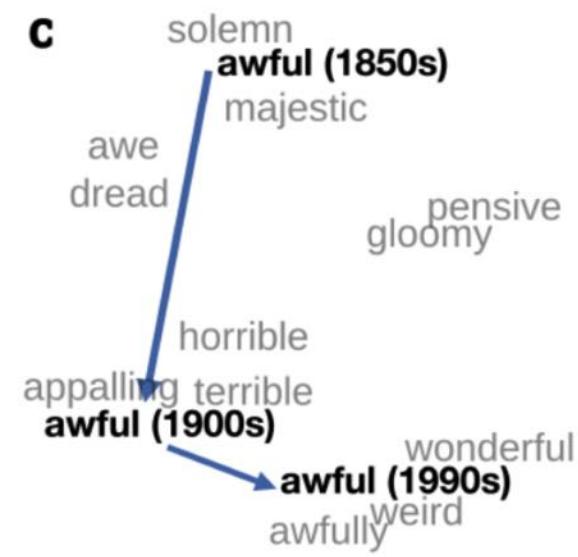
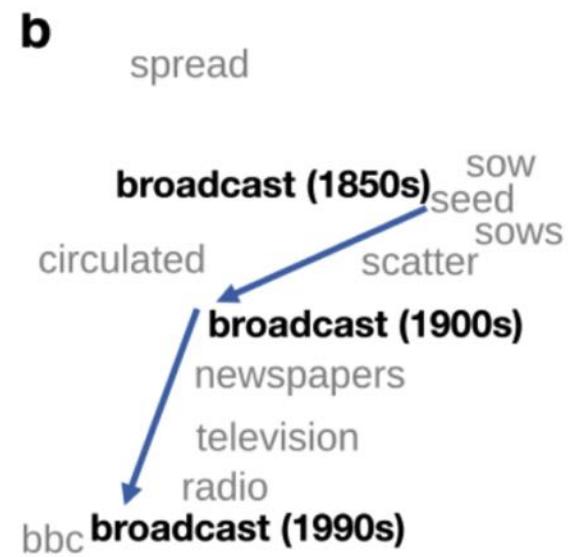
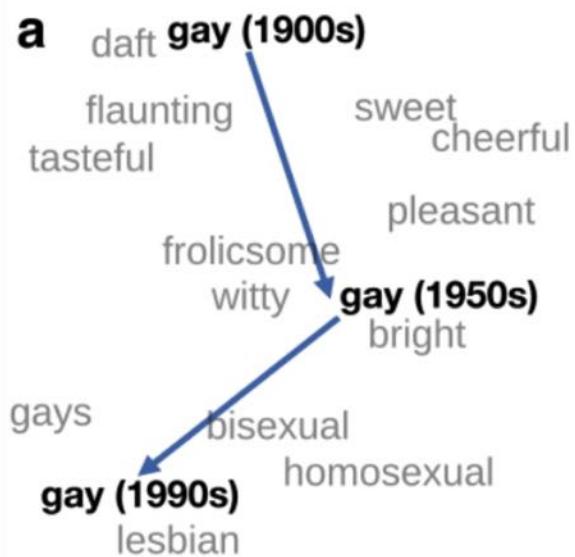
Word	Cosine distance
<hr/>	
taiwan	0.768188
japan	0.652825
macau	0.614888
korea	0.614887
prc	0.613579
beijing	0.605946
taipei	0.592367
thailand	0.577905
cambodia	0.575681
singapore	0.569950
republic	0.567597
mongolia	0.554642
chinese	0.551576

# Word Embedding for Implicit Relations



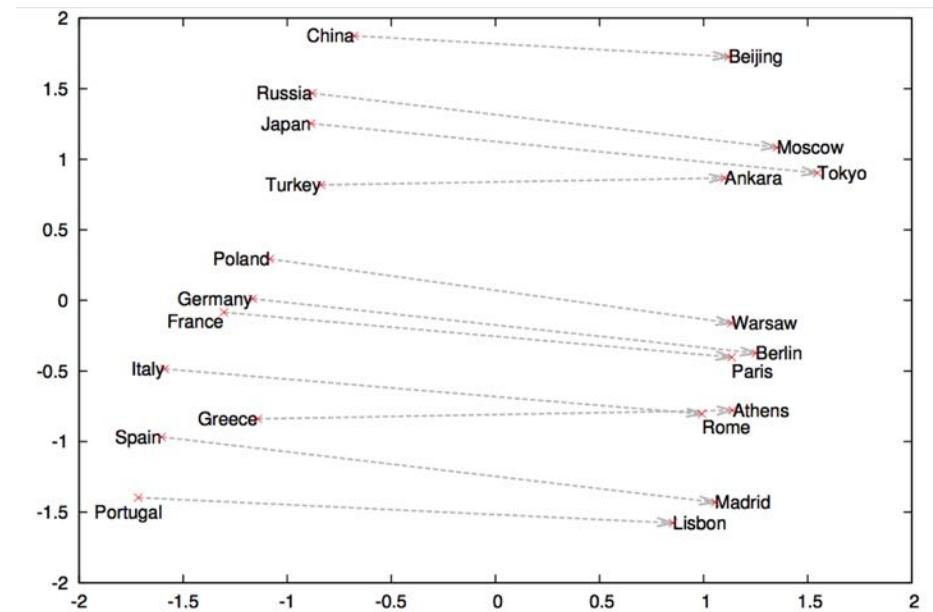
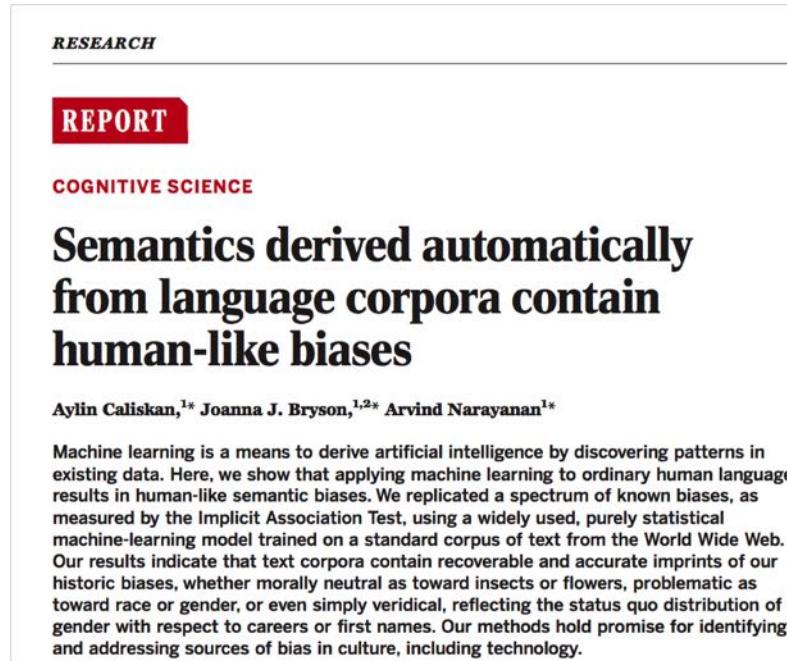
$$W(\text{"China"}) - W(\text{"Beijing"}) \approx W(\text{"Japan"}) - W(\text{"Tokyo"})$$

