Python Applications

debugging code, solving problems

CS101 Lecture #14

Administrivia

Administrivia 1/35

Administrivia

- ▶ Homework #6 is due Today, Nov. 16.
- Prof. Li Er-Ping and Prof. Philip Krein will be out of town tomorrow, so I will (very happily) show up – again – on tomorrow's ENG100 course.
- Any questions for the lab sessions? suggestions or critiques?

Administrivia 2/3

Warmup Quiz

Warmup Quiz 3/35

Question #1

```
a = [ 'alpha','beta','gamma' ]
b = [ 2,3,4 ]
for i,j in enumerate( a ):
    print( i,j )
```

Which of the following answers is a possible line of output of the above code?

A 4 gamma

B 2 gamma

C gamma 4

D gamma 2

(What does the English word "enumerate" mean, and the function definition in python?)

Warmup Quiz 4/35

Question #1

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```

Which of the following answers is a possible line of output of the above code?

A 4 gamma

B 2 gamma ★

C gamma 4

D gamma 2

Warmup Quiz 5/35

Question #2

```
a = [ 'alpha','beta','gamma' ]
b = [ 2,3,4 ]
for i,j in zip( a,b ):
    print( i,j )
```

Which of the following answers is a possible line of output of the above code?

A 4 gamma

B 2 gamma

C gamma 4

D gamma 2

Warmup Quiz 6/35

Question #2

```
a = [ 'alpha','beta','gamma' ]
b = [ 2,3,4 ]
for i,j in zip( a,b ):
    print( i,j )
```

Which of the following answers is a possible line of output of the above code?

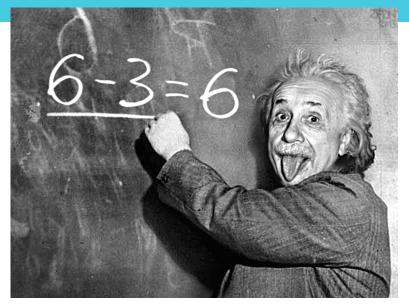
```
A 4 gamma
B 2 gamma
C gamma 4 *
D gamma 2
(What if b = [2,3,4,5]?)
```

Warmup Quiz 7/35

When Things Go Wrong

When Things Go Wrong 8/35





errors are cute

When Things Go Wrong 10/35

My experience with errors:

- You never learn to program correctly without making errors
- Some errors reveal the discrepancies between your way of thinking and the machine's logic
- A genuine intuition is always error-free you make errors when you start to *think*.

When Things Go Wrong 11/35

How do I know it isn't working?

- ➤ What do I expect it to do?
- What is my code doing instead?
- ▶ How to identify the source of error and Fix it?==> Debugging

When Things Go Wrong 12/35

- A few working definitions:
 - **Exceptions** unusual behaviors occurred in the execution of a program; caught by a try:{...}except e:{...} syntax. Most languages (Python, C++, Java) have this.

When Things Go Wrong 13/3

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 - **Exceptions** unusual behaviors occurred in the execution of a program; caught by a try:{...}except e:{...} syntax. Most languages (Python, C++, Java) have this.
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When Things Go Wrong 13/39

- ▶ A few working definitions:
 - **Exceptions** unusual behaviors occurred in the execution of a program; caught by a try:{...}except e:{...} syntax. Most languages (Python, C++, Java) have this.
 - Errors— exceptions that cause the program to be unrunnable
 - Traceback—listing of function calls on the stack at the time the exception (error) arises

When Things Go Wrong 13/35

- A few working definitions:
 - **Exceptions** unusual behaviors occurred in the execution of a program; caught by a try:{...}except e:{...} syntax. Most languages (Python, C++, Java) have this.
 - Errors— exceptions that cause the program to be unrunnable
 - Traceback—listing of function calls on the stack at the time the exception (error) arises
 - Bugs—errors and exceptions, but also miswritten, ambiguous, or incorrect code which in fact runs but does not advertise its miscreancy

When Things Go Wrong

Common exceptions

- SyntaxError
- NameError
- TypeError
- ValueError
- ▶ IOError
- IndexError
- KeyError
- ZeroDivisionError
- IndentationError
- Exception: subsumes all above and many others

