Chapter 3: Perception and Attribution in Organizational Behavior

Perception and attribution play a vital role in how individuals interpret and react to their work environment. They influence decision-making, conflict resolution, and interpersonal relationships in organizations.

1. Perception

Perception is the process by which individuals organize and interpret their sensory impressions to give meaning to their environment.

- Factors Influencing Perception:
 - a) Perceiver: Attitudes, motives, interests, experience
 - b) Target: Characteristics of the person or object being observed
 - c) Situation: Context in which perception occurs
- Perceptual Process:
 - 1. Selection
 - 2. Organization
 - 3. Interpretation
- 2. Perceptual Errors and Biases
- Stereotyping: Judging someone based on group membership
- Halo Effect: Basing overall impression on one trait

- Avoid stereotyping in recruitment and team assignments

- Train employees in cultural sensitivity and fairness
- Use structured assessments to reduce bias
5. Improving Perception and Attribution
- Encourage feedback and open communication
- Promote empathy and active listening
- Conduct diversity and bias-awareness training
- Support inclusive decision-making
Multiple-Choice Questions:
1. The process by which individuals give meaning to their environment is called:
a) Attribution
b) Interpretation
c) Perception
d) Motivation
2. Judging someone based on a group stereotype is an example of:
a) Selective perception
b) Stereotyping
c) Projection
d) Contrast effect
3. According to attribution theory, if a person consistently arrives late but no one else does, this
shows:

a) High consensus
b) Low distinctiveness
c) Low consensus
d) High consistency
4. Attributing one's success to effort and failure to external causes is known as:
a) Self-fulfilling prophecy
b) Halo effect
c) Self-serving bias
d) Fundamental attribution error
5. The tendency to underestimate situational factors in explaining others' behavior is:
a) Selective perception
b) Projection
c) Fundamental attribution error
d) Contrast effect