```
variable
             values v ::= x
                          + ()
                                                                                   unit
                                                                                   integer
                          | Left v | Right v
                                                                                   \operatorname{sum} constructors
                                                                                   pair
                                                                                   function
                          | fun x \mapsto c
                          | \quad \texttt{handler} \ (\texttt{ret} \ x \mapsto c_r; h)
                                                                                   handler
                                                                                   type annotation
    computations c ::= ret v
                                                                                   returned value
                          | match v with (x, y) \mapsto c
                                                                                   product match
                          | match v with Left x \mapsto c_1 | Right x \mapsto c_2
                                                                                   sum match
                                                                                   application
                          | op(v; y.c)
                                                                                   operation call
                          let rec f x : A \to \underline{C} = c_1 in c_2
                                                                                   recursive function
                          \mid do x \leftarrow c_1 in c_2
                                                                                   sequencing
                          | with v handle c
                                                                                   handling
                              (c:<u>C</u>)
                                                                                   type annotation
operation clauses h ::= \emptyset \mid h \cup \{op(x; k) \mapsto c_{op}\}
```

Figure 1: $\it EEFF$ Term Syntax

In the case of closed handlers, how does the subtyping change??? What happens to the equations in the case of open handlers???

```
(\text{value}) \ \text{type} \ A, B \quad ::= \quad \texttt{unit}
                                                                                                                                                         unit type
                                                    int empty  A + B  A \times B  A \rightarrow \underline{C}  \underline{C} \Rightarrow \underline{D} 
                                                                                                                                                         int type
                                                                                                                                                         empty type
                                                                                                                                                         sum type
                                                                                                                                                         product type
                                                                                                                                                         function type
                                                                                                                                                         handler type
computation type \underline{C},\underline{D} ::= A!\Sigma/\mathcal{E}
                      signature \Sigma ::= \emptyset \mid \Sigma \cup \{op : A \rightarrow B\}
              value context \Gamma ::= \varepsilon \mid \Gamma, x : A
        template context Z ::= \varepsilon \mid \mathsf{Z}, \mathsf{z}: A \to *
                      \text{template } T \quad ::= \quad z \; v
                                                                                                                                                         applied variable
                                                  \begin{array}{ll} \cdots & \ddots \\ \mid & \text{match } v \text{ with } (x,y) \mapsto T \\ \mid & \text{match } v \text{ with Left } x \mapsto T_1 \mid \text{Right } x \mapsto T_2 \\ \mid & op(v; \ y. \ T) \end{array}
                                                                                                                                                         product match
                                                                                                                                                         sum match
                                                                                                                                                         operation call
            (effect) theory \mathcal{E} ::= \emptyset \mid \mathcal{E} \cup \{\Gamma; Z \vdash T_1 \sim T_2\}
```

Figure 2: *EEFF* Type Syntax

Figure 3: *EEFF* Type System

```
values v ::= x
                                                                                   variable
                          | ()
                                                                                   unit
                                                                                   integer
                          | Left v | Right v
                                                                                   sum\ constructors
                          | (v_1, v_2)
                                                                                   pair
                              \mathtt{fun}\ x \mapsto c
                                                                                   function
                                                                                   handler
                              handler (ret x \mapsto c_r; h)
    computations c ::= ret v
                                                                                   returned value
                           | match v with (x, y) \mapsto c
                                                                                   product match
                              match v with Left x \mapsto c_1 \mid \text{Right } x \mapsto c_2
                                                                                   sum match
                              v_1 v_2
                                                                                   application
                              op(v; y.c)
                                                                                   operation call
                              let rec f x = c_1 in c_2
                                                                                   recursive function
                              \mathtt{do}\ x \leftarrow c_1\ \mathtt{in}\ c_2
                                                                                   sequencing
                               with v handle c
                                                                                   handling
operation clauses h ::= \emptyset \mid h \cup \{op(x; k) \mapsto c_{op}\}
```

Figure 4: *EEFF* Term Syntax

Figure 5: $\it EEFF$ Type System

Figure 6: *EEFF* Operational Semantics