When Things Go Wrong 14/35

Common exceptions

- SyntaxError—check missing colons or parentheses
- NameError—check for typos, function definitions
- TypeError—check variable types (coerce if necessary)
- ValueError—check function parameters
- IOError—check that files exist

When Things Go Wrong 15/35

Common exceptions

- ▶ IndexError—don't reference nonexistent list elements
- KeyError—similar to an IndexError, but for dictionaries
- ZeroDivisionError—three guesses...
- IndentationError—check that spaces and tabs aren't mixed
- Exception—generic error category

When Things Go Wrong 16/35

Comprehension Question

```
# calculate squares
d = list(range(10))
while i < 10:
    d[i] = d[i] ** 2.0
    i += 1</pre>
```

Which error would this code produce?

A SyntaxError

B IndexError

C ValueError

D NameError

When Things Go Wrong 17/35

Comprehension Question

Which of the following would produce TypeError?

```
A '2' + 2
B 2 / 0
C 2e8 + (1+0j)
D '2' * 2
```

When Things Go Wrong 18/35

Program stack

```
# in file `main.py`
def do_numerics():
    print(sin(5.0))
```

do_numerics()

```
sin()
print()
do_numerics()
main.py
```

When Things Go Wrong 19/35

Program stack trace

```
Traceback (most recent call last):
    File "main.py", line 7, in <module>
        do_numerics()
    File "main.py", line 4, in do_numerics
        print(sin(5.0))
```

NameError: name 'sin' is not defined

- Read these from end to beginning:
- sin in do_numerics in file main.py

```
sin()
print()
do_numerics()
main.py
```

When Things Go Wrong 20/35

Debugging 21/35

Brian Kernighan:

"Debugging is twice as hard as writing the code in the first place. Therefore, if you write the code as cleverly as possible, you are, by definition, not smart enough to debug it."

Debugging 22/3

This code should find all lines in a file whose first two letters are the same:

```
for line in open( "words.txt" ):
    line = line.strip()
    if len( line ) >= 2:
        a,b = line[1:3]
    if a == b:
        print( line )
```

Debugging 23/35

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    line = line.strip()
    if len( line ) >= 2:
        print( line )
        a,b = line[1:3]
        print( a,b )
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Debugging 24/35

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Debugging 25/35

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Debugging 26/35

Debugging strategies

- Start early.
- Read the problem statement carefully.
- Add print statements.
- Chart the flow of the program.
- Break the program down into functions.
- Document functions before writing them.
- **▶** Show it to someone else. People have blindspots.
- Make no assumptions! If your thinking is not precise, your code will not be precise.
- Start over from scratch. Take a fresh look at the problem.

Debugging 27/3

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- ▶ Break the program down into functions.
- Document functions before writing them.
- Show it to someone else. Everyone has a blind spots someone else can easily see.
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Debugging 28/35

Style 29/35

What makes a good Python code?

Style 30/35

- Use descriptive variable names.
- ▶ Why do we write comments?

Style 31/35

- Document your code!
- Every function should have a docstring.

```
def warning( msg ):
    '''Display a warning message.'''
    print( 'Warning: %s'%msg)
```

- Docstrings explain what the function does and what its parameters are.
- ➤ They always are triple-quoted strings on the first line of the function block.

help(warning)

Style 32/35

- Use functions to structure code (also called code refactoring).
- This makes code more readable (and debuggable!).
- A main function lets you organize your program's logic succinctly.

Style 33/35

- A main function lets you organize your program's logic succinctly.
- ▶ We have a special way of writing these so that we can load our code as a module or execute it alone.
- A module's '___name___' (a built-in variable) is set to '___main___' when it is executed as a script, but not when it is imported

```
def main():
    # your code here

if __name__ == '__main__':
    main()
```

Style 34/35

Course outline

```
Course Summary:
    Python basics:
       operators, expressions, data types, data
       structures
    Python applications:
       workflow, I/O, ★debugging
   Scientific Python:
       plotting, calculating, modeling, simulation,
       optimization
    MATI AB:
       recap of the above
★(you are here)
```

Style 35/35