

CS 525 - ASD

Advanced Software Development

MS.CS Program
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Maharishi University
OF MANAGEMENT

CS 525 - ASD

Advanced Software Development

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Lesson 3



L1: ASD Introduction

L2: Strategy, Template method

L3: Observer pattern

L4: Composite pattern, iterator pattern

L5: Command pattern

L6: State pattern

L7: Chain Of Responsibility pattern

Midterm

L8: Proxy, Adapter, Mediator

L9: Factory, Builder, Decorator, Singleton

L10: Framework design

L11: Framework implementation

L12: Framework example: Spring framework

L13: Framework example: Spring framework

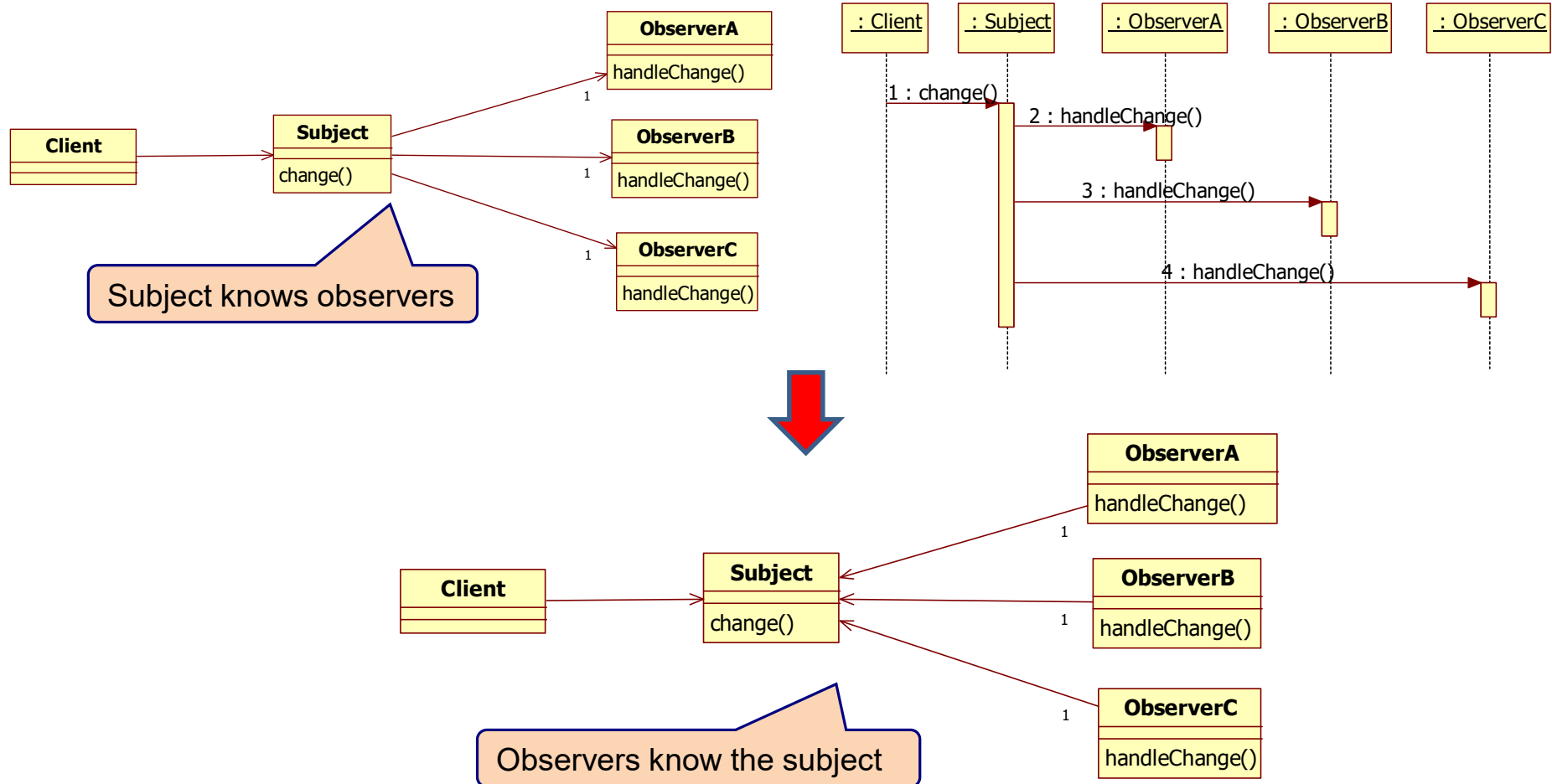
Final

Observer pattern

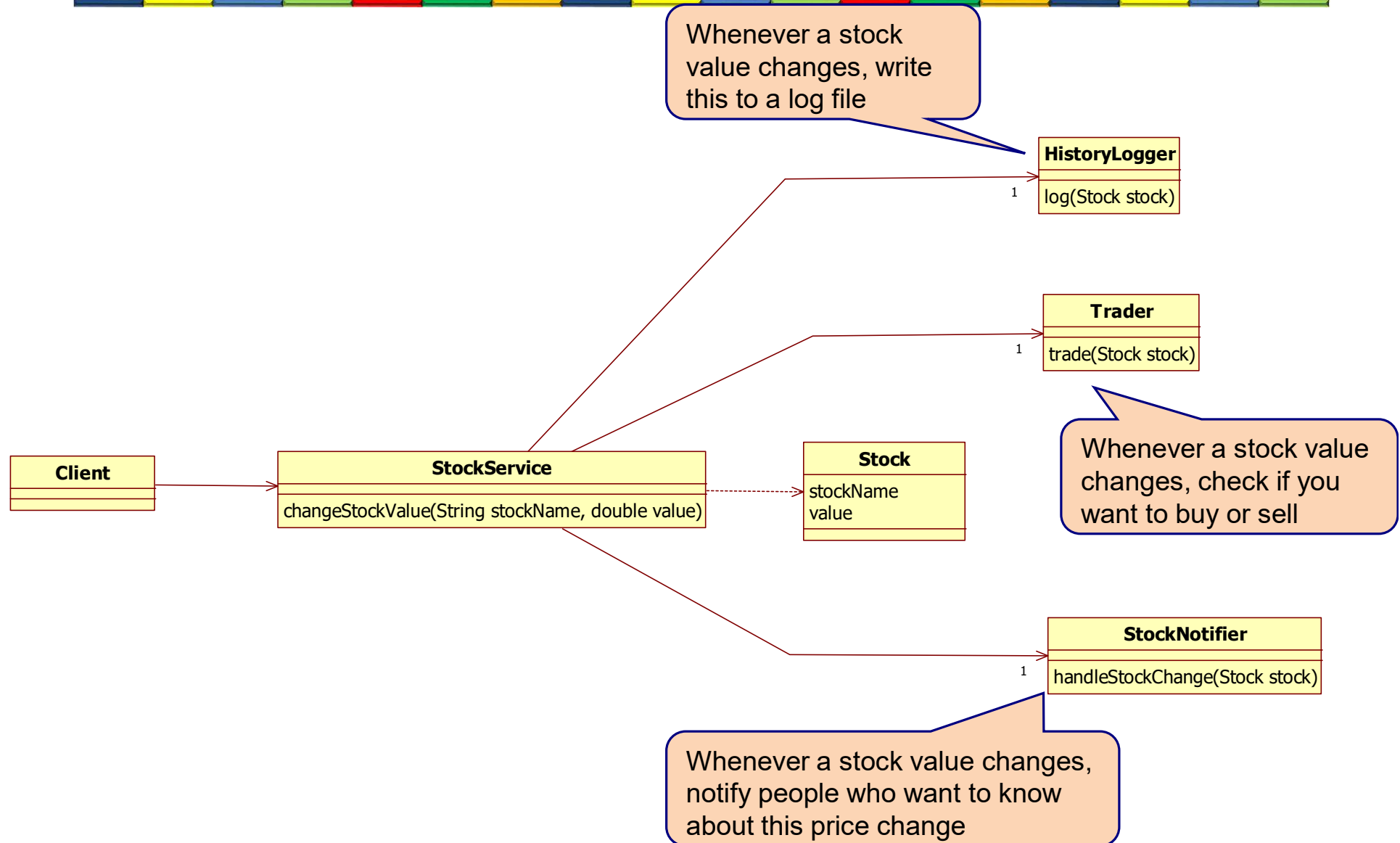
- The Observer design pattern lets several observer objects be notified when a subject is changed in some way.



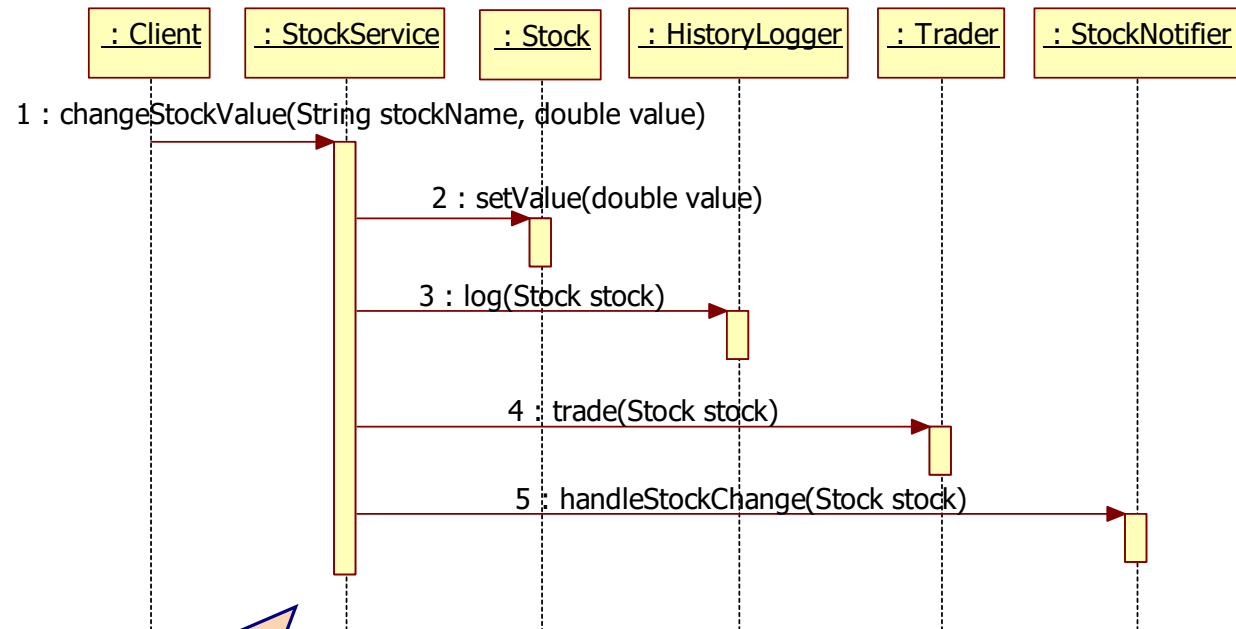
Observer pattern



Example application



Example application



Whenever you add a new class that wants to know about stock value changes, you need to change the `StockService`

