

Week 3

The Concept of Filtering



A DJ has to be familiar with signal processing !

Equalizer



To adjust the balance of frequency components.

How Equalizer Works?

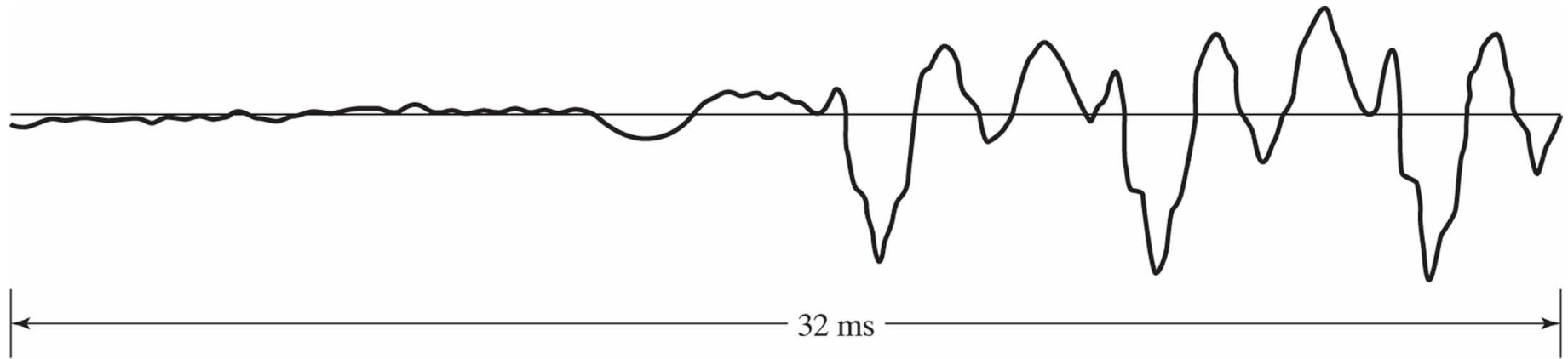
❑ Based on filters or filter banks



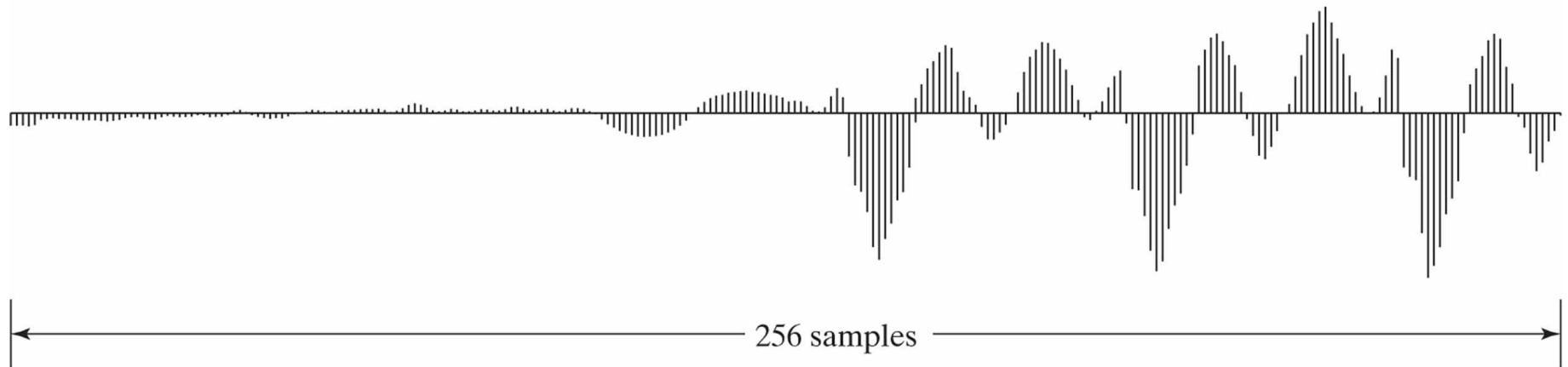
<https://zhuanlan.zhihu.com/p/55543887>

Some basic definitions

Discrete Time (DT) Signal



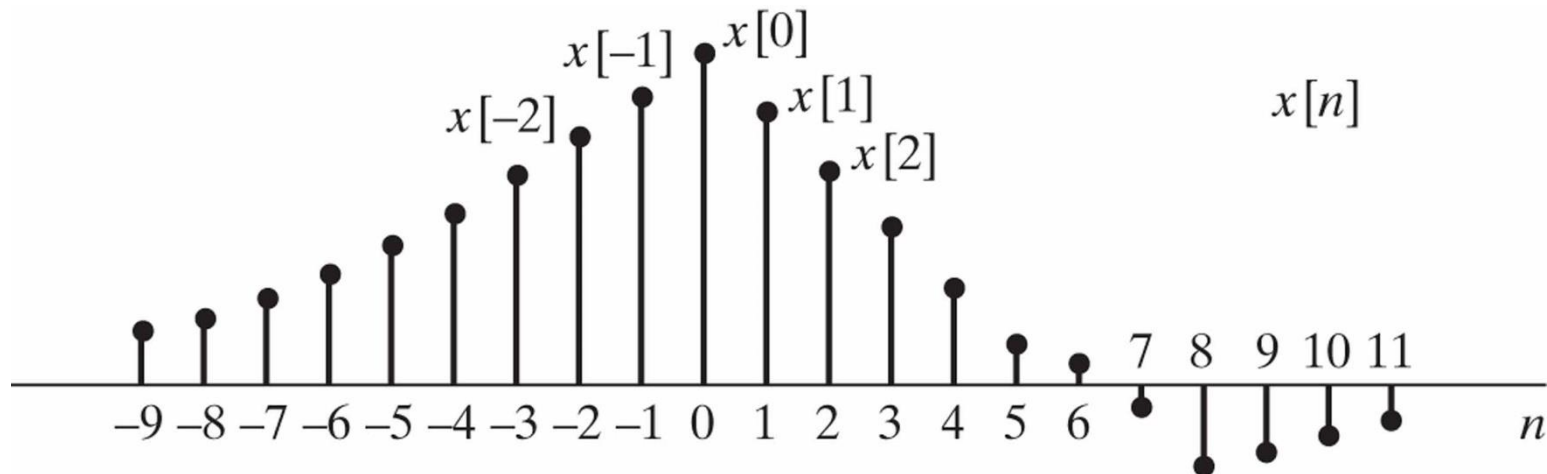
(a)



(b)

