# LAPORAN PRAKTIKUM PEMROGRAMAN PERANGKAT BERGERAK

# MODUL XIV DATA STORAGE BAGIAN 3



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# PROGRAM STUDI S1 SOFTWARE ENGINEERING FAKULTAS INFORMATIKA TELKOM UNIVERSITY PURWOKERTO 2024

# BAB I PENDAHULUAN

# A. DASAR TEORI

REST API memungkinkan aplikasi berkomunikasi dengan server melalui HTTP (GET, POST, PUT, DELETE) untuk mengelola data. Flutter mendukung integrasi API dan GetX digunakan untuk state management yang efisien, sedangkan **Snackbar** memberikan notifikasi singkat kepada pengguna.

#### **B. MAKSUD DAN TUJUAN**

- Mempelajari implementasi REST API dengan Flutter.
- Membuat aplikasi dengan fitur CRUD (Create, Read, Update, Delete).
- Menggunakan **GetX** untuk manajemen data dan **Snackbar** sebagai feedback pengguna.

# BAB II IMPLEMENTASI

#### A. GUIDED

#### Code main.dart

```
import 'package:flutter/material.dart';
import 'package:praktikum/screen/home screen.dart';
void main() {
 runApp(const MyApp());
class MyApp extends StatelessWidget {
  const MyApp({super.key});
  // This widget is the root of your application.
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Flutter Demo',
      theme: ThemeData(
       colorScheme: ColorScheme.fromSeed(seedColor: Colors.deepPurple),
       useMaterial3: true,
     home: HomeScreen(),
    );
  }
```

# Code service/api service.dart:

```
import 'dart:convert';
import 'package:http/http.dart' as http;
class ApiService {
 final String baseUrl = "https://jsonplaceholder.typicode.com";
  List<dynamic> posts = [];
  // Fetch posts (GET)
  Future<void> fetchPosts() async {
   final response = await http.get(Uri.parse('$baseUrl/posts'));
    if (response.statusCode == 200) {
     posts = json.decode(response.body);
    } else {
      throw Exception('Failed to load posts');
  // Create a new post (POST)
  Future<void> createPost() async {
   final response = await http.post(
      Uri.parse('$baseUrl/posts'),
      headers: {'Content-Type': 'application/json'},
      body: json.encode({
        'title': 'Flutter Post',
        'body': 'This is a sample post.',
        'userId': 1,
      }),
    if (response.statusCode == 201) {
      posts.add({
        'title': 'Flutter Post',
        'body': 'This is a sample post.',
        'id': posts.length + 1,
      });
```

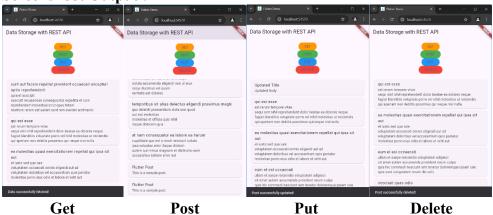
```
} else {
    throw Exception('Failed to create post');
}
// Update a post (PUT)
Future<void> updatePost() async {
  final response = await http.put(
    Uri.parse('$baseUrl/posts/1'),
   body: json.encode({
      'title': 'Updated Title',
      'body': 'Updated Body',
      'userId': 1,
   }),
 );
 if (response.statusCode == 200) {
    final updatedPost = posts.firstWhere((post) => post['id'] == 1);
   updatedPost['title'] = 'Updated Title';
    updatedPost['body'] = 'Updated Body';
  } else {
    throw Exception('Failed to update post');
// Delete a post (DELETE)
Future<void> deletePost() async {
  final response = await http.delete(Uri.parse('$baseUrl/posts/1'));
 if (response.statusCode == 200) {
   posts.removeWhere((post) => post['id'] == 1);
  } else {
    throw Exception('Failed to delete post');
```

