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Revision 0

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## Lab 9: 8-Bit Computer Implementation Part II

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	OP	C	V	Z	S		
INSTRUCTION	CODE		•		5	DESCRIPTION	SYNTAX
Load Acc (Imm)	84	×	×	✓	✓	A ← mem[PC]	LDAI <data></data>
Load Acc (Abs)	88	×	×	✓	✓	$A \leftarrow mem(mem[PC])$	LDAA <address></address>
Load Acc (RR)	81	X	X	✓	✓	$A \leftarrow (D)$	LDAD
Store Acc (Abs)	F6	×	×	X	X	$Mem(mem[PC]) \leftarrow (A)$	STAA <address></address>
Store Acc (RR)	F1	×	×	×	×	$D \leftarrow (A)$	STAR D
Add with Carry	01	✓	<b>√</b>	✓	✓	$A \leftarrow (A) + (D) + C$	ADCR D
Subtract with Borrow	11	✓	<b>√</b>	✓	✓	$A \leftarrow (A) + not(D) + C$	SBCR D
Compare	91	✓	✓	<b>✓</b>	✓	Same as Subtract, but only change Status Flags (A is unchanged)	CMPR D
AND	21	×	×		✓	$A \leftarrow (A) \text{ AND } (D)$	ANDR D
OR	31	×	×	✓	✓	$A \leftarrow (A) OR (D)$	ORR D
XOR	41	×	×		✓	$A \leftarrow (A) XOR (D)$	XORR D
Shift Left Logical	51	✓	×	✓	✓	$C \leftarrow (A7), A7 \leftarrow A6,, A0 \leftarrow 0$	SLRL
Shift Right Logical	61	✓	×	✓	✓	$C \leftarrow (A0), A0 \leftarrow A1,, A7 \leftarrow 0$	SRRL
Rotate Left through Carry	52	✓	×	✓	✓	$C \leftarrow (A7), A7 \leftarrow A6,, A0 \leftarrow C$	ROLC
Rotate Right through Carry	62	✓	×	<b>√</b>	✓	$C \leftarrow (A0),A0 \leftarrow A1,,A7 \leftarrow C$	RORC
Branch on /C (Inh)	В0	×	×	×	X	if (C=0), PC $\leftarrow$ mem[PC] else PC++	BCCA
Branch on C (Inh)	B1	×	×	×	X	if (C=1), PC $\leftarrow$ mem[PC] else PC++	BCSA
Branch on Z (Inh)	B2	×	×	×	×	if (Z=1), PC ← mem[PC] else PC++	BEQA
Branch on S (Inh)	В3	×	×	×	×	if (S=1), PC ← mem[PC] else PC++	BMIA
Branch on /Z (Inh)	B4	×			×	if (Z=0), PC $\leftarrow$ mem[PC] else PC++	BNEA
Branch on /S (Inh)	B5	×		×	×	if (S=0), PC $\leftarrow$ mem[PC] else PC++	BPLA
Branch on /V (Inh)	B6	×	×	×	×	if (V=0), PC $\leftarrow$ mem[PC] else PC++	BVCA
Branch on V (Inh)	B7	×	×	×	×	if (V=1), PC ← mem[PC] else PC++	BVSA
Decrement Acc	FB	×	×		✓	A ← (A) - 1	DECA
Increment Acc	FA	×	×	✓	✓	A ← (A) + 1	INCA
Set Carry Flag	F8	✓	×	×	×	C ← 1	SETC
Clear Carry Flag	F9	✓	×	×	X	C ← 0	CLRC

Table 1: Small8 Instruction Set