

# Tanzeel Rahman

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## EDUCATION

Bachelor's Degree in <b>Computer Science</b> with <b>Honors</b>	<b>University of South Florida</b>	May <b>2027</b> GPA: 3.75/4
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## PROFESSIONAL EXPERIENCE

<b>Mobile Application Engineer (Unity / Android)</b>	<b>University of South Florida</b>	Jan 2025 – Present
Technologies: Unity, C#, Android SDK, GPS Sensor APIs, OpenStreetMap API, Git		
<ul style="list-style-type: none"><li>Developed and shipped production-ready features for a Unity-based Android application deployed in real-world driving studies</li><li>Engineered GPS, API, and state-management logic in C#, resolving edge cases identified across 20+ lab and on-road test cycles</li><li>Built modular services for GPS polling, speed computation, and API parsing, improving maintainability and system reliability</li><li>Implemented async workflows and structured error handling to prevent crashes and ensure consistent state transitions</li></ul>		

<b>Software Engineer Intern (Data &amp; ML Systems)</b>	<b>Moffitt Cancer Center</b>	May 2025- Present
Technologies: Python, Pandas, NumPy, Scikit-learn, Git, Jupyter, Matplotlib		
<ul style="list-style-type: none"><li>Engineered modular data processing pipelines in Python (Pandas, NumPy) to support large-scale genomic workflows, improving reliability and maintainability across downstream systems</li><li>Built reusable preprocessing and validation utilities for 10,000+ records, enforcing schema consistency and reducing integration failures across pipeline stages</li><li>Automated end-to-end pipeline execution with logging, checkpointing, and error handling, enabling reproducible run cycles</li><li>Optimized batch processing using profiling and vectorized operations, eliminating bottlenecks and improving execution speed</li></ul>		

<b>Data Engineering Research Assistant</b>	<b>Purdue University</b>	Jan 2025 – Dec 2025
Technologies: Unity, C#, Android SDK, GPS Sensor APIs, OpenStreetMap API, Git		
<ul style="list-style-type: none"><li>Built Python and SQL pipelines to clean, join, and analyze multi-institution engineering student datasets at scale</li><li>Generated analytical summaries and dashboards (Tableau) to support evaluation of engagement, and AI usage trends</li><li>Analyzed survey and interview data on student interactions with AI tools (ChatGPT, Gemini), informing research insights</li></ul>		

<b>Backend Software Engineer Intern</b>	<b>TCL – Telecommunications Ltd.</b>	May 2024 – Aug 2024
Technologies: React.js, Node.js, Express.js, PostgreSQL, SQL, Docker, Git, GitHub Actions, Vercel		
<ul style="list-style-type: none"><li>Built and maintained Node.js and Express.js backend services supporting internal analytics dashboards for 500+ employees</li><li>Designed RESTful APIs and PostgreSQL schemas to enable reliable data ingestion and real-time monitoring workflows</li><li>Containerized services with Docker and implemented CI/CD pipelines using GitHub Actions to accelerate deployments</li><li>Optimized SQL queries and refactored service logic, reducing endpoint latency and improving overall system responsiveness</li></ul>		

## PROJECTS

<b>ResearchLink</b>   Next.js (TypeScript), Tailwind CSS, FastAPI, SQLAlchemy, SQLite, BeautifulSoup, Uvicorn
<ul style="list-style-type: none"><li>Developed a full-stack platform aggregating 40+ faculty research opportunities into a searchable, student-facing interface</li><li>Built FastAPI backend services with SQLAlchemy models to support structured data ingestion, filtering, and web scraping</li><li>Implemented dynamic frontend features (search, filters, tags, profiles) using Next.js with server-side rendering</li><li>Optimized backend queries and schema design, achieving sub-200ms API response times under typical usage</li></ul>

<b>Driving Behavior Research App</b>   Unity (C#), GPS APIs, Overpass API, Android SDK, JSON, Git
<ul style="list-style-type: none"><li>Architected a Unity-based Android application computing real-time vehicle speed from GPS data and retrieving posted road-speed limits via Overpass API</li><li>Implemented modular services for GPS polling, speed calculation, API parsing, and violation logic using OOP patterns</li><li>Built a data-logging subsystem to record speed, GPS accuracy, and speed-limit mismatches for downstream behavioral analysis</li><li>Engineered logic to mute/unmute Android system volume (via AudioManager plugin) when users exceeded posted speed limits</li></ul>

<b>ScholarScan</b>   Python, arXiv API, Scikit-learn, Transformers, OpenAI API, SQLite, Pandas
<ul style="list-style-type: none"><li>Developed an automation tool ingesting 1,000+ research papers via the arXiv API using modular preprocessing pipelines</li><li>Built structured data workflows with SQLite-backed caching to improve fetch stability and reduce repeated request time</li><li>Implemented a hybrid summarization engine combining TF-IDF, embeddings, and GPT-based inference for topic extraction</li></ul>

## TECHNICAL SKILLS

- Programming Languages:** C/C++, C#, Python, Java, JavaScript (ES6+), SQL, HTML, CSS
- Frameworks & Libraries:** React.js, Node.js, Express.js, FastAPI, Springboot
- Databases & Infrastructure:** PostgreSQL, Redis, Oracle SQL, Docker, Git, GitHub Actions, AWS
- Software Engineering:** REST APIs, Microservices, CI/CD, Unit Testing, Debugging, Agile/Scrum