

## Release notes

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### Legend:

- + additions
  - removals
  - \* changes
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### 1.1.0 - Refining

#### MAIN APP

- + Added new icon
- + Added inactivity functionality
- + Added sorting in search results
- + Added a text indicating that the search returned no results
- + Added error messages for backend exceptions
- + List view items are now clickable and moves the user to the the proper detailed view
- + Added search to the list view
- \* Back button should now function properly in all screens
- \* Application now terminates if there's no internet connection
- \* Map no longer zoom in when a pub marker is clicked
- \* Landscape mode is now disabled in the detailed view
- \* Rewrote OpeningHours class to account for closed pubs
- \* Changed background color in the search results to more easily distinguish gray
- Removed settings

#### ADMIN APP

- + Added new icon
- + Added error message for failed connection
- \* Moved timer logic to another class to avoid multiple timers to be started

## **1.0.0 - Search, list view, sorting**

### **MAIN APP**

- + Created a mockup backend class to use for testing and keeping the API requests low
- + Added a way to view all pubs in a list view
- + Created interfaces and implemented sorting algorithms
- + Added tests
- + Added text to help view
- + Implemented Google Maps functionality in the detailed view
- + Added search functionality with search suggestions
- \* Fixed text and position scaling for map markers depending on screen size
- \* Extended click area for rating buttons
- \* Refactored backend classes
- \* Refactored refresh algorithm, it is now threaded and faster
- \* Refactored the detailed view
- \* Changed marker creation process

### **ADMIN APP**

- \* Fixed loading indicators
- \* Cleaned up code
- \* Fixed back button not working after logging out

### **0.3.0 - Backend, refactoring, small features and fixes, threading**

#### **MAIN APP**

- + Created interfaces and exceptions for backend connection
- + Implemented all needed backend functionality
- + Added and implemented buttons for thumbs up and thumbs down on detailed view
- + Added separators, queue images and scroll to the detailed view
- + Added functionality for refresh button
- + Added a dialog to notify user that position-determining functions is turned off
- + Added functionality to favorite a pub in the detailed view
- + Added a help view
- + Added a basic settings view
- + Created interfaces for the list view
- \* Startup loading is now done in a different thread to improve responsiveness
- \* Fixed a bug which made the app crash upon subsequent startups
- \* Fixed a bug where description disappeared in detailed view when in landscape
- \* Refactored Activity classes to fit the MVP design
- \* Refactored classes to fit the new backend interfaces
- \* Changed layout for detailed view to be relative against screen size
- \* Moved test files to proper directory

#### **ADMIN APP**

- + Added proper login
- + Added functionality to change queue time
- + Refactored

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### **0.2.0 - Admin app, detailed view, backend**

- + Created an admin app
- + Added queue indicators on the map markers
- + Added a detailed view for when a pub marker is clicked
- + Added a Parse.com backend
- + Added licensing and requirements
- + Added tests
- \* Refactored the Pub class and everything dependant on it
- \* Fixed where the back button directs the user

### **0.1.0 - Maps**

- + Created basic interfaces
- + Created a class, Pub, representing a pub
- + Created an activity where our program starts
- + Added Google Maps to our activity
- + Created markers for all pubs at Pubrundan