

# ZIDI ABDERRAHMEN

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**Aspiring Mobile & Web Developer with experience in Android app development using Kotlin, Java and designing responsive websites.**

Passionate about creating user-friendly UI/UX solutions and eager to contribute to innovative software projects through collaboration and continuous learning.

## EDUCATION

**BACHELOR'S DEGREE IN COMPUTER TECHNOLOGIES** 2024 - 2027 (EXPECTED)  
Higher Institute of Technological Studies | Tozeur, Tunisia

**BACCALAUREATE IN INFORMATION SCIENCES** 2024  
Institute Ali Bach Hamba | Bizerte, Tunisia

## INTERNSHIP

**INTERN** JAN 2025 - FEB 2025  
OWLIANCE TUNISIE | ARIANA, TUNIS

- Studied Angular's architecture, including components, services, and two-way data binding, to build scalable front-end applications.
- Designed high-fidelity UI mock-ups and interactive prototypes for a web application using Figma, ensuring user-friendly and responsive layouts.
- Built and maintained the front-end architecture using Angular in Visual Studio Code, implementing modular components and integrating RESTful APIs for dynamic data handling.
- Collaborated with the Owlance Tunisie development team to conduct unit testing and user acceptance testing, ensuring 95%+ functionality and cross-browser compatibility.
- Optimized application performance by refining code and reducing load times by 20% through efficient state management.
- Documented the development process and created user guides to support team onboarding and future maintenance.

## SKILLS

### PROGRAMMING

Kotlin, Java, Python, TypeScript, JavaScript

### WEB DEVELOPMENT

HTML, CSS, XML, Angular, Responsive Design

### UI/UX

Flutter, Wireframing, Prototyping, User-Centered Design

## TOOLS

Android Studio, Visual Studio Code, Figma, Git, GitHub, Canva

## SOFT SKILLS

Problem-Solving, Time Management, Adaptability

## PROJECTS

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### PERSONAL PORTFOLIO WEBSITE

2025

HTML | CSS | JavaScript

- Designed and deployed a responsive personal portfolio site to showcase projects and demonstrate front-end development skills.
- Ensured mobile-friendly design with responsive layouts.
- Deployed on GitHub Pages, demonstrating version control with Git.

### TIC TAC TOE GAME

2024

XML | Kotlin

- Developed a two-player Tic Tac Toe game using Kotlin and XML for Android platforms.
- Designed an intuitive user interface to enhance player experience.
- Implemented game logic to ensure seamless functionality and fair play.
- Built as a beginner project to strengthen algorithmic problem-solving skills.

### STORIES APP

2024

XML | Java

- Mobile application that helps users store and manage personal stories on a single page.
- Features include user input, dynamic storage, and clean UI.

## LANGUAGES

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### ARABIC

Native

### ENGLISH

Intermediate

### FRENCH

Basic