```
values v ::= x
                                                                                      variable
                           | ()
                                                                                      unit
                                                                                      integer
                           | Left v | Right v
                                                                                      sum\ constructors
                           | (v_1, v_2)
                                                                                      pair
                               \mathtt{fun}\ x \mapsto c
                                                                                      function
                               \texttt{handler} (\texttt{ret} \ x \mapsto c_r; h)
                                                                                      handler
    computations c ::= ret v
                                                                                      returned value
                            | match v with (x, y) \mapsto c
                                                                                      product match
                               match v with Left x \mapsto c_1 \mid \text{Right } x \mapsto c_2
                                                                                      sum match
                               v_1 v_2
                                                                                      application
                                op(v; y.c)
                                                                                      operation call
                               let rec f x = c_1 in c_2
                                                                                      recursive function
                                \mathtt{do}\ x \leftarrow c_1\ \mathtt{in}\ c_2
                                                                                      sequencing
                                with v handle c
                                                                                      handling
operation clauses h ::= \emptyset \mid h \cup \{op(x; k) \mapsto c_{op}\}
```

Figure 1:  $\it EEFF$  Term Syntax

Figure 2: *EEFF* Operational Semantics

```
(\text{value}) \ \text{type} \ A, B \quad ::= \quad \texttt{unit}
                                                                                                                                                         unit type
                                                    int empty  A + B  A \times B  A \rightarrow \underline{C}  \underline{C} \Rightarrow \underline{D} 
                                                                                                                                                         int type
                                                                                                                                                         empty type
                                                                                                                                                         sum type
                                                                                                                                                         product type
                                                                                                                                                         function type
                                                                                                                                                         handler type
computation type \underline{C},\underline{D} ::= A!\Sigma/\mathcal{E}
                      signature \Sigma ::= \emptyset \mid \Sigma \cup \{op : A \rightarrow B\}
              value context \Gamma ::= \varepsilon \mid \Gamma, x : A
        template context Z ::= \varepsilon \mid \mathsf{Z}, \mathsf{z}: A \to *
                      \text{template } T \quad ::= \quad z \; v
                                                                                                                                                         applied variable
                                                  \begin{array}{ll} \cdots & \ddots \\ \mid & \text{match } v \text{ with } (x,y) \mapsto T \\ \mid & \text{match } v \text{ with Left } x \mapsto T_1 \mid \text{Right } x \mapsto T_2 \\ \mid & op(v; \ y. \ T) \end{array}
                                                                                                                                                         product match
                                                                                                                                                         sum match
                                                                                                                                                         operation call
            (effect) theory \mathcal{E} ::= \emptyset \mid \mathcal{E} \cup \{\Gamma; Z \vdash T_1 \sim T_2\}
```

Figure 3: *EEFF* Type Syntax

$$\frac{\Gamma \vdash v \rightleftharpoons A}{\Gamma \vdash (v : A) \bowtie A} \qquad \frac{\Gamma \vdash v \bowtie A'}{\Gamma \vdash v \rightleftharpoons A} \qquad \frac{A = A'}{\Gamma \vdash v \bowtie A} \qquad \frac{(x : A) \in \Gamma}{\Gamma \vdash x \bowtie A}$$

$$\frac{\Gamma \vdash v \rightleftharpoons A}{\Gamma \vdash (v : A) \bowtie A} \qquad \frac{\Gamma \vdash v \rightleftharpoons A}{\Gamma \vdash (v : A) \bowtie A}$$

$$\frac{\Gamma \vdash v \rightleftharpoons B}{\Gamma \vdash \text{Right } v \rightleftharpoons A + B} \qquad \frac{\Gamma \vdash v \vdash A}{\Gamma \vdash (v_1, v_2) \rightleftharpoons A \bowtie B}$$

$$\frac{\Gamma \vdash v_1 \bowtie A}{\Gamma \vdash (v_1, v_2) \bowtie A \bowtie B} \qquad \frac{\Gamma \vdash v_1 \rightleftharpoons A}{\Gamma \vdash (v_1, v_2) \rightleftharpoons A \bowtie B}$$

$$\frac{\Gamma \vdash v_1 \bowtie A}{\Gamma \vdash (v_1, v_2) \bowtie A \bowtie B} \qquad \frac{\Gamma, x : A \vdash c \rightleftharpoons C}{\Gamma \vdash \text{fun } x \mapsto c \rightleftharpoons A \to C}$$

$$\frac{\Gamma, x : A \vdash c, \rightleftharpoons D}{\Gamma \vdash (v_1, v_2) \bowtie A \bowtie B} \qquad \frac{\Gamma, x : A \vdash c, \rightleftharpoons C}{\Gamma \vdash \text{handler } (\text{ret } x \mapsto c_r; h) \rightleftharpoons A! \Sigma/E \Rightarrow D} \qquad \frac{\Gamma \vdash 0 \rightleftharpoons 0 \Rightarrow D}{\Gamma \vdash 0 \rightleftharpoons 0 \Rightarrow D}$$

$$\frac{\Gamma \vdash b \rightleftharpoons \Sigma}{\Gamma \vdash b \bowtie 0 \bowtie 0 \bowtie 0} \qquad \frac{\Gamma}{\Gamma} \qquad$$

Figure 4: *EEFF* Type System