

ໄປທ່ເວັບໄຊຕ່

Firebase Console



# Hello, teara

## Welcome to Firebase!

Get started



Get started by setting up a  
Firebase project

Integrate Firebase products to super-charge your  
app

Try out a sample app



Try an AI-powered trip planner app

Deploy a sample app that uses Firestore, Authentication, and  
multimodal input using Firebase AI Logic. Explore the code in  
Firebase Studio



Build an AI-powered Flutter app

Deploy a sample app that showcases how the Gemini Live API,  
multimodal prompts, and image creation with Nano Banana all  
work in Flutter



Explore our view-only demo project

View

 Create a project

Let's start with a name for  
your project<sup>®</sup>

Enter your project name

my-awesome-project-id



I accept the [Firebase terms](#)



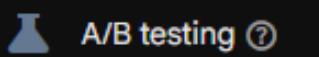
Join the [Google Developer Program](#) to enrich your developer journey with access to AI assistance, learning resources, profile badges, and more!

[X](#) Create a project

## Google Analytics for your Firebase project

Google Analytics is a free and unlimited analytics solution that enables targeting, reporting, and more in Firebase Crashlytics, Cloud Messaging, In-App Messaging, Remote Config, A/B Testing, and Cloud Functions.

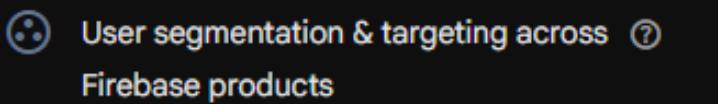
Google Analytics enables:



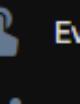
A/B testing [?](#)



Breadcrumb logs in Crashlytics [?](#)



User segmentation & targeting across [?](#)  
Firebase products



Event-based Cloud Functions triggers [?](#)



Free unlimited reporting [?](#)

Enable Google Analytics for this project  
Recommended

[Previous](#)

[Continue](#)

 Create a project

## Configure Google Analytics

Analytics location 

Thailand 

Google Analytics is a business tool. Use it exclusively for purposes related to your trade, business, craft, or profession.

[Data sharing settings and Google Analytics terms](#)

Use the default settings for sharing Google Analytics data. [Learn more](#) 

- Share your Analytics data with Google to improve Google Products and Services
- Share your Analytics data with Google to enable Benchmarking
- Share your Analytics data with Google to enable Technical Support
- Share your Analytics data with Google Account Specialists

I accept the [Google Analytics terms](#) 

Upon project creation, a new Google Analytics property will be created and linked to your Firebase project. This link will enable data flow between the products. Data exported from your Google Analytics property into Firebase is subject to the Firebase terms of service, while Firebase data imported into Google Analytics is subject to the Google Analytics terms of service.  
[Learn more](#) .

[Previous](#)

[Create project](#)

## พิมพ์ใน cmd

- npm install -g firebase-tools
- dart pub global activate flutterfire\_cli

```
C:\Users\ToN1500>npm install -g firebase-tools
added 631 packages in 14s
71 packages are looking for funding
  run 'npm fund' for details

C:\Users\ToN1500>dart pub global activate flutterfire_cli
Package flutterfire_cli is currently active at version 1.1.0.
Downloading packages... . (1.3s)
The package flutterfire_cli is already activated at newest available version.
To recompile executables, first run 'dart pub global deactivate flutterfire_cli'.
Installed executable flutterfire.
Warning: Pub installs executables into C:\Users\ToN1500\AppData\Local\Pub\Cache\bin, which is not on your path.
You can fix that by adding that directory to your system's PATH environment variable.
A web search for "configure windows path" will show you how.
Activated flutterfire_cli 1.1.0.

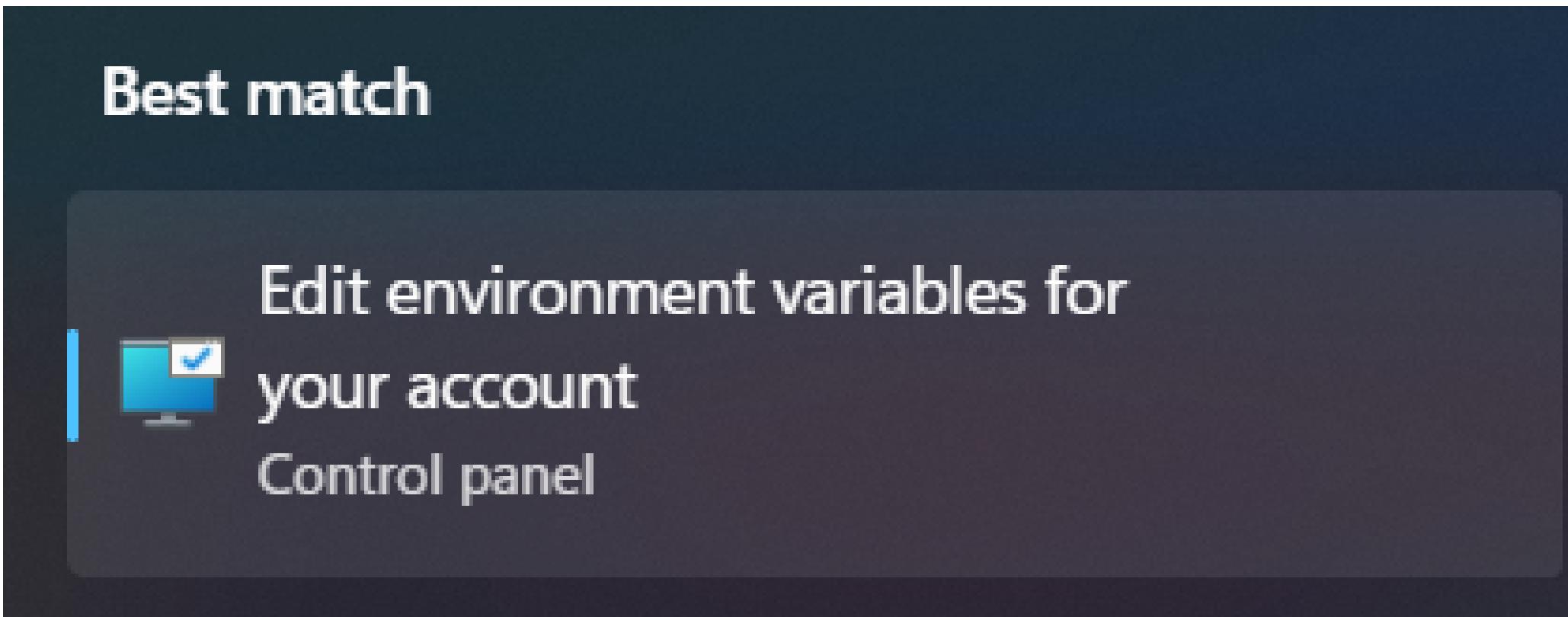
C:\Users\ToN1500>
```

