

3.13

```
cmpl %esi, %edi
setl  %al
```

```
int compare(int a, int b)
    return a > b;
```

3.15

```
//A
4003fa: 74 02      je 4003fe
4003fc: ff d0      callq *%rax
```

```
//B
40042f: 74 f4      je 40042b
400431: 5d         pop %rbp
```

3.16

```
void cond(long a, long b) {
    if(p && a > *p)
        *p = a;
}
```

```
//transform
void cond(long a, long b) {
    if(!p)
        goto L1;
    else if(a <= *p)
        goto L1;
    *p = a;
L1:
    return;
}
```

3.18

```
long test(long x, long y, long z) {
    long val = x + y;
    if(val += z < -3) {
        if(y < z) {
            val = x * y;
        }
        else {
            val = y * z;
        }
    }
    else if(x > 2) {
        val = x * z;
    }
}
```

```

    }
    return val;
}

```

3.19

$$T_{ave}(p) = T_{ok} + p \cdot T_p$$

$$T_p = \frac{T_{ave} - T_{ok}}{p}$$

3.21

```

#define OP /

long arith(long x) {
    //for negative number a bias of (8 - 1) is needed
    return x OP 8
}

```

3.24

```

long loop_while(long a, long b) {
    long result = 1;
    while(a > b) {
        result = (a + b) * result;
        a = a + 1;
    }
    return result;
}

```