

ScopeInternal::addSymbol
Internal



```
graph LR; A["ScopeInternal::addSymbol  
Internal"] --> B["ScopeInternal::buildUndefinedName"]
```

A diagram showing a call from the function `ScopeInternal::addSymbolInternal` to the function `ScopeInternal::buildUndefinedName`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

ScopeInternal::buildUndefinedName