#### Code screen/home screen.dart:

```
import 'package:flutter/material.dart';
import 'package:praktikum/service/api service.dart';
class HomeScreen extends StatefulWidget {
  _HomeScreenState createState() => _HomeScreenState();
class HomeScreenState extends State<HomeScreen> {
 List<dynamic> _posts = [];
  bool isLoading = false;
 final ApiService _apiService = ApiService();
  void showSnackBar(String message) {
    ScaffoldMessenger.of(context)
       .showSnackBar(SnackBar(content: Text(message)));
  Future<void> handleApiOperation(
     Future<void> operation, String successMessage) async {
    setState(() {
      isLoading = true;
    try {
     await operation;
      setState(() {
       _posts = _apiService.posts;
     });
      showSnackBar(successMessage);
    } catch (e) {
      showSnackBar('Error: $e');
```

```
} finally {
       setState(() {
         _isLoading = false;
     }
   @override
   Widget build(BuildContext context) {
     return Scaffold(
       appBar: AppBar(
        title: const Text('Data Storage with REST API'),
       body: Padding(
         padding: const EdgeInsets.all(16.0),
         child: Column(
           children: [
             ElevatedButton(
               onPressed: () => handleApiOperation(
                   _apiService.fetchPosts(), 'Data successfully fetched!'),
               style: ElevatedButton.styleFrom(backgroundColor: Colors.orange),
               child: const Text('GET'),
             ElevatedButton(
               onPressed: () => _handleApiOperation(
                    apiService.createPost(), 'Post successfully created!'),
               style: ElevatedButton.styleFrom(backgroundColor: Colors.green),
               child: const Text('POST'),
             ElevatedButton(
               onPressed: () => handleApiOperation(
                   apiService.updatePost(), 'Post successfully updated!'),
               style: ElevatedButton.styleFrom(backgroundColor: Colors.blue),
               child: const Text('PUT'),
             ElevatedButton(
               onPressed: () => handleApiOperation(
                   _apiService.deletePost(), 'Post successfully deleted!'),
               style: ElevatedButton.styleFrom(backgroundColor: Colors.red),
               child: const Text('DELETE'),
             ),
             const SizedBox (height: 20),
             _isLoading
                 ? const CircularProgressIndicator()
                  : _posts.isEmpty
                     ? const Text("Press the GET button to load data.")
                     : Expanded(
                         child: ListView.builder(
                           \verb|itemCount: _posts.length|,\\
                           itemBuilder: (context, index) {
                             return Card(
                               child: ListTile(
                                 title: Text( posts[index]['title']),
                                 subtitle: Text( posts[index]['body']),
                               ),
                        },
                             );
),
),
);
}
                       ),
```

**Screenshoot Output:** 



# Deskipsi:

#### 1. Service GET

Mengambil data dari API (/posts) menggunakan HTTP GET, hasilnya disimpan dalam list posts.

2. Tampilan GET

Menampilkan data dari list posts dalam bentuk daftar menggunakan ListView.builder. Terdapat indikator loading dan pesan jika data kosong.

3. Service POST

Menambahkan data baru ke server menggunakan HTTP POST. Data berupa JSON berisi title, body, dan userId.

4. Tampilan POST

Membuat tombol untuk menambahkan data ke server. Data baru langsung ditampilkan di daftar.

5. Service PUT

Memperbarui data di server untuk ID tertentu (ID = 1) menggunakan HTTP PUT. Data yang diperbarui adalah title dan body.

6. Tampilan PUT

Membuat tombol untuk memperbarui data. Setelah diperbarui, daftar data diperbarui otomatis.

7. Service DELETE

Menghapus data dari server untuk ID tertentu (ID = 1) menggunakan HTTP DELETE.

8. Tampilan DELETE

Membuat tombol untuk menghapus data. Daftar data diperbarui setelah penghapusan.