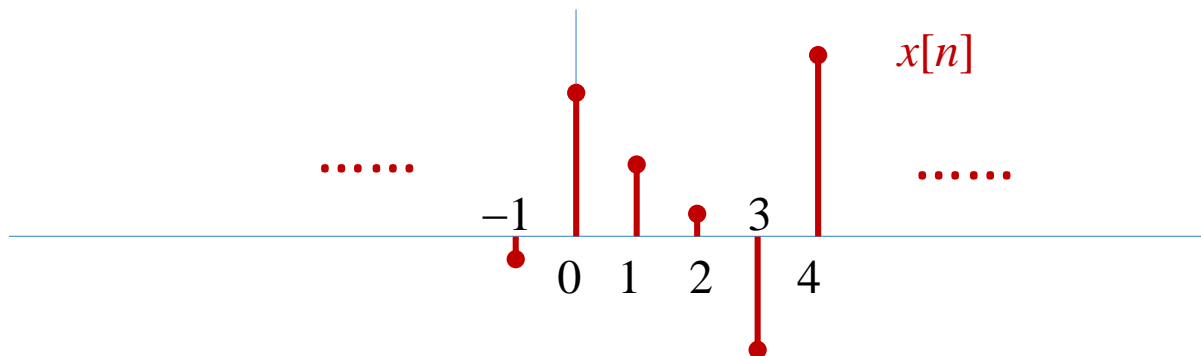
DT Signal

- Graphical representation of a discrete-time signal with real-valued samples



DT Signal

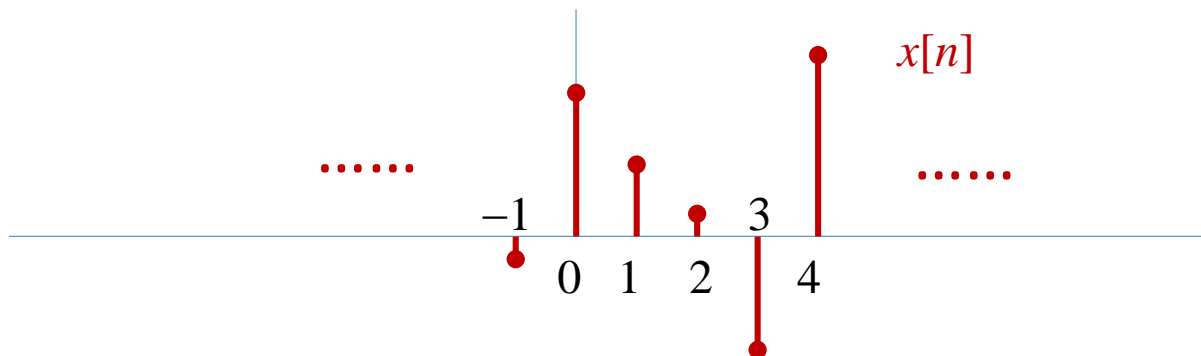
- ❑ Signals represented as sequences of numbers, called **samples**
- ❑ Sample value of a typical signal is denoted by $x[n]$ with n being an **integer**
- ❑ $x[n]$ is called the n^{th} sample of the sequence



DT Signal

- ❑ DT signals are defined only for integer values of n and **undefined** for **non-integer** values of n
- ❑ DT signals may also be written as a sequence of numbers inside braces

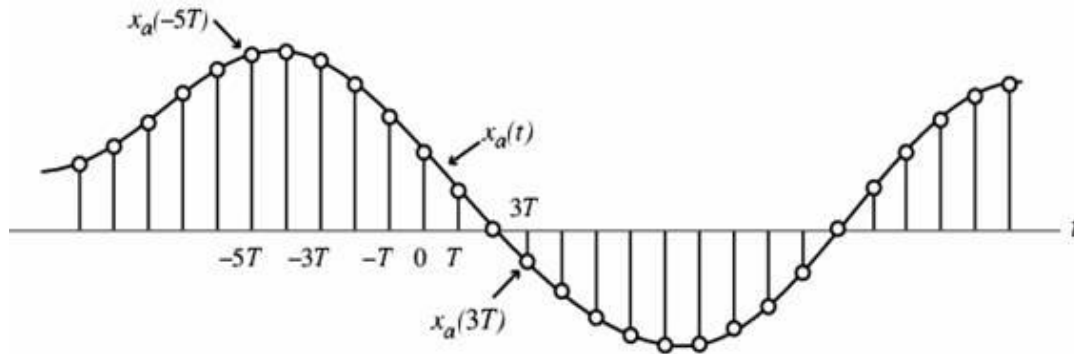
$$\{x[n]\} = \{\dots, -0.2, 2.2, 1.1, 0.2, -1.9, 2.9, \dots\}$$



DT Signal

- Samples of a continuous-time signal

$$x[n] = x_a(nT), n = \dots, -1, 0, 1, 2, \dots$$



- The spacing T between two consecutive samples is called the **sampling interval** or **sampling period**
- Reciprocal of sampling interval T_s , denoted as f_s , is called the **sampling frequency**:

$$f_s = 1/T_s$$

Relationship Between Frequencies

- ❑ The frequency we familiar with f , in *Hertz or Hz*
- ❑ For a signal with period T , we have

$$f = 1/T$$

- ❑ Angular frequency

$$\Omega = 2\pi f$$

- ❑ Digital frequency

$$\omega = 2\pi f / f_s \quad f_s \text{ is the sampling frequency}$$

Relationship Between Frequencies

- Sampling frequency or f_s is the bridge between analog frequency and digital frequency

$$\omega = 2\pi f / f_s$$

$$f_s \rightarrow 2\pi$$

A Quick Example

□ If $f_s = 44.1\text{K}$ $\omega = 2\pi f / f_s$

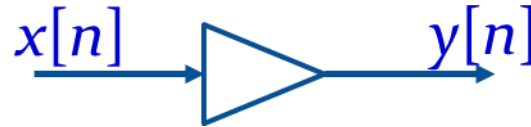
Frequency (Hz)	1209	1336	1477
697	1	2	3
770	2	5	6
852	7	8	9
941	*	0	#

The two digital frequencies of 3 are 0.0316π and 0.0670π

Elementary Operations

❑ Multiplication operation:

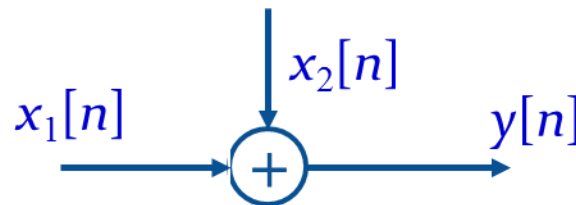
➤ Multiplier



$$y[n] = \alpha x[n]$$

❑ Addition operation:

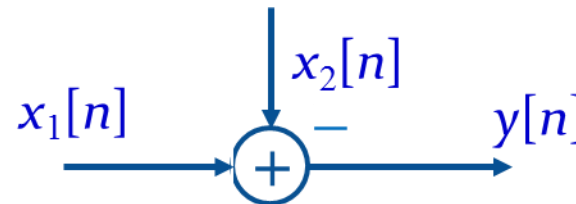
➤ Adder



$$y[n] = x_1[n] + x_2[n]$$

❑ Subtraction operation:

➤ Subtractor



$$y[n] = x_1[n] - x_2[n]$$

Elementary Operations

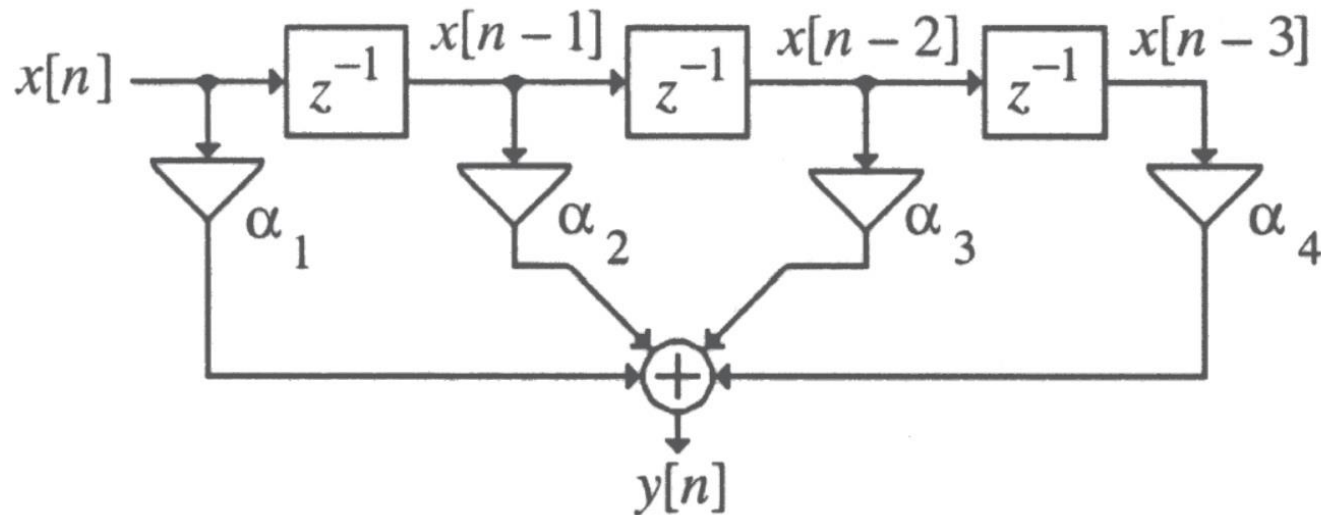
□ Time-shifting operation: $y[n] = x[n - n_0]$,
where n_0 is an integer

