

Mod Manager - User Guide

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1. Introduction

Welcome to **Mod Manager**!

Mod Manager is a desktop application that assists students in **managing tasks, schedules, and contacts for their modules** in a semester.

More importantly, **Mod Manager** is **optimized for those who prefer to work with a Command Line Interface** (CLI) while still having the benefits of a Graphical User Interface (GUI).

If you can type fast, Mod Manager can get your management of tasks, schedules and contacts done faster than traditional GUI apps.

Interested? Jump to the [Section 3, “Quick Start”](#) to get started. Enjoy!

2. About

This user guide helps you to master how to use Mod Manager. It explains the features and commands supported by Mod Manager, with examples to illustrate how the application works.

3. Quick Start

3.1. Installing Mod Manager

Here are the steps to get you started with using Mod Manager:

1. Ensure you have Java 11 or above installed in your Computer.
2. Download the latest ModManager .jar [here](#).
3. Copy the file to the folder you want to use as the home folder for your Mod Manager.
4. Double-click the file to start the application. The GUI should appear in a few seconds.

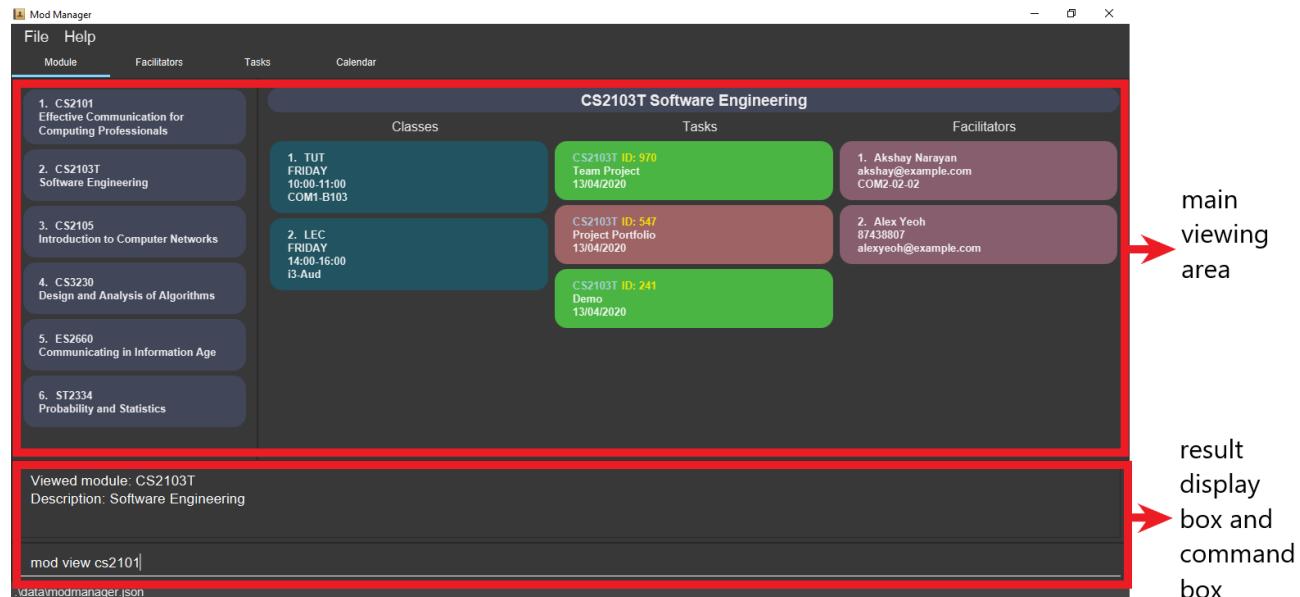


Figure 1. GUI for Mod Manager

5. Type the command in the command box and press **Enter** to execute it.
e.g. typing **help** and pressing **Enter** will open the help window.

Here are some example commands that you can try:

- **cmd all** : lists all available commands in our Mod Manager.
- **mod add /code CS3233 /desc Competitive Programming*** : adds the module CS3233 to the module list.
- **class add /code CS3233 /type LEC /at FRIDAY 14:00 16:00 /venue i3-Aud** : adds a lecture class to the module CS3233.
- **task add /code CS3233 /desc Complete Pset 10 /on 30/04/2020 /at 23:59**: adds a task to the module CS3233.
- **facil add /name Steven Halim /email stevenha@comp.nus.edu.sg /code CS3233**: adds a facilitator to the module CS3233. If you are rushing to write an e-mail to your lecturer, you can refer to this conveniently.
- **cal view /week this** : views your schedules for the current week. You should see the CS3233 lecture group that you added above.
- **exit** : exits the application.

6. Refer to [Section 4, “Features”](#) for details of each command.

3.2. Using Mod Manager

This section offers an overview of Mod Manager’s layout so that you can find what you need easily.

There are two main areas in Mod Manager:

1. A *result display box* and *command box* at the bottom of the screen.
2. A *main viewing area* that occupies most of the screen.

The **command box** is the area for you to enter commands. The result of each command will be shown in the **result display box**, immediately above the command box.



Figure 2. The result display box and command box

The **main viewing area** shows all the contents for one of the four tabs at any point in time. The four tabs are **Module**, **Facilitators**, **Tasks** and **Calendar**

- **Module** tab contains information about lessons, tasks and facilitators for a particular module. It also shows the list of modules you currently have.

A screenshot of the Mod Manager application. The window title is "Mod Manager". The menu bar includes "File" and "Help". The top navigation bar has tabs for "Module", "Facilitators", "Tasks", and "Calendar", with "Module" being the active tab. On the left, a sidebar lists modules: 1. CS2101, 2. CS2103T, 3. CS2105, 4. CS3230, 5. ES2660, and 6. ST2334. The main viewing area displays information for the selected module, CS2103T Software Engineering. It shows "Classes" (1. TUT FRIDAY 10:00-11:00 COM1-B103; 2. LEC FRIDAY 14:00-16:00 i3-Aud), "Tasks" (CS2103T ID: 970 Team Project 13/04/2020; CS2103T ID: 547 Project Portfolio 13/04/2020; CS2103T ID: 241 Demo 13/04/2020), and "Facilitators" (Akshay Narayan, akshay@example.com, COM2-02-02; Alex Yeoh, 87438807, alexyeoh@example.com). At the bottom, a red box highlights the command "mod view cs2101" and the file path "\data\modmanager.json".

Figure 3. Module tab

- **Facilitators** tab contains information about all the facilitators you currently have.

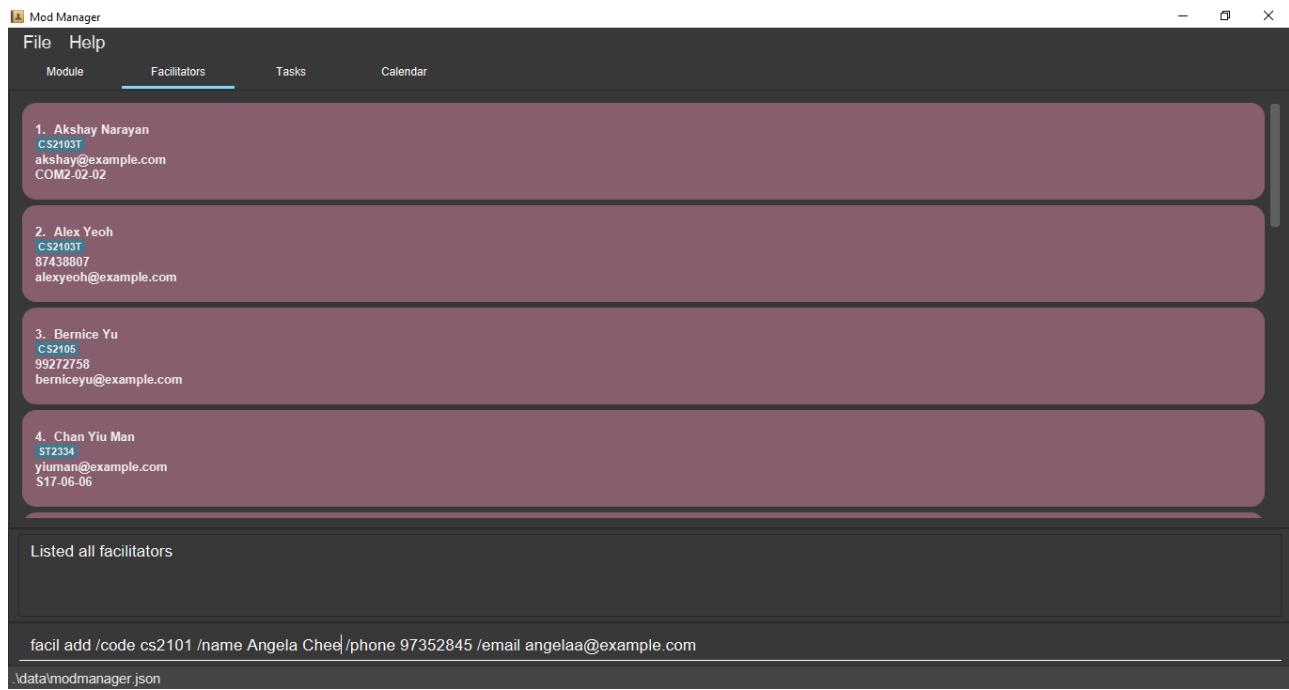


Figure 4. Facilitators tab

- **Tasks** tab contains information about all the tasks you currently have. Completed tasks are shown in green, whereas the rest are uncompleted tasks.

