

Megiritsky Zina

Software Engineer with 4 last years in Full Stack Technologies and about 10 years development in C/C++

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=> OS: Windows (3.1/95/98/Nt/2000/Xp/7/10), Dos, Unix, Ubuntu

=> Ide and Libraries: Visual C++, VB, Win32 Api, Stl, Mfc, Atl, WinInet, PhpStorm, VSC

=> Technologies and protocols: Com, Active X, Ftp/Http, Tcp/Ip(sockets), MVC

=> Software languages and frameworks: C, C++, C-shell, Java script, CSS, Html, Angular, PHP

Knowledge in C#(.NET), Java, Python

EXPERIENCE:

- 2021-2022 **Full stack developer**, development and specialization in Angular, understanding and learning microservices in Laravel PHP using Cron Jobs, understanding and learning Dockers
Work environment and frameworks: GIT, Angular 11-13, Laravel PHP(MVC), MySQL, Nginx
- 2018 -2021 **Full stack developer** in Kliel Ltd Zefat
Participation in the development of an electronic system includes a website of sales, warehouses, suppliers, configurations, alerts, contact (CRUD) with electronic devices
Work environment and frameworks: server side: Laravel PHP(MVC), PostgreSQL, MySQL, WebSocket, client side: Angular 6, 10, Laravel PHP, Python,
- 2017:2018 **Full stack developer** in Shoresht Ltd Zefat
Learning and developing websites in the .NET environment
Work environment and frameworks: dot Net, SQL, VB, CSS, HTML, Responsive, JS, Ajax, C#, MVC
- 2000-2003 **Software engineer** in SmarTeam Ltd
Development in the field of integration between CAD systems and PDM information management systems, including PLM
Work environment and languages: C++, COM, Visual C++, SQL
- 2000 **Software engineer** in Search by Media Ltd
Internet Software, development of the Download Manager, the Local Manager, participant in the development of the Serach Manager, DB Manager (Access) and Advertising client software
Work environment and languages: C++, Visual C++, Stl, Win32 Api, HTTP/FTP, Multithreading, Active X, MFC
- 1992-1999 **Software engineer** OGI systems Ltd
Development of projects in the field of diamond processing, 3D graphics, working with video cards, Image processing, word processing, working with media files
Work environment and languages: C, C++, Visual C++, MFC, GUI, Multithreading, Multimedia

1989-1991 *Constructor engineer, Constructors Company, Ukraine*
Development of electronic devices (PCAD, IBM PC)

EDUCATION:

1982-1989 **MBA** in Automated control systems at the University of Ukraine

PROFESIONAL COURSES:

2001: High-tech college, Herzliya
 Programming in C #, .NET

1994 GIGA Ltd
 Programming in OO, C++, Borland API, Windows
 Relevant Coursework: Transmission and reception system

1992 Tel Aviv University
 Programming in Magic, Pascal, C, Ms-Dos
 Relevant Coursework: Graphic editor in C language

PERESONAL SKILLS:

Creative, determined, able and have the experience to learn new topics in the required field and to work in a team and independently