README.md for Question 5.3

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5.3 Question 3: The FINAL Challenge

Strategy 1: Time-Minimization with a Gradient-Based Optimizer

This first strategy models the problem as a classic non-linear constrained optimization task. The goal is to find the fastest possible time to complete the 350 km race, subject to the physical limitations of the car, primarily the battery capacity. The problem is solved using a powerful gradient-based algorithm.

Model Formulation

- Objective: Minimize the total race time, t_f .
- **Decision Variables:** The velocity profile of the car, discretized into a vector of 100 constant-velocity steps, v_i for i = 1, ..., 100.

• Constraints:

- The final State of Charge (SOC) must be greater than or equal to the minimum limit: $SOC(t_f) \ge 20\%$.
- The velocity at each step must remain within the physical and regulatory bounds: $30 \,\mathrm{km/h} \le v_i \le 100 \,\mathrm{km/h}$.

Implementation Details

The optimization problem was solved using SciPy's minimize function with the SLSQP (Sequential Least Squares Programming) algorithm. This method is well-suited for non-linear problems with both equality and inequality constraints.

The objective and constraint functions are evaluated by a physics simulator. For any given velocity profile, the simulator runs a step-by-step loop that:

- 1. Calculates resistive forces (aerodynamic drag and rolling resistance).
- 2. Determines the required motor power output.
- 3. Calculates the solar power input using a synthetic sine-curve model for the race day.
- 4. Updates the battery's state of charge based on the net power flow.

If a trial velocity profile results in the battery SOC dropping below 20% before the finish line, the simulation fails, and a large penalty is returned to the optimizer to steer it away from such infeasible solutions.

Results and Analysis

The optimizer successfully converged after 52 iterations, finding an optimal race time of **3.93** hours. The resulting strategy is visualized in the plots below.

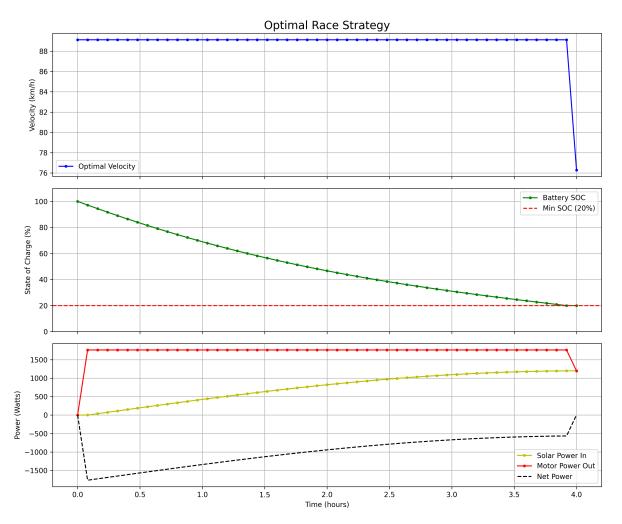


Figure 1: Optimal race strategy plots showing the velocity profile, battery state of charge (SOC), and power consumption over the duration of the race.

Key Observations:

- Velocity Profile: The optimal strategy is to maintain a nearly constant, high velocity (around 89 km/h) for the entire race. The sharp drop at the very end is an artifact of the final time step being used to precisely meet the 350 km distance without overshooting.
- Battery SOC: The battery depletes steadily from a full charge (100%) down to the minimum permissible level, finishing at exactly 20.0%. This shows that the final SOC is an active constraint, meaning the optimizer used the battery's full available energy to achieve the fastest time.
- Power Dynamics: The motor's power output is consistently high, and the net power is always negative. This confirms that the strategy relies on draining the stored battery energy, as the solar panels alone cannot sustain this speed.

Conclusion: The strategy is essentially a "pedal-to-the-metal" approach: drive as fast as the constraints will allow. The optimal speed is dictated by the total amount of energy available in

the battery, which is expended over the race distance to achieve the minimum possible time.

