

CS 525 - ASD

Advanced Software Development

MS.CS Program
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Maharishi University
OF MANAGEMENT

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Event publisher and listener

```
@Service
public class CustomerServiceImpl implements CustomerService {
    @Autowired
    private ApplicationEventPublisher publisher;

    public void addCustomer() {
        publisher.publishEvent(new AddCustomerEvent("New customer is added"));
    }
}
```

Inject a publisher

```
@Service
public class Listener {

    @EventListener
    public void onEvent(AddCustomerEvent event) {
        System.out.println("received event :" + event.getMessage());
    }
}
```

Listen to AddCustomer events

Events

```
public class AddCustomerEvent {  
    private String message;  
  
    public AddCustomerEvent(String message) {  
        this.message = message;  
    }  
  
    public String getMessage() {  
        return message;  
    }  
}
```

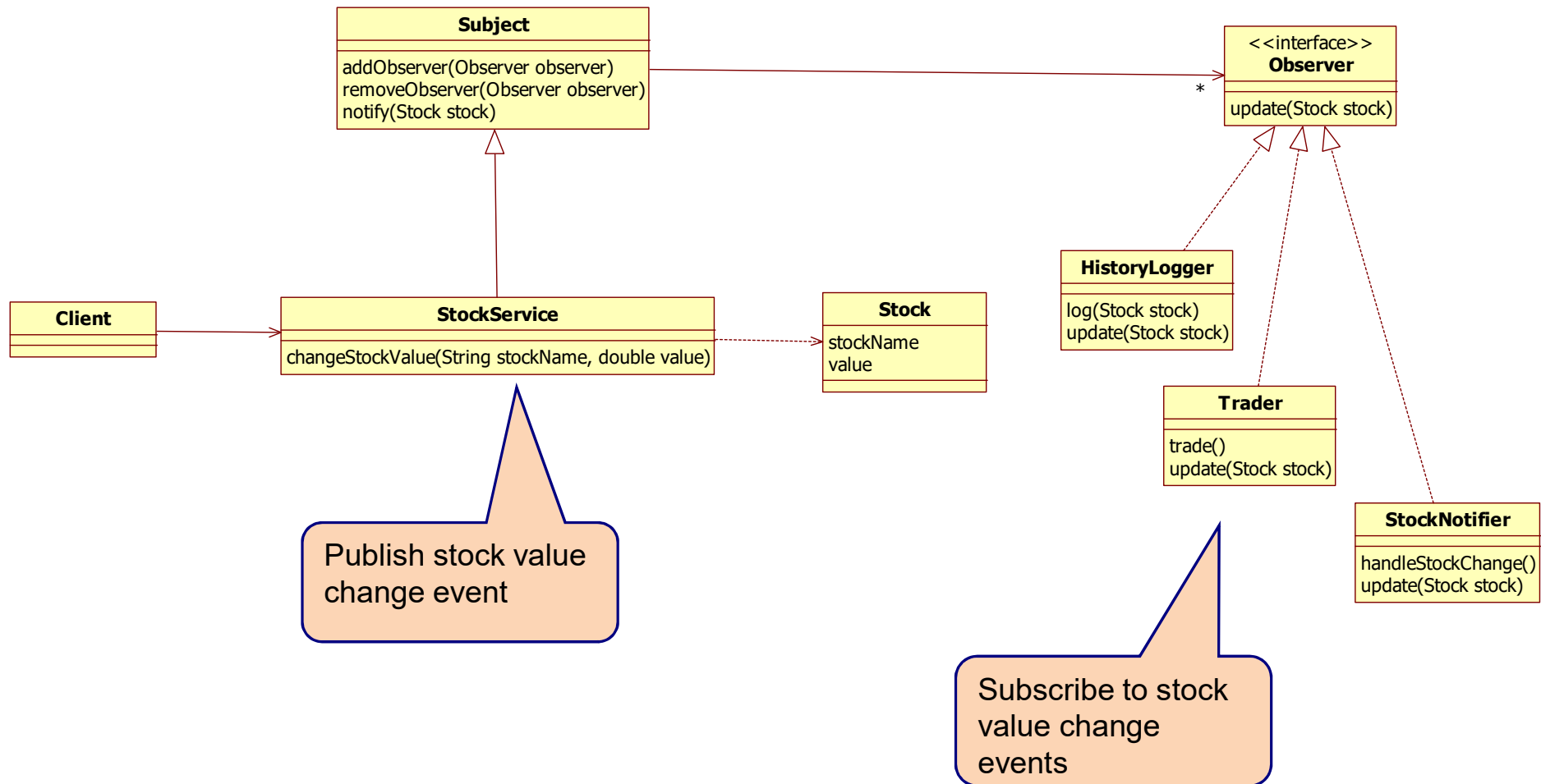
A simple event class

Asynchronous events

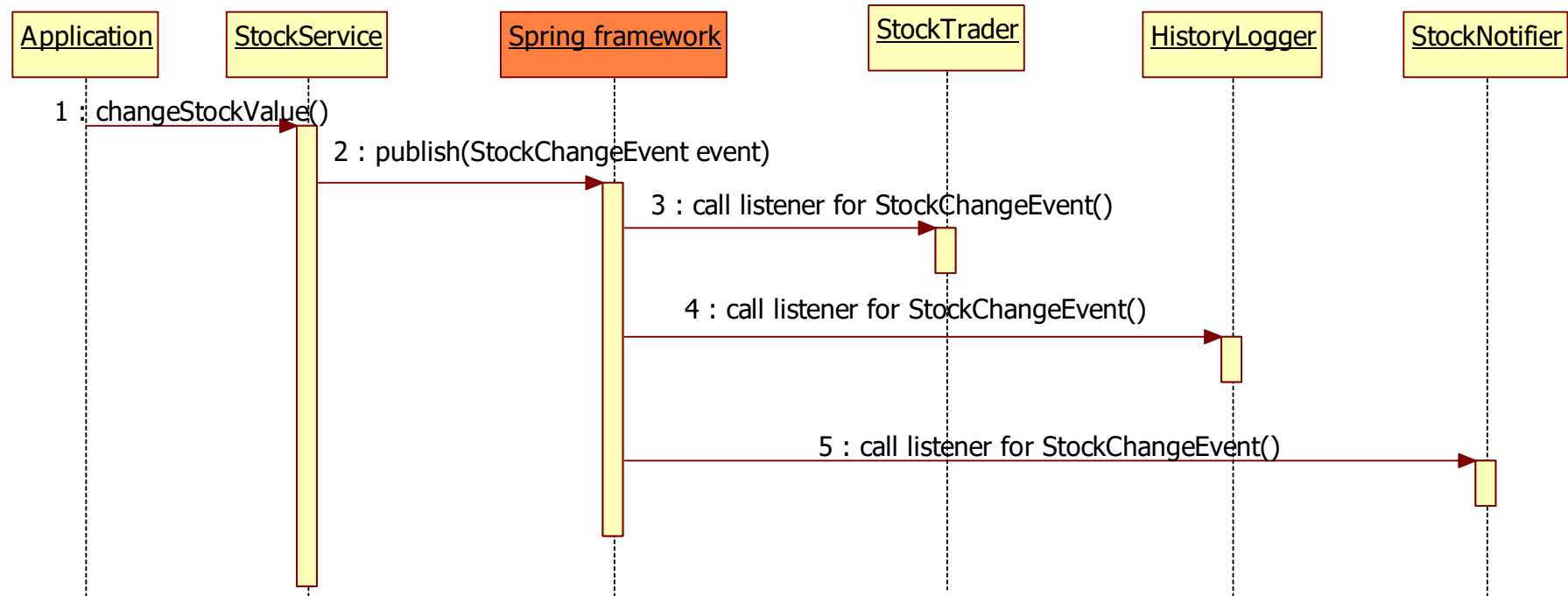
```
@Service
@EnableAsync
public class Listener {

    @Async
    @EventListener
    public void onEvent(AddCustomerEvent event) {
        System.out.println("received event :" + event.getMessage());
    }
}
```

Observer pattern



Spring publish-subscribe



Publisher

```
public class StockChangeEvent {  
    private String stockName;  
    private double newValue;  
  
    public StockChangeEvent(String stockName, double newValue) {  
        this.stockName = stockName;  
        this.newValue = newValue;  
    }  
  
    @Override  
    public String toString() {  
        return "StockChangeEvent [stockName=" + stockName + ", newValue=" + newValue + "];"  
    }  
}
```

```
@Service  
public class StockService {  
    @Autowired  
    private ApplicationEventPublisher publisher;  
  
    public void changeStockValue(String stockName, double value) {  
        publisher.publishEvent(new StockChangeEvent(stockName, value));  
    }  
}
```


Subscribers

@Component

```
public class HistoryLogger {  
    @Async  
    @EventListener  
    public void log(StockChangeEvent stockChangeEvent) {  
