Maker's Matrix

START (x = 1)

Material
(Level = Desired Item Level)

S = Success
F = Failure
Y = Yes
N = No

Attempt Challenge
(Challenge = Level x)

S → Add Ingredient
(Level = x)
(x now = x + 1)

F → Add Catalyst
(Level = x + 1)

Continue?

Attempt Challenge
(Challenge = x + 1)

N → Does x = Desired Item Level?

S → Add Minor
Side Effect

F → Add Stabilizer
(Level = x + 1)

Y → Add Power Source
(Level = X)

N → Item Created with Random
Effect of Level X

Attempt Challenge
(Challenge = x + 1)

Attempt Challenge
(Challenge = Level X)

Add Major
Side Effect

Mishap

S → Desired Item Created

F → Mishap

S → Add Major Side Effect

F → Mishap