Zigmārs Rupenheits

Curriculum Vitae

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Career Objectives

Conscientious electronics and math enthusiast seeking to deepen & apply knowledge of control theory, signal analysis, physics, computer science and math in practice by designing state-of-the-art electronic devices. Doing it in a systematic & structured manner. Constantly learning & striving for efficiency and to solve real-problems.

Work experience

2019-present Electronics engineer, Institute of Atomic Physics & Spectroscopy.

Medical device system architecture, electronics design & implementation; supervision of software and case design

2018-2019 Embedded engineer, AERONES Ltd..

Battery management system HW & FW troubleshooting, improvements and maintenance, creation of drone's electrical wiring documentation, troubleshooting of drone's altitude hold functionality

2014-2016 Laboratory technician, Faculty of Physics & Mathematics, Nanoelectronics

Modelling and analysis of nonequilibrium quantum statistics of nanoelectronic devices

2014-2015 Electronics engineer, Institute of Atomic Physics & Spectroscopy.

Hardware and firmware design and maintenance, support of electro-optical devices designed for biomedical measurements

2012-present Leader/teacher of Robotics Club, Riga State Gymnasium No. 1.

Teaching basics of electronics & programming and designing DIY mini-sumo robots

Education

2019-ongoing B.S. in Electronics engineering, Riga Technical University.

2016-2018 M.S. in Theoretical Computer Science, University of Latvia.

Subjects studied: Design and analysis of fast algorithms, Number theory, Combinatorics, Graph theory, Probabilistic algorithms, Algorithm complexity, Mathematical methods of cryptography, Quantum computers, Deep machine learning, Digital design (FPGA programming).

Thesis (in Quantum computation): Exact quantum query algorithms using single-quantum-query subroutines

2012-2015 B.S. in Physics, University of Latvia.

Subjects studied: Classical mechanics, Electromagnestism, Optics, Electronics, Quantum physics, Linear algebra, Numerical methods, Calculus, Differential equations, Tensor calculus

Thesis (in Quantum mechanics): Modelling of nonstationary dynamics of electron wavepacket

2009-2012 **Second. ed., Math & Physics emphasis**, Riga State Gymnasium No. 1. **Extra subjects**: C++ programming, Robotics

Technical Skillset

Electronics Knowledge and experience of basic FPGA programming in Verilog

Experience doing programming for **Atmel**, **STM32** microcontrollers (both in C/C++ and Assembly)

Good knowledge of real passive component intrinsic properties and their effect on design

Good knowledge in discrete component selection for a design

Ability to quickly understand crucial IC datasheet details

Ability to effectively **use test equipment** to setup experiments for design verification or characterization

Proficiency in Eagle CAD (for schematic capture & PCB design)

Good understanding of thermal design

Programming C, C++, Java, Haskell, Python, Scala, PHP, Verilog, ARM Assembly

Experience doing Android app programming & basic iOS app programming Solid knowledge in using MS Office and LaTeX

Experience doing **3D modelling** in **SolidWorks** & printing with 3D printers

Communication

Languages Latvian – native

English – advanced (level C1)

German – elementary (level A1)

Electronic/embedded projects

CCD-line sensor reading prototype using ATMEGA328P

Tone synthesizer and sequencer on STM32L476

Motor control board implementing FOC (field oriented control) of a 3-phase PMSM (permanent magnet synchronous motor). Cancelled project

E-ink display driver board

Personal projects

Well designed lab power supply (PSL-3604) build

GPSDO setup for calibrating OCXOs

Miniature (battery powered) 8x8 LED matrix badge

2-wheel balancing robot $\begin{tabular}{l} Ultra-Micron & dosimeter & build \\ Card & game & SET & for & Android \\ \end{tabular}$

Hobbies and other interests

Reading about analog circuit design techniques
Repairing electronic test equipment
Taking electronic test equipment apart and reverse engineering it
Solving math, algorithmic & physics problems
Listening to jazz, classical and funk music
Playing acoustic music