The observers and Stock

```
public class HistoryLogger {  
    public void log(Stock stock) {  
        System.out.println("HistoryLogger log stock :" + stock);  
    }  
}
```

```
public class Trader {  
    public void trade(Stock stock) {  
        System.out.println("Trader trade stock :" + stock);  
    }  
}
```

```
public class StockNotifier {  
    public void handleStockChange(Stock stock) {  
        System.out.println("StockNotifier handle stock :" + stock);  
    }  
}
```

```
public class Stock {  
    private String stockName;  
    private double value;  
    ...  
}
```


StockService



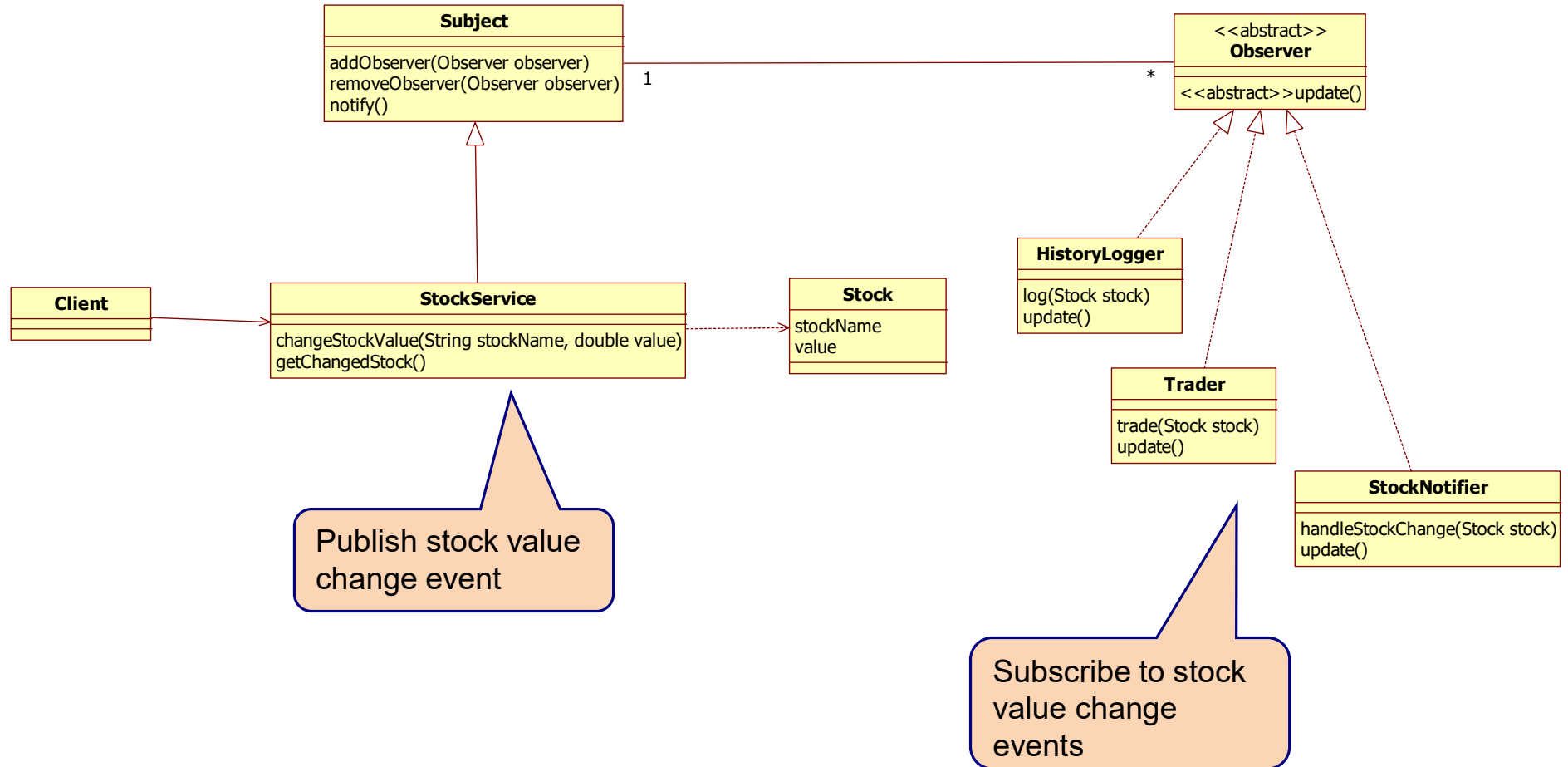
```
public class StockService {  
    private HistoryLogger historyLogger;  
    private Trader trader;  
    private StockNotifier stockNotifier;  
  
    public void changeStockValue(String stockName, double value) {  
        Stock stock = new Stock(stockName, value);  
        historyLogger.log(stock);  
        trader.trade(stock);  
        stockNotifier.handleStockChange(stock);  
    }  
  
    ...  
}
```

