

lfcDeadcodedelay::execute

Override::restoreXml

Override::insertDeadcode  
Delay



```
graph LR; A[lfcDeadcodedelay::execute] --> C[Override::insertDeadcode Delay]; B[Override::restoreXml] --> C;
```

The diagram consists of three rectangular boxes. On the left, there are two boxes stacked vertically. The top box contains the text 'lfcDeadcodedelay::execute' and the bottom box contains 'Override::restoreXml'. Both of these boxes have a black border and a white background. Arrows from the right side of both boxes point towards a single box on the right. This rightmost box contains the text 'Override::insertDeadcode' on the top line and 'Delay' on the bottom line. It has a black border and a light gray background.