- หากขึ้น warning ให้คัดลอก path แล้วเพิ่มใน edit the system environment

```
C:\Users\workc>dart pub global activate flutterfire_cli
Package flutterfire_cli is currently active at version 1.3.1.
Downloading packages... .
The package flutterfire_cli is already activated at newest available version.
To recompile executables, first run 'dart pub global deactivate flutterfire_cli'.
Installed executable flutterfire.
Activated flutterfire_cli 1.3.1.
```

# หากขึ้น warning

- ค้นหา edit the system environment variables



## System Properties



Computer Name    Hardware    Advanced    System Protection    Remote

You must be logged on as an Administrator to make most of these changes.

### Performance

Visual effects, processor scheduling, memory usage, and virtual memory

Settings...

### User Profiles

Desktop settings related to your sign-in

Settings...

### Startup and Recovery

System startup, system failure, and debugging information

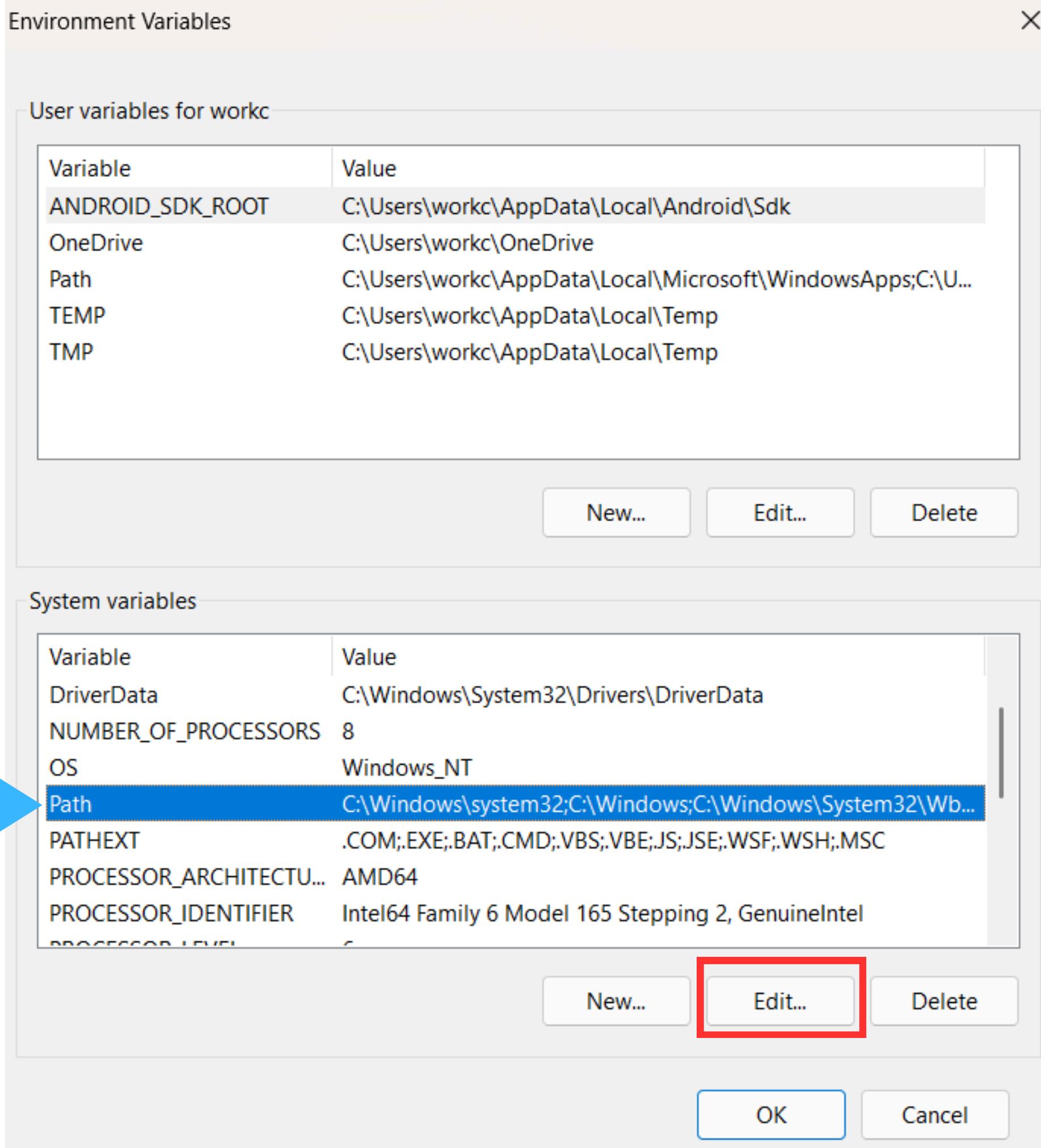
Settings...