Application

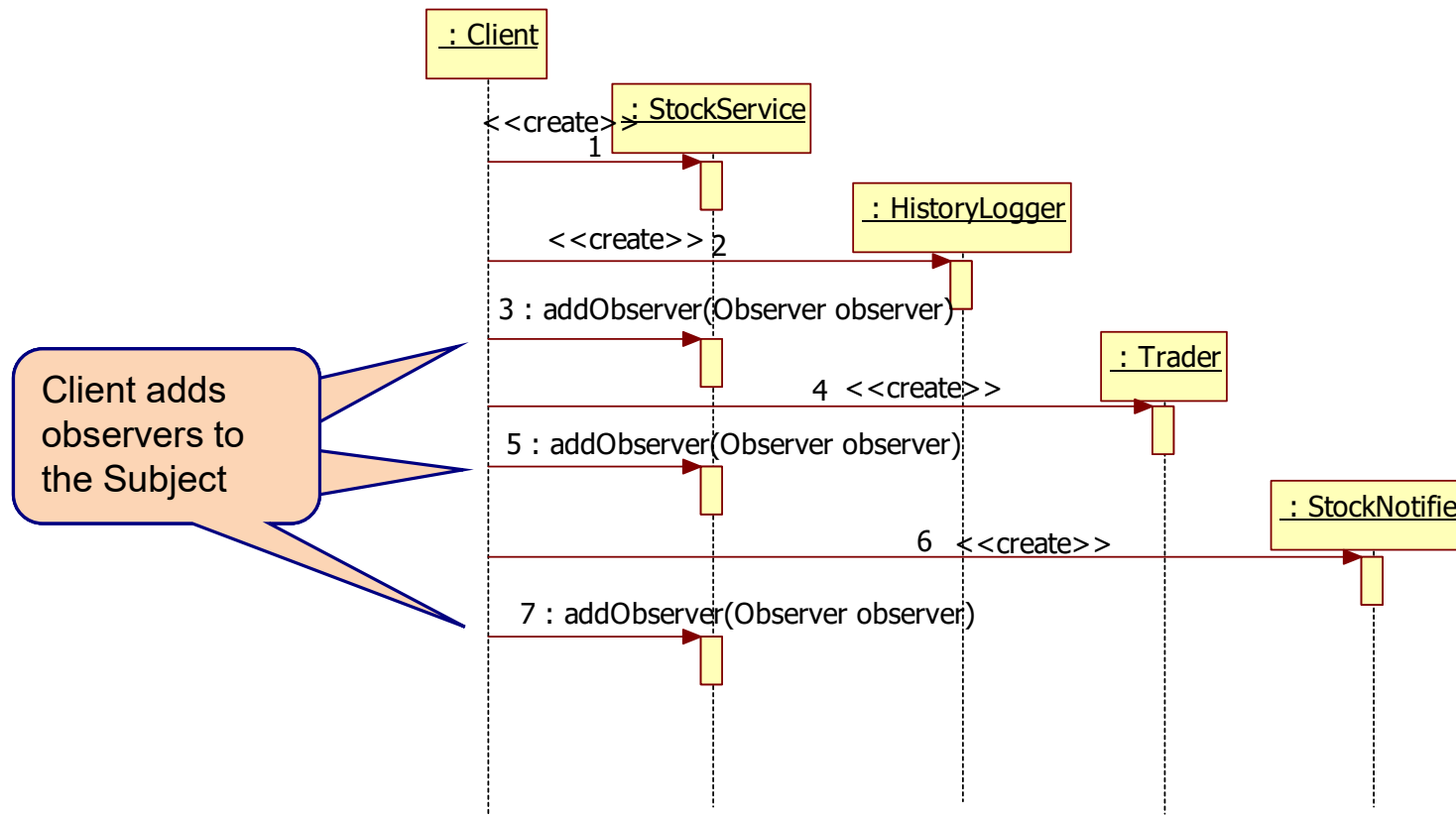


```
public class Application {  
  
    public static void main(String[] args) {  
        StockService stockService = new StockService();  
        HistoryLogger historyLogger= new HistoryLogger();  
        Trader trader = new Trader();  
        StockNotifier stockNotifier = new StockNotifier();  
  
        stockService.setHistoryLogger(historyLogger);  
        stockService.setTrader(trader);  
        stockService.setStockNotifier(stockNotifier);  
  
        stockService.changeStockValue("AMZN", 2310.80);  
        stockService.changeStockValue("MSFT", 890.45);  
    }  
}
```

