Justin Crisp

EXPERIENCE

Cubex

Aug. 2023 – July 2024

Software Engineer

Remote

- Deployed discrepancy reporting service as an Azure pipeline using Bicep via TDD leveraging services such as Key Vault, SFTP, and Storage Accounts.
- Implemented bug fixes faced by users by adding endpoints and services in C# with .NET.
- Added unit-testing for TDD of .NET backend endpoints/services via walking skeleton methodology keeping in mind dependency injection and polymorphism best practices.
- Manually updated deprecated packages from Node 16 to Node 20 over 100+ changes, bringing the application out
 of deprecation.

Shotcall

Nov. 2021 – April 2023

Software Developer

Seattle, WA

- Led development on iOS and Android mobile app improving the experience of 80% of users.
- Increased file upload from ~10MB to over 2GB by using AWS MediaConvert to trigger Lambda HLS conversion for video content, developed across the stack; Java Spring, Python Lambda, and TypeScript React.
- Helped refactor legacy Angular codebase to current React best practices with Redux, TypeScript, and TailwindCSS.
- Helped ship features such as Events, Messaging, Feed, Discord Bot, Subscriptions, and bank linking.

Samsung

May 2019 - Oct. 2020

Developer Relations

Mountain View, CA

- Helped populate the Bixby Marketplace from initial Capsule count of less than 20 live Capsules to over 150, over 700% growth, in less than 6-months.
- Built 10+ template projects using JavaScript and Bixby IDE for potential developers, content creators, and small businesses for partnerships to populate the Bixby Marketplace.

RingCentral

July 2017 – June 2018

Product Analyst

Belmont, CA

 Used Word Vector NLP model to accurately capture user sentiment targeting specific product features based on NPS survey responses to prioritize bug fixes and product roadmap decisions.

EDUCATION

42 Silicon Valley

June 2018 - March 2019

Computer Science

Fremont, CA

Student event ambassador, volunteer AV team, volunteer student kitchen, co-founded video game club.

De Anza College

Sept. 2015 - Dec. 2017

Cupertino, CA

ACHIEVEMENTS, SKILLS & INTERESTS

Achievements: Owl Hack 2017 - 1st Place, Samsung SXR Hackathon - 3rd Place, Samsung Bixby Hackathon at 42 Silicon Valley - 1st Place

Skills: React, .NET, Spring, Unreal Engine 5, Flask, Azure, AWS, TypeScript, C#, C++, Python, C