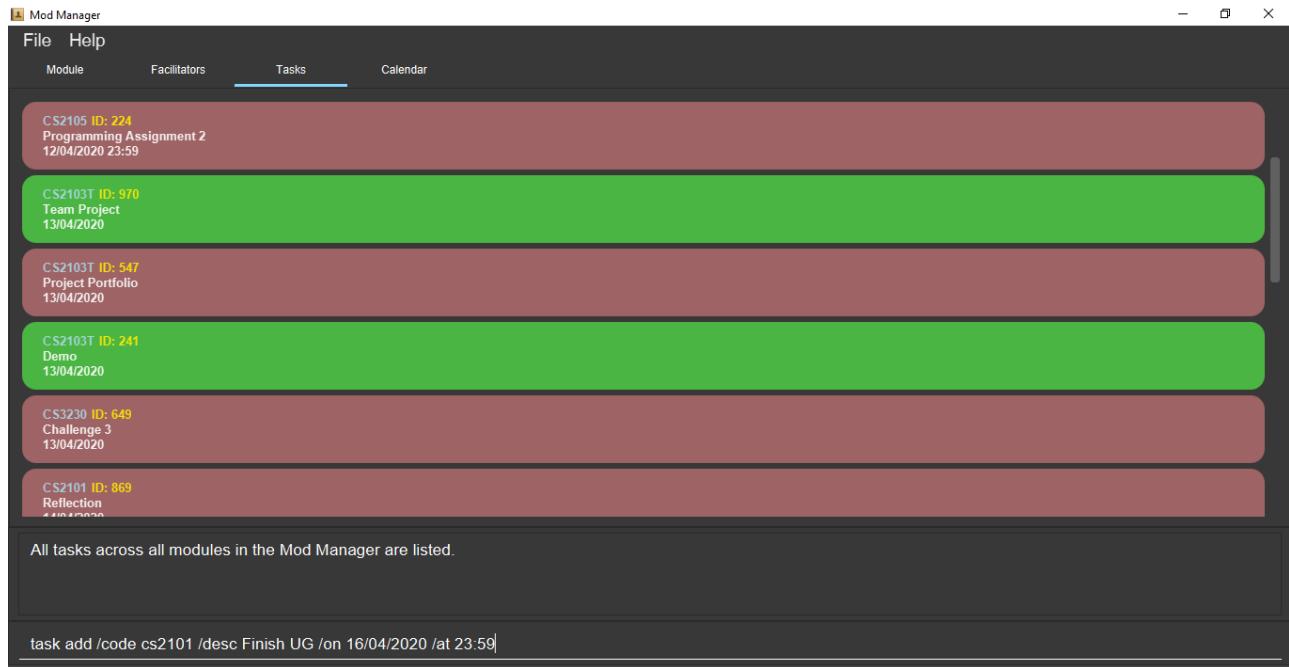


Figure 5. Tasks tab

- **Calendar** tab shows tasks and lessons in a week.

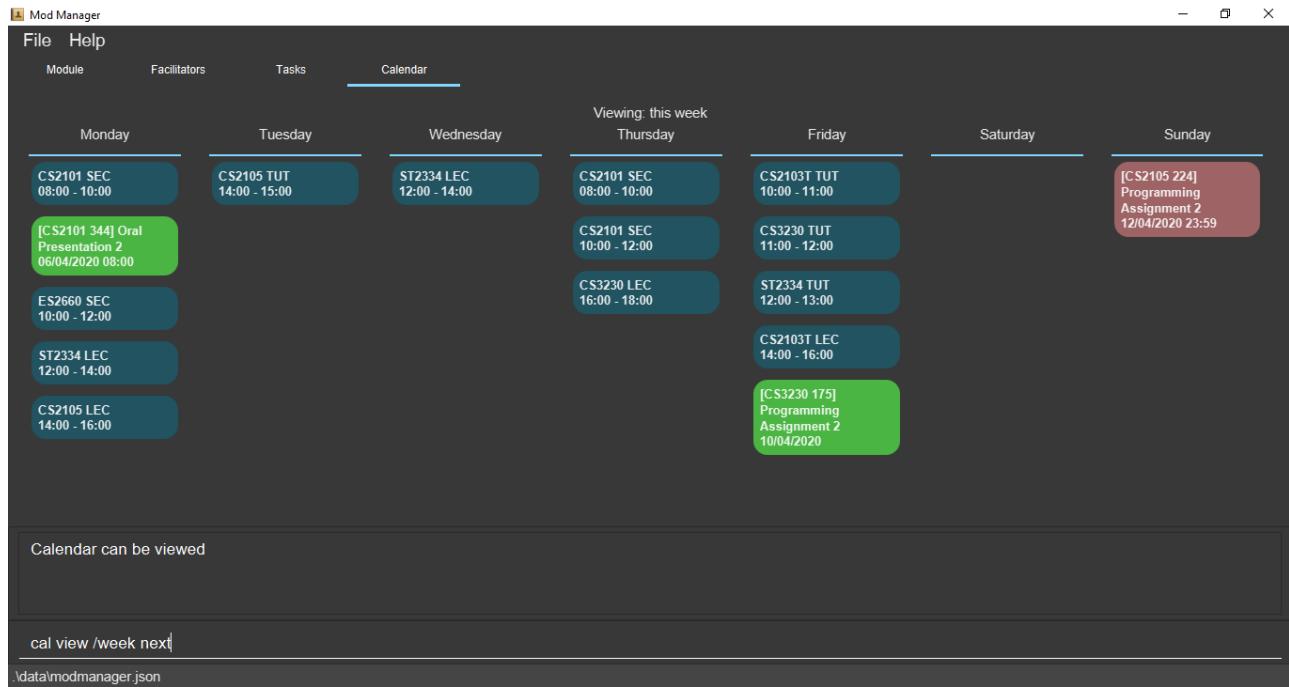


Figure 6. Calendar tab

4. Features

This section describes the main features of Mod Manager and how to use them.

The features are grouped into six categories:

1. [General](#) features
2. [Module](#) features
3. [Class](#) features
4. [Facilitator](#) features
5. [Task](#) features
6. [Calendar](#) features

Additionally, the [upcoming](#) features section offers a preview of what you can expect in **Mod Manager v2.0**.

Command Format

This document uses the following notation to describe command formats:

- Words in **UPPER_CASE** are the parameters to be supplied by the user.
e.g. In the command format `mod add /code MOD_CODE`, `MOD_CODE` is a parameter which can be used as `mod add /code CS2103T`.
- Items in square brackets are optional.
e.g. `/code MOD_CODE [/desc DESCRIPTION]` can be used as `/code CS2103T /desc Software Engineering` or as `/code CS2103T`.
- Items with `...` after them can be used multiple times, including zero times.
e.g. `[MORE_DESCRIPTIONS]...` can be used as (i.e. 0 times), `Software` (once), `Software Engineering` (twice), `SWE AI Algorithms` etc.
- Parameters can be used in any order unless otherwise specified. e.g. if the command specifies `/code MOD_CODE /desc DESCRIPTION`, `/desc DESCRIPTION /code MOD_CODE` is also acceptable.

4.1. General

The following commands carry out general operations in Mark.

4.1.1. Viewing help : `help`

You can open the help window that displays a link to our user guide.

Format: `help`

4.1.2. Listing commands : `cmd`

Listing all commands:

Lists all valid command groups.

The command groups available in `ModManager` are the words in bold you have seen throughout this document. These include: `facil`, `mod`, `task`, `...`

Format: `cmd all`

Listing commands for a specific feature:

Lists commands for a specific group.

