

# Python Basics!

lists and loops

CS101 Lecture #7

# Administrivia

- ❖ Homework #3 is due Friday Sep. 16.
- ❖ Midterm #1 will be Monday Oct. 3, covering through Lecture #11. (evening)

# Warmup Quiz

# Question #1

```
a = 1
def fun(a,b):
    return a + b
a = fun( a,a ) + a
```

What is the final value of a?

A 2

B 3 ★

C 4

# Question #1 (Worked)

```
a = 1
def fun(c,b):
    return c + b
a = fun( a,a ) + a
```

## Question #2

```
x = 10
if ((x/2) < 5) or ((x%3) == 1):
    x = x + 2
if (x != 10) or ((x**2) <= 144):
    x = x * 2
```

What is the final value of x?

- A 10
- B 12
- C 20
- D 24 ★

# Question #3

```
def fun(x):  
    if x and x:  
        return not x  
    return x or x  
  
x = fun(True) or fun(False)
```

What is the final value of x?

A True

B False ★



## Question #4

```
def fun(a,b):  
    if len(a)+len(b)>5:  
        return (a+b)[0:5]  
    return (b+a)+str(len(a))  
  
x = fun("abc","def") + fun("gh","ij")
```

What is the final value of x?

- A 'abcdefijgh4'
- B 'defabcghij4'
- C 'abcdeijgh'
- D 'abcdeijgh4' ★

## Question #5

The following code should increment x if the hundreds place contains a zero:

```
def fun(x):  
    if x < 100 or ???:  
        return x+1  
    return x
```

What should replace the ??? to complete the code? Assume x is an integer.

- A `x.string(3) == '0'`
- B `str(x)[-3] == '0' *`
- C `((x//100) % 10) == 0 *`
- D None of the above.

# Container Data Types

# Example

```
colors = [ 'red', 'yellow', 'blue',  
           'jale', 'ulfire' ]  
for color in colors:  
    print( color.title() )
```

# *list* data type

- The `list` type represents an ordered collection of items.
- `list` is an `iterable` and a `container`.
- Containers hold values of any type (doesn't have to be the same).

# *list* statement

- We create a `list` as follows:
  - opening bracket [
  - one or more comma-separated data values
  - closing bracket ]

# *list* statement

- ▣ lists work a bit like strings:

```
x = [ 10, 3.14, "Ride" ]
```

```
print( x[1] )  
print( x[1:3] )  
print( len(x) )
```

# *list* statement

- ✦ But strings are *immutable* (we can't change contents without creating a new string):

```
s = "good advise"  
s[9] = 'c'                # nope  
  
s = s[:9] + 'c' + s[9:]   # this way
```



# *list* statement

- ✦ We can change `list` content—they are mutable.

```
x = [ 4,1,2,3 ]  
x[3] = -2  
x.append(5)  
del x[1]  
x.sort()
```

← item assignment

# Loops

# Loops

- ✦ We frequently need to process each value in a set of values.
- ✦ Two kinds: `while` and `for`

# Example: *while* Loop

```
number = 10
while number > 0:
    print(number)
    number = number - 1
print('Blast off!')
```

# Defining loops: *while*

- ❖ A `while` loop has only:
  - ❑ the keyword `while`
  - ❑ a logical comparison (`bool`-valued result)
  - ❑ a **block** of code

# Example

The following code should increment x if the hundreds place contains a zero:

```
x = 3
while x > 0:
    print("Hello")
    x -= 1
```

How many times is 'Hello' printed?

- A zero
- B once
- C twice
- D thrice
- E four times

# String comparison methods

- ✦ These produce Boolean output.
  - `isdigit()` Does a string contain only numbers?
  - `isalpha()` Does a string contain only text?
  - `islower()` Does a string contain only lower-case letters?
  - `isupper()` Does a string contain only upper-case letters?

# Example: String comparison

```
answer = input( 'How do you feel?  ' )  
if not answer.isalpha():  
    print( "I don't understand." )  
else:  
    print( "Ah, you feel %s." % answer )
```



# Exercise

Write a program for a user to create a new password. The program should accept a password attempt from the user and check it with the function `validate_password`. If the password is valid, the program ends. If the password is invalid, the program asks for a new attempt, repeating until the user enters a valid password.

# Solution

```
pwd = input("Enter a password: ")
while not validate_password(pwd):
    pwd = input("INVALID! Try again: ")
print("Your password is valid.")
```

# Infinite loops

- ✚ Make sure that your code always has a way to end!

```
while True:  
    print('Hello!')
```

# Infinite loops

- ❖ Make sure that your code always has a way to end!

```
while True:  
    print('Hello!')
```

- ❖ Use Ctrl+C to break free.

# Accumulator pattern

- Design patterns are common structures we encounter in writing code.
- The accumulator pattern uses an accumulator variable to track a result inside of a loop:

```
i = 0
sum = 0
while i <= 4:
    sum += i
    i += 1
```

# Example

```
i = 0
sum = 0
while i <= 4:
    sum += i
    i += 1
```

What is the value of **sum**?

A 6

B 10

C 15

D None of the above.

# Example

```
i = 0
sum = 0
while i < 7:
    if (i % 2) == 1:
        sum += i
        i += 1
```

What is the value of `sum`?

- A 9
- B 12
- C 16
- D 21

# Exercise

Write a function to sum all of the digits in a number.

$$12145 \rightarrow 1 + 2 + 1 + 4 + 5 \rightarrow 13$$



# Solution (*while*)

```
def sum_digits( n ):
    s = str( n )
    i = 0
    result = 0
    while i < len( s ):
        result = result + int( s[i] )
        i = i + 1
    return result
```

# Reminders

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