



From Designers... To Designers

#4



adt.master-micro.com



Your one-stop shop for Mastering Microelectronics

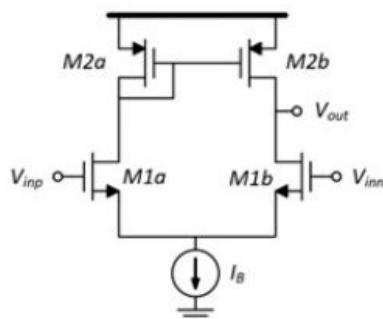


#4



adt.master-micro.com

## Thursday Analog Quiz



This is not like Episode #3!

Consider the shown ST OTA, and assume all devices are biased in weak inversion (WI) (Hint: In WI, the  $g_m/ID$  almost saturates, and can be assumed constant). If the designer halved the bias current ( $I_B$ ) (multiplied it by 0.5) and kept the sizing fixed, then:

- 1) The DC voltage gain is multiplied by ....
- 2) The bandwidth is multiplied by ....
- 3) The unity-gain frequency (UGF) is multiplied by ....
- 4) The input-referred noise density (in  $V^2/Hz$ ) is multiplied by ....

as we are in WI,  $g_m$  will change linearly with  $I_D$   
so

$$\mathcal{G}_m = \frac{2I_D}{V_{DD}}$$

$$\mathcal{G}_m \times \frac{1}{2}$$

1)  $A_V$ :

$$r_o = \frac{1}{2I_D \times \frac{1}{2}} \Rightarrow r_o \times 2$$

$$A_V = G_m R_{out}$$

and  $G_m = \mathcal{G}_m$ ,  $R_{out} = 6 \parallel r_o$

$$A_V \times 1$$

$$BW = \frac{1}{2\pi R_{out} C_{out}} \times 2 \Rightarrow BW \times \frac{1}{2}$$

3) Unity Gain Frequency:

$$UGF = GBW = A_V \cdot BW \times \frac{1}{2} \Rightarrow UGF \times \frac{1}{2}$$

4) Input-referred noise density  $\overline{V_n^2}$ :

$$\overline{V_n^2} \propto \frac{1}{g_m} \Rightarrow \overline{V_n^2} \times 2$$

## Comparison btw SI and WI:

when halving the bias current. (When fixing sizing)

	WI	SI	Comments
$g_m$	linear with $I_b$ , $\propto 0.5$	degrade less $\propto 0.707$	SI
$\frac{g_m}{T_D}$	constant $\frac{g_m}{T_D} = \frac{1}{nT}$	$\propto 1.414$	
$A_V$	constant	$\propto 1.414$	in SI we get gain boost
UGF	$\propto 0.5$	$\propto 0.707$	in WI we get slower
$BW$	$\propto 0.5$	$\propto 0.5$	
$\frac{1}{g_n^2}$	$\propto 2$	$\propto 1.414$	In WI we get harsher in noise