Format: `cmd group COMMAND_WORD`

Example: `cmd group task`

4.1.3. Automatic command guidance

Provides guidance for mistyped commands by showing a list of possible valid commands. The command(s) closest to your mistyped one will be shown: both the syntax format(s) and context-dependent examples.

4.1.4. Clearing all entries : `clear`

You can clear all entries from Mod Manager. All the lists of modules, classes, facilitators and tasks that you have will be cleared.

Format: `clear`

4.1.5. Exiting the program : `exit`

You can exit the program. Upon closing the application, the Mod Manager data will be saved automatically in your hard disk.

Format: `exit`

4.2. Managing modules : `mod`

The commands in this section carry out operations on the module list in Mod Manager. Executing these commands will bring you to the Module tab.

4.2.1. Adding a module

You can add a module to Mod Manager.

Format:

- `mod add /code MOD_CODE [/desc DESCRIPTION]`

Command properties:

- MOD_CODE should be 2-3 letters followed by 4 numbers (and a letter) with no spaces.
- DESCRIPTION should not exceed 64 characters.

Examples:

You can add a module to the module list. To add a module with the module code `CS2103T` and description `Software Engineering`, you can type the following command:

```
mod add /code CS2103T /desc Software Engineering
```

```
File Help
Module Facilitators Tasks Calendar
Classes Tasks Facilitators
mod add /code CS2103T /desc Software Engineering
```

Figure 7. Before `mod add /code CS2103T /desc Software Engineering`

```
File Help
Module Facilitators Tasks Calendar
1. CS2103T
Software Engineering
Classes Tasks Facilitators
New module added: CS2103T
Description: Software Engineering
```

Figure 8. After `mod add /code CS2103T /desc Software Engineering`

You can also add a module without description. To add a module with the module code `CS2101`, you can type the following command:

```
mod add /code CS2101
```

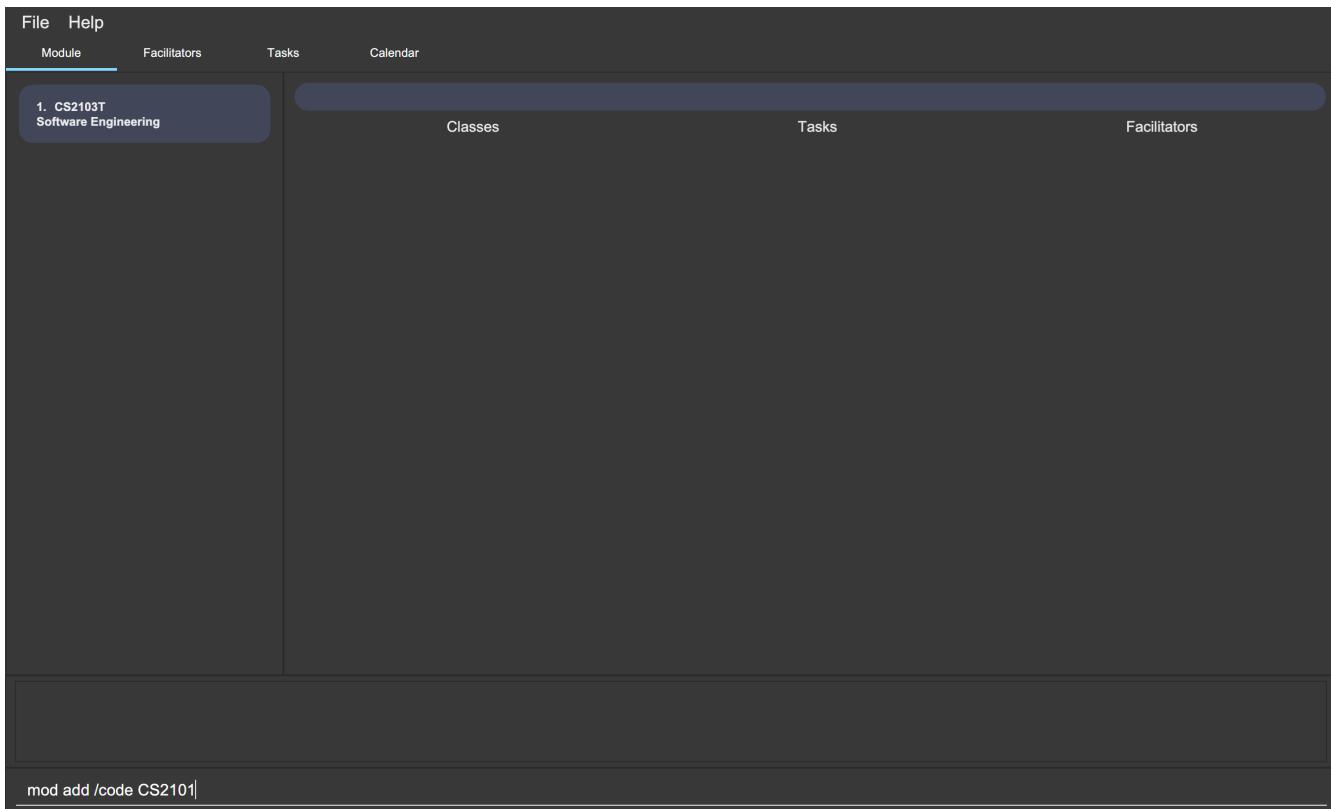


Figure 9. Before `mod add /code CS2101`

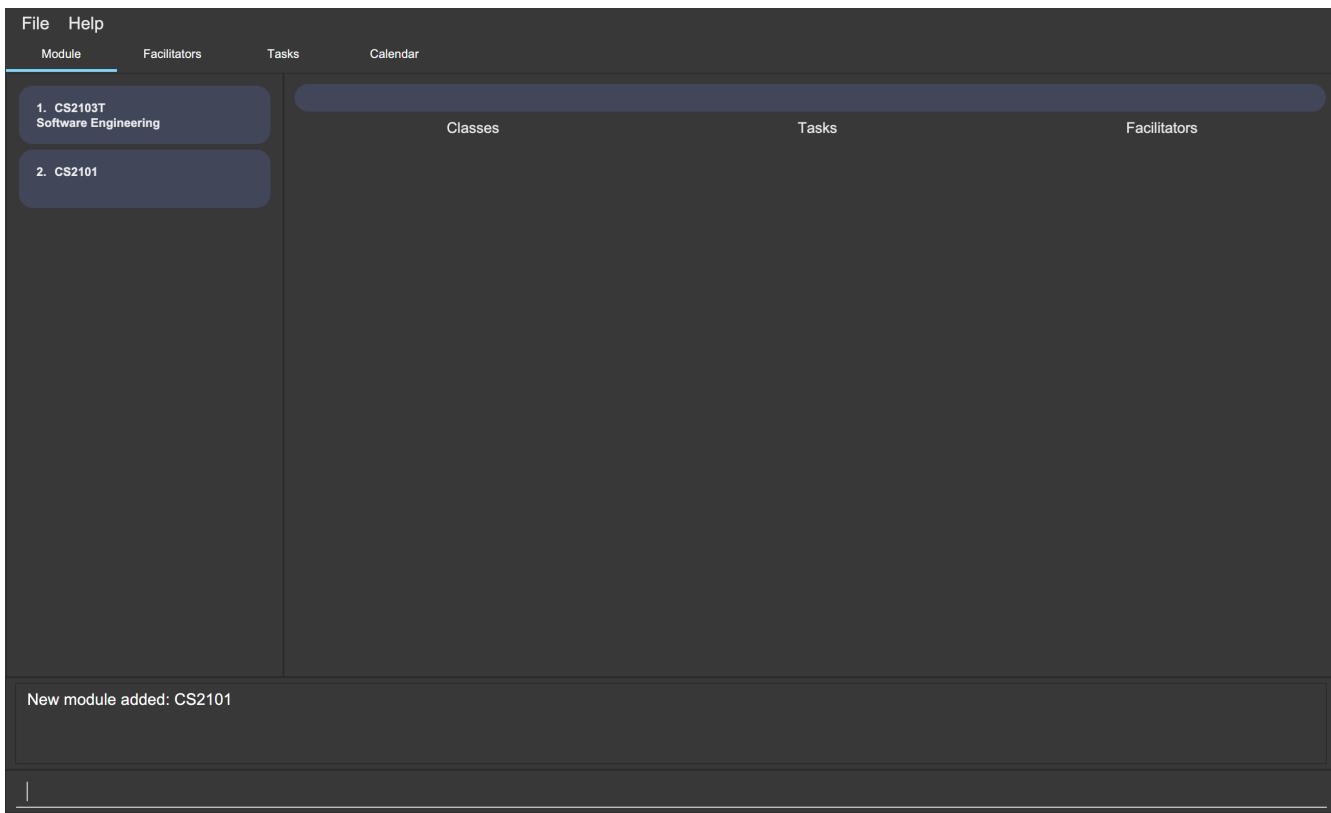


Figure 10. After `mod add /code CS2101`

4.2.2. Viewing all modules

You can view a list of all modules.