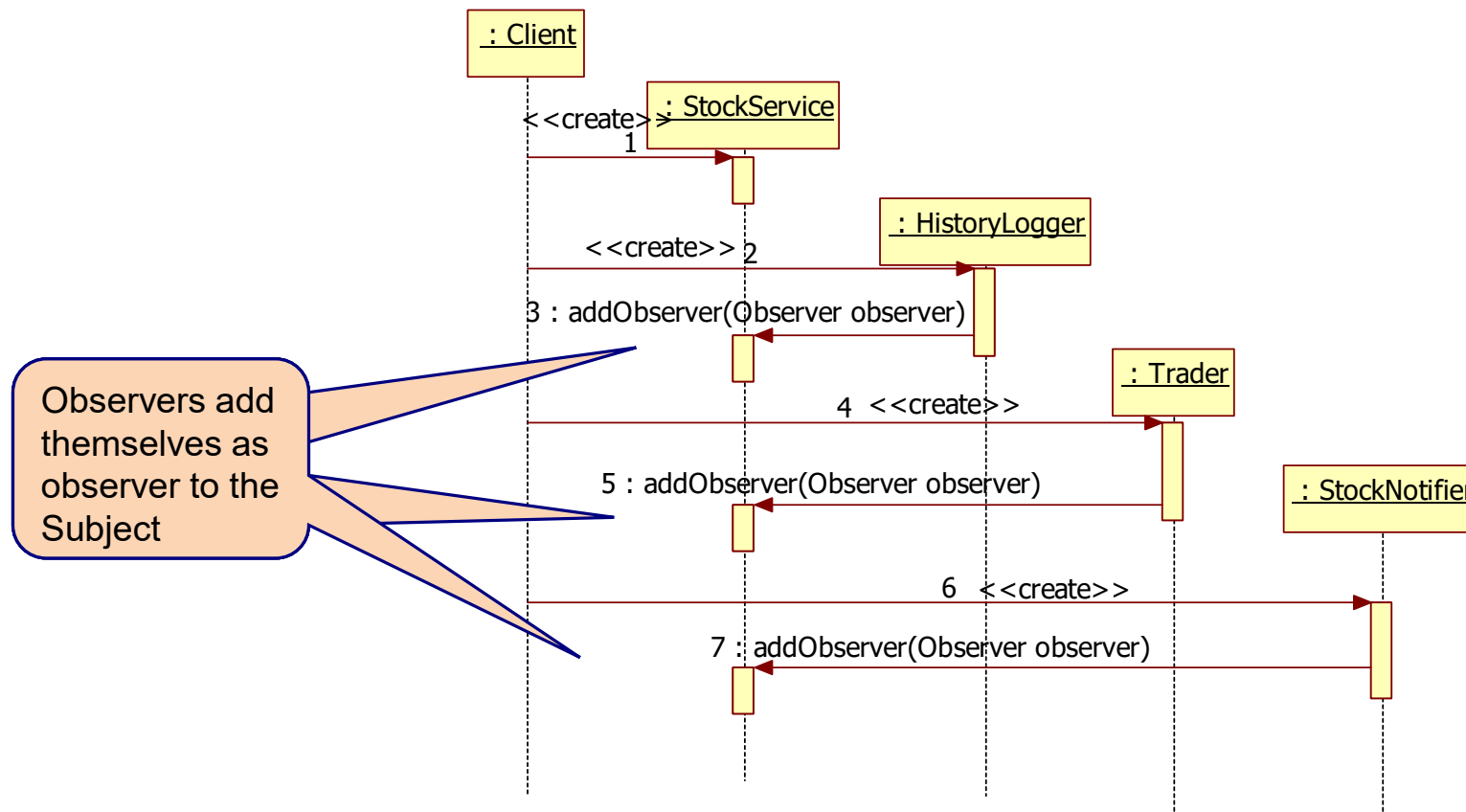
Observer pattern



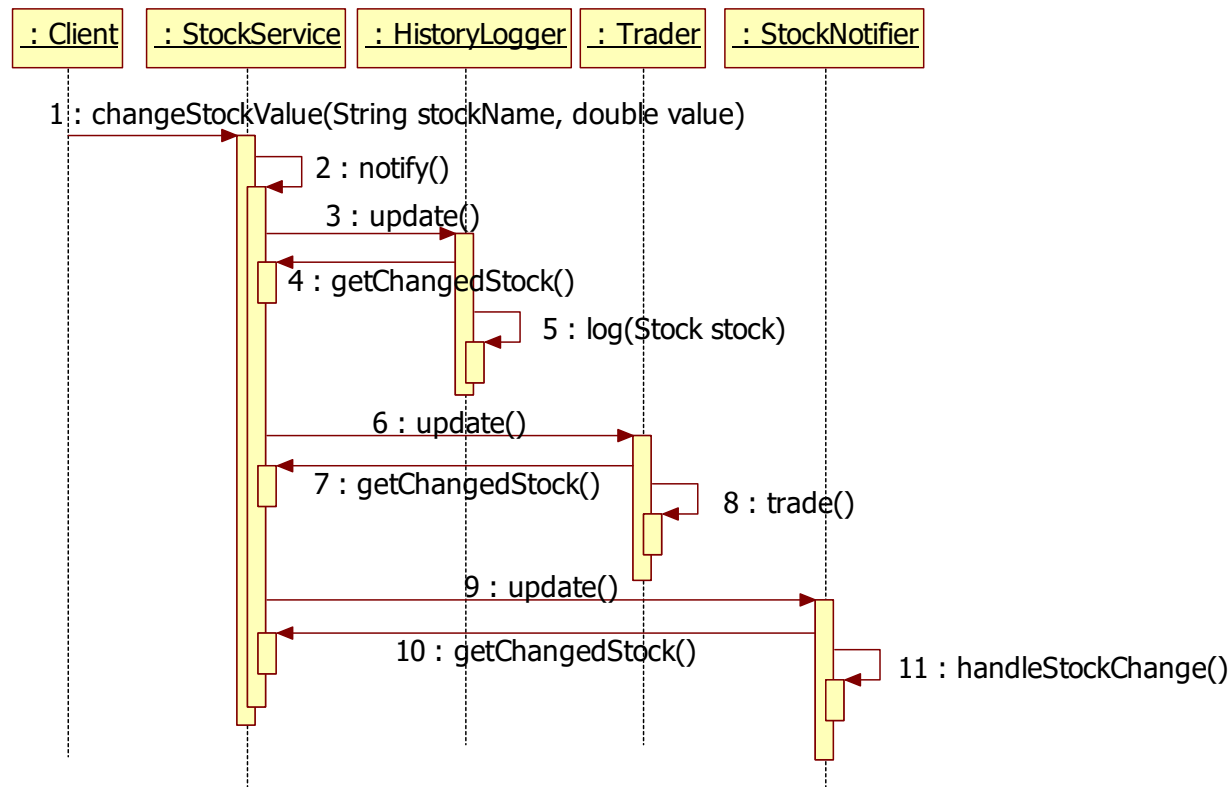
Connecting the Subject and Observers



Connecting the Subject and Observers



Calling the observers



Subject, Observer and Stock

```
public class Subject {
    private Collection<Observer> observerlist = new ArrayList<Observer>();

    public void addObserver(Observer observer){
        observerlist.add(observer);
    }

    public void donotify(){
        for (Observer observer: observerlist){
            observer.update();
        }
    }
}
```

```
public abstract class Observer {
    private StockService stockService;

    public Observer(StockService stockService) {
        this.stockService = stockService;
    }

    public abstract void update();
}
```

