ABDUL HAZIM

PERSONAL INFORMATION

Born in Ipoh, Malaysia 21 April 1996

email abdhazim4343@gmail.com

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phone (UK) +44 (0)786 402 6784 (MY) +60 (0)10 463 8306

GOAL

Gain fundamental experience and knowledge in the field of Artificial Intelligence to innovate and add to the current knowledge

WORK EXPERIENCE

2016 2nd Year Project-CropBase Gap Filler

Crops for the Future

Developed a conceptual database gap filler framework and implemented some helper programs for the database of underutilised crops.

Reference: K R Selvaraj · +6 (03) 8924 8139 · kr.selvaraj@nottingham.edu.my

EDUCATION

2017-Present University of Nottingham

Bachelor of Science (cont)

Computer Science with Aritificial Intelligence · School: Computer Science Transferred from the The University of Nottingham Malaysia Campus to complete my third and final year. My individual dissertation will be exploring functional approximators for objective functions in optimisation problems. References: Assoc. Prof. Gail Hopkins & Assist. Prof. Ender Özcan

2015-2017 The University of Nottingham Malaysia Campus

Bachelor of Science

Percentage: 75% · Computer Science with Artificial Intelligence · School: Computer Science

The first two years focussed on software engineering methods, programming paradigms and fundamentals of Artificial Intelligence.

References: Assist. Prof. K R Selvaraj & Assoc. Prof. Tomas Maul

PERSONAL PROJECTS

February
2018
Utility-Reflex Foraging Agent

Utility-Reflex Agent

A software agent implemented in Java for a simulated environment. It is essentially a Reflex Agent with Utility functions to better rationalise decisions. It takes cues from psychology such as short-term memory and long-term memory.

Summer 2017 Android e-Schedule for Kuala Lumpur trains

KTM Komuter Kuala Lumpur

A simple app to allow easy access to departure and arrival times of trains. It also gave me an opportunity to use my Human Computer Interaction skills. It made use of Android's built-in SQLite database management system to offer fast offline access to the schedule.

COMPUTER SKILLS

Basic Python, Haskell, LATEX, Android

Intermediate MATLAB, C++, C, R, LAMP, Linux (Ubuntu/Debian)

Advanced JAVA, Computer Hardware and Support, Microsoft Windows

OTHER INFORMATION

2013 \cdot Industrial Arts Award - Recognition by my secondary school for my efforts in representing the school in various innovation competitions

2013 · SPM Top Achiever Award - Sijil Pelajaran Malaysia is Malaysia's

equivalent of the GCE O-Level standard

Languages English · Mothertongue

Malay · Advanced (speaking and writing)

Visual Arts · Astronomy

March 2, 2018