Format:

- **mod list**

Example:

You can view all modules in Mod Manager. To see a list of all modules, you can type the following command:

mod list

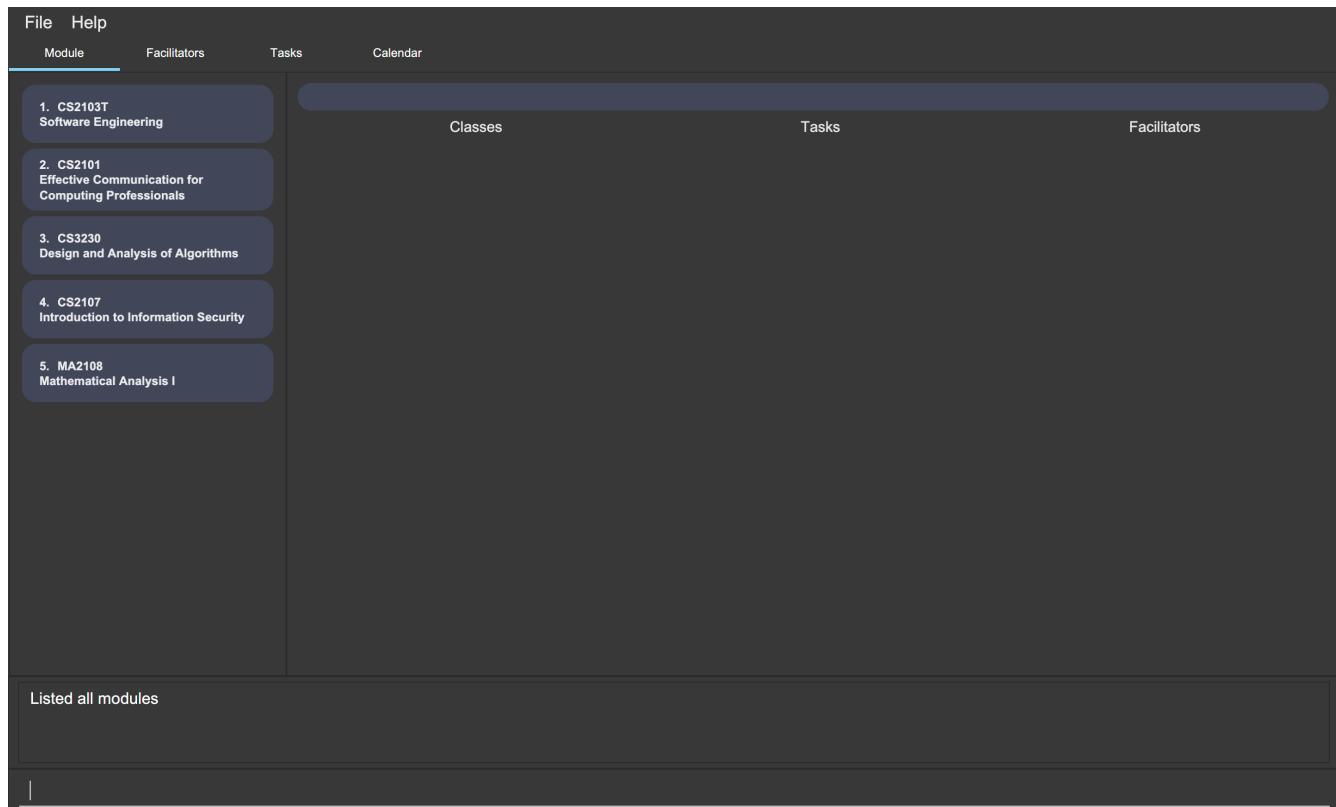


Figure 11. After **mod list**

4.2.3. Viewing information of a module

You can view all classes, tasks and facilitators for a module.

Format:

- **mod view INDEX**
- **mod view MOD_CODE**

Command properties:

- Views the module at the specified **INDEX** or with the specified **MOD_CODE**. The index refers to the index number shown in the displayed module list. The index **must be a positive integer** 1, 2, 3, ...

Examples:

You can view a module using the index in the module list. To view all classes, tasks and facilitators

for the second module in the module list, you can type the following command:

```
mod view 2
```

File Help

Module Facilitators Tasks Calendar

- 1. CS2103T Software Engineering
- 2. CS2101 Effective Communication for Computing Professionals
- 3. CS3230 Design and Analysis of Algorithms
- 4. CS2107 Introduction to Information Security
- 5. MA2108 Mathematical Analysis I

Classes Tasks Facilitators

mod view 2

Figure 12. Before `mod view 2`

File Help

Module Facilitators Tasks Calendar

- 1. CS2103T Software Engineering
- 2. CS2101 Effective Communication for Computing Professionals
- 3. CS3230 Design and Analysis of Algorithms
- 4. CS2107 Introduction to Information Security
- 5. MA2108 Mathematical Analysis I

CS2101 Effective Communication for Computing Professionals

Classes Tasks Facilitators

1. SEC MONDAY 08:00-10:00 AS6-0208

2. SEC THURSDAY 08:00-10:00 AS6-0208

CS2101 ID: 745 UG Consultation 30/03/2020 09:10

1. Alex Yeo 12345678 alexyeoh@example.com COM2-03-04

2. Bernice Yu 99272758 berniceyu@example.com COM1-02-18

3. Roy Balakrishnan 92624417 royb@example.com AS4-01-13

Viewed module: CS2101
Description: Effective Communication for Computing Professionals

Figure 13. After `mod view 2`

Alternatively, you can view a module using the module code. To view all classes, tasks and facilitators for the module **CS2103T**, you can type the following command:

mod view CS2103T

The screenshot shows a dark-themed user interface for managing modules. On the left, a sidebar lists five modules: 1. CS2103T Software Engineering, 2. CS2101 Effective Communication for Computing Professionals, 3. CS3230 Design and Analysis of Algorithms, 4. CS2107 Introduction to Information Security, and 5. MA2108 Mathematical Analysis I. The main area is divided into three tabs: Classes, Tasks, and Facilitators. The Classes tab is active, showing a single class entry: 1. LEC FRIDAY 14:00-16:00 i3-Aud. The Tasks tab shows two tasks: CS2103T ID: 360 Update UG 02/04/2020 23:59 and CS2103T ID: 752 Update DG 02/04/2020 23:59. The Facilitators tab shows two facilitators: 1. Akshay Narayan dcsaksh@nus.edu.sg and 2. Rubaa e0267900@u.nus.edu. A status bar at the bottom indicates 'mod view CS2103T'.

Figure 14. Before mod view CS2103T

The screenshot shows the same dark-themed interface after editing module CS2103T. The main area now displays the updated information for CS2103T Software Engineering. The Classes tab shows the updated class entry: 1. LEC FRIDAY 14:00-16:00 i3-Aud. The Tasks tab shows the updated task: CS2103T ID: 704 Post-Lecture Quiz 05/04/2020 23:59. The Facilitators tab shows the updated facilitator: 1. Akshay Narayan dcsaksh@nus.edu.sg. The status bar at the bottom indicates 'Viewed module: CS2103T' and 'Description: Software Engineering'.

Figure 15. After mod view CS2103T

4.2.4. Editing a module

You can edit the information of a module.

Format:

- `mod edit INDEX [/code NEW_MODE_CODE] [/desc DESCRIPTION]`
- `mod edit MOD_CODE [/code NEW_MODE_CODE] [/desc DESCRIPTION]`

Command properties:

- Edits the module at the specified `INDEX` or with the specified `MOD_CODE`. The index refers to the index number shown in the displayed module list. The index **must be a positive integer** 1, 2, 3, ...
- At least one of the optional fields must be provided.
- Existing values will be updated to the input values.
- `MOD_CODE` should be 2-3 letters followed by 4 numbers (and a letter) with no spaces.
- `DESCRIPTION` should not exceed 64 characters.
- You can remove the description linked to the module by typing `/desc` without specifying any input after it.