# Word Embedding for Semantic Changes



# Word Embedding for Political Biases

- Science Paper (2017) finds word embeddings learned from text corpora contain political biases



# Word Embedding for Political Biases

- Science Paper (2017) finds word embeddings learned from text corpora contain political biases
- Consistent to the Implicit Association Test in Psychology

Target words	Attribute words	Original finding				Our finding			
		Ref.	N	d	P	N <sub>T</sub>	N <sub>A</sub>	d	P
Flowers vs. insects	Pleasant vs. unpleasant	(5)	32	1.35	$10^{-8}$	$25 \times 2$	$25 \times 2$	1.50	$10^{-7}$
Instruments vs. weapons	Pleasant vs. unpleasant	(5)	32	1.66	$10^{-10}$	$25 \times 2$	$25 \times 2$	1.53	$10^{-7}$
European-American vs. African-American names	Pleasant vs. unpleasant	(5)	26	1.17	$10^{-5}$	$32 \times 2$	$25 \times 2$	1.41	$10^{-8}$
European-American vs. African-American names	Pleasant vs. unpleasant from (5)	(7)			Not applicable	$16 \times 2$	$25 \times 2$	1.50	$10^{-4}$
European-American vs. African-American names	Pleasant vs. unpleasant from (9)	(7)			Not applicable	$16 \times 2$	$8 \times 2$	1.28	$10^{-3}$
Male vs. female names	Career vs. family	(9)	39k	0.72	$<10^{-2}$	$8 \times 2$	$8 \times 2$	1.81	$10^{-3}$
Math vs. arts	Male vs. female terms	(9)	28k	0.82	$<10^{-2}$	$8 \times 2$	$8 \times 2$	1.06	.018
Science vs. arts	Male vs. female terms	(10)	91	1.47	$10^{-24}$	$8 \times 2$	$8 \times 2$	1.24	$10^{-2}$
Mental vs. physical disease	Temporary vs. permanent	(23)	135	1.01	$10^{-3}$	$6 \times 2$	$7 \times 2$	1.38	$10^{-2}$
Young vs. old people's names	Pleasant vs. unpleasant	(9)	43k	1.42	$<10^{-2}$	$8 \times 2$	$8 \times 2$	1.21	$10^{-2}$

# Deep Learning for Depression Detection

- Apply neural network models to detect depressions based on UGC
- EMNLP 2017 Best Paper

## Depression and Self-Harm Risk Assessment in Online Forums

Andrew Yates<sup>†\*</sup> Arman Cohan<sup>‡\*</sup> Nazli Goharian<sup>‡</sup>

<sup>†</sup>Max Planck Institute for Informatics,

Saarland Informatics Campus Saarbruecken, Germany

<sup>‡</sup>Information Retrieval Lab, Department of Computer Science,  
Georgetown University, Washington DC, USA

ayates@mpi-inf.mpg.de

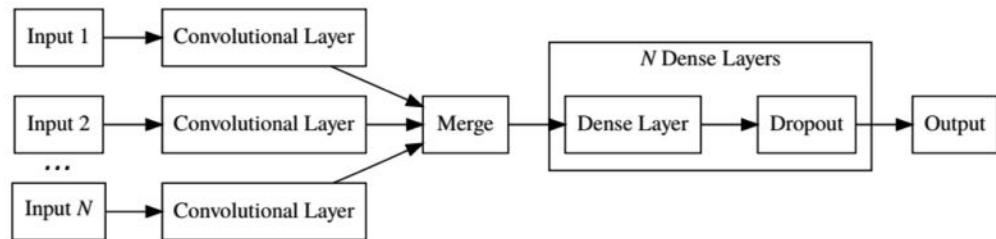
{arman,nazli}@ir.cs.georgetown.edu

### Abstract

Users suffering from mental health conditions often turn to online resources for support, including specialized online support communities or general communities such as Twitter and Reddit. In this work, we present a framework for supporting and studying users in both types of communi-

well-being of families and on societies in general. Therefore identifying individuals at risk of self-harm and providing support to prevent it remains an important problem (Ferrari et al., 2014).

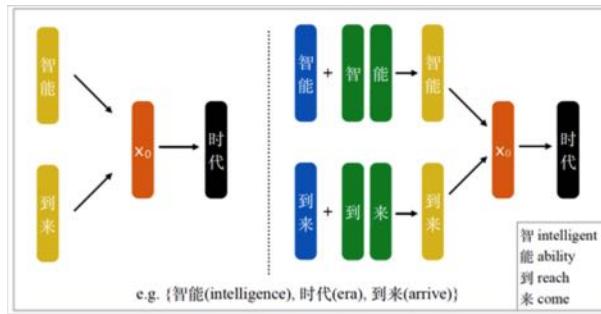
Social media is often used by people with mental health problems to express their mental issues and seek support. This makes social media a significant resource for studying language re-



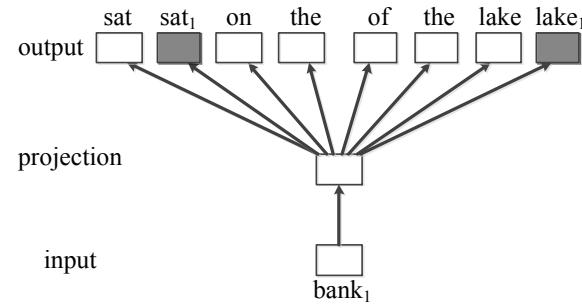
Method	Precision	Recall	F1
BoW - MNB	0.44	0.31	0.36
BoW - SVM	<b>0.72</b>	0.29	0.42
Feature-rich - MNB	0.69	0.32	0.44
Feature-rich - SVM	0.71	0.31	0.44
User model - CNN	0.59	<b>0.45</b>	<b>0.51</b>

# Language Representation Learning

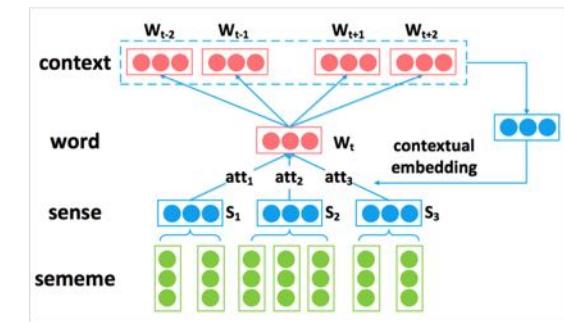
- Learn semantic representations of multi-grained language units



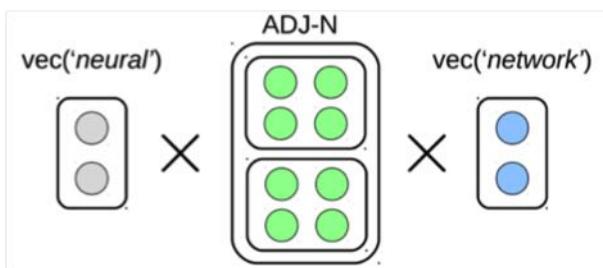
Character and Word Embedding  
(IJCAI 2015)



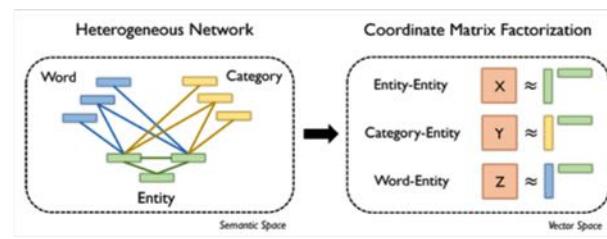
English Sense Embedding  
(EMNLP 2014)