□ If $n_0 > 0$, it is delaying operation

➤ Unit delay $x[n] \rightarrow \boxed{z^{-1}} \rightarrow y[n] \quad y[n] = x[n - 1]$

Combinations of Basic Operations

□ Example

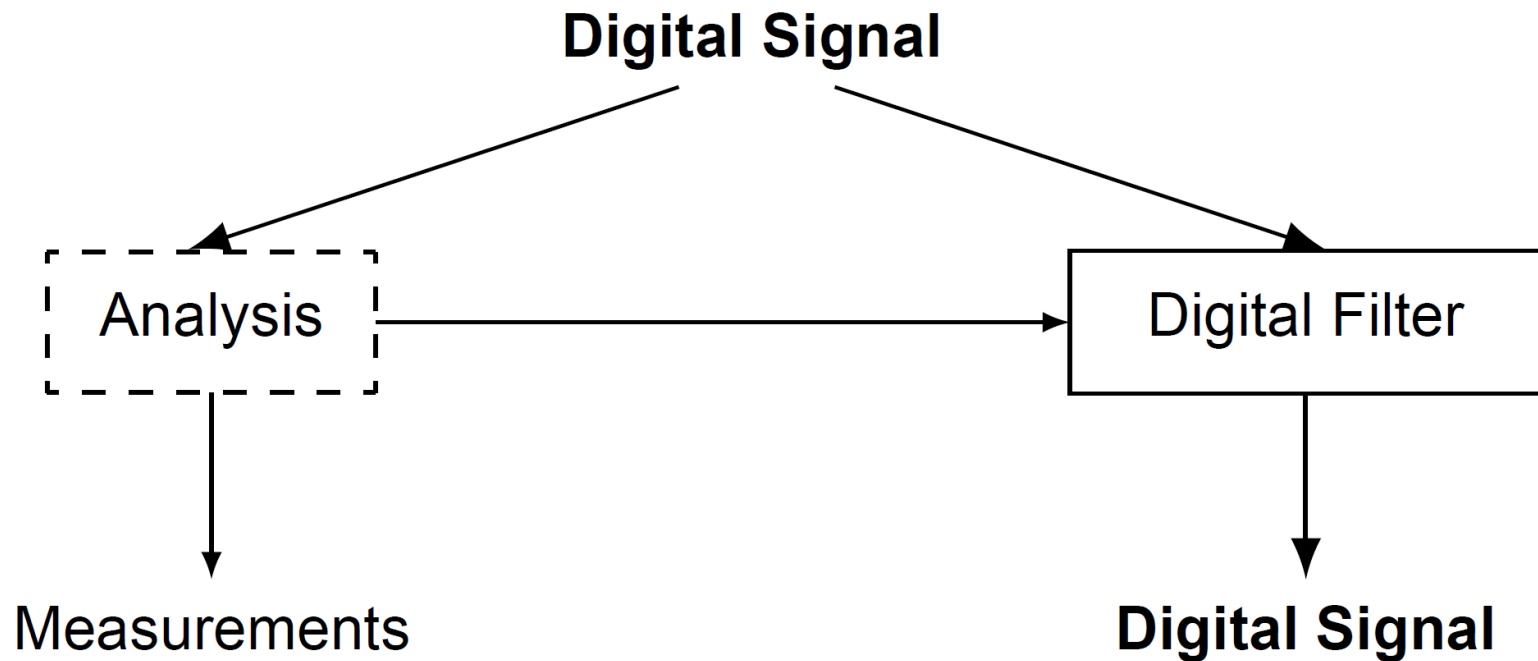


$$y[n] = \alpha_1 x[n] + \alpha_2 x[n-1] + \alpha_3 x[n-2] + \alpha_4 x[n-3]$$

The Concept of Filtering

The Objective of Signal Processing

□ The objective of signal processing

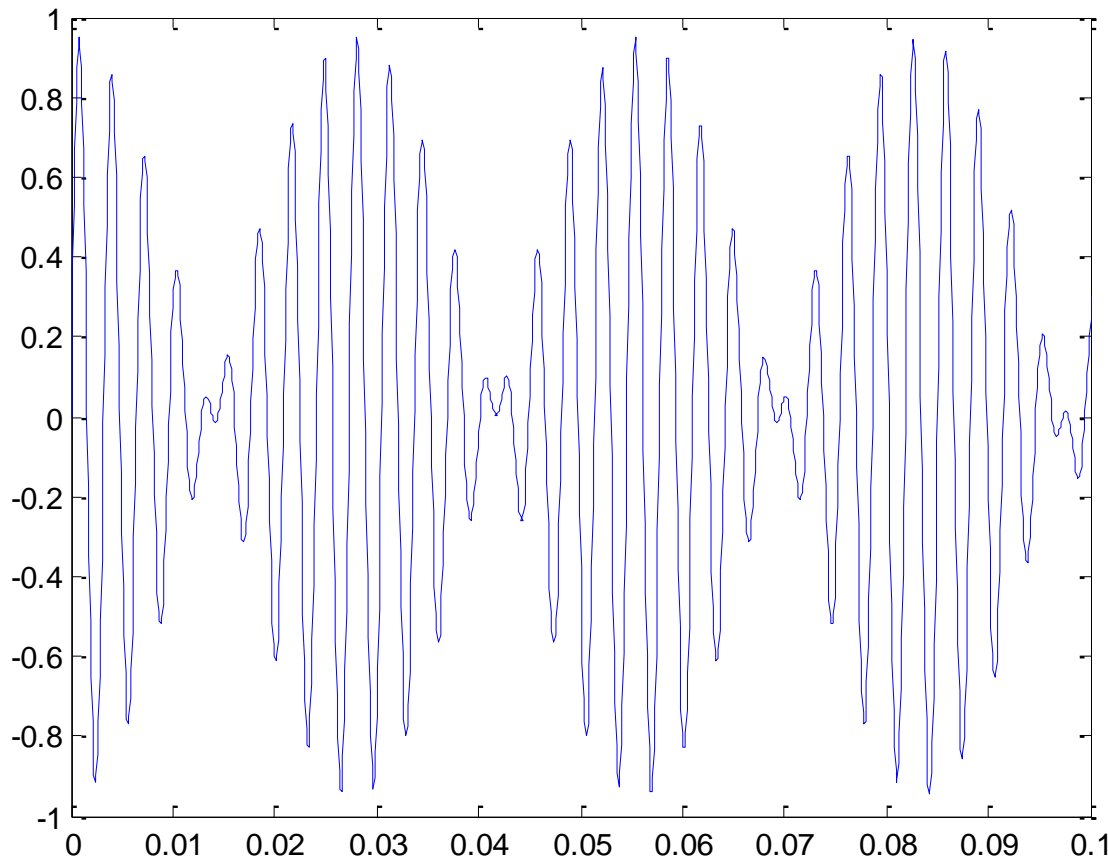


The Concept of Filtering

- ❑ To pass certain frequency components in an input signal without any distortion (is possible) and to block other frequency components