#### **B. UNGUIDED**

#### Code main.dart:

```
import 'package:flutter/material.dart';
import 'package:praktikum/screens/home screen.dart';
void main() {
 runApp(const MyApp());
class \ \textit{MyApp extends StatelessWidget } \{
 const MyApp({super.key});
  // This widget is the root of your application.
  @override
  Widget build(BuildContext context) {
   return Material App (
      title: 'Flutter Demo',
      theme: ThemeData(
        colorScheme: ColorScheme.fromSeed(seedColor: Colors.deepPurple),
       useMaterial3: true,
      ),
     home: HomeScreen(),
   );
```

# Code controllers/notes controller.dart:

```
import 'package:get/get.dart';
import '../service/api_service.dart';
class PostController extends GetxController {
 var posts = [].obs;
 var isLoading = false.obs;
  final ApiService apiService = ApiService();
  void fetchPosts() async {
   try {
     isLoading.value = true;
     await apiService.fetchPosts();
     posts.value = _apiService.posts;
   } finally {
     isLoading.value = false;
 void createPost() async {
     isLoading.value = true;
     await _apiService.createPost();
     fetchPosts(); // Refresh data
   } finally {
     isLoading.value = false;
  void updatePost() async {
   try {
     isLoading.value = true;
     await _apiService.updatePost();
     fetchPosts();
   } finally {
     isLoading.value = false;
```

```
void deletePost() async {
    try {
        isLoading.value = true;
        await _apiService.deletePost();
        fetchPosts();
    } finally {
        isLoading.value = false;
    }
}
```

#### Code service/api service.dart:

```
import 'dart:convert';
import 'package:http/http.dart' as http;
class ApiService {
 final String baseUrl = "https://jsonplaceholder.typicode.com";
 List<dynamic> posts = [];
  // Fetch posts (GET)
 Future<void> fetchPosts() async {
    final response = await http.get(Uri.parse('$baseUrl/posts'));
    if (response.statusCode == 200) {
     posts = json.decode(response.body);
    } else {
      throw Exception('Failed to load posts');
  // Create a new post (POST)
  Future<void> createPost() async {
    final response = await http.post(
      Uri.parse('$baseUrl/posts'),
      headers: {'Content-Type': 'application/json'},
      body: json.encode({
        'title': 'Flutter Post',
'body': 'This is a sample post.',
        'userId': 1,
      }),
    ) :
    if (response.statusCode == 201) {
     posts.add({
        'title': 'Flutter Post',
        'body': 'This is a sample post.',
        'id': posts.length + 1,
      });
    } else {
      throw Exception('Failed to create post');
  // Update a post (PUT)
  Future < void > updatePost() async {
    final response = await http.put(
      Uri.parse('$baseUrl/posts/1'),
      body: json.encode({
        'title': 'Updated Title',
        'body': 'Updated Body',
        'userId': 1,
      }),
    if (response.statusCode == 200) {
      final \ updated Post = posts.first \verb|Where|((post)| \Rightarrow post['id'] == 1);
      updatedPost['title'] = 'Updated Title';
      updatedPost['body'] = 'Updated Body';
    } else {
      throw Exception('Failed to update post');
```

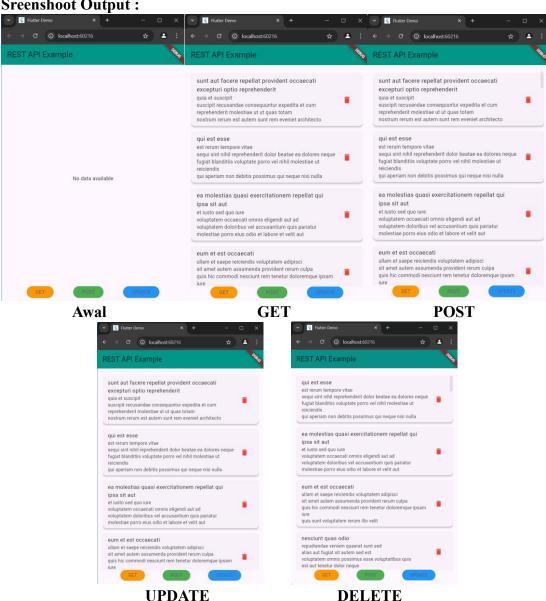
```
// Delete a post (DELETE)
Future<void> deletePost() async {
    final response = await http.delete(Uri.parse('$baseUrl/posts/1'));
    if (response.statusCode == 200) {
        posts.removeWhere((post) => post['id'] == 1);
    } else {
        throw Exception('Failed to delete post');
    }
}
```