        System.out.println("HistoryLogger received event :" + stockChangeEvent);  
    }  
}
```

@Component

```
public class StockTrader {  
    @Async  
    @EventListener  
    public void trade(StockChangeEvent stockChangeEvent) {  
        System.out.println("StockTrader received event :" + stockChangeEvent);  
    }  
}
```

@Component

```
public class StockNotifier {  
    @Async  
    @EventListener  
    public void handleChangeEvent(StockChangeEvent stockChangeEvent) {  
        System.out.println("StockNotifier received event :" + stockChangeEvent);  
    }  
}
```

The application

```
@SpringBootApplication
@EnableAsync
public class Application implements CommandLineRunner {

    @Autowired
    private StockService stockService;

    public static void main(String[] args) {
        SpringApplication.run(Application.class, args);
    }

    @Override
    public void run(String... args) throws Exception {
        stockService.changeStockValue("AMZN", 2310.80);
        stockService.changeStockValue("MSFT", 890.45);
    }
}
```

```
HistoryLogger received event :StockChangeEvent [stockName=AMZN, newValue=2310.8]
HistoryLogger received event :StockChangeEvent [stockName=MSFT, newValue=890.45]
StockTrader received event :StockChangeEvent [stockName=AMZN, newValue=2310.8]
StockTrader received event :StockChangeEvent [stockName=MSFT, newValue=890.45]
StockNotifier received event :StockChangeEvent [stockName=AMZN, newValue=2310.8]
StockNotifier received event :StockChangeEvent [stockName=MSFT, newValue=890.45]
```

Main point

- Publish-Subscribe is a very powerful technique that allows for loosely coupled publishers and subscribers.
- The nervous system of a human being is able to subscribe to the intelligence of pure consciousness.

Connecting the parts of knowledge with the wholeness of knowledge

1. With AOP you can avoid code tangling and code scattering
2. Spring events is a very easy way to implement the observer pattern.

-
3. **Transcendental consciousness** is the source of all activity
 4. **Wholeness moving within itself:** In Unity Consciousness, one experiences that one self (rishi), and all other objects (chhandas) and the operations between oneself and all other objects (devata) are expressions of one's own Self.