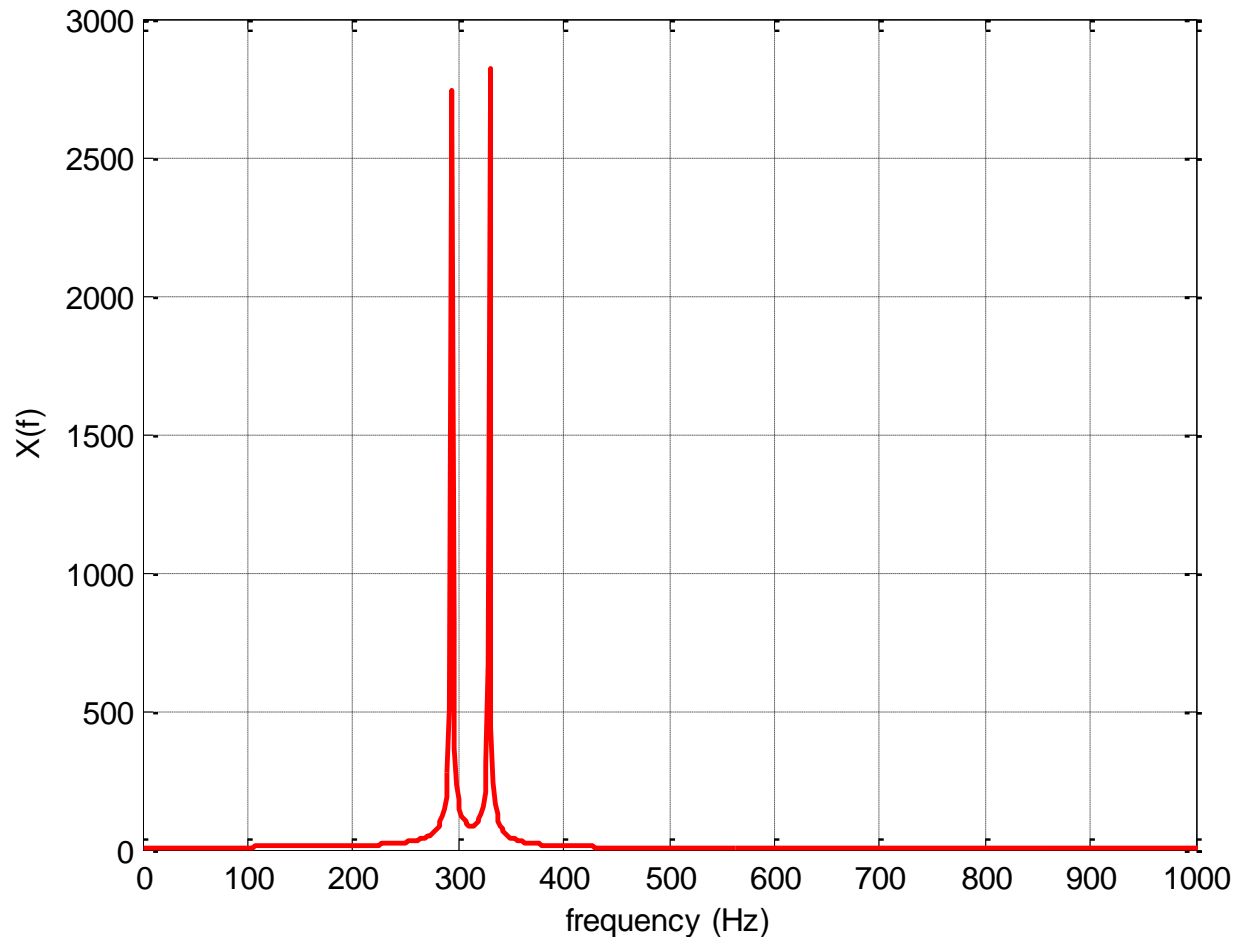
Back to Where We Begin

□ Time domain



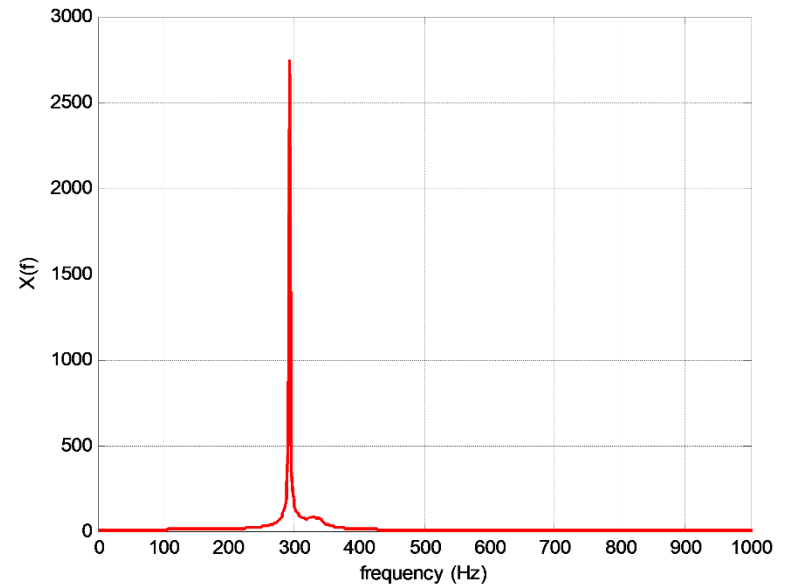
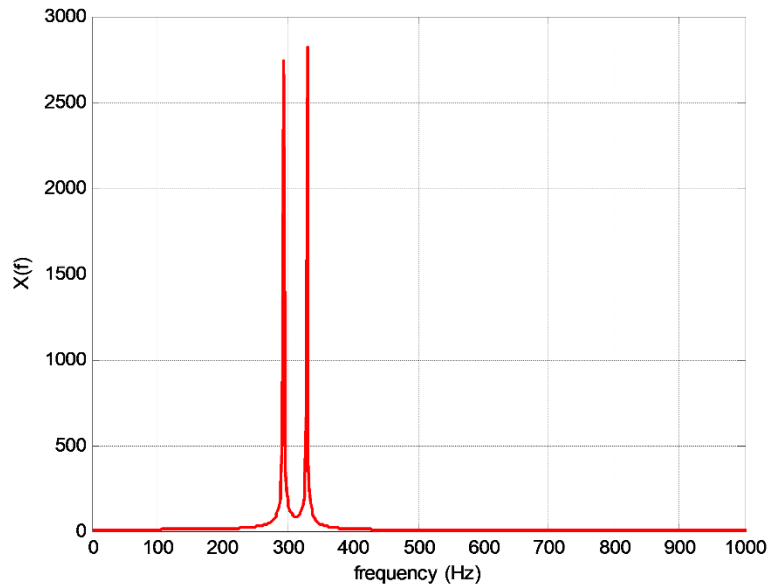
Back to Where We Begin