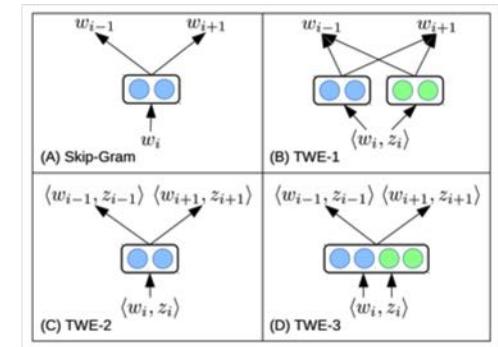
Chinese Sense Embedding  
(ACL 2017)



Phrase Embedding  
(AAAI 2015)



Entity Embedding  
(IJCAI 2015)



Document Embedding  
(IJCAI 2015)

# From Language to Knowledge



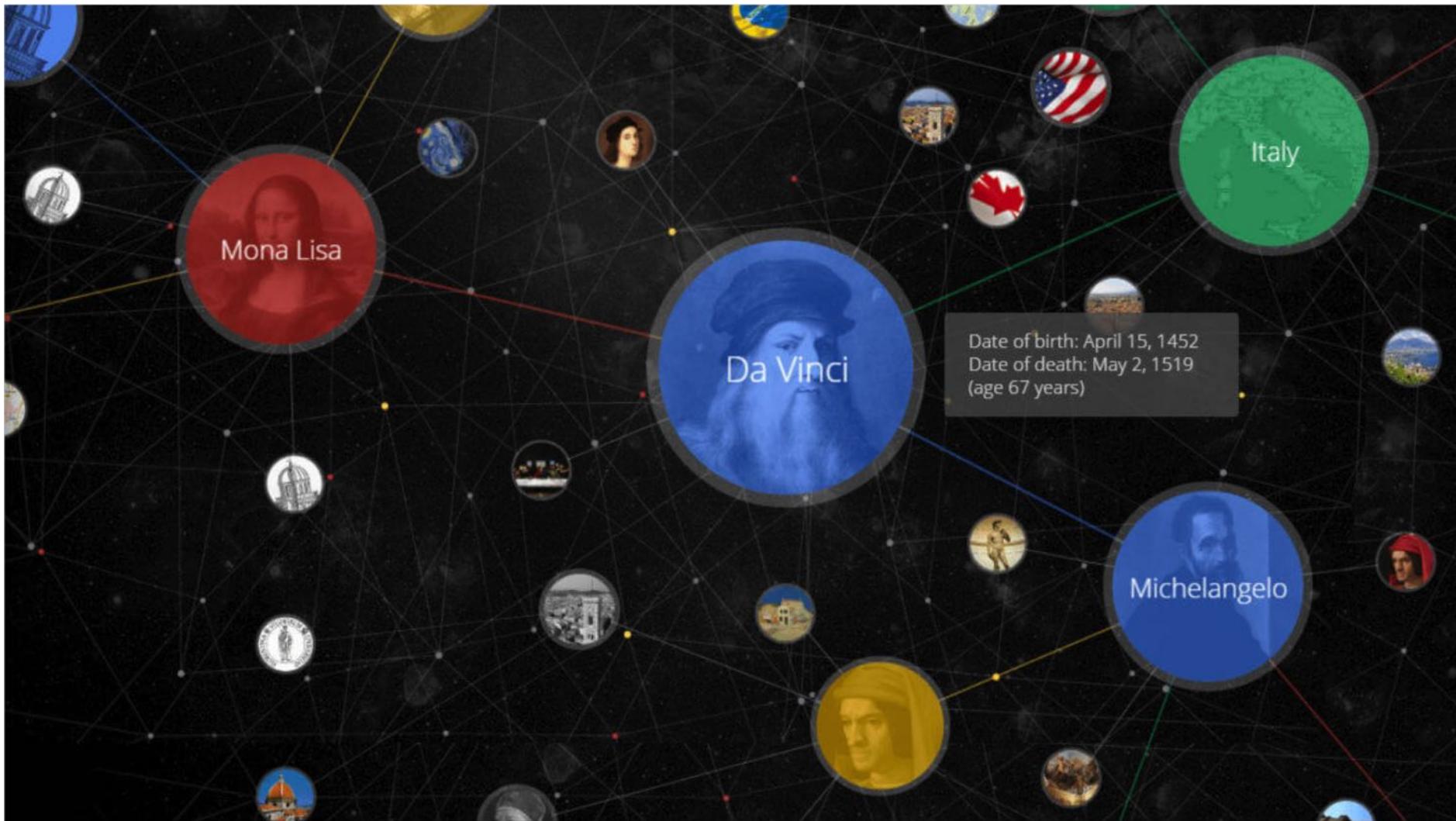
author

Shakespeare



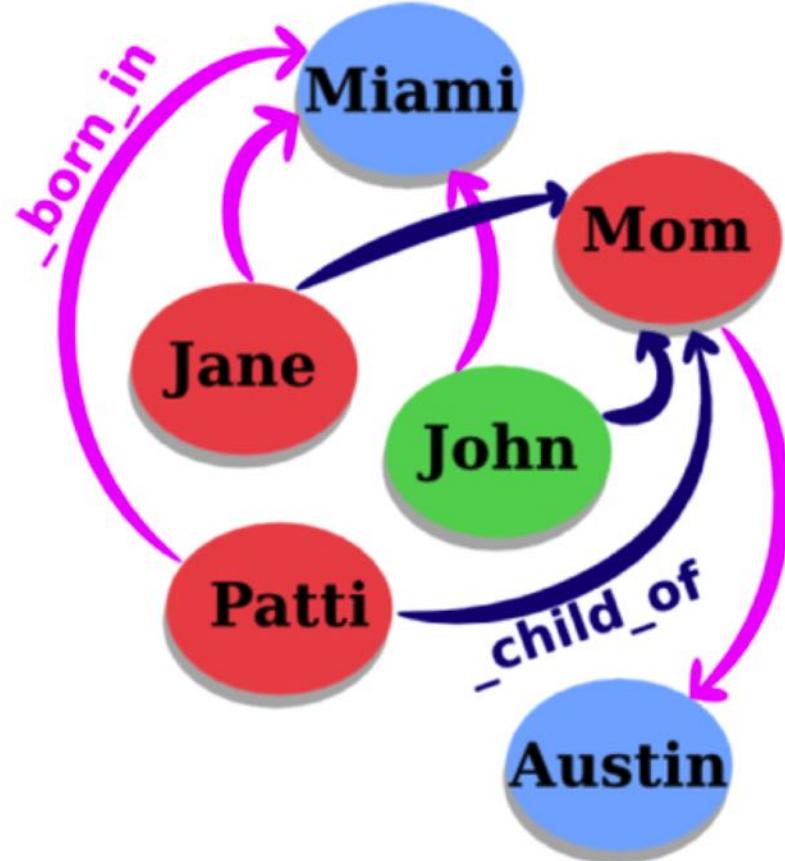
Romeo and Juliet

# Knowledge Graph



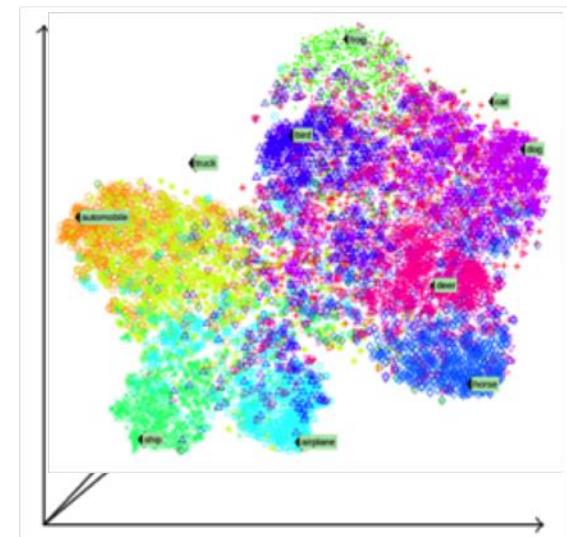