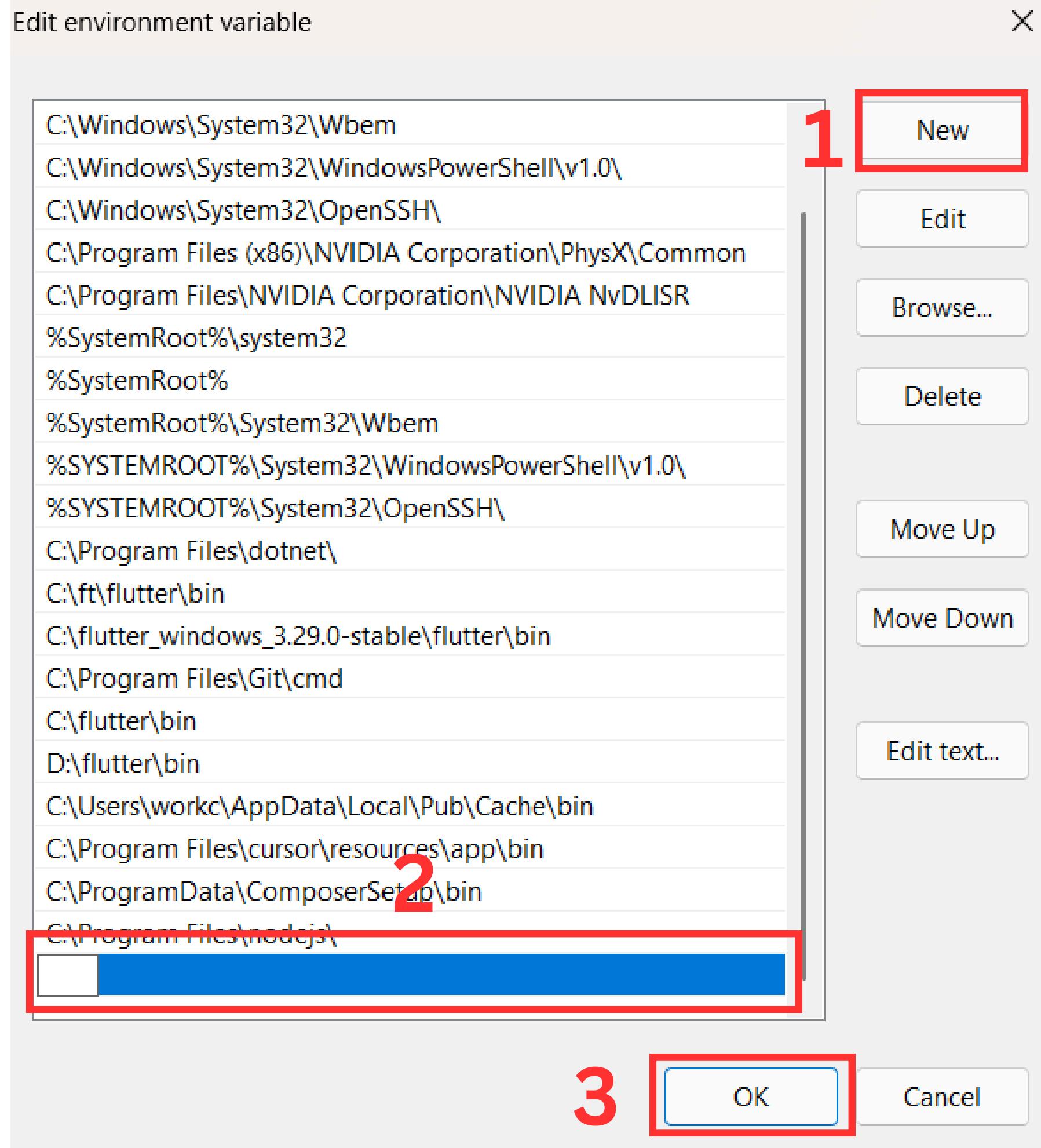
2 → Environment Variables...

OK

Cancel

Apply





เปิด terminal ในโปรเจคของเราแล้วพิมพ์คำสั่ง

- firebase login

```
C:\Users\workc\OneDrive\เอกสารที่อ่าน\test\app_project>firebase login
Already logged in as 65143368@g.cmru.ac.th
```

หลังจาก login แล้วพิมพ์คำสั่ง (ใช้ลูกศรขึ้น ลง ในการเลือก) แล้วเลือกโปรเจคของเราที่สร้างไว้ กด Enter

- flutterfire configure

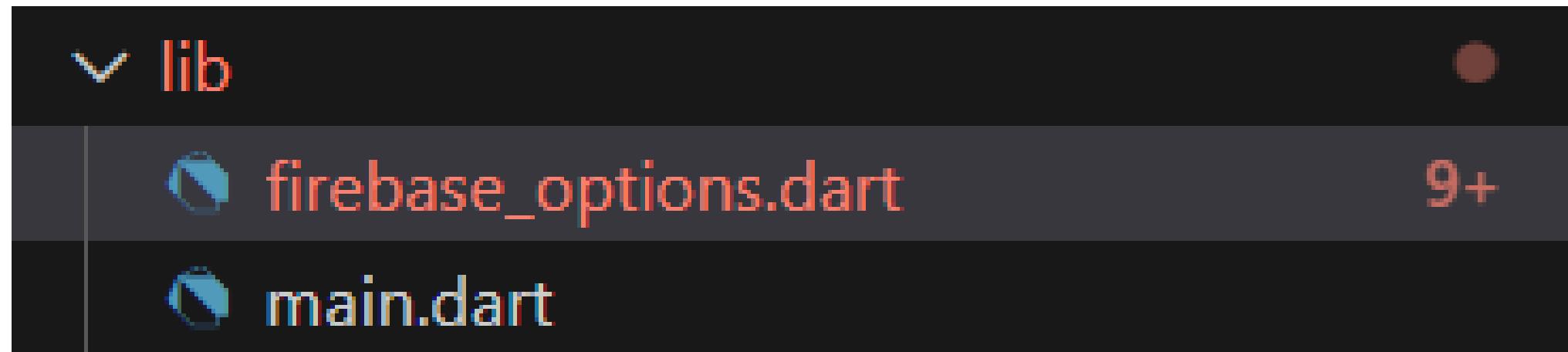
```
C:\Users\workc\OneDrive\เอกสารที่อ่าน\test\app_project>flutterfire configure
? Found 3 Firebase projects.
? Select a Firebase project to configure your Flutter application with >
  pject-97d19 (Pject)
  todo-getx-f6634 (todo-getx)
> xenon-bastion-478502-r5 (My First Project)
  <create a new project>
```