□ Frequency domain



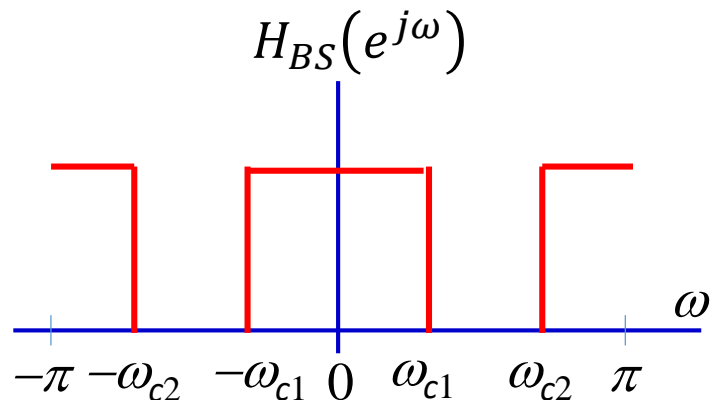
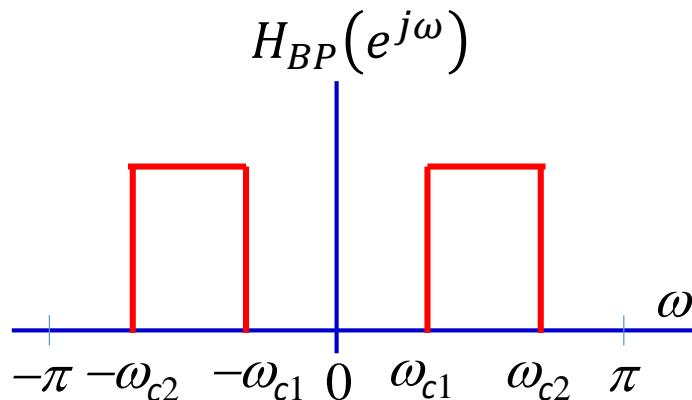
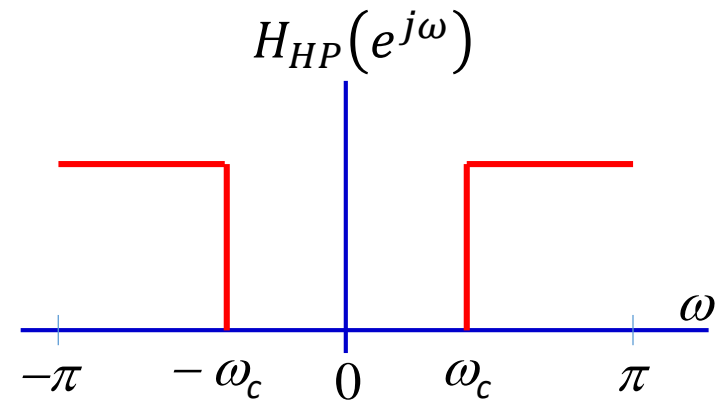
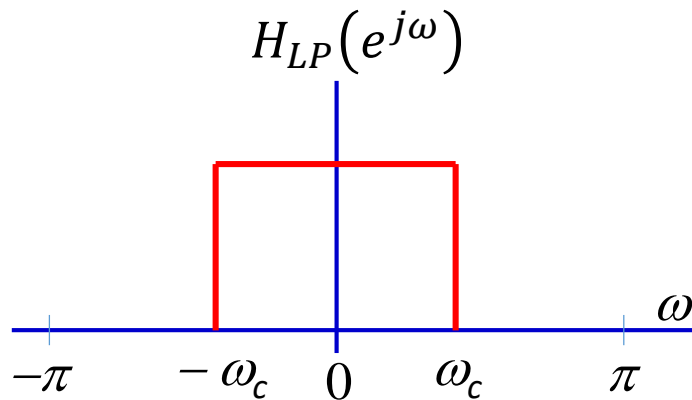
Back to Where We Begin

□ Frequency domain



Magnitude Characteristics

□ Digital Filter with Ideal Magnitude Responses



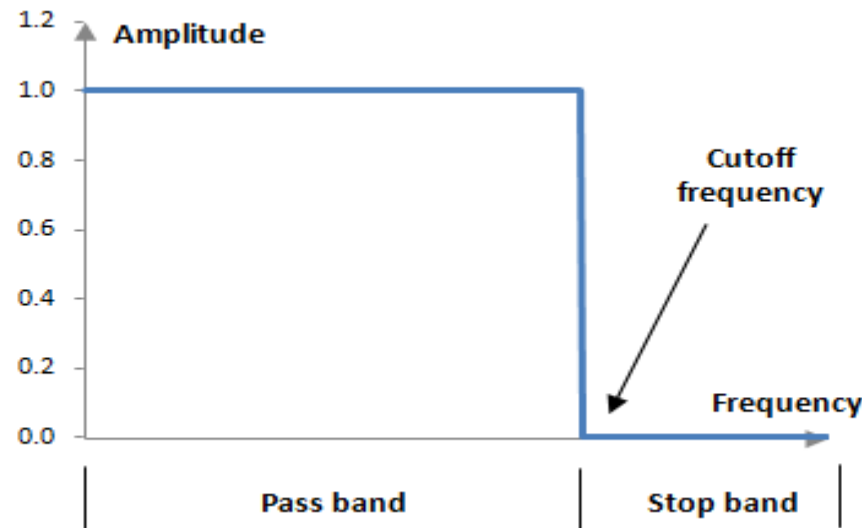
Passband and Stopband

□ Passband

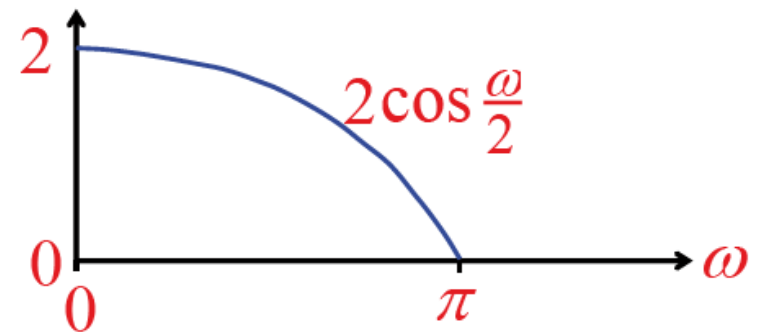
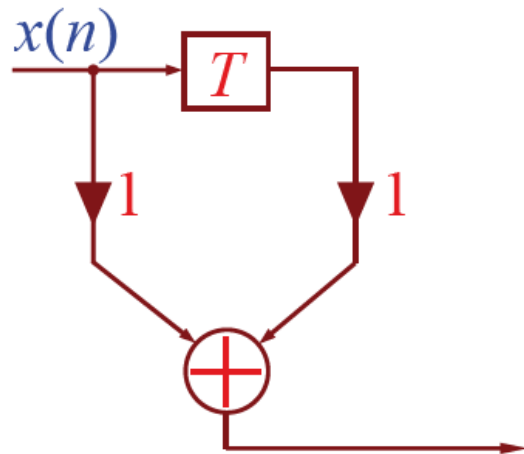
- The range of frequencies that is allowed to pass through the filter

