# **Python Basics!**

scripting, logic, control

CS101 Lecture #6

# Administrivia

Administrivia 1/35

#### Administrivia

▶ Homework #3 is due Friday Sep. 16.

Administrivia 2/3.

# Warmup Quiz

Warmup Quiz 3/35

### Question #1

```
s = "74.125.21.147"
i = s.find(".")
x = s[i+1:i+3]
x = x^{-*} 2
What is the value of x?
 A "125125"
 B 250
 C "1212" *
 D 24
```

Warmup Quiz 4/35

# **Composing Functions**

```
def pow(a, b):
    y = a ** b
    return y
```

Composing Functions 6/35

## Defining functions

- > We define a function with the following:
  - the keyword def
  - the name of the function
  - a pair of parentheses
  - a **block** of code

Composing Functions 7/3

Composing Functions 8/35

### Block

- A section of code grouped together.
- **▶** Begins with a :.
- Contents of the block are indented:

```
def hello():
    print('hello')
```

Composing Functions 9/35

### Scope

- Variables defined inside of a block are independent of variables outside of the block.
- Variables inside a block do not exist outside of the block.
- ▶ Blocks are isolated from the rest of the code!

Composing Functions 10/3:

```
a = 5
def fun():
a = 3
b = 4
a = a + b %
```

Composing Functions 11/3

```
a = 5
def fun():
    a = 3
    b = 4
    a = a + b %
fun() %
```

Composing Functions 11/3

```
a = 5
def fun():
    a = 3
    b = 4
    a = a + b %
fun() %
print(a)
```

Composing Functions 11/3

#### return

Functions can return values with the keyword return.

```
def three():
    return 3
```

return immediately exits a function.

```
def zero():
    return 0
    print('0')
```

Composing Functions 12/3

#### Parameters

- Functions can accept values as parameters (input, arguments).
- ➤ These variables are declared in the function header.
- Multiple parameters are separated by commas.

```
def print_message( msg ):
    print( msg )
```

Composing Functions 13/38

```
def fun(a):
    return a+2
x = fun(2) * fun(3)
What is the value of x?
 A 6
 B 8
C 24
 D None of the above. *
```

Composing Functions 14/35

```
def fun(m):
    return m.title().swapcase()
x = fun("abb") + fun("acab")
What is the value of x?
 A 'AbbAcab'
 B 'aBBaCAB' *
 C 'abbacab'
 D 'ABBACAB'
```

Composing Functions 15/3

```
def fun(a,b):
    c = ((a + ' ') * len(b)).title()
x = fun("ab", "caa")
What is the value of x?
 A 'ab ab ab '
 B'Ab Ab Ab'
 C 'AB AB AB '
 D None of the above. *
```

Composing Functions 16/3

```
def fun(a,b):
    c = ((a + ') * len(b)).title()
    return c
x = fun("ab", "caa")
What is the value of x?
A 'ab ab ab '
 B 'Ab Ab Ab '*
C'AB AB AB'
```

Composing Functions 17/3

# **Boolean Logic**

#### Boolean

- **bool** is a type with two possible values:
  - True
  - False
- We use these to make decisions.
- Their logic is based on Boolean algebra.
- Operators:
  - and
  - or
  - 🛂 not

Boolean Logic 19/35

## Example: Boolean logic

$$0 < x \le 10$$
 (x > 0) and (x <= 10)

Boolean Logic 20/38

### Boolean operators

and	True	False
True	True	False
False	False	False

or True False True True True False True False True when BOTH inputs are true

True when EITHER input is true

Boolean Logic 21/3

### Boolean operators

not Result True False False True

Inverts truth-value

Boolean Logic 22/3.

```
def fun():
    return True and False

x = fun() and not (True or False)

What is the value of x?
    A True
    B False *
```

Boolean Logic 23/38

### Comparison operators

- ➤ These produce Boolean output.
  - less than, <</p>
  - 🛂 greater than, >
  - less than or equal to, <=</p>
  - greater than or equal to, >=
  - equal to, ==
  - not equal to, !=

Boolean Logic 24/35

```
a = 5
b = 3

x = (a < 5) and ((b <= 5) or (a != b))

What is the value of x?
    A True
    B False *</pre>
```

Boolean Logic 25/3.

```
a = 'URSA MAJOR'
b = 'GEMINI'

x = a < b and a[1] != b[-2]

What is the value of x?
   A True
   B False *</pre>
```

Boolean Logic 26/35

```
def fun(a,b):
    return a < b
a = 3
b = 4
x = fun(b,a)

What is the value of x?
A True
B False *</pre>
```

Boolean Logic 27/3

## **Conditional Execution**

Conditional Execution 28/35

### Control flow

- Control flow represents actual sequence of lines executed by processor.
- Conditional execution lets you execute (or not) a block of code based on logical comparison.

Conditional Execution 29/35

### Example: *if* statement

```
ans = input( "Enter a number:" )
if float(ans) < 0:
    print( "The number was negative." )</pre>
```

Conditional Execution 30/35

### *if* statement

- ▶ We create an if statement as follows:
  - the keyword if
  - a logical comparison (results in bool)

a **block** of code

Conditional Execution 31/38

#### Alternative execution

- This lets us make decisions in the program!
- We can change program behavior as it executes.

Conditional Execution 32/38

### Example: *if* statements

```
ans = input( "Enter a number:" )
if float(ans) < 0:
    print( "The number was negative." )
if float(ans) > 0:
    print( "The number was positive." )
if float(ans) == 0:
    print( "The number was zero." )
```

Conditional Execution 33/3

# Reminders

Reminders 34/35

#### Reminders

- ▶ Homework #3 is due Friday Sep. 16.
- Labs resume next week.

Reminders 35/35