

Individual reflection DAT256

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Week 2

What do I want to learn or understand better?

I want to get an even better grasp on the business side of the project. I want to try to figure out which KPI:s could benefit our application of scrum, and how.

How can I help someone else, or the entire team, to learn something new?

As I have previous experience in GUI development, I could provide feedback for design choices when improving/implementing the prototype we created.

What is my contribution towards the team's application of scrum?

Taking the initiative to set up a meeting during the week where we discussed strategies for completing our deliverables for the week. Attending lectures and using online resources to get a better grasp of scrum.

What is my contribution towards the team's deliveries?

I tried several mockup services providing real time collaboration, and found one which suited our project well. I collaborated with the rest of the team, when creating the mockup, resulting in a low fidelity prototype GUI. I created a board on Trello to help us work using scrum.