```
1 #include <stdio.h>
 2
 3 int main()
 4 {
 5
         int a, b;
         double x, y;
 6
 7
      printf("%.2f\n", 3.5+1/2+56%10);
 8
 9
       scanf("%d", &a);
printf("%d\n", a++*1/3);
10
11
12
       scanf("%d%lf%lf", &a, &x, &y);
printf("%.2f\n", x+a%3*(int)(x+y)%2/4);
13
14
15
      scanf("%d%d%lf%lf", &a, &b, &x, &y);
printf("%.2f", (float)(a+b)/2+(int)x%(int)y);
16
17
18
        return 0;
19
20 }
21
```

```
1
    #include <stdio.h>
 2
 3 int main()
 4 {
 5
          int a, b, c;
         double x, y;
 6
 7
       scanf("%d%d%d", &a, &b, &c);
printf("%d\n", b>c&&b==c);
 8
 9
10
       scanf("%d%d%d", &a, &b, &c);
printf("%d\n", !(a>b)&&!c||1);
11
12
13
       scanf("%d%d%d", &a, &b, &c);
printf("%d\n", !(x=a)&&(y=b)&&0);
14
15
16
       scanf("%d%d%d", &a, &b, &c);
printf("%d\n", !(a+b)+c-1&&b+c/2);
17
18
19
        printf("%d\n", 1&&30%10>=0&&30%10<=3);
20
21
         return 0;
22
23
24
```

```
1
    #include <stdio.h>
 2
 3 int main()
 4 {
          int a, b, c;
 5
 6
        scanf("%d%d", &a, &b);
printf("%d\n", a+=a+b);
 7
 8
 9
       scanf("%d%d%d", &a, &b, &c);
printf("%d\n", a*=b%c);
10
11
12
       scanf("%d%d", &a, &c);
printf("%d\n", a/=c-a);
13
14
15
       scanf("%d", &a);
printf("%d\n", a+=a-=a*=a);
16
17
18
       scanf("%d%d", &a, &b);
printf("%d\n", a=(a=++b,a+5,a/5));
19
20
21
        scanf("%d%d", &a, &b);
printf("%d\n", (a>=b>=2)?1:0);
22
23
24
25
         return 0;
26 }
27
```

```
1
    #include <stdio.h>
 2
 3
    int main()
 4
 5
         unsigned int i, n;
         unsigned int t=1;
 6
 7
         float f_pi=2.0, f_i=1.0;
         double d pi=2.0, d i=1.0;
 8
 9
10
       scanf("%u", &n);
11
        scanf("%u", &t);
12
        for (i=0; i<n; i++) {
13
14
             switch (t) {
15
                case 1:
                    f_pi *= 4.0*f_i*f_i/(2*f_i-1)/(2*f_i+1);
16
17
                    f i += 1.0;
                    break;
18
19
                case 2:
20
                    d_pi *= 4.0*d_i*d_i/(2*d_i-1)/(2*d_i+1);
21
                    d i += 1.0;
22
                    break;
23
           }
24
         }
25
26
        switch (t) {
27
            case 1:
28
                printf("%.8f\n", f_pi);
29
                break;
30
            case 2:
                printf("%.16f\n", d_pi);
31
32
                break;
33
         }
34
35
        return 0;
36
   }
37
```

```
#include <stdio.h>
 1
 2
 3 int main()
 4
 5
        int xi, yi;
        float xf, yf;
 6
 7
       printf("输入一个整数:");
 8
9
        scanf("%d", &xi);
10
        if (xi<0 || xi>=30) {
           printf("x输入错误,要求0<=x<30");
11
12
           return 1;
13
14
       switch (xi/10) {
15
           case 0:
16
               yi = xi;
               break;
17
18
           case 1:
19
               yi = xi*xi+1;
20
               break;
21
           case 2:
22
               yi = xi*xi*(xi+1)+1;
23
       printf("x=%d时, y=%d\n", xi, yi);
24
25
       printf("输入一个实数:");
26
27
        scanf("%f", &xf);
28
        if (xf<0 || xf>=30) {
           printf("x输入错误,要求0<=x<30");
29
30
           return 2;
31
32
        if (xf<10)
