

ZIDI ABDERRAHMEN

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Aspiring Mobile & Web Developer with experience in Android app development using Kotlin, Java and designing responsive websites.

Passionate about creating user-friendly UI/UX solutions and eager to contribute to innovative software projects through collaboration and continuous learning.

EDUCATION

BACHELOR'S DEGREE IN COMPUTER TECHNOLOGIES 2024 – 2027 (EXPECTED)
Higher Institute of Technological Studies | Tozeur, Tunisia

BACCALAUREATE IN INFORMATION SCIENCES 2024
Institute Ali Bach Hamba | Bizerte, Tunisia

INTERNSHIP

INTERN JAN 2025 – FEB 2025
OWLIANCE TUNISIE | ARIANA, TUNIS

- Studied Angular's architecture, including components, services, and two-way data binding, to build scalable front-end applications.
- Designed high-fidelity UI mock-ups and interactive prototypes for a web application using Figma, ensuring user-friendly and responsive layouts.
- Built and maintained the front-end architecture using Angular in Visual Studio Code, implementing modular components and integrating RESTful APIs for dynamic data handling.
- Collaborated with the Owliance Tunisie development team to conduct unit testing and user acceptance testing, ensuring 95%+ functionality and cross-browser compatibility.
- Optimized application performance by refining code and reducing load times by 20% through efficient state management.
- Documented the development process and created user guides to support team onboarding and future maintenance.

SKILLS

PROGRAMMING

Kotlin, Java, Python, TypeScript, JavaScript

WEB DEVELOPMENT

HTML, CSS, XML, Angular, Responsive Design

UI/UX

Flutter, Wireframing, Prototyping, User-Centered Design

TOOLS

Android Studio, Visual Studio Code, Figma, Git, GitHub, Canva

SOFT SKILLS

Problem-Solving, Time Management, Adaptability

PROJECTS

PERSONAL PORTFOLIO WEBSITE

2025

HTML | CSS | JavaScript

- Designed and deployed a responsive personal portfolio site to showcase projects and demonstrate front-end development skills.
- Ensured mobile-friendly design with responsive layouts.
- Deployed on GitHub Pages, demonstrating version control with Git.

TIC TAC TOE GAME

2024

XML | Kotlin

- Developed a two-player Tic Tac Toe game using Kotlin and XML for Android platforms.
- Designed an intuitive user interface to enhance player experience.
- Implemented game logic to ensure seamless functionality and fair play.
- Built as a beginner project to strengthen algorithmic problem-solving skills.

STORIES APP

2024

XML | Java

- Mobile application that helps users store and manage personal stories on a single page.
- Features include user input, dynamic storage, and clean UI.

LANGUAGES

ARABIC

Native

ENGLISH

Intermediate

FRENCH

Basic