### Code screen/home\_screen.dart:

```
import 'package:flutter/material.dart';
import 'package:get/get.dart';
import '../controllers/post_controller.dart';
class HomeScreen extends StatelessWidget {
  final PostController postController = Get.put(PostController());
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: const Text('REST API Example'),
        backgroundColor: Colors.teal,
      body: Padding(
        padding: const EdgeInsets.all(16.0),
        child: Column (
          children: [
            Expanded (
              child: Obx(() {
                if (postController.isLoading.value) {
                  return const Center(child: CircularProgressIndicator());
                if (postController.posts.isEmpty) {
                  return const Center(child: Text('No data available'));
                return ListView.builder(
                  itemCount: postController.posts.length,
                  itemBuilder: (context, index) {
                    final post = postController.posts[index];
                    return Card(
                      margin: const EdgeInsets.symmetric(vertical: 8.0),
                      elevation: 4,
                      child: ListTile(
                        title: Text(post['title']),
                        subtitle: Text(post['body']),
                        trailing: IconButton(
                          icon: const Icon(Icons.delete, color: Colors.red),
                          onPressed: () => postController.deletePost(),
                        ),
                      ),
                    );
                  },
                );
              }),
            ),
            Row (
              mainAxisAlignment: MainAxisAlignment.spaceEvenly.
              children: [
                ElevatedButton (
                  onPressed: () => postController.fetchPosts(),
                  child: const Text('GET'),
                  style: ElevatedButton.styleFrom(backgroundColor: Colors.orange),
                {\it ElevatedButton} (
                  onPressed: () => postController.createPost(),
                  child: const Text('POST'),
                  style: ElevatedButton.styleFrom(backgroundColor: Colors.green),
                ),
```

```
ElevatedButton(
                  onPressed: () => postController.updatePost(),
                  child: const Text('UPDATE'),
                  \verb|style: Elevated Button.styleFrom(background Color: Colors.blue)|,\\
                ),
      ),
              ],
     ),
   );
 }
}
```

**Sreenshoot Output:** 



#### **Deskripsi Program**

Berikut deskripsi singkat untuk bagian Unguided:

- 1. State Management dengan GetX
  - 1. Data diatur menggunakan GetX untuk pengelolaan state yang lebih efisien.
  - 2. GetBuilder atau Obx digunakan untuk memantau perubahan data secara real-time di UI tanpa perlu setState.
- 2. Penggunaan Snackbar dengan GetX
  - 1. Menambahkan notifikasi berbentuk Snackbar menggunakan Get.snackbar setelah setiap operasi (GET, POST, PUT, DELETE) berhasil dijalankan.
  - 2. Snackbar memberikan feedback langsung kepada pengguna tentang status keberhasilan atau kegagalan operasi.
- 3. Modifikasi UI
  - 1. Tampilan antarmuka diperbaiki agar lebih menarik dan user-friendly.
  - 2. Elemen-elemen UI seperti tombol dan daftar data diberi warna dan gaya modern untuk meningkatkan pengalaman pengguna.

# BAB III KESIMPULAN

#### **KESIMPULAN**

REST API dan Flutter memungkinkan pengelolaan data yang dinamis. **GetX** mempermudah sinkronisasi data dan UI, sementara **Snackbar** meningkatkan pengalaman pengguna dengan memberikan notifikasi atas keberhasilan operasi CRUD.