Examples:

You can edit a module using the index in the module list. To update the module code of the first module in the module list to `CS2113T`, you can type the following command:

```
mod edit 1 /code CS2113T
```

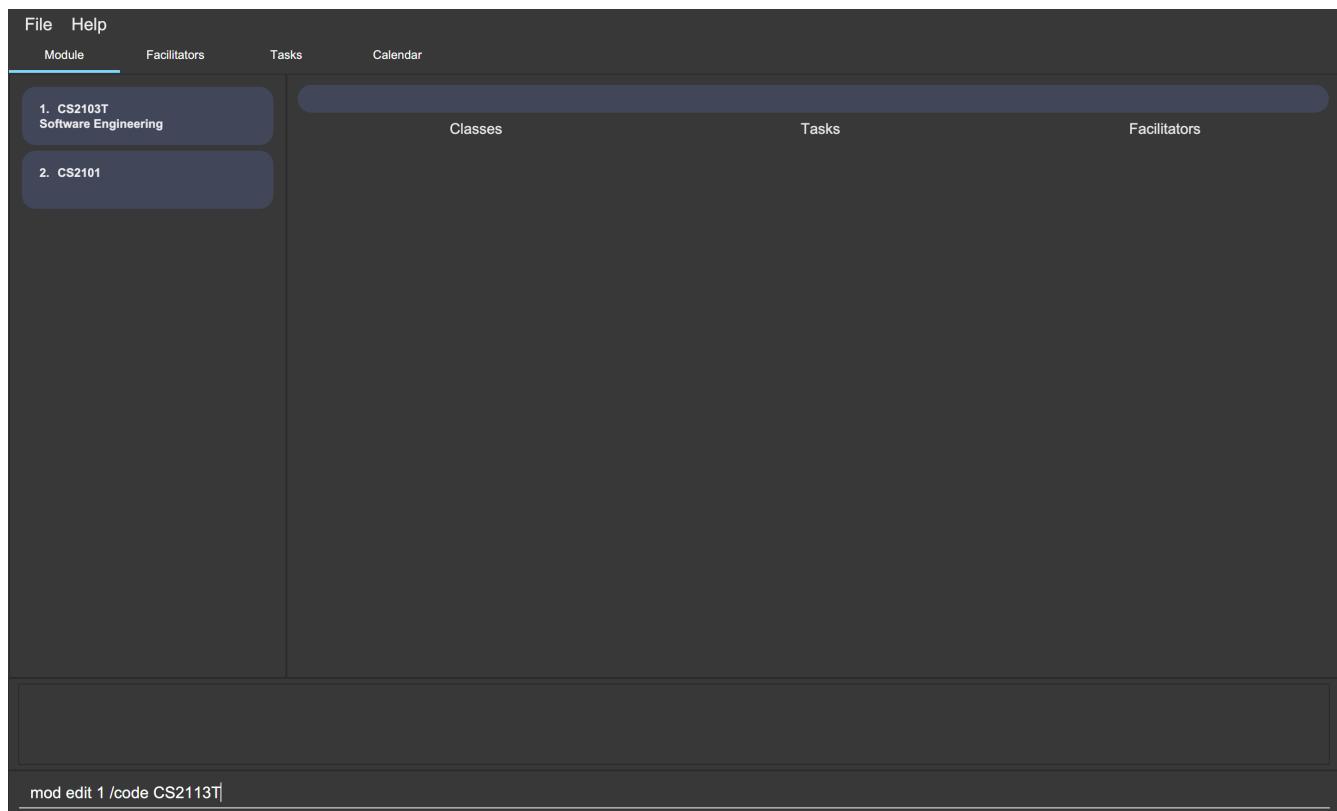


Figure 16. Before `mod edit 1 /code CS2113T`

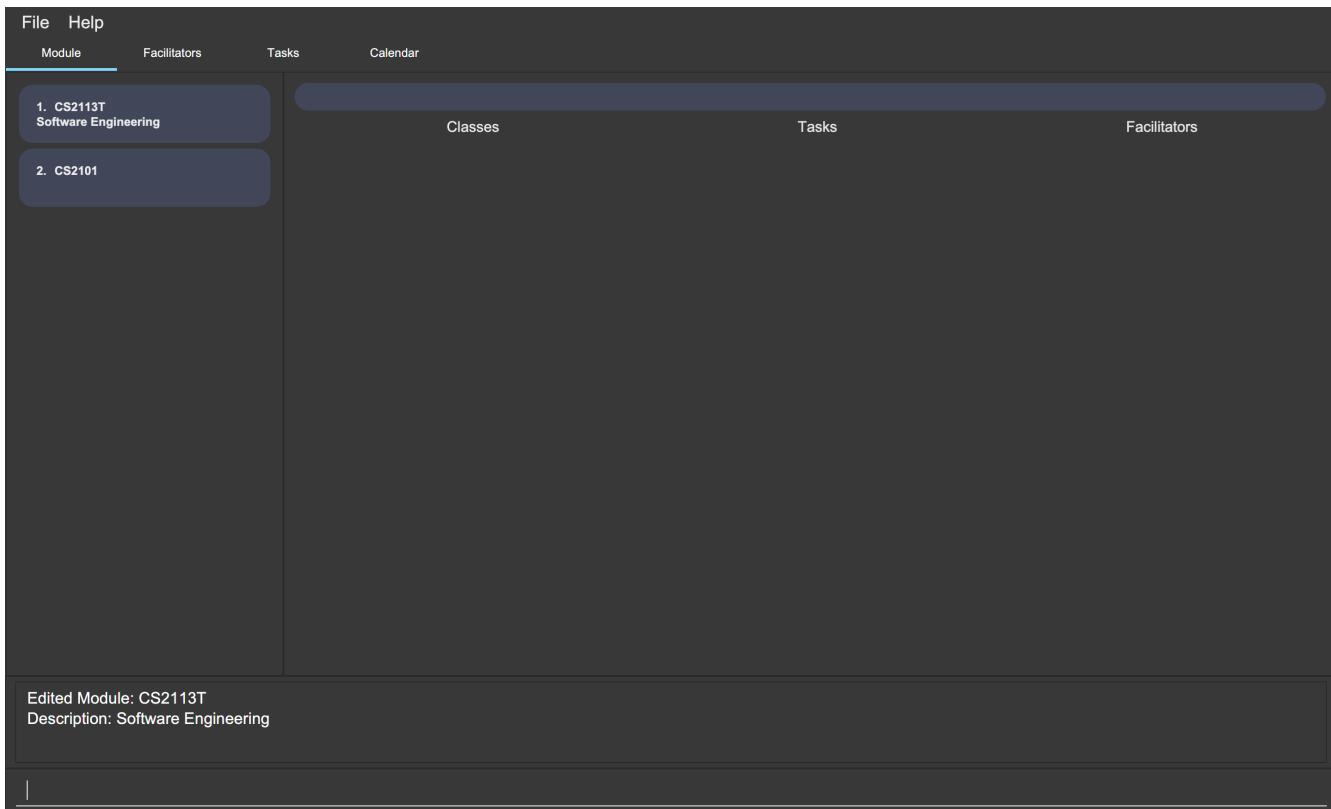


Figure 17. After `mod edit 1 /code CS2113T`

Alternatively, you can edit a module using the module code. To update the description of the module `CS2101` to `Effective Communication for Computing Professionals`, you can type the following command:

```
mod edit CS2101 /desc Effective Communication for Computing Professionals
```