StockService and Stock

```
public class StockService extends Subject{
    private Stock lastChangedStock;

    public void changeStockValue(String stockName, double value) {
        lastChangedStock = new Stock(stockName, value);
        donotify();
    }

    public Stock getLastChangedStock() {
        return lastChangedStock;
    }
}
```

```
public class Stock {
    private String stockName;
    private double value;
    ...
}
```


HistoryLogger

```
public class HistoryLogger extends Observer {  
  
    public HistoryLogger(StockService stockService) {  
        super(stockService);  
    }  
  
    public void log(Stock stock) {  
        System.out.println("HistoryLogger log stock :" + stock);  
    }  
  
    @Override  
    public void update() {  
        Stock stock = stockService.getLastChangedStock();  
        log(stock);  
    }  
}
```

Trader

```
public class Trader extends Observer {  
  
    public Trader(StockService stockService) {  
        super(stockService);  
    }  
  
    public void trade(Stock stock) {  
        System.out.println("Trader trade stock :" + stock);  
    }  
  
    @Override  
    public void update() {  
        Stock stock = stockService.getLastChangedStock();  
        trade(stock);  
    }  
}
```

StockNotifier

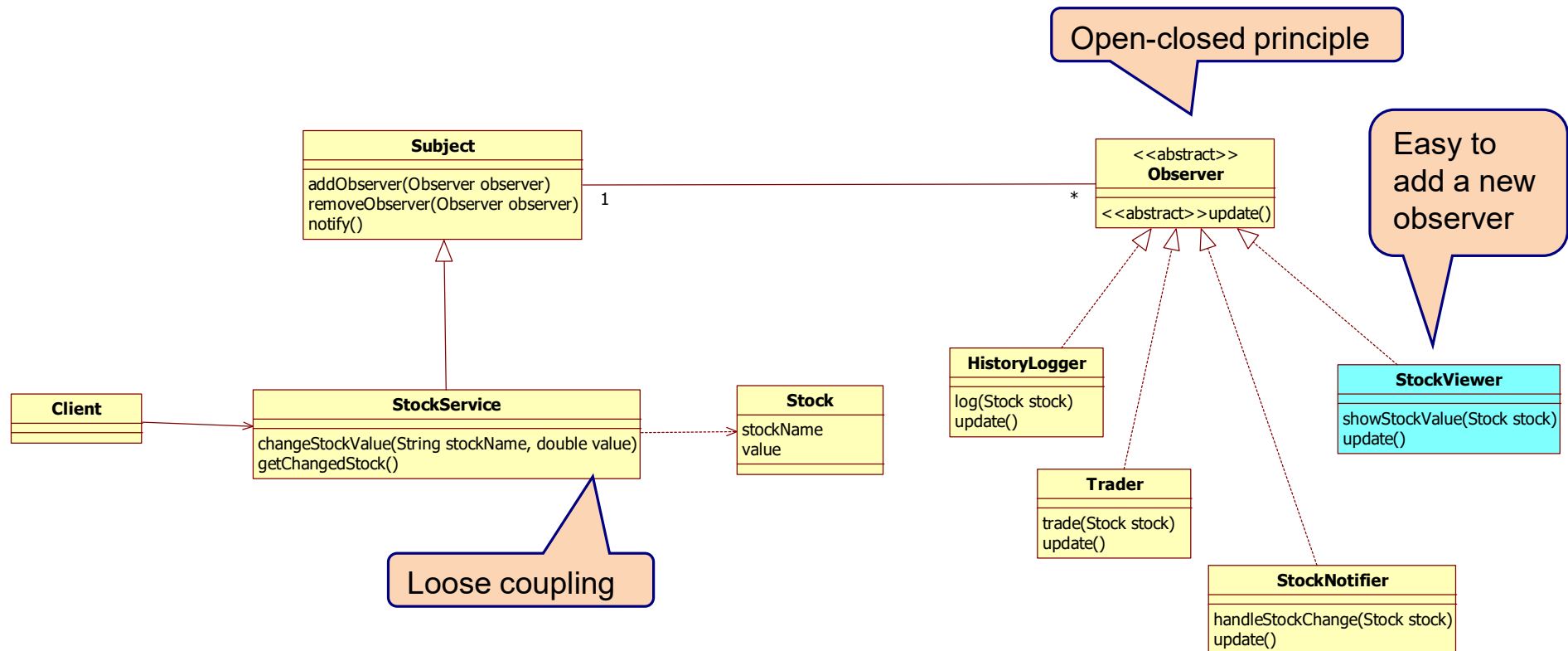
```
public class StockNotifier extends Observer {  
  
    public StockNotifier(StockService stockService) {  
        super(stockService);  
    }  
  
    public void handleStockChange(Stock stock) {  
        System.out.println("StockNotifier handle stock :" + stock);  
    }  
  
    @Override  
    public void update() {  
        Stock stock = stockService.getLastChangedStock();  
        handleStockChange(stock);  
    }  
}
```