# ເລືອກ androin ແລ້ວກົດ Enter

```
C:\Users\workc\OneDrive\ເຄສຍທົມ\test\app_project>flutterfire configure
i Found 3 Firebase projects.
✓ Select a Firebase project to configure your Flutter application with · xenon-bastion-478502-r5 (My First Project)
? Which platforms should your configuration support (use arrow keys & space to select)? >
✓ android
✓ ios
✓ macos
✓ web
✓ windows
```

หลังจากเสร็จแล้วจะได้ไฟล์ firebase\_option  
จะเห็นว่ามี error ให้ใช้คำสั่ง

- flutter pub add firebase\_core

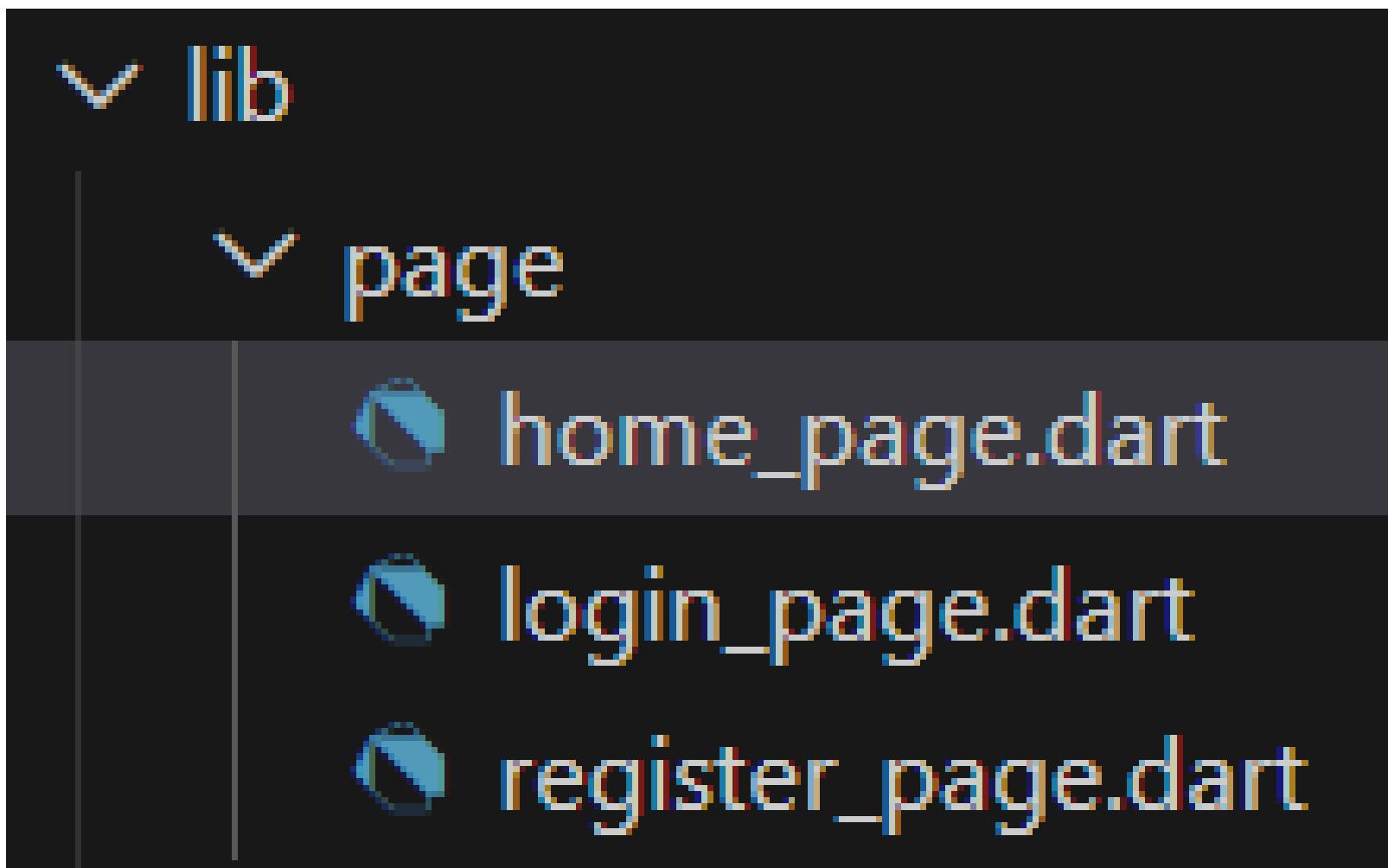


```
C:\Users\workc\OneDrive\เดสก์ท็อป\test\app_project>flutter pub add firebase_core
Resolving dependencies...
Downloading packages...
  characters 1.4.0 (1.4.1 available)
+ firebase_core 4.4.0
+ firebase_core_platform_interface 6.0.2
+ firebase_core_web 3.4.0
+ flutter_web_plugins 0.0.0 from sdk flutter
  matcher 0.12.17 (0.12.18 available)
  material_color_utilities 0.11.1 (0.13.0 available)
  meta 1.17.0 (1.18.1 available)
+ plugin_platform_interface 2.1.8
  test_api 0.7.7 (0.7.9 available)
+ web 1.1.1
Changed 6 dependencies!
5 packages have newer versions incompatible with dependency constraints.
Try `flutter pub outdated` for more information.
```

\*\* ห้ามให้คนอื่นได้ข้อมูลในไฟล์นี้เด็ด  
ขาดไม่งั้นคนอื่นสามารถเข้าถึงfirebase  
ของเราได้