□ Stopband

- the range of frequencies that is blocked by the filter



Simple Examples



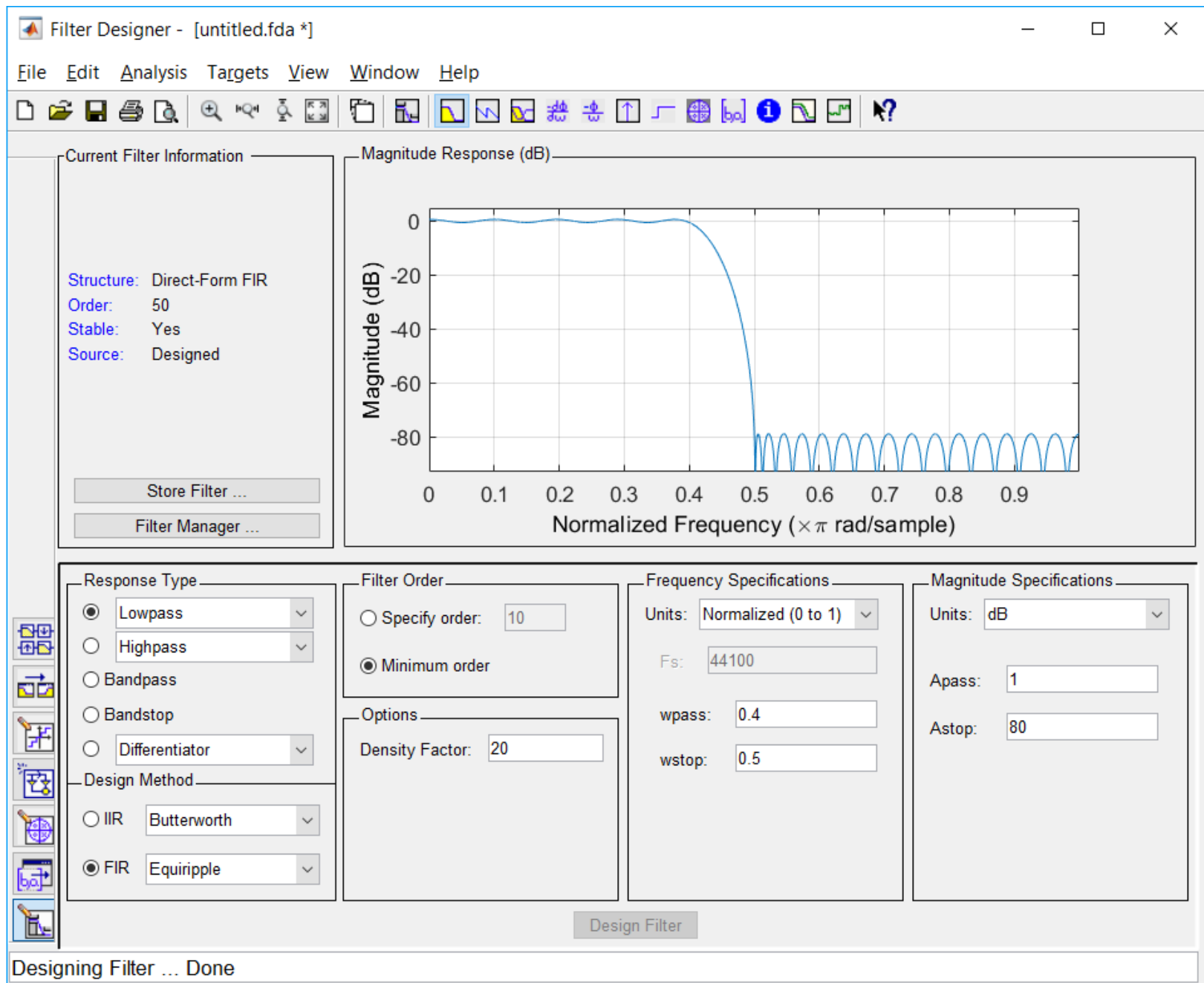
Filter Design Tool

- ❑ A tool to play with

- The *filterDesigner* (*fdatool* for old versions) in Matlab

- ❑ How to use?

- Just type *filterDesigner* in the Command Window



Output of Filter Design

- ❑ A filter design process is to determine the filter coefficients

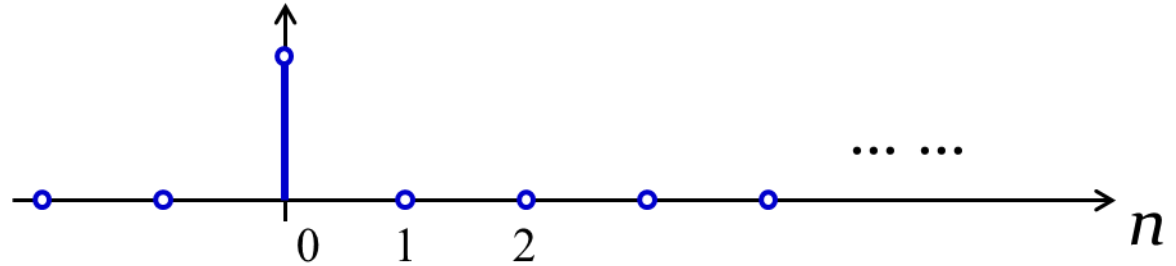
```
Num =  
  
Columns 1 through 14  
-0.0009    -0.0027    -0.0025     0.0037     0.0137     0.0174     0.0077    -0.0066    -0.0077     0.0061     0.0139     0.0004    -0.0169    -0.0089  
  
Columns 15 through 28  
  0.0174     0.0207    -0.0123    -0.0342    -0.0010     0.0478     0.0274    -0.0594    -0.0823     0.0672     0.3100     0.4300     0.3100     0.0672  
  
Columns 29 through 42  
-0.0823    -0.0594     0.0274     0.0478    -0.0010    -0.0342    -0.0123     0.0207     0.0174    -0.0089    -0.0169     0.0004     0.0139     0.0061  
  
Columns 43 through 51  
-0.0077    -0.0066     0.0077     0.0174     0.0137     0.0037    -0.0025    -0.0027    -0.0009
```

Filter coefficients are also called the impulse response of a filter

The Unit Impulse and Impulse Response

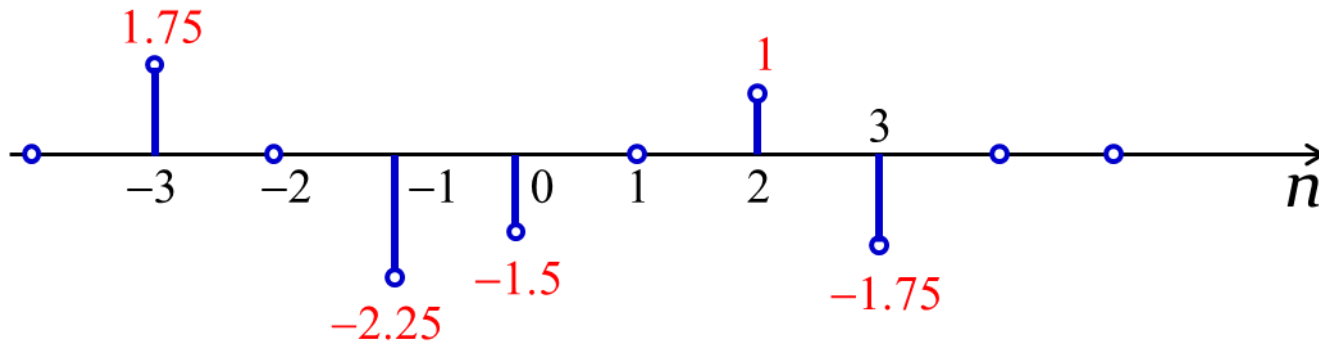
□ Unit impulse

$$\delta[n] = \begin{cases} 1 & n = 0 \\ 0 & n \neq 0 \end{cases}$$



Arbitrary Sequence

- As a weighted sum of shifted unit impulse



- A general form

$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n - k]$$

Linearity

□ Linearity:

If $y_1[n] = T\{x_1[n]\}$, and $y_2[n] = T\{x_2[n]\}$

➤ Superposition:

$$T\{x_1[n] + x_2[n]\} = T\{x_1[n]\} + T\{x_2[n]\} = y_1[n] + y_2[n]$$

➤ Homogeneity:

$$T\{ax_1[n]\} = aT\{x_1[n]\} = ay_1[n]$$

$$\text{Overall: } T\{a_1x_1[n] + a_2x_2[n]\} = a_1y_1[n] + a_2y_2[n]$$

Time Invariance

□ Time invariance:

If: $y[n] = T\{x[n]\}$

Then: $y[n-n_0] = T\{x[n-n_0]\}$ for all integer n_0

□ For a specified input, the output is independent of the time the input is being applied

Why Impulse Response Matters

- Impulse response: the response of a system to a unit impulse sequence



- It is the “DNA” of Linear Time-invariant systems

Output of LTI Systems

- Compute the output of an LTI system using $h[n]$ for the input:

$$x[n] = 0.5\delta[n + 2] + 1.5\delta[n - 1] - \delta[n - 2] - 0.75\delta[n - 5]$$