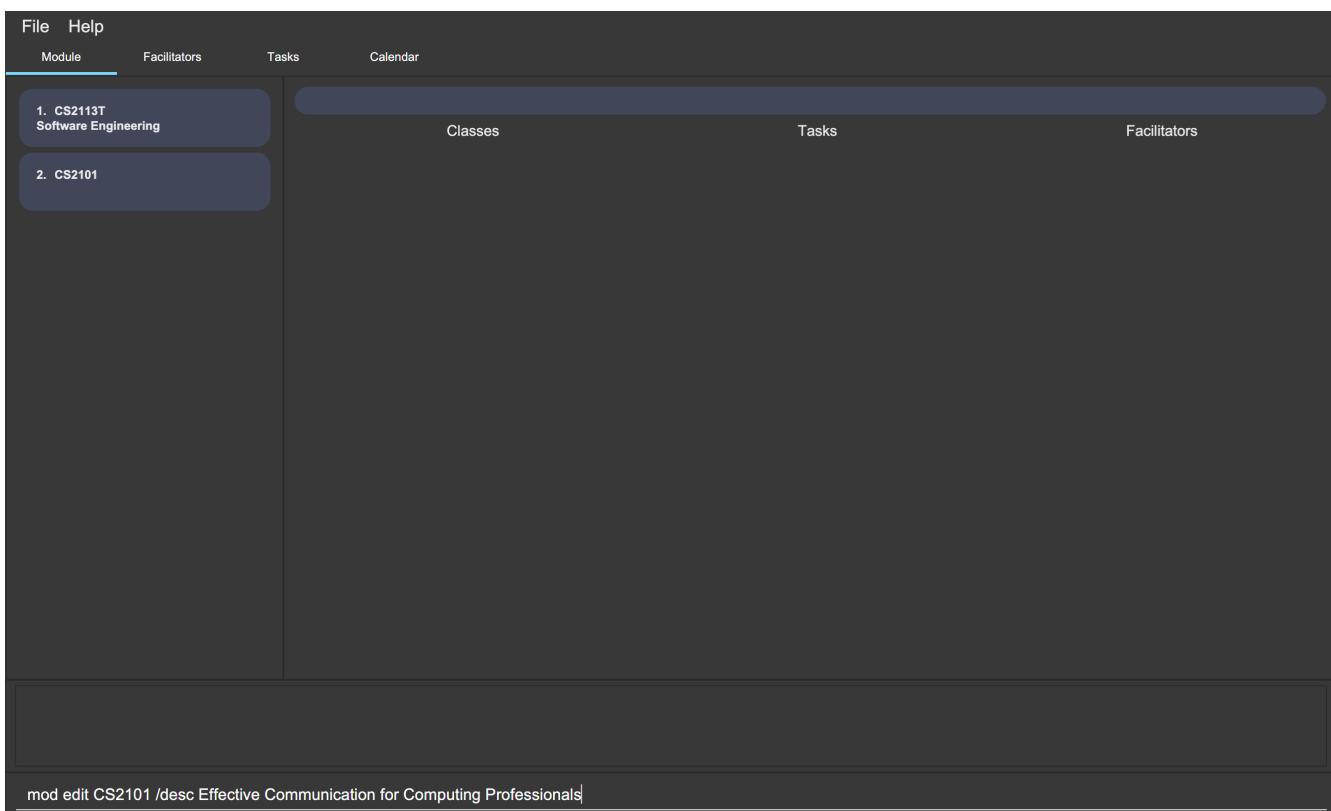


Figure 18. Before `mod edit CS2101 /desc Effective Communication for Computing Professionals`

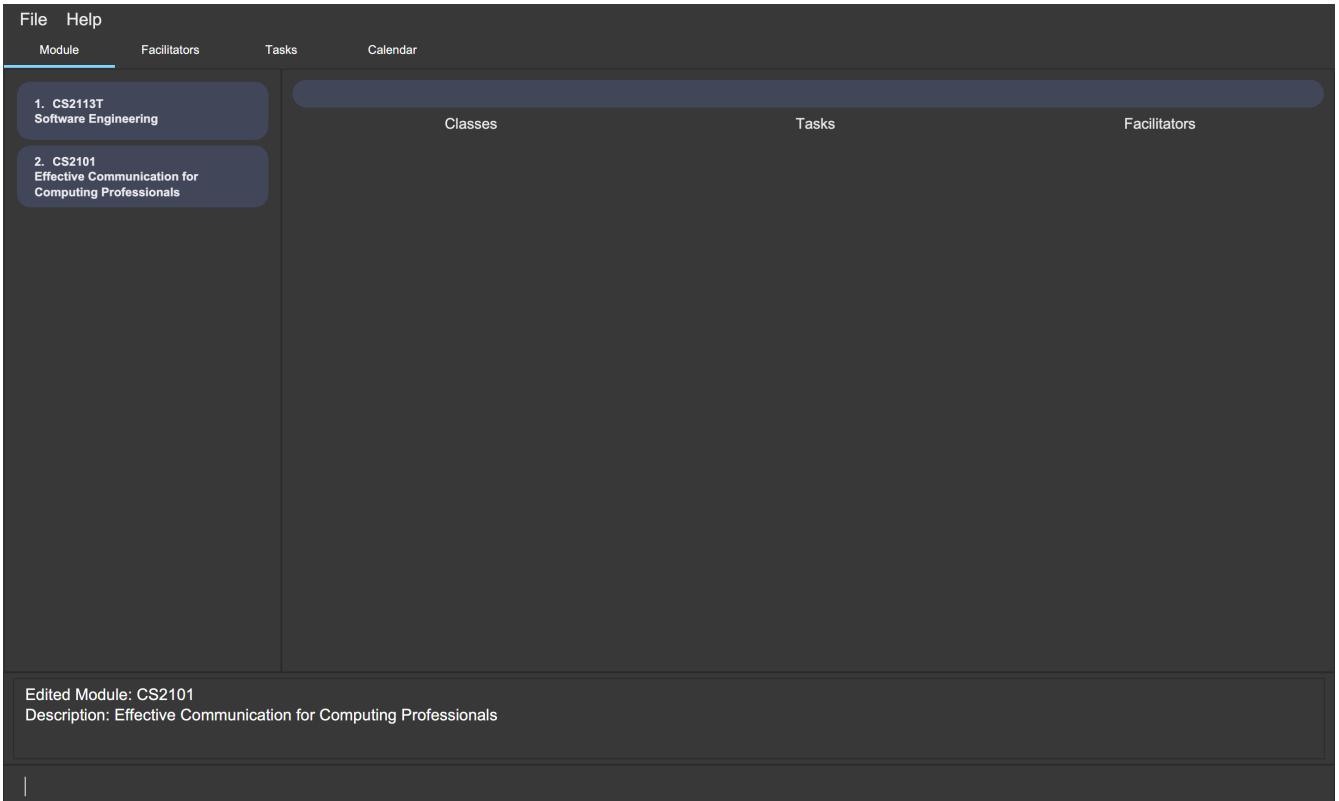


Figure 19. After `mod edit CS2101 /desc Effective Communication for Computing Professionals`

You can also remove the description of a module without specifying any input after the prefix `/desc`. To remove the description of the third module in the module list, you can type the following command:

```
mod edit 3 /desc
```

