

SportZ

Problem Reporting and Corrective Action Document

No.	Problem	Reported by	Solution
1.	Zombie occasionally faulty rotate	Lim Sheng Zhe	Freeze zombie object rotation along z-axis
2.	Zombie unusual flipping	Lim Sheng Zhe	Update zombie layer's collision matrix to player and ground only
3	Power-Up remains active after player dies	Fabian Wong	Switch off the power-up abilities after the player dies
4	Objects spawning on platform conflict with one another	Fabian Wong	Check the spawning position to detect any spawned object is there before spawning a new one
5	Music configuration not saved after launching another scene	Chia Songcheng	Ensure DontDestroyOnLoad and PlayerPrefs are setup accordingly