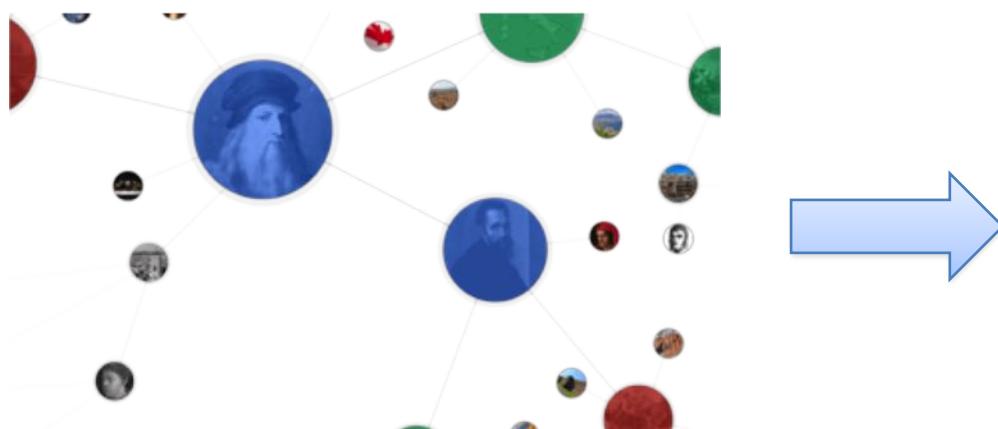
# Knowledge Graph

- Entity as vertices and relations as edges
- Facts as triples
  - (head, *relation*, tail)
- Typical KG
  - Lexical KG: WordNet
  - World KG: Freebase



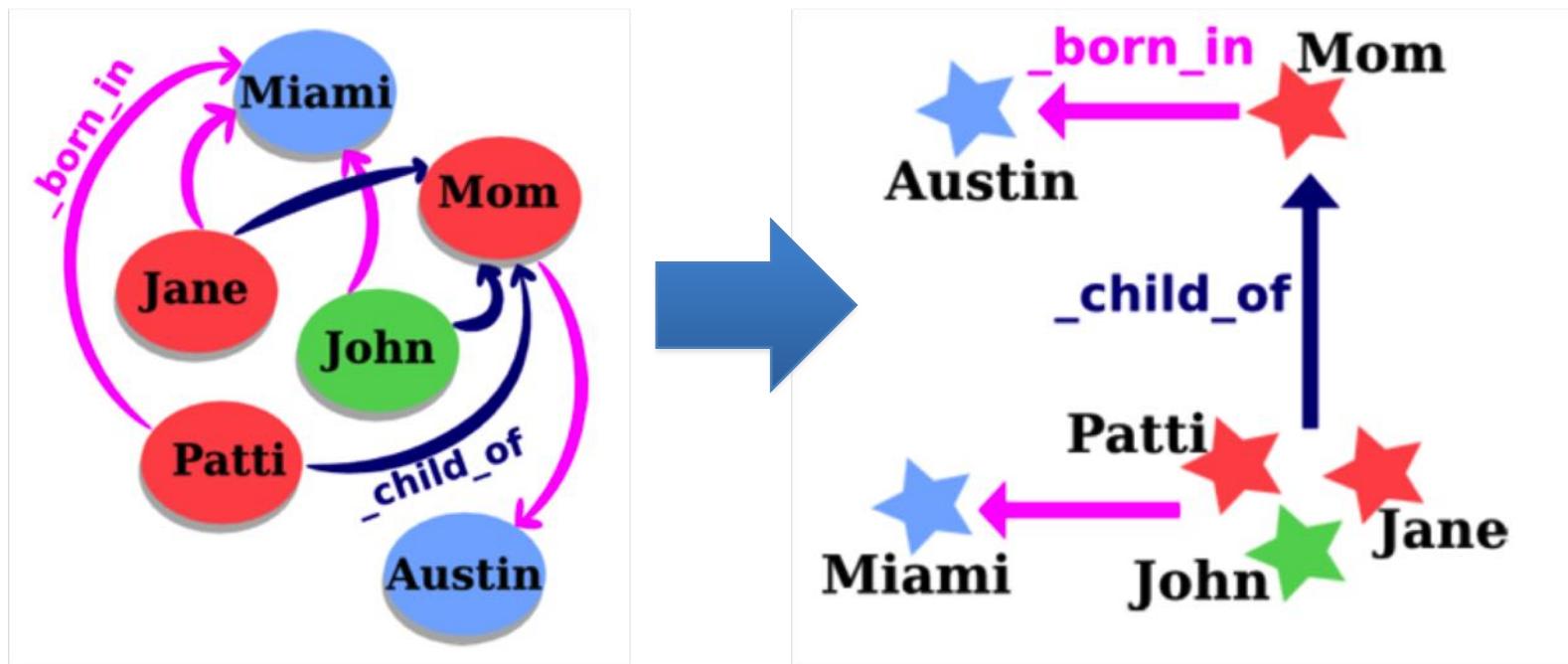
# Knowledge Representation

- Symbol-based knowledge representation can not well compute semantic relations of entities
- Solution: project knowledge into low-dimensional space