Output of LTI Systems

□ Since the system is **time-invariant**, we have



Input

Output

$\delta[n + 2]$ →

$\delta[n - 1]$ →

$\delta[n - 2]$ →

$\delta[n - 5]$ →

Output of LTI Systems

□ Since the system is **linear**, we have

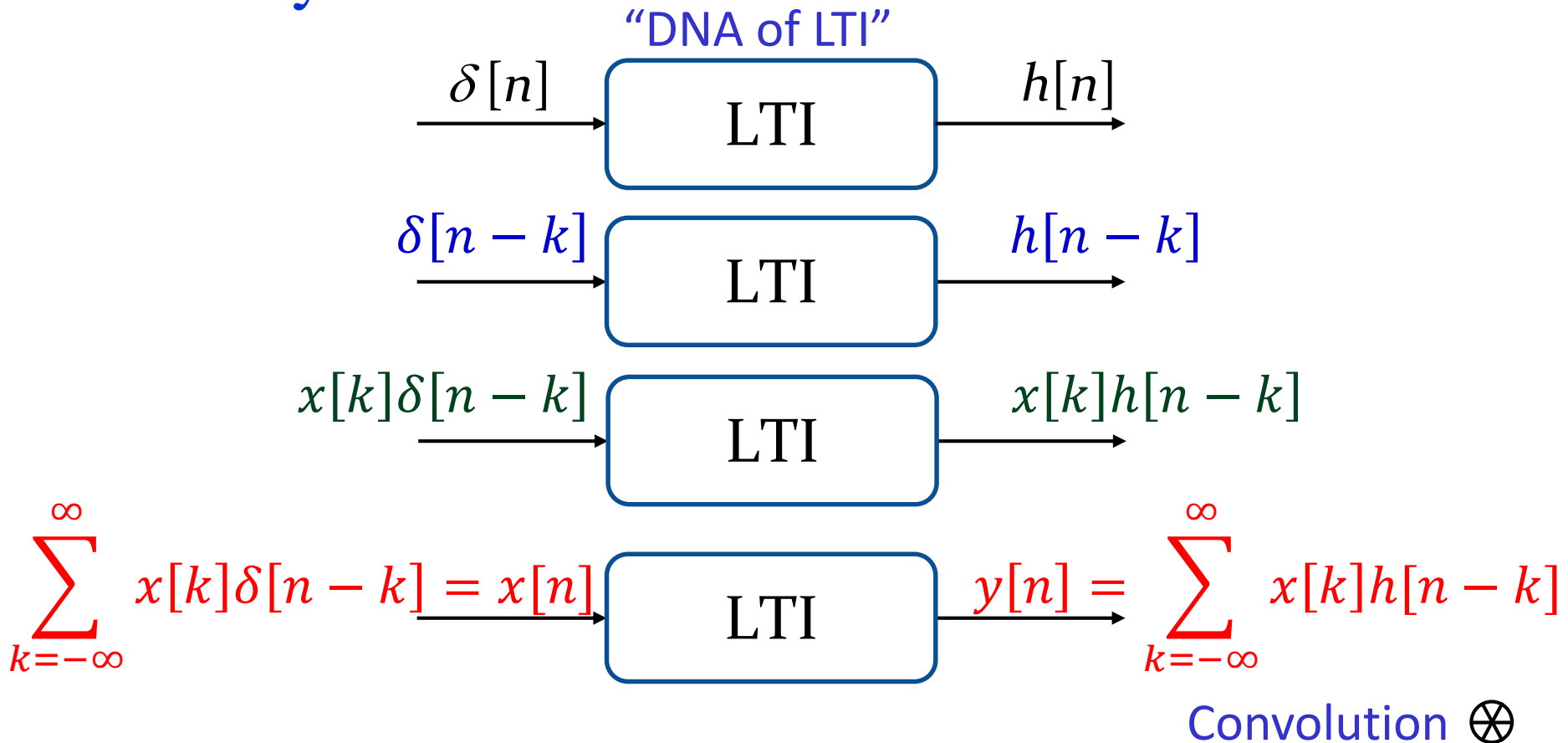
Input		Output
$0.5\delta[n + 2]$	\rightarrow	
$1.5\delta[n - 1]$	\rightarrow	
$\delta[n - 2]$	\rightarrow	
$0.75\delta[n - 5]$	\rightarrow	

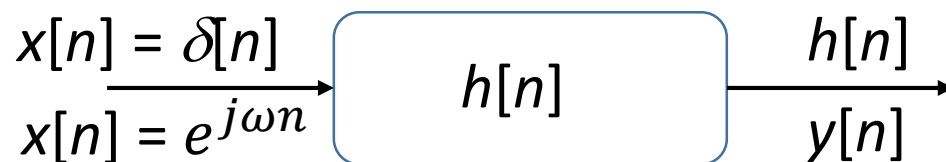
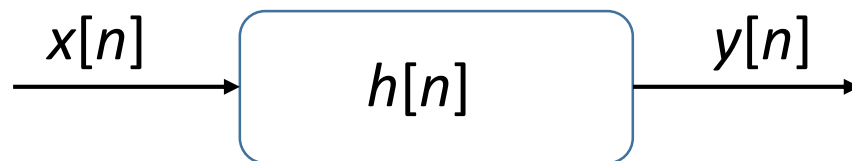
□ According to the **superposition property**, we get

$$y[n] = 0.5h[n + 2] + 1.5h[n - 1] - h[n - 2] + 0.75h[n - 5]$$

Output of LTI Systems

- The impulse response $h[n]$ completely characterizes an LTI system





$$y[n] = h[n] \otimes e^{j\omega n} = \sum_{k=-\infty}^{\infty} h[k] e^{j\omega(n-k)}$$

$$= \left(\sum_{k=-\infty}^{\infty} h[k] e^{-j\omega k} \right) e^{j\omega n}$$

□ Let

$$H(e^{j\omega}) = \sum_{k=-\infty}^{\infty} h[k] e^{-j\omega k}$$

Eigenfunctions for LTI Systems

□ Then, we can write

$$y[n] = H(e^{j\omega})e^{j\omega n}$$

□ So, $e^{j\omega n}$, is an eigenfunction of the system

Linear Combination

- If a signal can be represented as a linear combination of complex exponentials:

$$x[n] = \sum_k a_k e^{j\omega_k n}$$

- Knowing the response of an **LTI system** to a single complex exponential, we can determine its response to more complicated signals by making use of superposition property

The Concept of Filtering

- Any discrete-time signal may be expressed as

$$x[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\omega}) e^{j\omega n} d\omega$$

- Any frequency component $e^{j\omega n}$ may be scaled by a frequency response $H(e^{j\omega})$ at frequency ω , such that the frequency component is passed or attenuated
- For example, if we have an ideal LTI system with magnitude response given by

$$|H(e^{j\omega})| = \begin{cases} 1, & |\omega| \leq \omega_c \\ 0, & \omega_c < |\omega| \leq \pi \end{cases}$$

The Frequency Response

$$H(e^{j\omega}) = \sum_{k=-\infty}^{\infty} h[k]e^{-j\omega k}$$

is defined to be the **frequency response** of the LTI system with impulse response $h[n]$

- $H(e^{j\omega}) = |H(e^{j\omega})|e^{j\theta(\omega)}$, where, $\theta(\omega) = \arg\{H(e^{j\omega})\}$
- $|H(e^{j\omega})|$: **magnitude response**
- $\theta(\omega)$: **phase response**

A Simple Example

- ❑ For $x[n] = A\cos\omega_1 n + B\cos\omega_2 n$, $0 < \omega_1 < \omega_2 < \pi$
- ❑ Because of linearity, the output of the system is
$$y[n] = A|H(e^{j\omega_1})|\cos(\omega_1 + \theta(\omega_1)) + B|H(e^{j\omega_2})|\cos(\omega_2 + \theta(\omega_2))$$
- ❑ As $|H(e^{j\omega_1})| = 1$, and $|H(e^{j\omega_2})| = 0$, the output reduces to $y[n] = A\cos(\omega_1 + \theta(\omega_1))$
- ❑ The LTI system acts like a lowpass filter.