## สร้างไฟล์

- home\_page
- login\_page
- register\_page



## รับ 2 คำสั่งนี้ก่อน เพื่อให้แน่ใจว่าโปรเจกต์ติดตั้งระบบของ Firebase

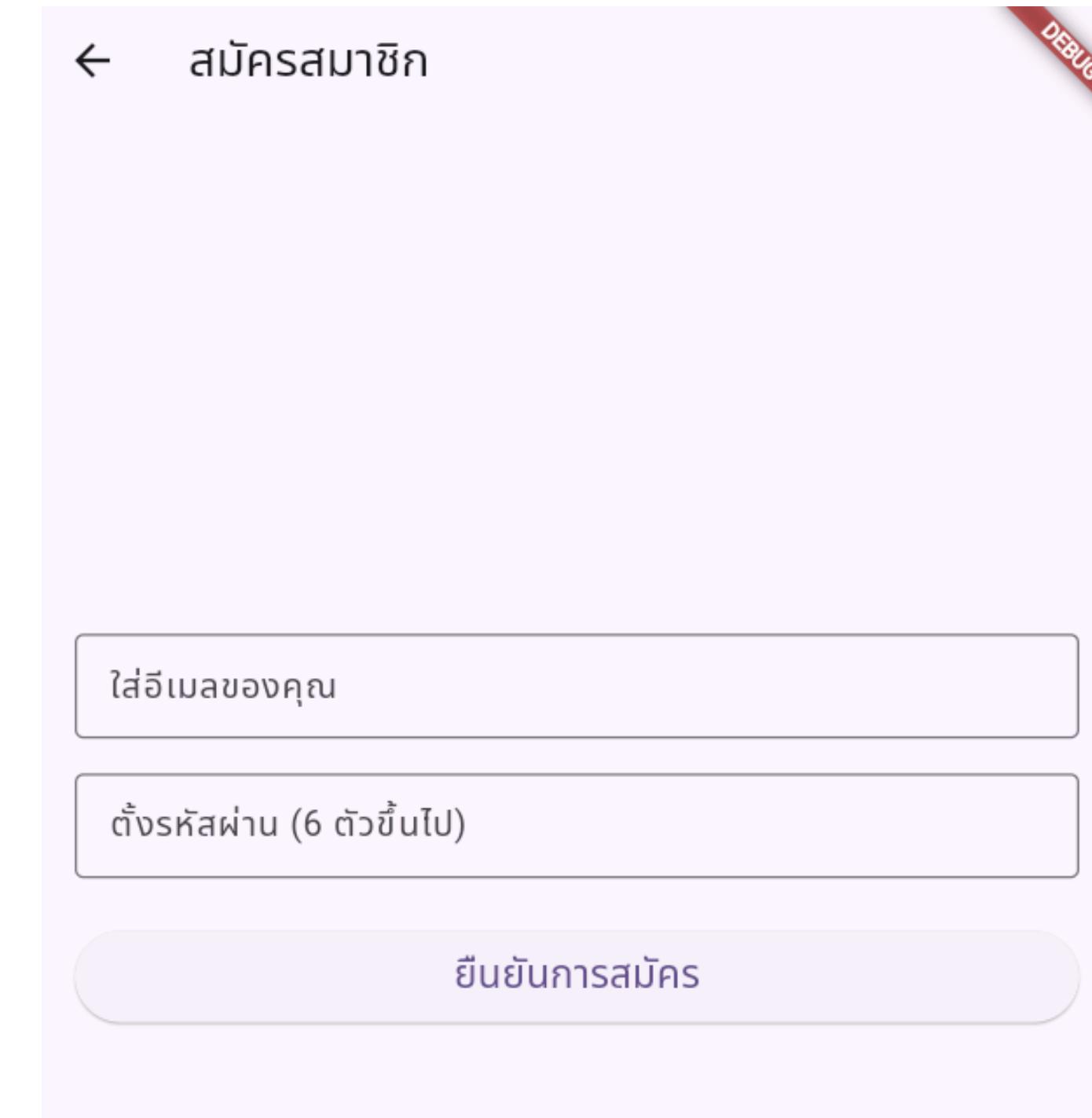
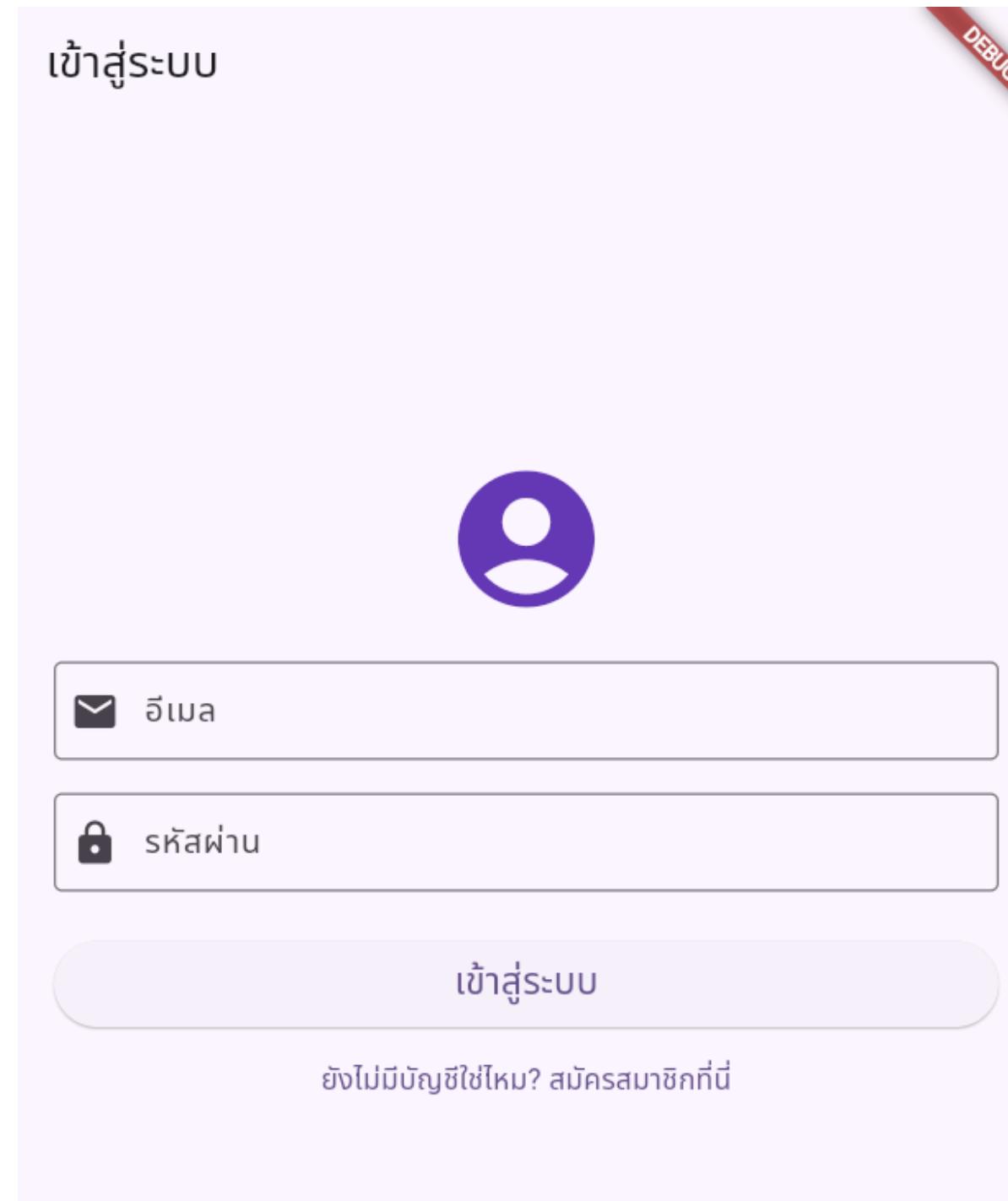
- flutter pub add firebase\_core
- flutter pub add firebase\_auth

```
C:\Users\workc\OneDrive\เอกสารท่อง\test\app_project>flutter pub add firebase_core
"firebase_core" is already in "dependencies". Will try to update the constraint.
Resolving dependencies...
Downloading packages...
  characters 1.4.0 (1.4.1 available)
  matcher 0.12.17 (0.12.18 available)
  material_color_utilities 0.11.1 (0.13.0 available)
  meta 1.17.0 (1.18.1 available)
  test_api 0.7.7 (0.7.9 available)
Got dependencies!
5 packages have newer versions incompatible with dependency constraints.
Try `flutter pub outdated` for more information.
```

```
C:\Users\workc\OneDrive\เอกสารท่อง\test\app_project>flutter pub add firebase_auth
Resolving dependencies...
Downloading packages...
+ _flutterfire_internals 1.3.66
  characters 1.4.0 (1.4.1 available)
+ firebase_auth 6.1.4
+ firebase_auth_platform_interface 8.1.6
+ firebase_auth_web 6.1.2
+ http 1.6.0
+ http_parser 4.1.2
  matcher 0.12.17 (0.12.18 available)
  material_color_utilities 0.11.1 (0.13.0 available)
  meta 1.17.0 (1.18.1 available)
  test_api 0.7.7 (0.7.9 available)
+ typed_data 1.4.0
Changed 7 dependencies!
5 packages have newer versions incompatible with dependency constraints.
Try `flutter pub outdated` for more information.
```