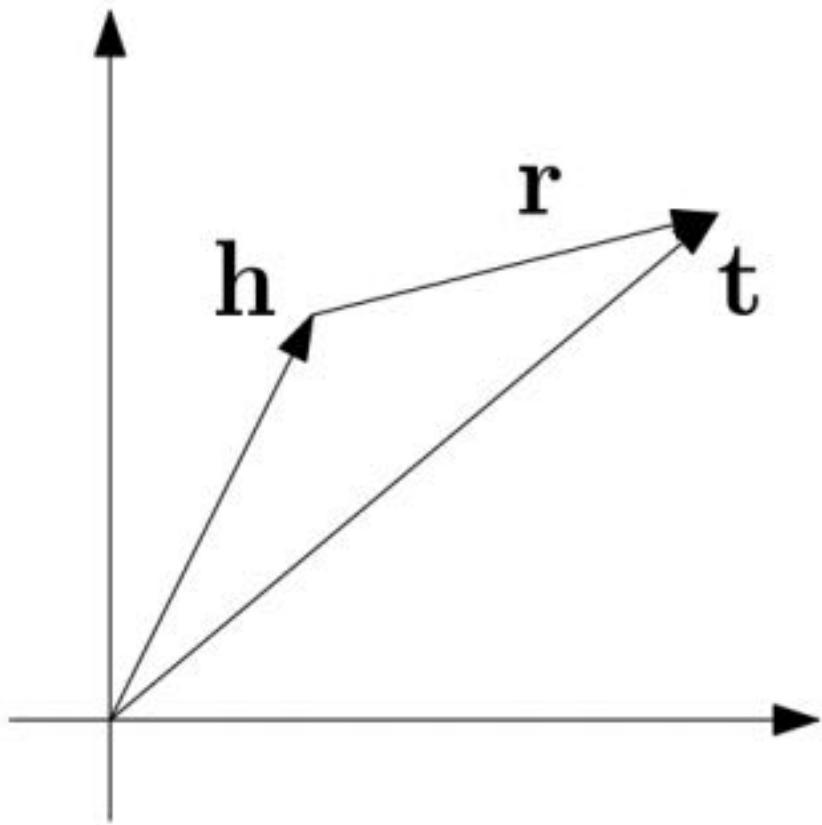
# TransE

- For each fact (head, relation, tail), regard the relation as a **translation** from the head entity to the tail entity



# TransE

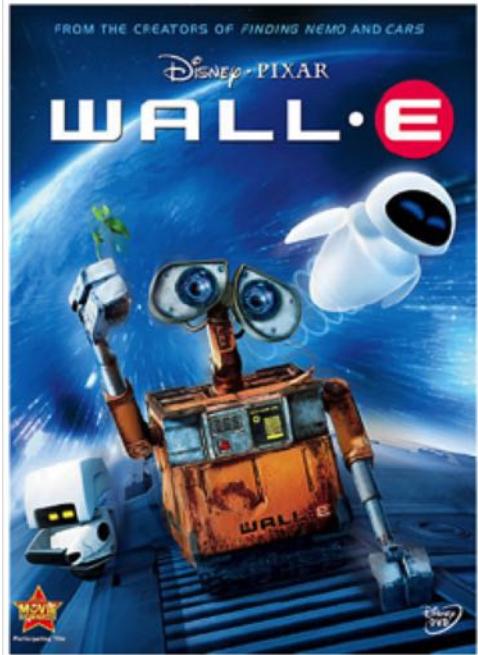
- For each fact (head, relation, tail), regard the relation as a **translation** from the head entity to the tail entity



Learning objective  
 $h + r = t$

# Entity Prediction

WALL-E



\_has\_genre

Animation

Computer animation

Comedy film

Adventure film

Science Fiction

Fantasy

Stop motion

Satire

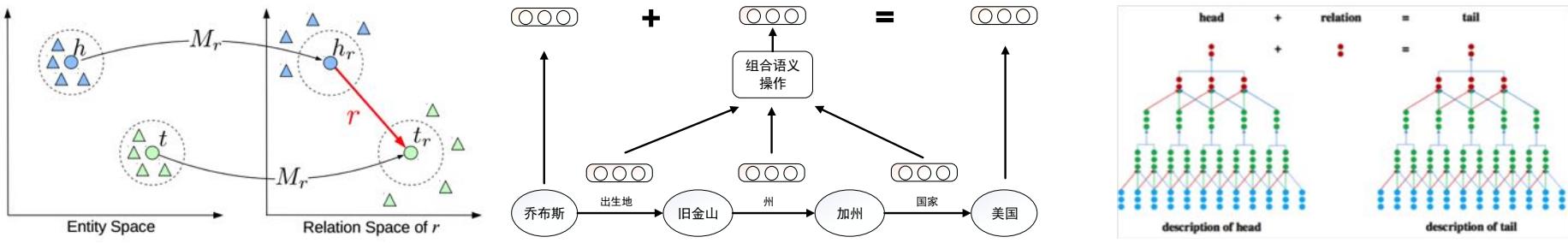
Drama

Connecting

**h + r = ?**

# Knowledge Representation Learning

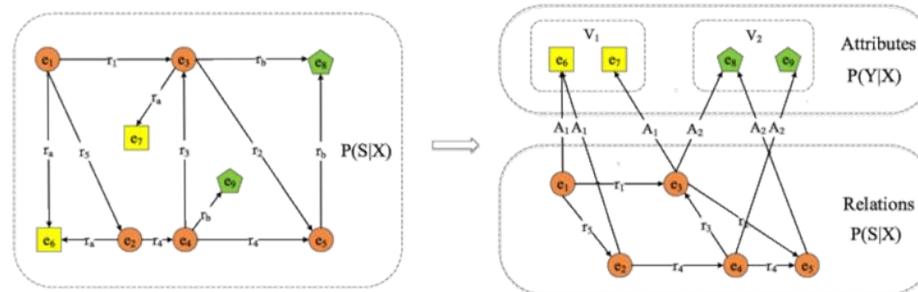
- Incorporate rich information in KG ( such as description, class and images) for KRL



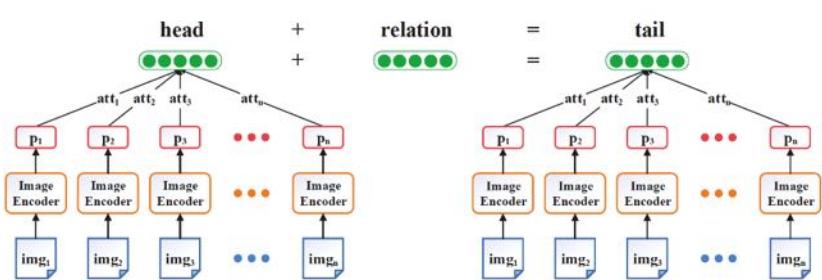
KRL with Complex Relations  
TransR (AAAI 2015)

KRL with Relation Paths  
PTransE (EMNLP 2015)

KRL with Entity Descriptions  
DKRL (AAAI 2016)

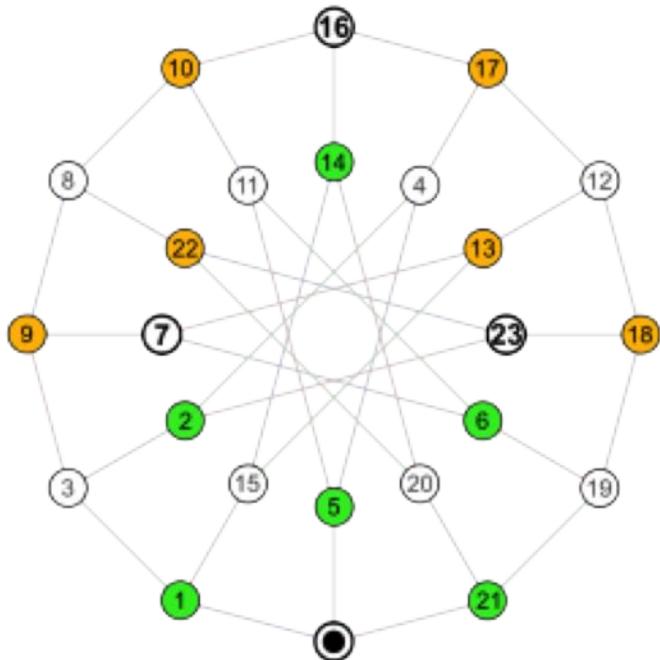


KRL with Entities, Relations and Attributes  
KR-EAR (IJCAI 2016)