Frequency Response in Decibels

□ Gain Function:

$$\mathcal{G}(\omega) = 20\log_{10}|H(e^{j\omega})|$$

the unit is in dB

□ Attenuation (or loss function):

$$\mathcal{A}(\omega) = -20\log_{10}|H(e^{j\omega})|$$

is the negative of the gain function.

Design Example

- ❑ A signal, consisting of two sinusoids of angular frequencies of 0.1 rad/sample and 0.4 rad/sample, is to be filtered to keep the high-frequency component, but block the low-frequency component
- ❑ For simplicity, we assume a filter of length 3 with an impulse response: $h[0]=h[2]=\alpha$, and $h[1]=\beta$

□ The input-output relation in time-domain is:

$$y[n] = h[0]x[n] + h[1]x[n-1] + h[2]x[n-2] \\ = \alpha x[n] + \beta x[n-1] + \alpha x[n-2]$$

□ **Design objective:** Choose suitable values of α and β , such that the output **contains** only the **0.4 rad/sample component**

□ The frequency response of the filter is given by

$$H(e^{j\omega}) = h[0] + h[1]e^{-j\omega} + h[2]e^{-j2\omega} = \alpha(1 + e^{-j2\omega}) + \beta e^{-j\omega} \\ = 2\alpha \left(\frac{e^{j\omega} + e^{-j\omega}}{2} \right) e^{-j\omega} + \beta e^{-j\omega} = (2\alpha \cos\omega + \beta) e^{-j\omega}$$

❑ To block the low-frequency component, let

$$H(e^{j0.1}) = (2\alpha\cos(0.1) + \beta) = 0$$

❑ To pass the high-frequency component, let

$$H(e^{j0.4}) = (2\alpha\cos(0.4) + \beta) = 1$$

❑ Result in:

$$\alpha = -6.76185, \quad \beta = 13.456335$$

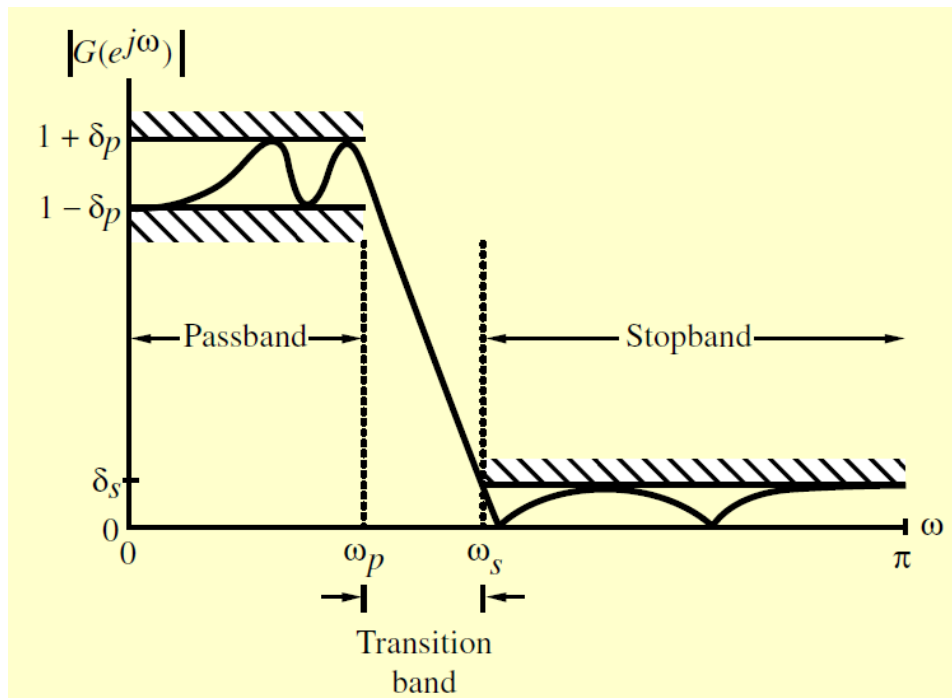
$$\text{i.e., } h[n] = \{-6.76185, 13.456335, -6.76185\}, \\ \text{for } n = 0, 1, 2$$

❑ So the designed filter has the input-output relation in time-domain given by

$$y[n] = -6.76185(x[n] + x[n - 2]) + 13.456335x[n - 1]$$

and the input is $x[n] = (\cos(0.1n) + \cos(0.4n))\mu[n]$

Typical magnitude Specifications



- Passband edge: ω_p
- Stopband edge: ω_s
- Peak ripple value in passband: δ_p
- Peak ripple value in stopband: δ_s

- ❑ **Passband:** $\omega \leq \omega_p, \quad 1 - \delta_p \leq |G(e^{j\omega})| \leq 1 + \delta_p$
- ❑ **Stopband:** $\omega_s \leq \omega \leq \pi, \quad |G(e^{j\omega})| \leq \delta_s$
- ❑ **Transition band:** $\omega_p < \omega < \omega_s$, arbitrary response

Specifications Given as Loss function

❑ Loss Function

$$\mathcal{A}(\omega) = -20 \log_{10} |G(e^{j\omega})|$$

❑ Peak passband ripple:

$$\alpha_p = -20 \log_{10}(1 - \delta_p), \text{ in dB}$$

❑ Minimum stopband attenuation

$$\alpha_s = -20 \log_{10}(\delta_s), \quad \text{in dB}$$

□ **Example of ripples:** the peak passband ripple α_p and the minimum stopband attenuation α_s of a digital filter are, respectively, 0.1 dB and 35dB. Determine their corresponding peak ripple values δ_p and δ_s .

□ **A:** $\delta_p = 1 - 10^{-\frac{\alpha_p}{20}} = 1 - 10^{-0.005} = 0.0144690$

$$\delta_s = 10^{-\frac{\alpha_s}{20}} = 10^{-1.75} = 0.01778279$$

Obtain Band Edge Frequencies

❑ **Example** – For ECG signal, some studies are interested in low frequency range 0.03 Hz to 0.12 Hz and high frequency range 0.12 Hz to 0.488 Hz. If the ECG signal is sampled at 300 Hz, what are the passband edges for filters to extract the corresponding signal?

❑ A: Low frequency part:

$$\omega_{p1} = \frac{0.03 \times 2\pi}{300} = 0.0002\pi, \omega_{p2} = \frac{0.12 \times 2\pi}{300} = 0.0008\pi.$$

B: High frequency part:

$$\omega_{p1} = \frac{0.12 \times 2\pi}{300} = 0.0008\pi, \omega_{p2} = \frac{0.488 \times 2\pi}{300} = 0.00325\pi.$$

Does Phase Matter?

$$H(e^{j\omega}) = \sum_{k=-\infty}^{\infty} h[k]e^{-j\omega k}$$

is defined to be the **frequency response** of the LTI system with impulse response $h[n]$

- $H(e^{j\omega}) = |H(e^{j\omega})|e^{j\theta(\omega)}$, $\theta(\omega) = \arg\{H(e^{j\omega})\}$
- $|H(e^{j\omega})|$: **magnitude response**
- $\theta(\omega)$: **phase response**

The Headphone: ANC



Engine Noise 



Noise-Cancelling Headphone

Before 

After 

The Headphone: ANC

Bose QuietComfort 25 review:

The best noise-canceling headphones get better

