A ZIQI LIU

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♦ OBJECTIVE

I am an open-mind tech enthusiast chasing career in full stack engineer with motivation to design and create influential IT service with belief that technology can greatly ease people's life and keep the world connected.

一 WORK EXPERIENCE

From August 2017 to Present

Application Engineer

Rakuten Company, Payment Solution Development

- *Web developer involved in development and improvement of payment solution to facilitate checkout process of clients
- *Spring based web application full-stack development with focus on client side
- *Checkout system traffic monitoring and visualization
- *Release management, alert handling and system maintenance

From MARCH 2017 to JULY 2017

App Development Intern

National Institute of Informatics Japan

- *Student intern involved in design and development of a mobile application to encourage English learning with gamification
- *Front-end development in React-Native and server side development in Ruby
- *Development in Sprint environment

From OCTOBER 2016 to MARCH 2017

Web APP Development Intern

Delivery Hero GmbH

- *Automation engineer design and develop web applications to assist onboarding process using mainly Google Script
- *Mainly developed a HR automatic document generation tool to facilitate existing HR workflow

From OCTOBER 2015 to MARCH 2016

Web Game Quality Assurance Intern

Softgames.de

- *QA engineer with focus on HTML5 game testing to ensure game quality
- *Deploy tested game with advertisements to Softgames' service platform on AWS
- *Bug fixing of reported issues in games

PERSONAL PROJECTS

2016 InuMon Native Android Game

Design and implement an Android game with the concept to interact with environmental music. The game accepts vibration as input and was accepted in Tencent game competition.

2015 Paper and Digital Map

Design and implement an Android App to augment paper map and offer travellers with information about the tourist spots on the paper map based on location.

☎ EDUCATION

From October 2015 to March 2017

MASTER of COMPUTER SCIENCE

Institute of Technology Berlin

From September 2014 to June 2015

MASTER (M1) of COMPUTER SCIENCE

University of Paris XI

From September 2010 to June 2014

BACHLOR of AUTOMATION ENGINEER

Shanghai Jiao Tong University

From March 2012 to June 2014

BACHELOR of JAPANESE

Shanghai Jiao Tong University

PROFESSIONAL SKILLS

Design



Sketch



Photoshop

Coding



HTML



Javascript



CSS



Java



Ruby



Git









Movies