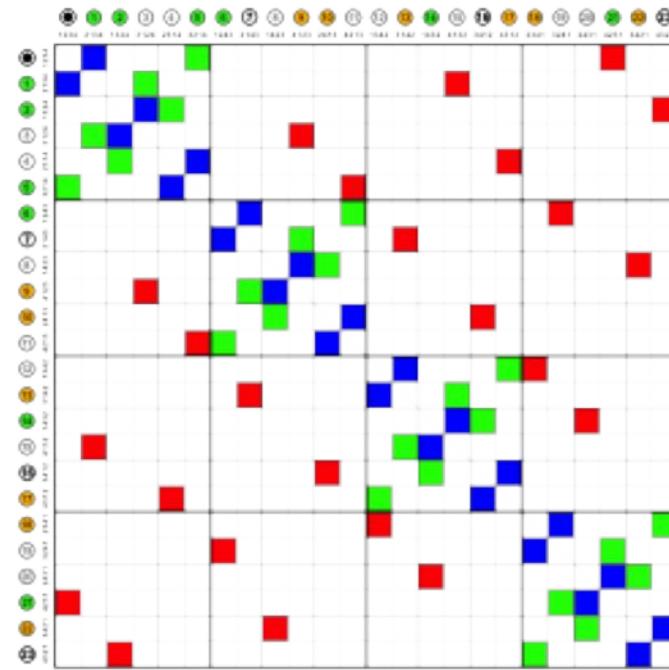


KRL with Entity Images  
IKRL (IJCAI 2017)

