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```
1
   #include <stdio.h>
 2
 3 int main()
 4 {
 5
        printf("sizeof(int)=%ld\n", sizeof(int));
        printf("sizeof(char)=%ld\n", sizeof(char));
 6
        printf("sizeof(float)=%ld\n", sizeof(float));
printf("sizeof(double)=%ld\n", sizeof(double));
 7
 8
        printf("sizeof(long)=%ld\n", sizeof(long));
9
10
        printf("sizeof(unsigned)=%ld\n", sizeof(unsigned));
11
        return 0;
12 }
13
```

```
1
     #include <stdio.h>
 2
 3 int main()
 4 {
 5
           char c;
          unsigned short s;
 6
          double d;
 7
 8
       printf("Input one char:");
c=getchar();
printf("ASCII:%d\n", c);
9
10
11
12
      printf("Input one short:");
scanf("%hu", &s);
printf("unsigned short:%u\n", s);
13
14
15
16
       printf("Input one real:");
scanf("%f", &d);
printf("double:%g\n", d);
17
18
19
20
          return 0;
21
22 }
23
```

```
1 #include <stdio.h>
 2
 3 int main()
 4 {
 5
          float a=1.75, b=1.35;
 6
          float c=a+b;
 7
8     printf("%f,%.7f\n", c, c);
9     a = 1.234567e10;
10     b = 20;
11     c = a + b;
12     printf("%f,%f\n", a, c);
10
11
12
13
14 return 0;
15 }
16
```

```
1 #include <stdio.h>
2
3 int main()
4 {
5     char c;
6     unsigned char uc;
7     short s;
8
9     c = 125+126;
10     uc = 125+126;
11     s = 125+126;
12     printf("%d,%d,%d\n", c, uc, s);
13
14     return 0;
15 }
16
```

```
1  #include <stdio.h>
2
3  int main()
4  {
5    int i;
6    float f;
7
8    i = 123456789+1234567890;
9    f = 123456789+1234567890;
10    printf("%d,%f\n", i, f);
11
12    return 0;
13  }
14
```

```
1
     #include <stdio.h>
 2
 3 int main()
 4
 5
          int i=-1;
          float f=3;
 6
 7
 8
         printf("%d,%d\n", -(-i), -i);
        printf("int_div:%d,%d\n", 2/3, 3/2);
printf("int_double_div:%f,%f\n", 2.0/3, 3.0/2);
9
10
         printf("%%+-:%d,%d,%d\n", 1%-2, -1%2, -1%-2);
11
        printf("++i=%d,--f=%f\n", ++i, --f);
printf("i=%d,f=%f\n", i, f);
12
13
        printf("i++=%d,f--=%f\n", i++, f--);
14
         printf("i=%d,f=%f\n", i, f);
15
16
         return 0;
17
18 }
19
```

```
1
    #include <stdio.h>
 2
 3 int main()
 4 {
 5
 6
          int a=3, b=3, c=3;
 7
 8
         printf("a>b:%d,a<b:%d,a==b:%d\n", a>b, a<b, a==b);
         printf("a is odd:%d,b is odd:%d\n", a%2, b%2);
9
        printf("a can be divided by b:%d\n", a%b==0);
10
        printf("a==b==c:%d\n", a==b==c);
printf("a+b>b-c:%d\n", a+b>b-c);
printf("a+(b<c):%d\n", a+(b<c));</pre>
11
12
13
14
15
         return 0;
16 }
17
```

```
#include <stdio.h>
  1
  2
  3 int main()
  4 {
  5
  6
             int i, res;
 7
        scanf("%d", &i);
res = (i==0)&&i++;
printf("&&=%d,i=%d\n", res, i);
res = (i==1)||i--;
printf("||=%d,i=%d\n", res, i);
res = (i==1)||(i==2)||(res==0);
printf("res=%d\n", res);
 8
 9
10
11
12
13
14
15
            return 0;
16
17 }
18
```

```
1 #include <stdio.h>
 2
 3 int main()
 4 {
 5
        int a, b, c, max;
 6
     scanf("%d%d%d", &a, &b, &c);
max = (a>b) ? a : b;
 7
8
       printf("max of a b:%d\n", max);
max = (max>c) ? max : c;
9
10
        printf("max of a b c:%d\n", max);
11
12
13
        return 0;
14 }
15
```