var variable and function declarations are hoisted. But let, const, and function expressions are not hoisted.

var variables are Function/Global scoped while let and const variables are code block ({..}) scoped.

Closure keeps its surrounding environment states that already popped off from the call stack.

## **Execution Context (EC) phases:**

In creation phase:

- 1. Any variables declared with var? Put the variables in Lexical Environment (**LE**) with value undefined. Skip those variables inside function declaration, but not in if/for/while.
- 2. Any variables declared with let or const? Put them in TDZ. Skip those variables inside of block code.
- 3. Any function declarations? Put in the LE as whole.

In execution phase:

Execute code line by line. Push/pop the execution contexts to/from the call stack based on the given code and scopes.

**Note:** in the following examples, I only showed the LE states for each phase. I didn't show the results of pushing/popping ECs in the call stack sequences.

```
console.log(str);
var str = "hello";
console.log(str);

Global EC in creation LE:{outer: null, str: undefined}
Global EC in execution LE:{outer: null, str: "Hello"}

let str = "hello";
console.log(str);

Global EC in creation LE:{outer: null}, TDZ{str}
Global EC in execution LE:{outer: null, str: "Hello"}
```

```
console.log(str);
if (true) {
     var str = "hello";
console.log(str);
Global EC in creation LE:{outer: null, str: undefined}
Global EC in execution LE:{outer: null, str: "hello"}
if (true) {
     let str = "hello";
     console.log(str);
}
console.log(str);
Global EC in creation LE:{outer: null}
Global EC in execution LE:{outer: null}
if EC in creation LE:{outer: Global }, TDZ:{str}
if EC in execution LE:{outer: Global, str: "Hello" }
function foo(arg) {
     if (arg) {
          var str = "hello";
     }
     console.log(str);
}
foo(1);
console.log(str);
Global EC in creation LE:{outer: null, foo:fn}
Global EC in execution LE:{outer: null, foo:fn}
foo EC in creation LE:{outer: Global, arguments:{0:1,length:1}, arg:1, str: undefined}
foo EC in execution LE:{outer: Global, arguments:{0:1,length:1}, arg:1, str: "hello"}
```

```
foo("Hi", 23);
function foo(arg) {
     if (arg) {
          var str = "hello";
     }
     console.log(str);
}
Global EC in creation LE:{outer: null, foo:fn}
Global EC in execution LE:{outer: null, foo:fn}
foo EC in creation LE:{outer: Global, arguments:{0:"hi",1:23,length:2}, arg:"Hi", str: undefined}
foo EC in execution LE:{outer: Global, arguments:{0:"hi",1:23,length:2}, arg:"Hi", str: "hello"}
var foo = function () {
     console.log("Hello");
}
foo();
Global EC in creation LE:{outer: null, foo: undefined}
Global EC in execution LE:{outer: null, foo: fn}
function EC in creation LE:{outer: Global, arguments:{length:0}}
function EC in execution LE:{outer: Global, arguments:{length:0}}
let foo = function () {
     console.log("Hello");
}
foo();
Global EC in creation LE:{outer: null}, TDZ{foo}
Global EC in execution LE:{outer: null, foo: fn}
function EC in creation LE:{outer: Global, arguments:{length:0}}
function EC in execution LE:{outer: Global, arguments:{length:0}}
```

```
function b() {
     function a() {
          console.log(x); //10
     }
     const x = 10;
     console.log(x); //10
     a();
}
const x = 20;
b();
Global EC in creation LE:{outer: null, b: fn}, TDZ{x}
Global EC in execution LE:{outer: null, b: fn, x: 20}
b EC in creation LE:{outer: Global, arguments: {length:0}, a: fn}, TDZ{x}
b EC in execution LE:{outer: Global, arguments: {length:0}, a: fn, x:10}
a EC in creation LE:{outer: b, arguments: {length:0}}
a EC in execution LE:{outer: b, arguments: {length:0}}
function a() {
     console.log(x); //20
}
function b() {
     const x = 10;
     console.log(x); //10
     a();
}
const x = 20;
b();
Global EC in creation LE:{outer: null, a: fn, b: fn}, TDZ{x}
Global EC in execution LE:{outer: null, a: fn, b: fn, x: 20}
b EC in creation LE:{outer: Global, arguments: {length:0}}, TDZ{x}
b EC in execution LE:{outer: Global, arguments: {length:0}, x:10}
a EC in creation LE:{outer: Global, arguments: {length:0}}
a EC in execution LE:{outer: Global, arguments: {length:0}}
```