# Network Representation



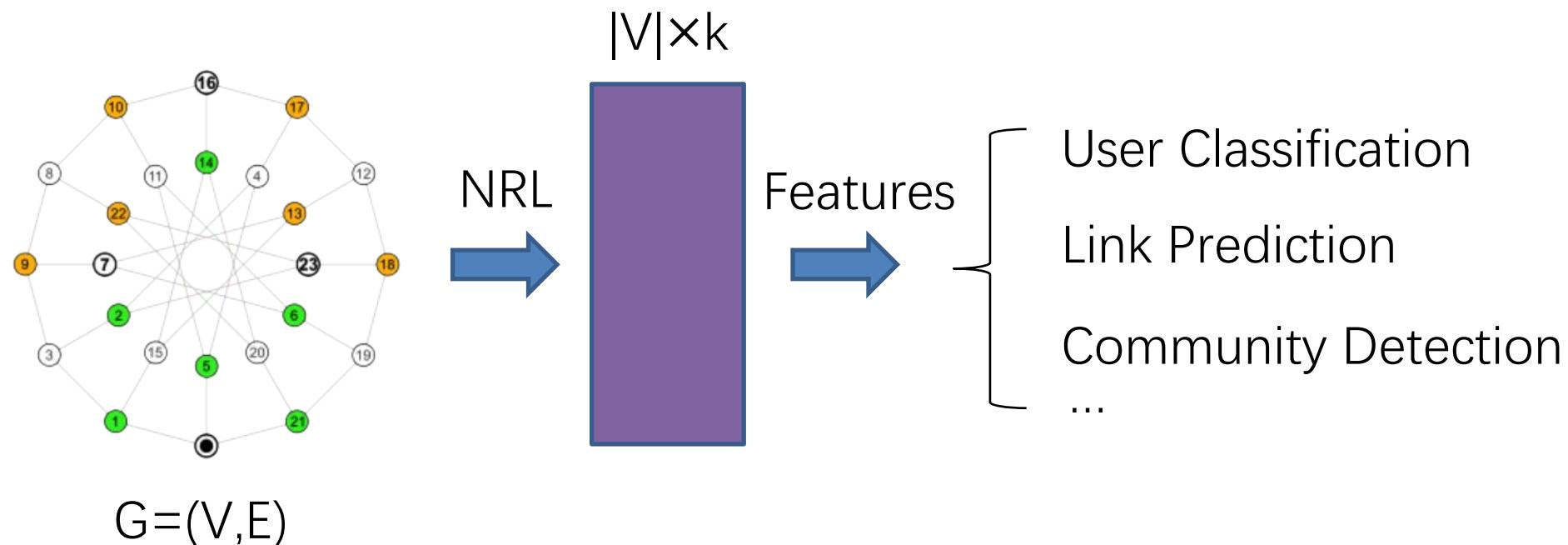
Social Networks



Adjacent Matrix

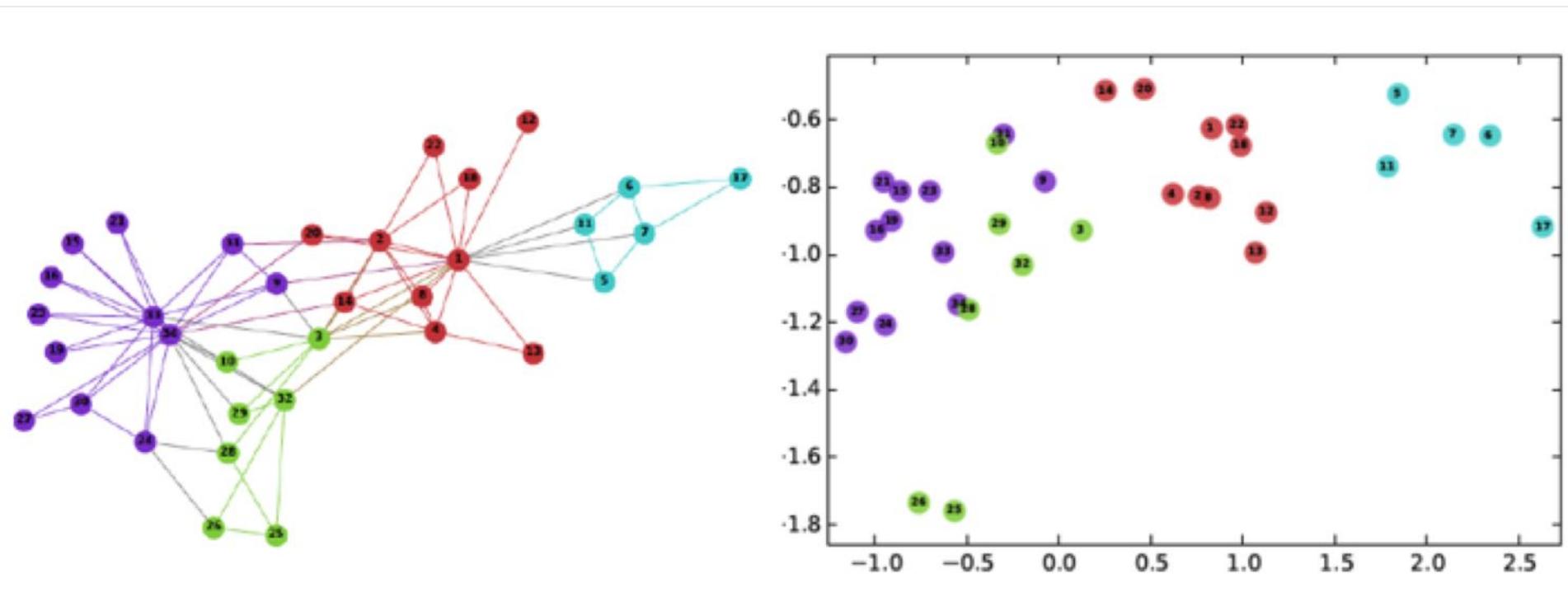
# Network Representation Learning

- Project network vertices into low-dimensional space

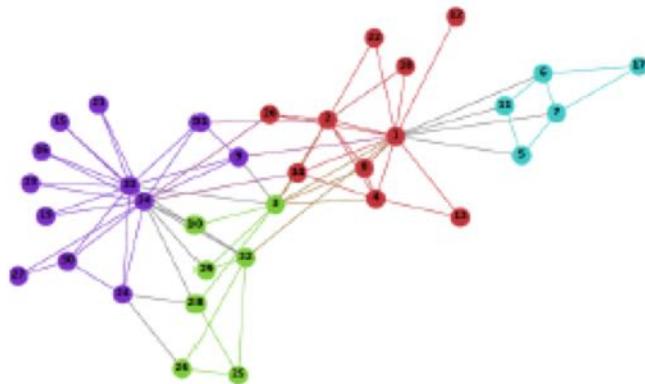


# Network Representation Learning

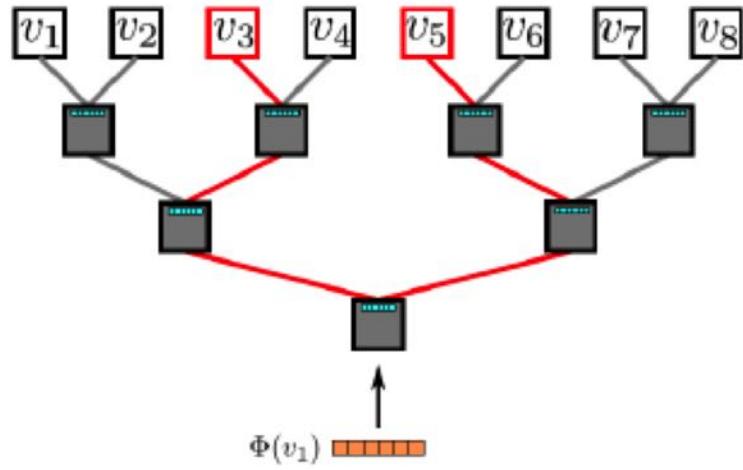
- Karate Graph ( $k=2$ )