Strategy 2: Hierarchical Optimization on Real-World Route Data

This second strategy represents a major leap in fidelity and robustness. Instead of a simplified, flat track, this model uses **real-world route data** (GPS coordinates and altitude) for the Chennai to Bangalore route. To handle this complexity, it employs a sophisticated, multi-stage hierarchical optimization approach.

Model Formulation Enhancements

While the core objective (minimize time) and constraints (final SOC, velocity limits) remain, the underlying model is far more detailed:

- Physics Model: The simulation now calculates gravitational forces (F_{gravity}) for each segment of the race based on the change in altitude from the loaded route data. This captures the energy cost of climbing hills and the energy recovery from regenerative braking on descents.
- **Decision Variables:** The velocity is now optimized for each coarse *segment* of the route, directly linking speed to the specific terrain ahead.

Hierarchical Optimization Workflow

The complexity of a high-resolution route (thousands of segments) makes direct optimization computationally infeasible. This strategy cleverly breaks the problem down into manageable stages:

- 1. Route Downsampling: The high-resolution route is first downsampled to a coarser set of points (e.g., one point every 30). This reduces the number of decision variables for the main optimization task, making it tractable.
- 2. **Intelligent Initial Guess:** A rules-based algorithm generates a smart starting velocity profile. For each coarse segment, it attempts to solve for the "energy-neutral" velocity—the speed at which solar power input exactly matches the power needed to overcome resistance on that specific slope.
- 3. Two-Phase Optimization: A powerful hybrid approach is used to find the solution:
 - Global Search: First, a differential_evolution algorithm performs a broad, stochastic search to find a good "ballpark" solution, effectively avoiding local minima.
 - Local Refinement: The best solution from the global search is then used as the starting point for the SLSQP algorithm to precisely refine the velocity profile.
- 4. **Result Upsampling:** Finally, the optimized coarse velocity profile is upsampled back to the original high-resolution route to run a final, high-fidelity simulation and generate the results.

Results and Analysis

The final strategy, based on the global optimizer's result after the local optimizer failed, achieved a race time of **4.54** hours with a final battery SOC of **51.4**%.

Key Observations:

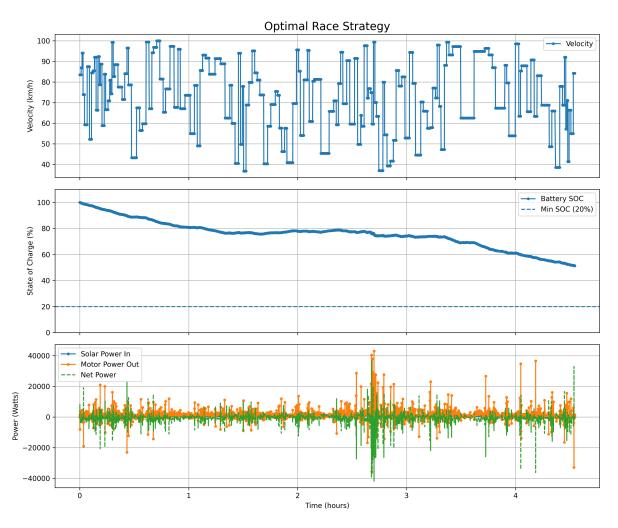


Figure 2: Strategy 2 results, showing a dynamic velocity profile that adapts to the real-world terrain of the Chennai-Bangalore route.

- Dynamic Velocity Profile: Unlike the flat velocity of the first strategy, this profile is highly variable. The car constantly adjusts its speed, likely slowing down for steep inclines and speeding up on descents to manage energy.
- Realistic Power and SOC: The power plot is extremely volatile, showing large spikes in power consumption (for uphills) and significant negative spikes from regenerative braking (on downhills). Consequently, the SOC curve is no longer a smooth line; its descent rate changes, and it even flattens or slightly increases during periods of regen.
- Conservative Strategy: The final SOC of 51.4% is well above the 20% limit.

Conclusion: This hierarchical approach produces a far more realistic and intelligent race strategy. By optimizing over real-world terrain data, the model learns to actively manage its energy by adapting its speed to the changing road gradient, a behavior that is essential for a real race.