# **Food Journal Sprint Plan**

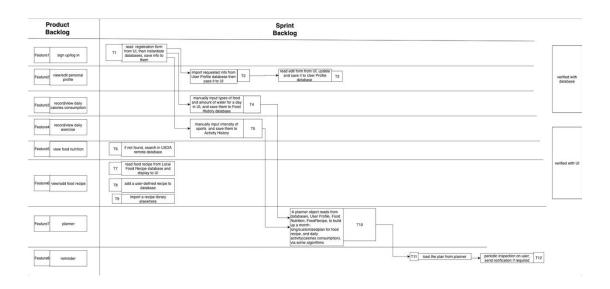
#### **Sprint 1**—2.11-3.4 (21 days):

- sign up/sign in, providing personal information & health condition & set fitness goal
  - read registration forms from UI, instantiate classes then pass the information to different databases such as (Account, Health information)--User Profile, (Food History)--Local Activity History, (Exercise History)--Local Food History;
- 2. view/edit personal profile
  - read requested data from database, offer edit function to update the information; if edit is confirmed in UI, then update the database
- 3. record/view daily calories consumption
  - audio/manually input the daily food and water intake, adding them to the Local Food History
- 4. record/view daily exercise
  - read daily activity consumption from android activity tracker API, and add it to the database

### **Sprint 2**—3.25-4.15 (21 days):

- 5. search & tag food
  - type food name in the search bar, retrieve nutrition information from local database first; if not found, reads from remote database USDA.
- 6. view/add local food recipe
  - read food recipe from Local Food Recipe database and display to UI.
    (optional) import other food recipe to the Local Food Recipe database
- 7. Planner
  - A planner object reads from databases, User Profile, Food Nutrition, Food Recipe, to build up a month-long/customized plan for food recipe, and daily activity(calories consumption).
- 8. reminder
  - a reminder object in the planner class, saves the plan set up by planner, and execute a periodic inspect on daily food consumption & activity consumption, in guarantee that the user's daily consumption is on the right track; otherwise, give a notification.

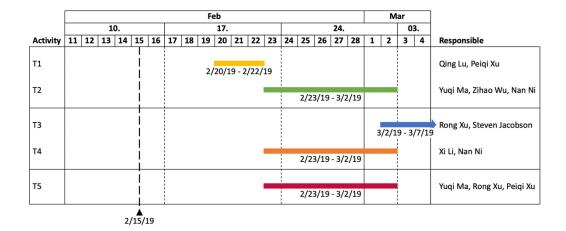
# **Product and Sprint Backlog:**



### Task plan:

Task	Effort/days	Development Duration/days	Test Duration/days	Dependency
T1	28	3.5	1	
T2	24	8	2	T1
Т3	32	4	1	T2
T4	24	8	2	T1
T5	24	8	2	T1
T6	N/A	N/A	N/A	
T7	N/A	N/A	N/A	T6
Т8	N/A	N/A	N/A	
Т9	N/A	N/A	N/A	
T10	N/A	N/A	N/A	T4, T5
T11	N/A	N/A	N/A	T10
T12	N/A	N/A	N/A	T11

#### **Gantt chart:**



## **Risk Management:**

Risk	Description	
Specification changes	The functionality requirement or product specification is modified by stakeholders	
Tools/builds	Tools that supports the project do not perform as	
underperformance	anticipated	
Underestimated time to	Inexperienced plan on development of the system, may	
develop software	result in underestimation of progress of components	
Unexpected difficulties	A combination of the development teams implementing	
to combine work from	their functions in a wide range of frameworks with the	
each team	nature of the project (very large, numerous components),	
	may result in small errors for the whole system.	
Team member daily	Every member has a busy daily routine (class, interviews,	
schedule	etc.) sometimes making it difficult to efficiently	
	communicate and track progress.	
Member illness	Flu, unstable weather change, epidemic, etc.	
Financial problems	APIs, which support the project, may have licenses that	
	require additional budgets, or that do not allow commercial	
	products, etc.	
Underestimated time to	Test cases identified are not broad enough to capture each	
test & repair	corner case. Extra test cases may emerge, once every	
components and	component comes together.	
system		

Risk	Probability	Effects
Specification delays	Low	Serious
CASE tool underperformance	Low	Catastrophic
Underestimated time to develop software	High	Serious
Unexpected difficulties to combine work from	High	Catastrophic
each team		
Team member daily schedule	Moderate	Serious
Member illness	Moderate	Tolerable
Financial problems	Low	Tolerable
Underestimated time to test & repair	High	Serious
components and system		

Risk	Strategy		
Specification delays	Say "no" to client		
CASE tool	Before the project, research is done to establish the correct tools		
underperformance			
Underestimated time	Turn to some experienced or software-proficient people for		
to develop software	advice		
Unexpected difficulties	To ensure the efficiency of work combination, every team		
to combine work from	member is supposed to provide clear and intuitive		
each team	interface/abstraction of their components		
Team member daily	Leader has responsibility to check every team's progress, and		
schedule	Scrum master will organize meetings every week.		
Member illness	Vaccine, exercises		
Financial problems	Choose free and easy-to-use APIs		
Underestimated time	Ensure testing is implemented at a regular interval. Additionally,		
to test & repair	test with components developed by other teams as often as		
components and	possible		
system			