

19-KelvinZimmerman

Item	Description	Points Possible	Points	Percent
1	Ball Fill Input	2	2	100%
2	Ball Fill Output	2	2	100%
3	Ball Fill Correctness	2	2	100%
4	Ball Fill Math Library Usage	1	1	100%
5	Service Score Input	2	2	100%
6	Service Score Output	2	2	100%
7	Service Score Correctness	2	2	100%
8	Service Score Algorithm Design	3	3	100%
9	Answers Questions in Canvas Submission	1	1	100%
	Total	17	17	100.00%

Grading Notes

Week 2 – Review

Item 1 – Ball Fill Input.....	Points: 2/2
Item 2 – Ball Fill Output.....	Points: 2/2
Item 3 – Ball Fill Correctness	Points: 2/2
Item 4 – Ball Fill Math Library Usage.....	Points: 2/2
Item 5 – Service Score Input	Points: 2/2
Item 6 – Service Score Output	Points: 2/2
Item 7 – Service Score Correctness.....	Points: 2/2
Item 8 – Service Score Algorithm Design	Points: 3/3
Item 9 – Answers Questions in Canvas Submission.....	Points: 1/1

General Comments

Good job. But I'm not overly fond of your variable name selection in the Service Score application.

For example, a variable name like `daily_score` seems to imply (to me) that it contains a score for a particular day. In your implementation `daily_score` is actually used to hold the number of days' worth of scores that the user will enter. I might choose a variable name like `number_of_days` or `number_of_scores` for that.

Similarly, your variable named `score_days` seems (from its name) to hold something like the number of days that a score will be entered for. In your implementation, `score_days` holds the score for a day, which I might name something like `score_for_the_day`.

Note: These are not things that you would lose points for. Just suggestions that your code will be easier to understand (for you and others) if you think about choosing some more appropriate variable names.