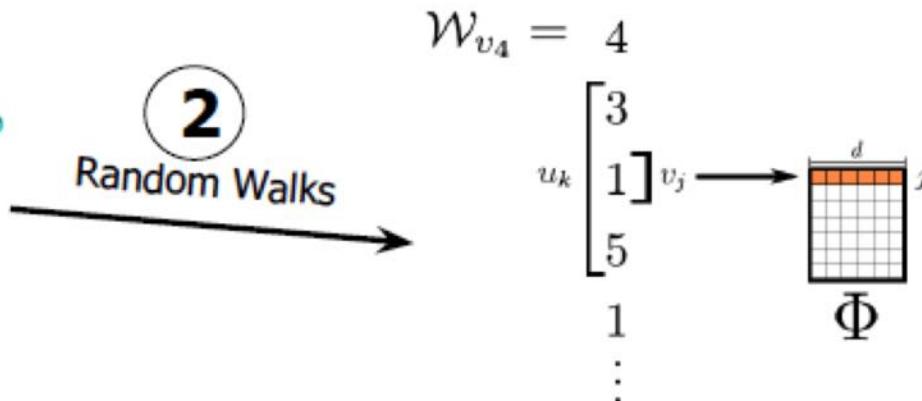
# DeepWalk



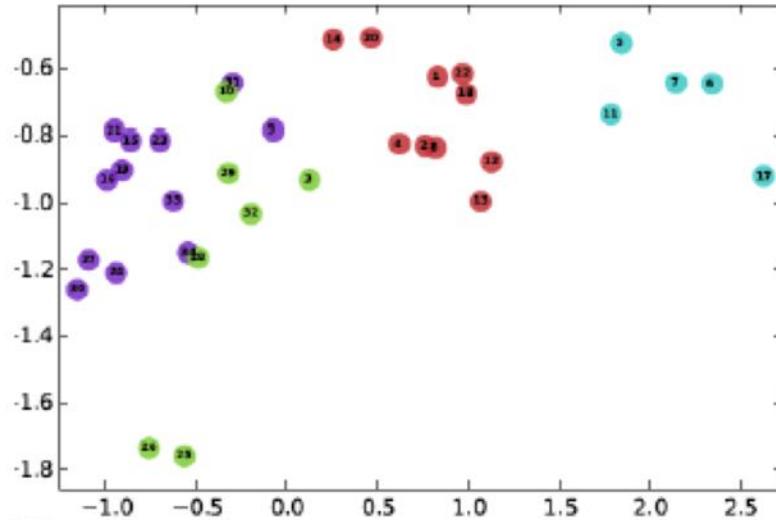
1 Input: Graph



4 Hierarchical Softmax



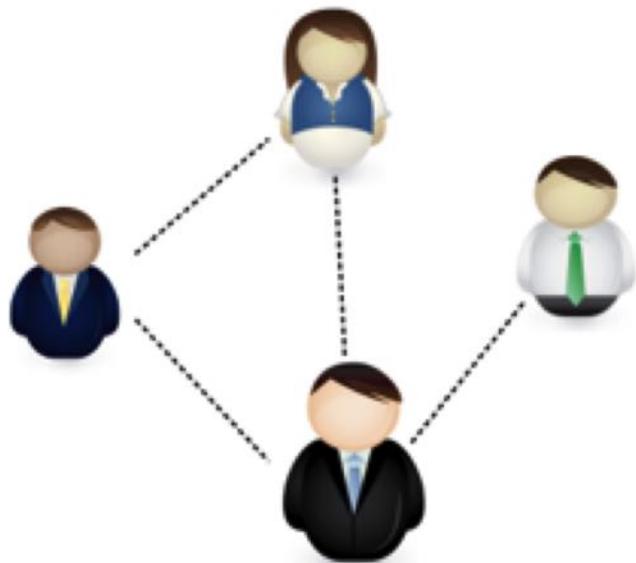
3 Representation Mapping



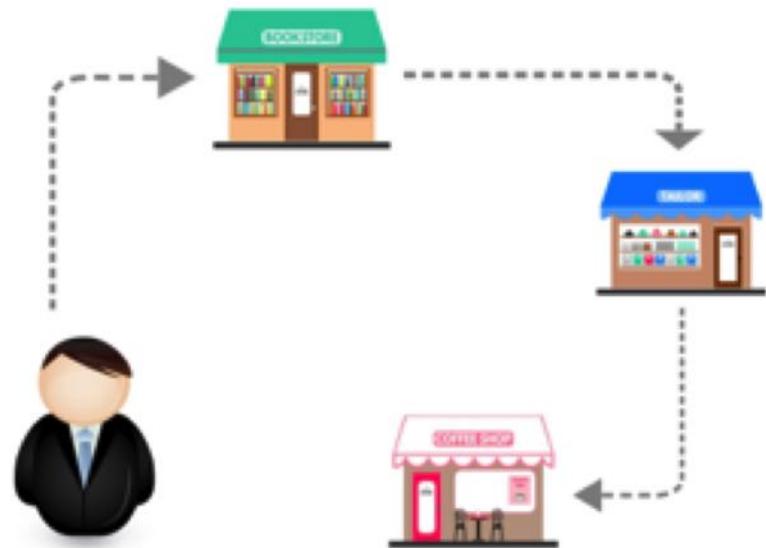
5 Output: Representation

# Joint Model of Networks and Trajectories

- Jointly modeling heterogeneous information of social networks and trajectories



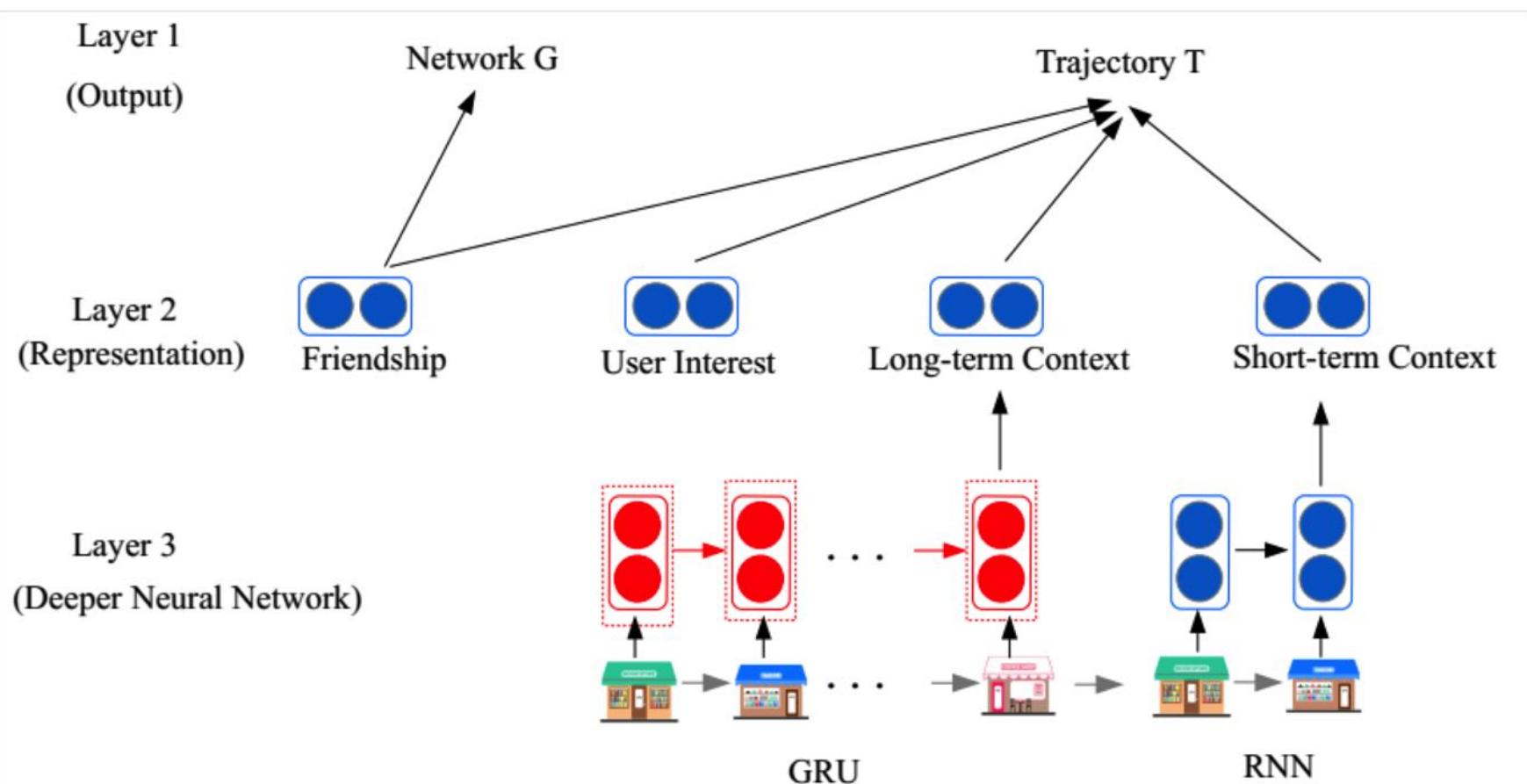
(a) Friendship Network



(b) User Trajectory

# Joint Model of Networks and Trajectories

- The joint model can be achieved in the embedding space as multiple tasks



# Experiment Results

- Next Position Prediction

Dataset	Brightkite			Gowalla		
	R@1	R@5	R@10	R@1	R@5	R@10
PV	18.5	44.3	53.2	9.9	27.8	36.3
FBC	16.7	44.1	54.2	13.3	34.4	42.3
FPMC	20.6	45.6	53.8	10.1	24.9	31.6
PRME	15.4	44.6	53.0	12.2	31.9	38.2
HRM	17.4	46.2	56.4	7.4	26.2	37.0
JNTM	<b>22.1</b>	<b>51.1</b>	<b>60.3</b>	<b>15.4</b>	<b>38.8</b>	<b>48.1</b>

- Friend Prediction

Training Ratio	20%		30%		40%		50%	
	Metric (%)	R@5	R@10	R@5	R@10	R@5	R@10	R@5
DeepWalk	2.6	3.9	5.1	8.1	7.9	<b>12.1</b>	10.5	15.8
PMF	1.7	2.4	1.8	2.5	1.9	2.7	1.9	3.1
PTE	1.1	1.8	2.3	3.6	3.6	5.6	4.9	7.6
TADW	2.1	3.1	2.6	3.9	3.2	4.7	3.6	5.4
JNTM	<b>3.8</b>	<b>5.5</b>	<b>5.9</b>	<b>8.9</b>	<b>7.9</b>	11.9	10.0	15.1

# Summary

- **Distributed representation** is good at modeling semantic relations of heterogeneous information, with more insights about hidden semantics
- The key is how to apply it for innovative CSS



Social Networks



UGC



Knowledge

# Open Source

- Packages for Chinese lexical analysis, keyword extraction, and representation learning

<https://github.com/thunlp>

THULAC : Chinese Lexical Analyzer

THUCTC : Chinese Text Classification

THUTAG : Keyword Extraction

OpenKE : Knowledge Representation Learning

OpenNE : Network Representation Learning

OpenNRE : Neural Relation Extraction

NSC : Neural Sentiment Analysis



thunlp

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China

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Stars : 822 ★

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China	91 / 12 113	🏆
Worldwide	2 045 / 419 419	🏆
Repos :	6	fork

Stars : 529 ★

# OpenKE

<http://openke.thunlp.org/>

- Packages: Unified interface and implementation of the methods TransE, TransH, TransR, TransD, RESCAL, DistMult, HolE, ComplEx
- Embeddings: Learned knowledge embeddings for two widely-used large-scale KGs WikiData and Freebase
- Reading List: <https://github.com/thunlp/KRLPapers>

# OpenNE

<https://github.com/thunlp/OpenNE>

- Packages: Unified interface and implementation of the methods DeepWalk, LINE, node2vec, GraRep, TADW and GCN
- Reading List: <https://github.com/thunlp/nrlpapers>

# Thanks!

<http://nlp.csai.tsinghua.edu.cn/~lzy/>