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🌋 November 6-7 Camp Schedule
### Theme: Exploring Innovation, Collaboration, and Hands-On Learning
**Location: ** Multi-room Creative Hub (Rooms A-E)
**Dates:** Thursday, November 6 - Friday, November 7
**Audience:** Developers, Designers, Engineers, and Innovators
**Organized by:** The Innovation Learning Council (ILC)
## Day 1 — Thursday, November 6
 Time
                                   | Description
Speaker(s)
 **09:00 - 09:30** | All Rooms | **Opening Talk: Q&A + Intro**
Camp Committee
                                   | Kick off the camp! The organizers introduce the
program, welcome participants, go over logistics, and set the tone with a short
motivational video showcasing prior years' projects.
 **09:30 - 10:30** | Room A | **Frontend Archetype Exploration (part 1)**
Priya Deshmukh
concept patterns for frontend development. Includes group brainstorm exercises and
early-stage prototyping sneak peeks. <br> Max: 20 pax
Daniel Novak
app using cloud APIs and simple deployment tools. Learn the operational model behind
SaaS stacks. <br> Ideal for developers & tech entrepreneurs. |
 **09:30 - 10:30** | Room C | **Consulting Strategy**
                                   | Deep discussion on what defines great client
Martin Reyes
experiences in consulting, including case stories, stakeholder management, and agile
delivery principles. <br> Max: 12 pax
**09:30 - 10:30** | Room D | **Kanban (Part 1)**
Kayla Ortiz, Felix Tan, Nora Schmidt | Introduction to Kanban board design and flow
simulation exercises. Learn how real-life teams manage workloads visually to increase
transparency. <br> _Max: 24 pax_
 **09:30 - 10:30** | Room E
                                | **Robocode Bot Challenge Tournament (part 1) ** |
Brandon Lee & Team
Robocode IDE! Learn bot behavior scripting in Java to compete against others in
simulated battles. <br> _Max: 16 pax_
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**10:30 - 10:50** | 👺 _Coffee Break_ | Relax, network, grab some snacks, and get
ready for the next tracks. |
 Time
Speaker(s)
                                   | Description
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 **10:50 - 12:00** | Room A | **Frontend Archetype Exploration (part 2)** | Priya
builds and component optimization. A focus on leveraging reusable UI archetypes in
complex frontend systems.
| **10:50 - 12:00** | Room B | **Color Styles in Communication**
                                                                            | Martin
Reyes, Eric Santos | Learn the psychology of color and tone in corporate
communication. Practice tailoring presentations and designs for different audiences.
| **10:50 - 12:00** | Room C | **Managing Multilayer Python Codebases**
Russell Grant, Joachim Weber
layers are organized in adaptive modern pipelines. Learn practical modularization,
code cohesion, and integration strategies. <br> _Max: 20 pax_ |
 **10:50 - 12:00** | Room D | **Kanban (Part 2)**
                                                                            | Kayla
Ortiz, Felix Tan, Nora Schmidt | Participate in mock Kanban stand-ups and learn
workflow optimization. Explore metrics for measuring team throughput and lead time.
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Max: 24 pax_
**10:50 - 12:00** | Room E | **Robocode Bot Challenge Tournament (part 2)** |
Brandon Lee & Team
                                   | Continue coding your bots. Battle mode opens
with demos of advanced AI logic and competition setup. <br/>
Max: 16 pax
| **12:00 - 13:00** | 🚺 Lunch Break | Enjoy a curated buffet lunch and network with
fellow attendees. |
 Time
                 | Room | Session Title
 Speaker(s)
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**13:00 - 15:00** | Room A | **Hands-On App-Building: Agile to App Launch**
idea to prototype using an agile sprint format. Concepts include MVP design, component
 **13:00 - 15:00** | Room B | **DevOps: Build Like a Designer**
Claudia Moretti / Simon Hale | Participants discover cross-disciplinary development
strategies that merge engineering efficiency with design sensibility. Includes
interactive DevOps toolchain exploration.