Application

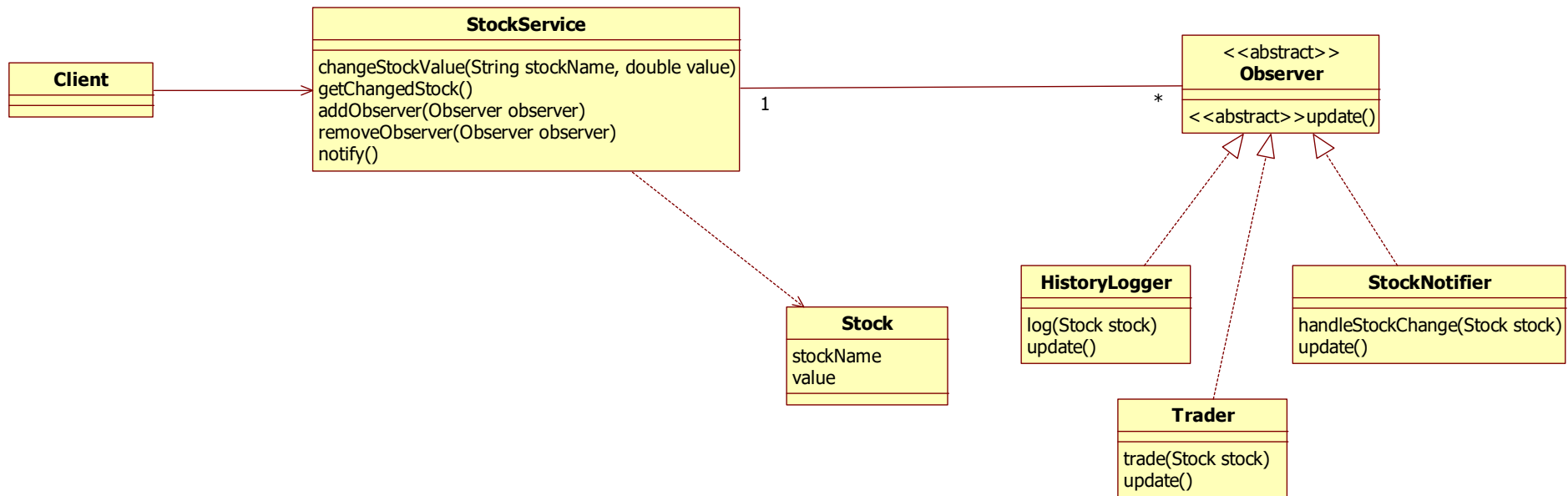


```
public class Application {  
  
    public static void main(String[] args) {  
        StockService stockService = new StockService();  
        HistoryLogger historyLogger= new HistoryLogger(stockService);  
        Trader trader = new Trader(stockService);  
        StockNotifier stockNotifier = new StockNotifier(stockService);  
  
        stockService.addObserver(historyLogger);  
        stockService.addObserver(trader);  
        stockService.addObserver(stockNotifier);  
  
        stockService.changeStockValue("AMZN", 2310.80);  
        stockService.changeStockValue("MSFT", 890.45);  
    }  
}
```

