# Zihe Zhang

## **Experience**

#### Full Stack Developer | Rivvi

May 2020 - Aug 2020 | Toronto, ON

- Designed and developed an online ordering platform UI from ground up using Figma and React
- Authored a sign-up form using React, Redux and Google Sheets API for new clients. Deployed through AWS Amplify Console
- Established SQL database and Node API to host and process data
- Increased the search engine results from page 4 to number 1 by developing meta tags, schema markups and adding relevant links to the site

#### Administrative Assistant | Manying Consulting

May 2019 - Aug 2019 | Toronto, ON

- Edited AutoCAD drawings per engineer markup
- Prepared, updated, and organised engineering and administration files such as transmittals and comment response sheets
- Verified, updated, and corrected documentation prior to sending to clients
- Coordinated business expense records and generated reports

#### **Vice President | Thornhill Election Committee**

May 2018 - Jun 2019 | Thornhill, ON

- Built and introduced an online voting system through Google forms and Google sheets, decreasing time to process votes by 6 hours
- Led a team of 18 individuals to run annual school body election with 1200+ attendees
- Managed applications, meetings, and workshops for electoral candidates

#### Education

#### **University of Waterloo**

Bachelor of Applied Science in Computer Engineering, September 2019 - April 2024 (Expected) zihe.zhang@uwaterloo.ca in linkedin.com/in/zihe-zhang

github.com/zihezhang

#### Skills

**Development:** Java, C++, Python, HTML, CSS, JavaScript, React, Node, SQL VHDL

**Tools:** Git, AutoCAD, Figma, MS Excel, MS Publisher, Photoshop

### **Projects**

#### Sudoku Solver - August 2020

#### Python

- Built a backtracking algorithm that efficiently solves puzzles of varied difficulty
- Utilised pygame library to construct sudoku GUI

#### Personal Website - Nov 2019

#### HTML, CSS, JavaScript

 Designed and built an interactive personal website containing portfolio of skills and interests using HTML, CSS, and JavaScript

#### Mario Poker - Jul 2019

#### Java, Photoshop

- Created a simplified Mario themed poker game using Java, and object-oriented programming
- Designed custom game sprites with Photoshop

#### Student Connect - Jun 2019

#### HTML, CSS

- Developed a tool that connects students, teachers, and tutors, to help educators better succeed in classes
- Used HTML and CSS to make a smooth, and easy to use user interface