           yf = xf;
33
34
        else if (xf<20)
          yf = xf*xf+1;
35
36
37
           yf = xf*xf*(xf+1)+1;
38
        printf("x=%f时, y=%f", xf, yf);
39
40
       return 0;
41
   }
42
```

```
#include <stdio.h>
 1
 2
 3 int main()
 4 {
 5
        int
            n, i;
 6
        int s1, s2;
 7
        double s3;
 8
9
       scanf("%d", &n);
10
        if (n<=0) {
           printf("输入数据不是正整数");
11
12
           return 1;
       }
13
14
       s1 = s2 = 0;
15
16
       s3 = 0.0;
17
       for (i=1; i<=n; i++) {
18
           s1 += i;
19
           s2 += (2*i)-1;
20
           s3 += ((i%2)?1.0:-1.0)/i;
21
       printf("for:s1=%d,s2=%d,s3=%f\n", s1, s2, s3);
22
23
24
       s1 = s2 = 0;
25
       s3 = 0.0;
26
       i = 1;
        while (i<=n) {
27
28
           s1 += i;
29
           s2 += (2*i)-1;
           s3 += ((i%2)?1.0:-1.0)/i;
30
           i++;
31
32
33
       printf("while:s1=%d,s2=%d,s3=%f\n", s1, s2, s3);
34
       s1 = s2 = 0;
35
       s3 = 0.0;
36
        i = 1;
37
38
        do {
           s1 += i;
39
           s2 += (2*i)-1;
40
           s3 += ((i%2)?1.0:-1.0)/i;
41
42
            i++;
        } while (i<=n);</pre>
43
        printf("do while:s1=%d,s2=%d,s3=%f\n", s1, s2, s3);
44
45
46
        return 0;
47
   }
48
```

```
1
   #include <stdio.h>
 2
 3 int main()
 4 {
 5
       int n;
       int i, j;
 6
       long long sum, fact;
 7
8
     scanf("%d", &n);
if (n<1 || n>16) {
9
10
          printf("输入错误");
11
12
          return 1;
      }
13
14
      sum = 0;
15
16
       for (i=1; i<=n; i++) {</pre>
17
          fact = 1;
18
          for (j=1; j<=i; j++)</pre>
           fact *= j;
19
20
          sum += fact;
21
      printf("两层循环结果: %lld\n", sum);
22
23
24
      sum = 0;
25
      fact = 1;
26
      for (i=1; i<=n; i++) {</pre>
27
          fact *= i;
28
          sum += fact;
29
30
       printf("单层循环结果: %lld\n", sum);
31
32
       return 0;
33 }
34
```

```
#include <stdio.h>
 1
 2 #include <math.h>
 3
 4 int main()
 5 {
        double a0, a1, a2, a3;
 6
        double e;
 7
        double x, x1;
 8
9
        double a, b, c;
10
        double fa, fb, fc;
11
        int
             n;
12
      scanf("%lf%lf%lf%lf", &a3, &a2, &a1, &a0);
13
14
       scanf("%lf", &e);
15
16
       // 牛顿法
17
       scanf("%lf", &x1);
       n = 0;
18
19
       do {
20
           x = x1;
21
           x1 = x - (a3*x*x*x+a2*x*x+a1*x+a0) / (3*a3*x*x+2*a2*x+a1);
22
            n++;
       } while (fabs(x1-x) >= e);
23
24
       printf("%f\n%d\n", x1, n);
25
       // 二分法
26
27
       scanf("%lf%lf", &a, &b);
28
       n = 0;
29
       fa = a3*a*a*a+a2*a*a+a1*a+a0;
30
       fb = a3*b*b*b+a2*b*b+a1*b+a0;
31
       if (fa*fb > 0) {
32
           printf("区间内无解或有多个解");
33
           return 1;
34
        do {
35
           c = (a+b)/2;
36
37
           fc = a3*c*c*c+a2*c*c+a1*c+a0;
38
           if (fa*fc > 0)
39
               a = c;
            else
40
41
               b = c;
            n++;
42
43
       }while (fabs(b-a)>=e);
        printf("%f\n%d\n", b, n);
44
45
46
        return 0;
47 }
48
```