Individual reflection DAT256 Max Fransson

Week 8

What do I want to learn or understand better?

Δ

We applied our previously gained knowledge of what went wrong with our previous estimation of velocity, and more correctly estimated the sizes of our user stories this week, and took into consideration other teammates commitments with other courses etc. during the week. I read a little bit more about the billing/cost of using the Google cloud API, and it turns out you get 150000 free requests per 24h, so I'm pretty certain there won't be any issues with making too many requests.

В

This will be our last sprint, so I would like to make sure that the user stories still in the product backlog are either non-essential for basic usage of the application and see if there is any room for improvement of our existing implementation of previous user stories.

$A \Rightarrow B$

I will go through the product backlog and see if there is anything that we have to implement during this sprint. I will try to find bugs and visual obstacles in the GUI.

How can I help someone else, or the entire team, to learn something new?

Α

The team has continued with the stand up collaboration sessions, and they are still very beneficial for the group. However, this week has seen less stand up activity then previous weeks, which could be mainly due to the fact that fewer user stories were intertwined.

В

I feel like the team is productive and have picked up the pace when developing the application, and each member is able to use the necessary tools for contributing to the project.

$A \Rightarrow B$

I will continue being a resource for other team members during assistance sessions.

What is my contribution towards the team's application of scrum?

Δ

The user stories where more properly estimated in size this week, which contributed to us completing our estimated sprint velocity.

Other than that, my contribution is the same as last week, trying to use all the tools available that I've learned during the course of the project.

В

I will continue as I have done in the previous sprints, and maybe personally reflect on if there is anything that the team could have been done better in hindsight.

$A \Rightarrow B$

I will check on our previous reflections and see if there was anything we were missing, with the power of hindsight.

What is my contribution towards the team's deliveries?

Α

I have finished implementing the search part using the Google Places API, connected it to our new fragment in which the trips are displayed, with added filtering functionality. Added functionality to only show trips that have a starting point close than a user defined radius, and a destination point which is in near proximity to the users selected destination. I've contributed during our meetings and when writing the team reflection. I refactored small parts of my previously implemented functionality to better adhere to OOP principles.

В

I want to make sure that the application is in a presentable state when the final presentation is due. The final team reflection should have a first draft in the near future.

$A \Rightarrow B$

I will as previously mentioned try to find flaws in the application and try to mend them as best I can. I will also help trying to condense our gained knowledge from our reflections into our final team reflection.