# ตัวอย่างโค้ด <--- ให้คลิกที่นี่

ให้คัดลอกโค้ดในตัวอย่างโค้ดใส่ແຕ່ລະໄຟລຕາມໜູ້



ចានេកើបខ្លួនទៅថាគារប្រើប្រាស់ Cloud Firestore (ចានេខ្លួននៃ Firebase)

## សំគាល់តាមរយៈ

### 1. ការបង្កើត Firestore Database បន្ថែម Firebase

1. ការបង្កើត Firestore Database បន្ថែម Firebase
2. ក្រឡាយ Firebase Console ជូនក្រុមហ៊ុន
3. ក្រឡាយមីន់លើក Build > Firestore Database  
ការបង្កើត database
4. ក្រឡាយ Location ជា asia-southeast1 (singapore)
5. ក្រឡាយ Start in test mode (ដើរការបង្កើតឡាតាំងពីរ) និងការបង្កើត

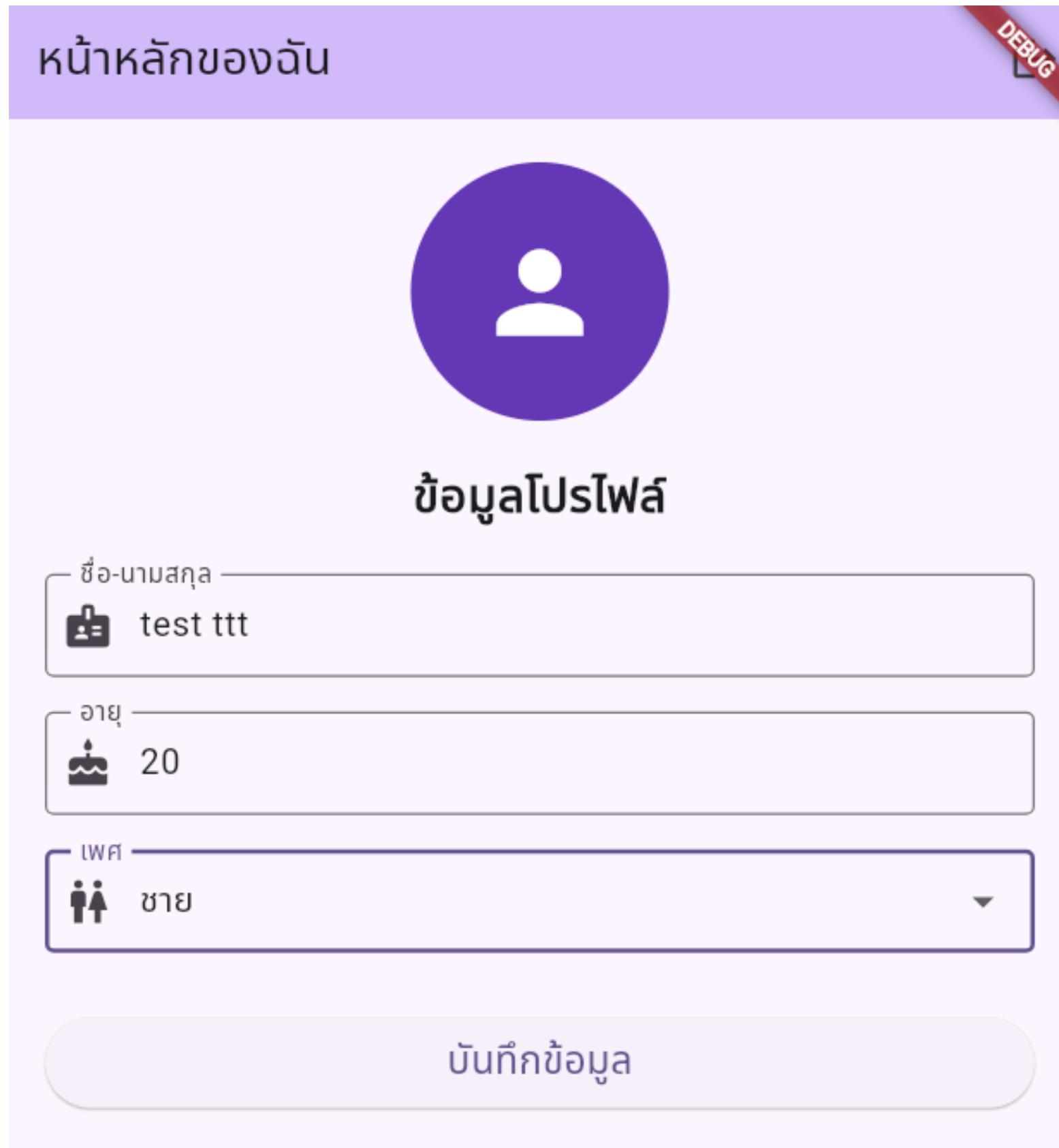
## 2. ຕັດຕັ້ງ Package ເພີ່ມໃນ VS Code

ວິນທີໃນ terminal

- flutter pub add cloud\_firestore

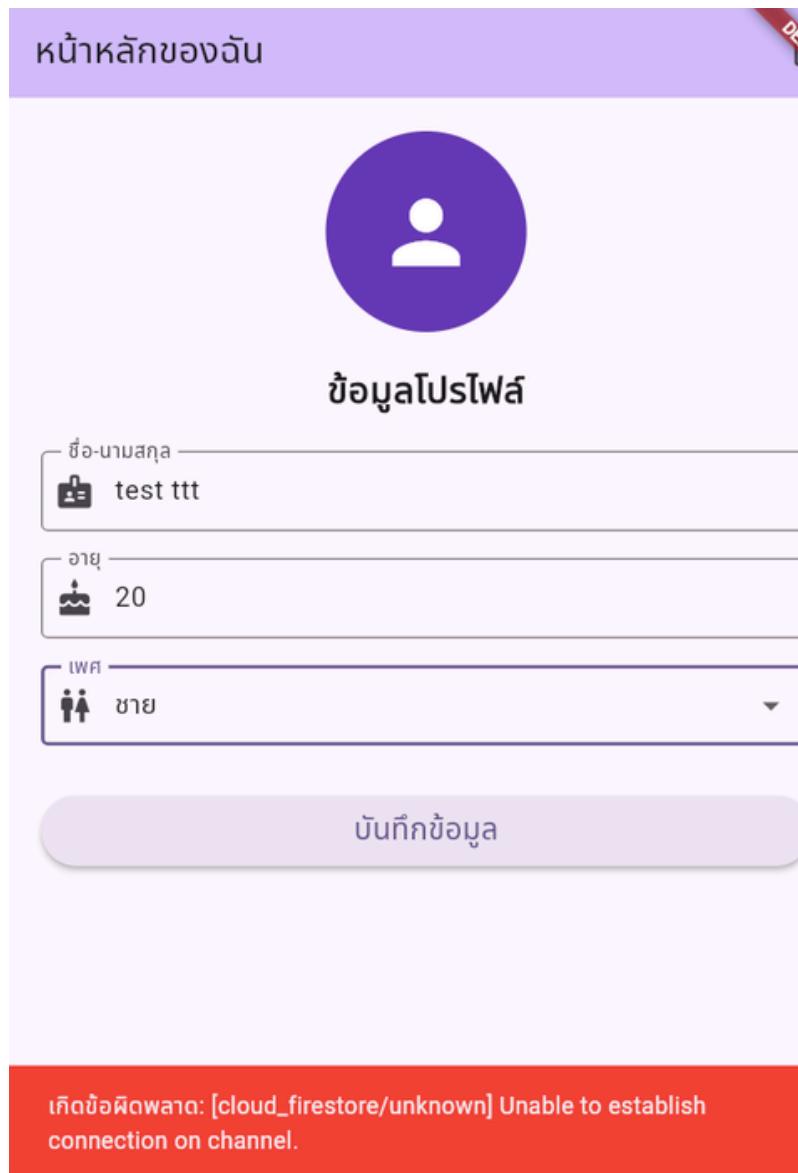
```
C:\Users\workc\OneDrive\ເຄີຍໂຫຼມ\test\app_project> flutter pub add cloud_firestore
Resolving dependencies...
Downloading packages...
  characters 1.4.0 (1.4.1 available)
+ cloud_firestore 6.1.2
+ cloud_firestore_platform_interface 7.0.6
+ cloud_firestore_web 5.1.2
  matcher 0.12.17 (0.12.18 available)
  material_color_utilities 0.11.1 (0.13.0 available)
  meta 1.17.0 (1.18.1 available)
  test_api 0.7.7 (0.7.9 available)
Changed 3 dependencies!
5 packages have newer versions incompatible with dependency constraints.
Try `flutter pub outdated` for more information.
```

