## **CPSC 501**

Assignment 2

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## Refactoring:

1. Extract method (Make the code and structure clearer for the user to read)

Before:

```
out.println("===== Basic ClassInfo ====
                                                           "D;
out.println("Class: " + cls.getName());
out.println("Immediate superclass: " + cls.getSuperclass());
out.println("Is Interface: " + cls.isInterface());
out.print("Interfaces: ");
Class[] interArray = cls.getInterfaces();
arrayInfo(interArray);
out.println("====================");
out.println();
out.println("-----");
Method[] mArray = cls.getDeclaredMethods();
for(Method m : mArray) {
   out.println("----Method name: " + m.getName());
   out.print("----Exceptions throw: ");
   Class[] excArray = m.getExceptionTypes();
   arrayInfo(excArray);
   out.print("----Parameter types: ");
   Class[] parArray = m.getParameterTypes();
   arrayInfo(parArray);
   out.println("----Return type: " + m.getReturnType());
   out.println("----Modifier: " + Modifier.toString(m.getModifiers()));
   out.println();
out.println("-----");
out.println();
out.println("=====
                     ----- Constructor Info -----
Constructor[] conArray = cls.getConstructors();
for(Constructor c : conArray) {
   out.println("----Parameter types: ");
   Class[] parArray = c.getParameterTypes();
   arrayInfo(parArray);
   out.println("----Modifier: " + Modifier.toString(c.getModifiers()));
out.println("=
                          Constructor Info End =
```

After:

```
printClassInfo(ObjClass);
printMethodInfo(ObjClass);
printConstructorInfo(ObjClass);
```

```
// Class Information
public void printClassInfo(Class cls) {
    out.println("===
                               === Basic ClassInfo =======
    out.println("Class: " + cls.getName());
    out.println("Immediate superclass: " + cls.getSuperclass());
    out.println("Is Interface: " + cls.isInterface());
    out.print("Interfaces: ");
    Class[] interArray = cls.getInterfaces();
   arrayInfo(interArray);
    out.println("===
                         ===== Basic ClassInfo End ========");
}
// Method Information
public void printMethodInfo(Class cls) {
    out.println("========= Method Info ==
    Method[] mArray = cls.getDeclaredMethods();
    for(Method m : mArray) {
        out.println("----Method name: " + m.getName());
        out.print("---Exceptions throw: ");
       Class[] excArray = m.getExceptionTypes();
       arrayInfo(excArray);
       out.print("----Parameter types: ");
       Class[] parArray = m.getParameterTypes();
       arrayInfo(parArray);
        out.println("---Return type: " + m.getReturnType());
        out.println("----Modifier: " + Modifier.toString(m.getModifiers()));
        out.println();
    out.println("======== Method Info End ========
```

2. Rename function (rename the method to make it sense and it is easy to be understood by both users and programmers)

Before:

```
// Array recursive helper function
public void rcursiveMethod(Object obj) {
    out.println("----Array name: " + obj.getClass().getName());
    out.println("----Array Component type: " + obj.getClass().getComponentType());
    out.println("----Array length: " + Array.getLength(obj));
    if(obj.getClass().getComponentType().isArray()) {
        for(int i = 0; i < Array.getLength(obj); i++) {
            out.println("No." + i + "= ");
            recursiveMethod(Array.get(obj, i));
            out.println();
        }
    }else {
        for(int i = 0; i < Array.getLength(obj); i++) {
            out.println("No." + i + "= " + Array.get(obj, i));
        }
    }
}</pre>
```

## After:

```
// Array recursive helper function
public void arrayRecursiveMethod(Object obj) {
    out.println("----Array name: " + obj.getClass().getName());
    out.println("----Array Component type: " + obj.getClass().getComponentType());
    out.println("----Array length: " + Array.getLength(obj));
    if(obj.getClass().getComponentType().isArray()) {
        for(int i = 0; i < Array.getLength(obj); i++) {
            out.println("No." + i + "= ");
            arrayRecursiveMethod(Array.get(obj, i));
            out.println();
        }
    }else {
        for(int i = 0; i < Array.getLength(obj); i++) {
            out.println("No." + i + "= " + Array.get(obj, i));
        }
    }
}</pre>
```