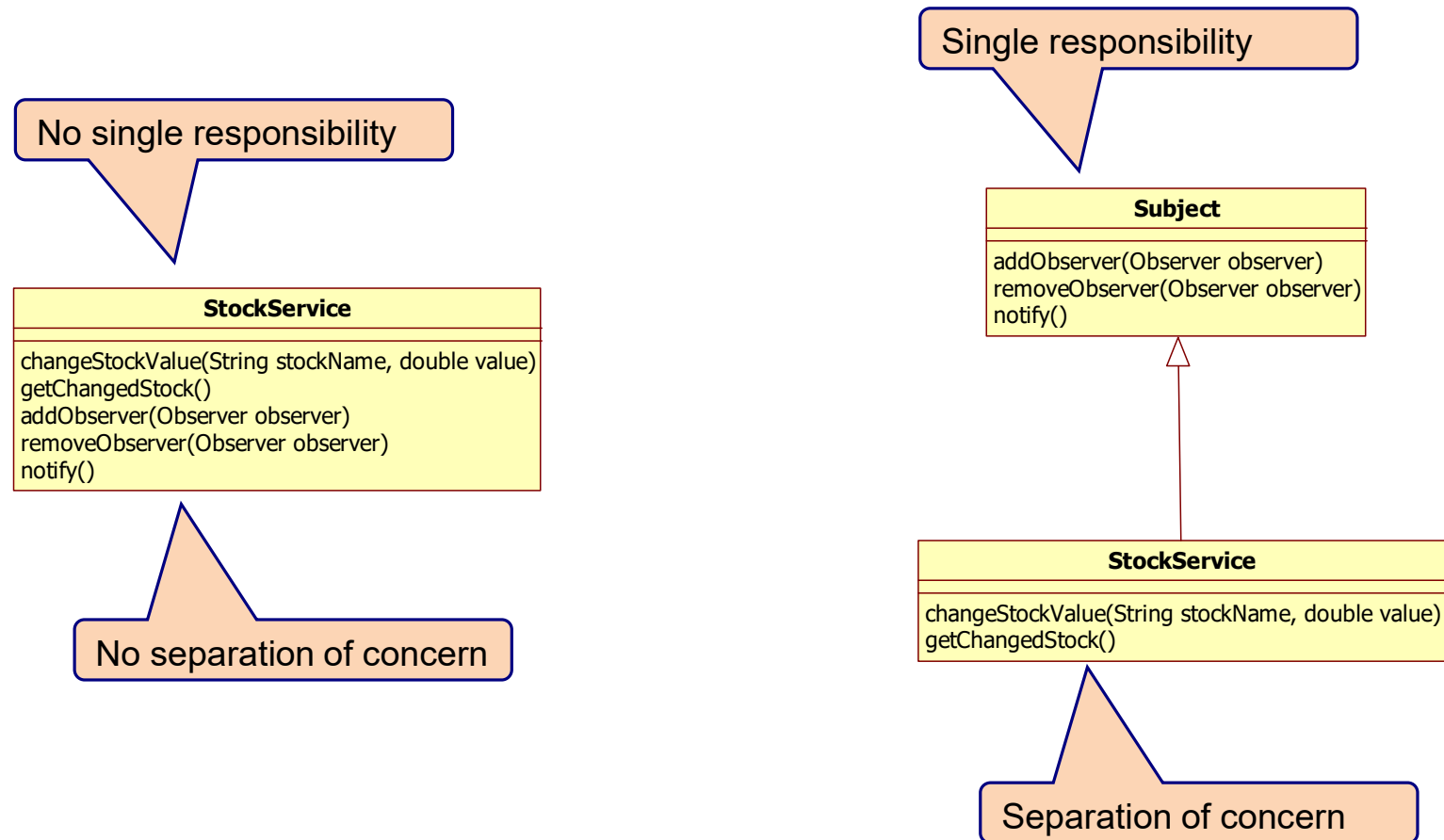
Advantage of Observer



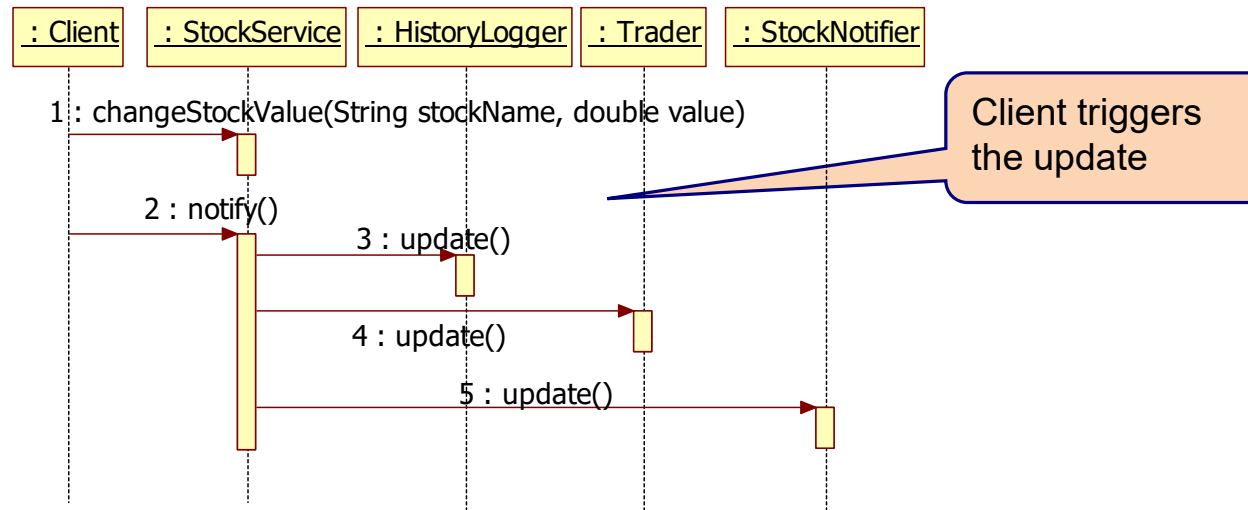
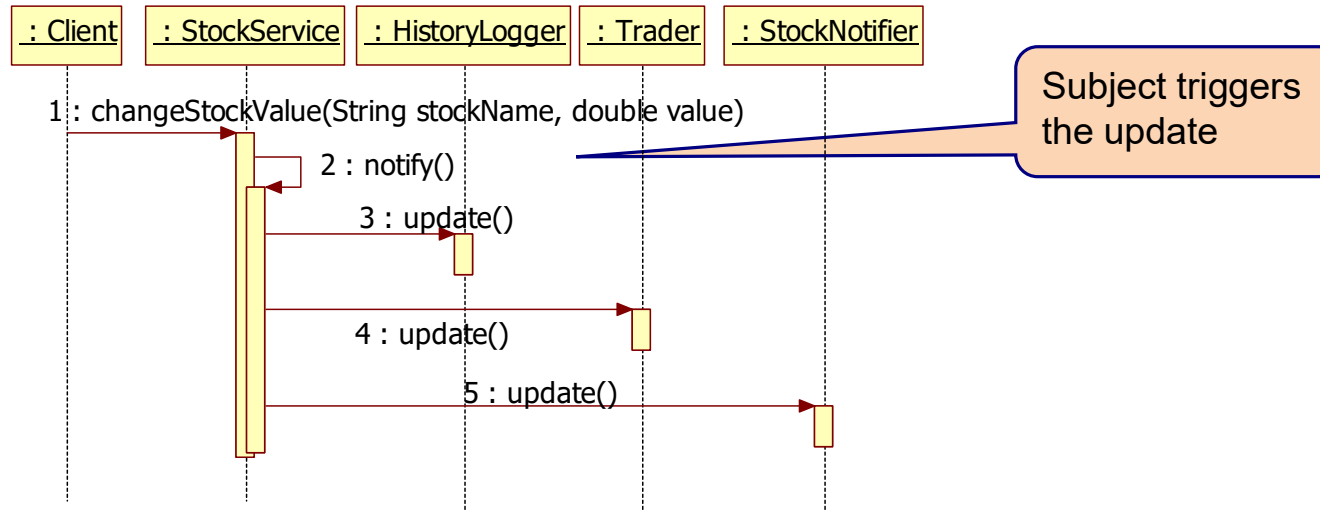
What is wrong with this?



Separate Subject



Who triggers the update?



Main point

- The observer pattern makes observables (publishers) independent of observers (subscribers)
- All human beings have the ability to observe and live the intelligence of nature