# จะได้หน้า home\_page เป็นแบบนี้



หากเป็นแบบนี้ให้หยุดการรันและปิด  
แล้วพิมพ์ใน terminal

- flutter clean
- flutter pub get



# การเปลี่ยนจาก "ไอคอน" (Icons.person) มาเป็นรูปภาพเริ่มต้น

## 1. เตรียมไว้เองในโปรเจกต์

- เตรียมไฟล์รูปภาพนามบั้นไฟล์ .png หรือ .jpg

- สร้างโฟลเดอร์ใหม่ชื่อว่า assets ให้

- นำไฟล์รูปภาพไปวางในบันทึก

## 2. ตั้งค่าไฟล์ pubspec.yaml

- เปิดไฟล์ pubspec.yaml

- แล้วเพิ่ม assets:

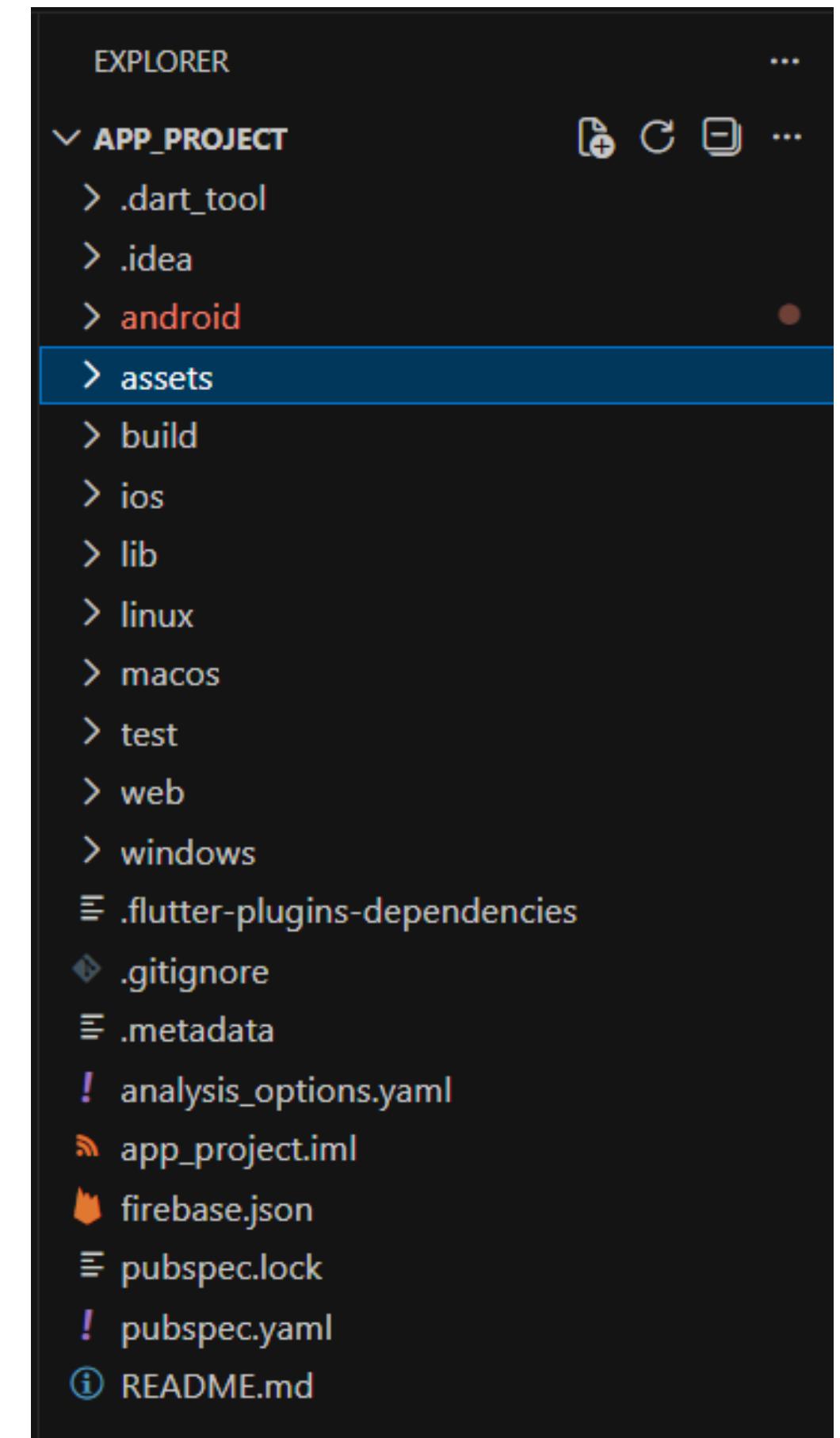
- assets/images.jpg

เสร็จแล้ว ให้กด Save

```
# The following section is specific to Flutter packages.
flutter:

# The following line ensures that the Material Icons font is
# included with your application, so that you can use the icons in
# the material Icons class.
uses-material-design: true

# To add assets to your application, add an assets section, like this:
# assets:
#   - images/a_dot_burr.jpeg
#   - images/a_dot_ham.jpeg
assets:
  - assets/images.jpg
```



### 3. แก้โค้ดในไฟล์ `home_page.dart` ให้หา `const CircleAvatar`

- ให้ลบส่วน `child: Icon(Icons.person, size: 60, color: Colors.white)`, ออก
- แก้เป็น `backgroundImage: const AssetImage('assets/images.jpg')`,  
- ในส่วนของ `AssetImage('assets/images.jpg')` ให้ใส่ตาม path และ ชื่อไฟล์ที่ตั้งไว้

```
// const CircleAvatar(  
//   radius: 60,  
//   backgroundColor: Colors.deepPurple,  
//   child: Icon(Icons.person, size: 60, color: Colors.white),  
// ),  
CircleAvatar(  
  radius: 60,  
  backgroundColor: Colors.grey.shade200,  
  backgroundImage: const AssetImage('assets/images.jpg'),  
, // CircleAvatar
```