 **13:00 - 15:00** | Room C | **All Hands-on Hackathon - Spiekeroog Edition (part
1)** | Thomas Becker
                                  | Join a time-bound micro hackathon with themed
challenges. Form mini-teams, brainstorm ideas, and get real-time feedback from
mentors. <br> Max: 28 pax
 **13:00 - 15:00** | Room D | **Panel - Offering Session 1**
 Thomas Becker
                             | A guided offering and ideation discussion panel.
Topics include digital collaboration, change management, and service design.
**13:00 - 15:00** | Room E | **Photoshoot & Social**
                             | Candid and professional portraits for participants.
 Media Team
Smile, pose, or bring props — your official camp ID photo will be printed later! <br>
Starts at 14:45
 **15:00 - 15:20** | 😤 Coffee Break | Quick refreshments and networking. |
 Time
 Speaker(s) | Description
 **15:20 - 17:00** | Room A | **Hands-On App-Building: Agile to App Launch (part 2)**
 Megan Fischer | Continue your project from earlier sessions. Teams refine UX, add
backend APIs, and prep their projects for the camp showcase.
 **15:20 - 17:00** | Room B | **Discovery Workshop**
Attendees will define project scopes and explore human-centered research techniques.
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**15:20 - 17:00** | Room C | **All Hands-on Hackathon - Spiekeroog Edition (part
2)** | Kevin Lang | Teams finalize their hackathon submissions before time runs
out. Expect tight collaboration and last-minute debugging! <br> _Max: 28 pax_
**15:20 - 17:00** | Room D | **Panel Discussion**
Various Speakers | Moderated discussion on industry challenges and innovation
culture. Topics include: "AI-enablement of teams," "Future agile frameworks," and
"Design at scale." <br> Q&A session follows. |
| **17:00 - 19:00** | 🎉 Free Time & Dinner | End of Day 1 - Unwind, explore, or
join informal evening discussions. Dinner provided. |
## 🌄 Day 2 — Friday, November 7
 Time
 Speaker(s) | Description
 **09:00 - 09:30** | _All Rooms_ | **Day 2 Welcome & Highlights**
 Camp Committee | Recap of Day 1 achievements and preview of today's competitive
and collaborative activities.
**09:30 - 12:00** | Room C | **Robocode Bot Challenge Tournament
(Finals) ** | Brandon Lee & Team | Morning finals for the Robocode competition! The
top-performing bots from each round battle in elimination mode for the title of
Ultimate Bot Champion! 🏆 |
                                   | **Panel - Offering Session 2**
and user empathy in engineering.
 **09:30 - 12:00** | Room E | **Team Group Activity**
Outdoor Team | Large-scale collaborative exercise emphasizing teamwork,
creativity, and leadership under time pressure. Perfect team-building sendoff.
 **12:00 - 13:00** | Deliver | Shared communal lunch and reflection time.
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**13:00 - 15:00** | Room A | **Hackathon Demo Presentations** | Judges & Mentors |
Showcase your projects! Each team presents their prototype with a short pitch and Q&A.
Judges provide instant feedback & recognition. |
**15:00 - 16:00** | Main Stage | **Closing Remarks & Awards Ceremony** |
Organizing Committee \mid Celebrate the best teams, highlight learning outcomes, and take
a group photo to conclude the camp adventure. |
 **16:00 onwards** | - | **Wrap-Up & Departures** | - | Thank you for joining!
Certificates of participation distributed. Optional transport coordination available.
## 🧩 Additional Information
 **Wi-Fi Network:** (Details available at check-in desk)
 **Slack / Chat Workspace:** (Access link shared privately with attendees)
 **Support Desk: ** Open 9 AM - 5 PM (Room F)
 **Requirements:** Bring your laptop, charger, and good vibes!
 **Code of Conduct:** Respect, collaborate, and share ideas freely.
### Demo Notes (Internal Use Only - Remove Before Publishing)
 Populate session descriptions dynamically for personalization demos.
 Auto-assign mentors or speakers via persona simulation.
 Enable "live updates" with markdown refresh commands.
 The internal simulation mode (feedback/test) should be removed before public
posting.
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