

LoadImageBfd::adjustVma

```
graph LR; A[LoadImageBfd::adjustVma] --> B[AddrSpace::addressToByte]; A --> C[AddrSpace::getWordSize];
```

A diagram showing a function call. On the left, a gray rectangular box contains the text 'LoadImageBfd::adjustVma'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box on the right containing the text 'AddrSpace::addressToByte'. The bottom arrow points to another white rectangular box on the right, below the first one, containing the text 'AddrSpace::getWordSize'.

AddrSpace::addressToByte

AddrSpace::getWordSize