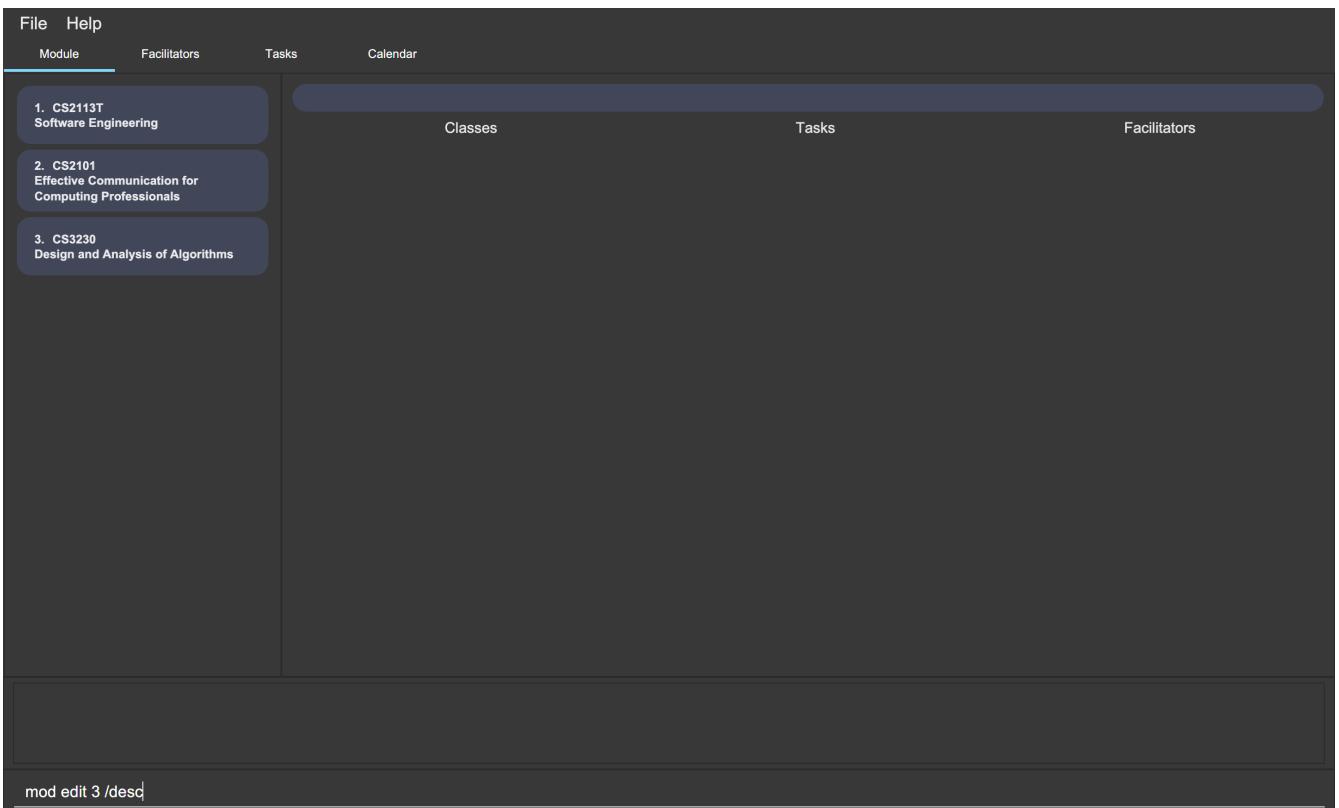


Figure 20. Before `mod edit 3 /desc`

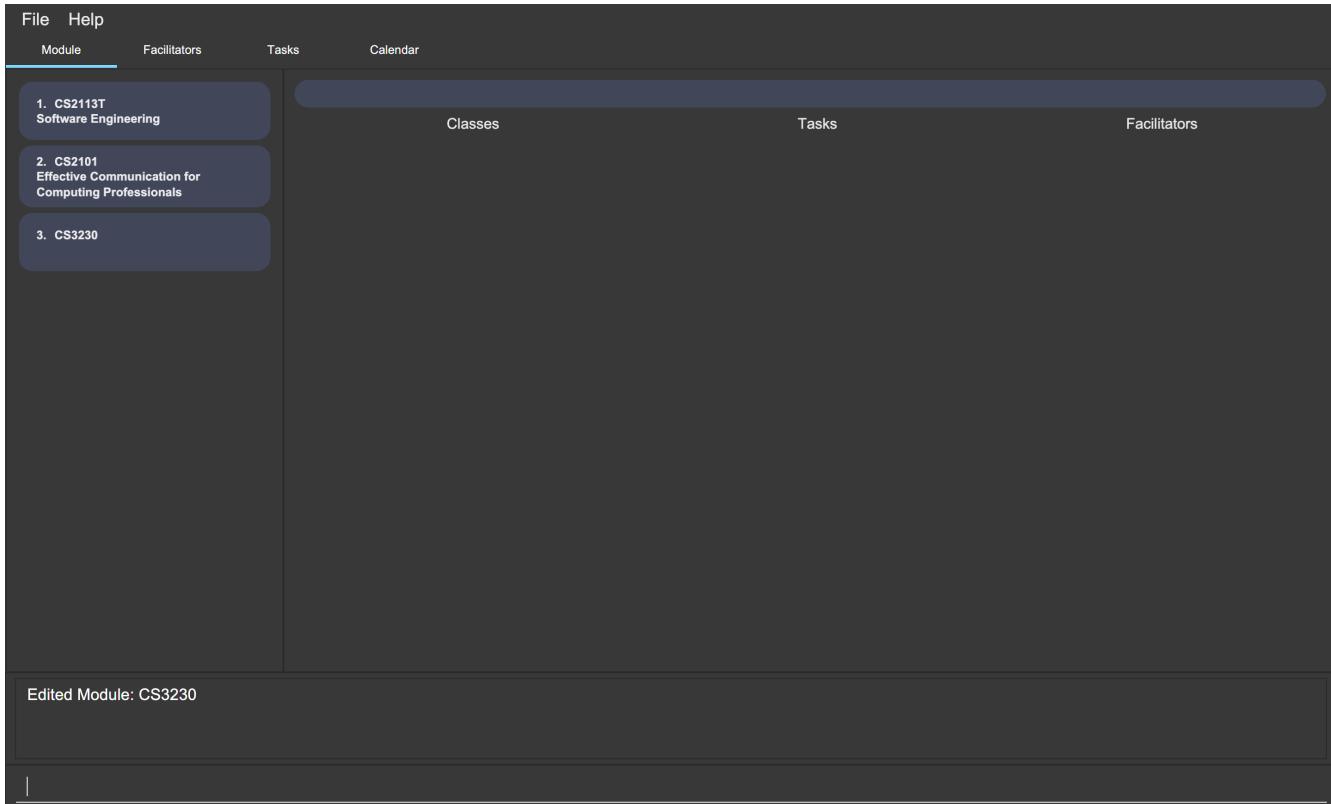


Figure 21. After `mod edit 3 /desc`

4.2.5. Deleting a module

You can delete a module from Mod Manager. All classes, tasks and facilitators for that module will also be deleted.

Format:

- `mod delete INDEX`
- `mod delete MOD_CODE`

Command properties:

- Deletes the module at the specified `INDEX` or with the specified `MOD_CODE`. The index refers to the index number shown in the displayed module list. The index **must be a positive integer** 1, 2, 3, ...

Examples:

You can delete a module using the index in the module list. To delete the second module in the module list, you can type the following command:

```
mod delete 2
```

File Help

Module Facilitators Tasks Calendar

CS2101 Effective Communication for Computing Professionals

Classes	Tasks	Facilitators
1. SEC MONDAY 08:00-10:00 AS6-0208	CS2101 ID: 745 UG Consultation 30/03/2020 09:10	1. Alex Yeoh 12345678 alexyeoh@example.com COM2-03-04
2. SEC THURSDAY 08:00-10:00 AS6-0208		2. Bernice Yu 99272758 berniceyu@example.com COM1-02-18
		3. Roy Balakrishnan 92624417 royb@example.com AS4-01-13

Viewed module: CS2101
Description: Effective Communication for Computing Professionals

mod delete 2

Figure 22. Before `mod delete 2`

File Help

Module Facilitators Tasks Calendar

Deleted module: CS2101
Description: Effective Communication for Computing Professionals

|

Figure 23. After `mod delete 2`

Alternatively, you can delete a module using the module code. To delete the module with the module code **CS2103T**, you can type the following command:

`mod delete CS2103T`

File Help

Module Facilitators Tasks Calendar

1. CS2103T Software Engineering

2. CS3230 Design and Analysis of Algorithms

3. CS2107 Introduction to Information Security

4. MA2108 Mathematical Analysis I

Classes Tasks Facilitators

1. LEC FRIDAY 14:00-16:00 i3-Aud

2. TUT FRIDAY 10:00-11:00 COM1-B103

CS2103T ID: 360 Update UG 02/04/2020 23:59

CS2103T ID: 752 Update DG 02/04/2020 23:59

CS2103T ID: 794 Post-Lecture Quiz 05/04/2020 23:59

1. Akshay Narayan dcsaksh@nus.edu.sg

2. Rubaa e0267900@u.nus.edu

Viewed module: CS2103T
Description: Software Engineering

mod delete CS2103T

Figure 24. Before `mod delete CS2103T`

File Help

Module Facilitators Tasks Calendar

1. CS3230 Design and Analysis of Algorithms

2. CS2107 Introduction to Information Security

3. MA2108 Mathematical Analysis I

Classes Tasks Facilitators

CS2103T ID: 360 Update UG 02/04/2020 23:59

CS2103T ID: 752 Update DG 02/04/2020 23:59

CS2103T ID: 794 Post-Lecture Quiz 05/04/2020 23:59

1. Akshay Narayan dcsaksh@nus.edu.sg

2. Rubaa e0267900@u.nus.edu

Deleted module: CS2103T
Description: Software Engineering

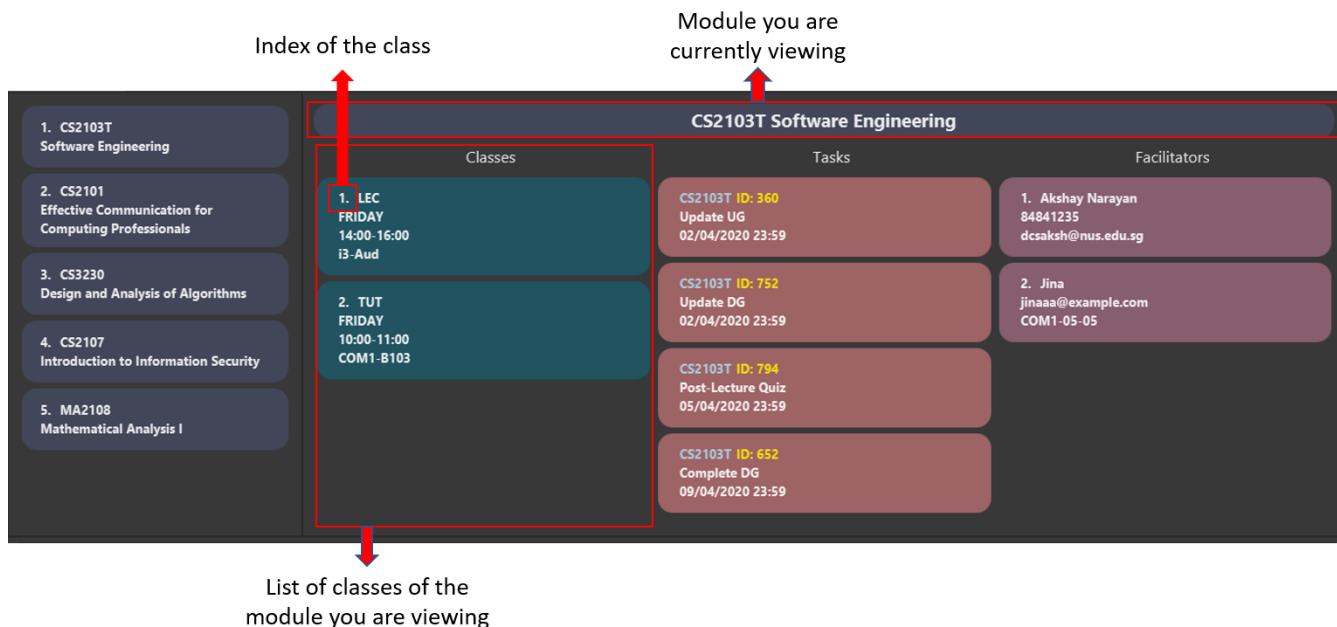
|

Figure 25. After `mod delete CS2103T`

4.3. Managing classes : `class`

You can add, find, edit or delete classes within ModManager.

When managing your classes, you should take note of the following areas in the main viewing area as stated in section 3.1:



4.3.1. Adding a class

You can add a class to a module.

Format: `class add /code MOD_CODE /type CLASS_TYPE /at DAY START_TIME END_TIME [/venue VENUE]`

Command properties:

- MOD_CODE must be an existing and valid module code in the list of modules.
- CLASS_TYPE available for use are LEC, TUT, SEC, REC and LAB.
- DAY available for use are MONDAY, TUESDAY, WEDNESDAY, THURSDAY, FRIDAY, SATURDAY and SUNDAY.
- START_TIME and END_TIME should be in 24 hour HH:mm format.
- VENUE is optional

Example:

You have a CS2103T lecture on Friday from 14:00 to 16:00 at i3-Aud. Before adding that class, ModManager looks like what you see in the figure below.

Enter command here...

To add that class, you can type:

class add /code CS2103T /type LEC /at FRIDAY 14:00 16:00 /venue i3-Aud.

You will see a new class added to the module CS2103T as shown in the figure below.

New lesson added: CS2103T LEC FRIDAY 14:00-16:00 at i3-aud

Enter command here...

4.3.2. Finding classes by day

You can find classes occurring on a particular day.

Format: **class find /at DAY**

Command properties:

- DAY available for use are MONDAY, TUESDAY, WEDNESDAY, THURSDAY, FRIDAY, SATURDAY and SUNDAY.

Example:

To know what classes you have on Friday, you can type **class find /at friday** and you will be able to see the classes in the result display box as shown in the figure below.

The screenshot shows a software interface with a dark theme. At the top, there's a navigation bar with 'File' and 'Help' on the left, and 'Module', 'Facilitators', 'Tasks', and 'Calendar' on the right. Below this, a sidebar on the left lists '1. CS2103T Software Engineering' and '2. LSM1303 Animal Behavior'. The main area is titled 'LSM1303 Animal Behavior' and contains tabs for 'Classes', 'Tasks', and 'Facilitators'. A teal-colored box highlights the 'Classes' tab, which displays '1. LEC FRIDAY 08:00-10:00 LT29'. At the bottom of the screen, a red box highlights a message: 'Lessons on FRIDAY • LSM1303 LEC FRIDAY 08:00-10:00 at LT29 • CS2103T LEC FRIDAY 14:00-16:00 at i3-aud'. A text input field at the bottom is labeled 'Enter command here...'. A vertical scroll bar is visible on the right side of the main content area.

4.3.3. Finding next class

You can find the next class that will start soon.

Format: **class find /next**

Example:

After typing **class find /next**, you will be directed to the module's page and you will see the class as shown in the figure below.

The screenshot shows a software interface with a dark theme, similar to the previous one. At the top, there's a navigation bar with 'File' and 'Help' on the left, and 'Module', 'Facilitators', 'Tasks', and 'Calendar' on the right. Below this, a sidebar on the left lists '1. CS2103T Software Engineering' and '2. LSM1303 Animal Behavior'. The main area is titled 'LSM1303 Animal Behavior' and contains tabs for 'Classes', 'Tasks', and 'Facilitators'. A teal-colored box highlights the 'Classes' tab, which displays '1. LEC FRIDAY 08:00-10:00 LT29'. At the bottom of the screen, a message states 'Next lesson: LSM1303 LEC FRIDAY 08:00-10:00 at LT29'. A text input field at the bottom is labeled 'Enter command here...'. A vertical scroll bar is visible on the right side of the main content area.

4.3.4. Editing a class

You can edit the information of the class. The class to be edited is selected by its index in the displayed module's class list. You can view the module's class list by using `mod view MOD_CODE` as stated in section 3.2.3.

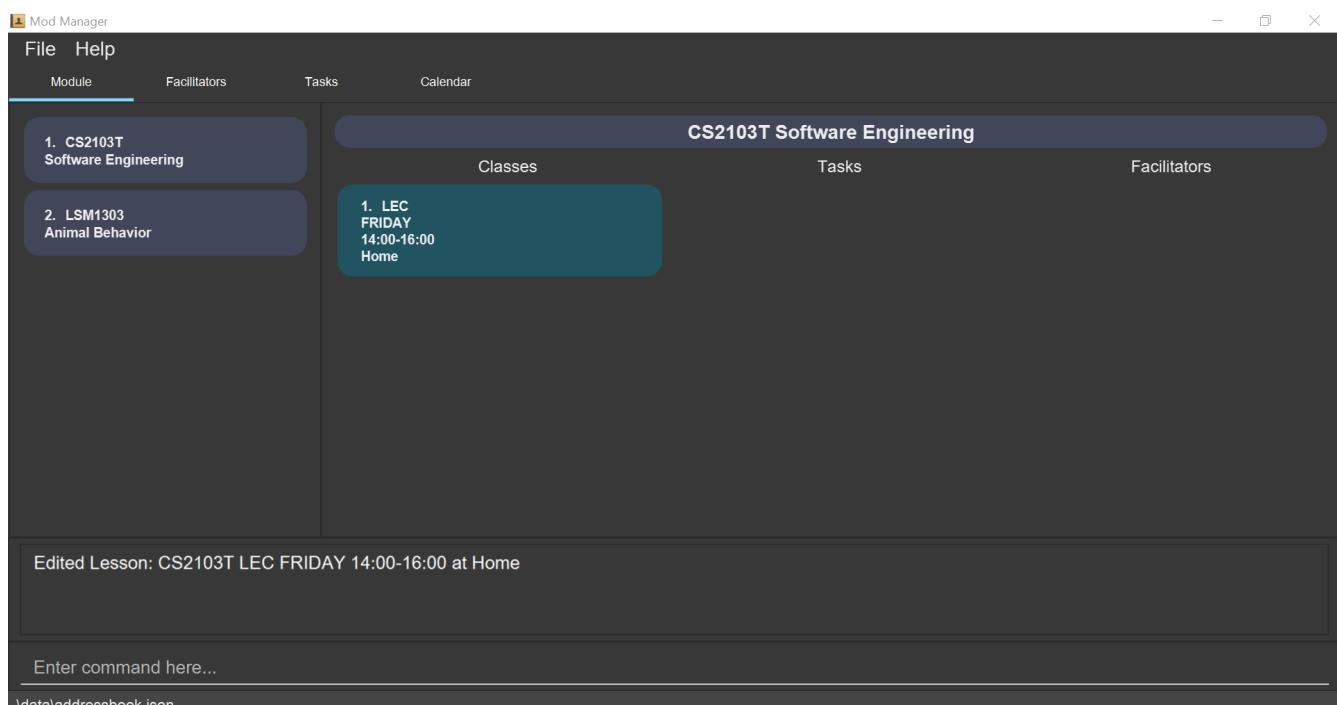
Format: `class edit INDEX /code MOD_CODE [/code NEW_MOD_CODE] [/type CLASS_TYPE] [/at DAY START_TIME END_TIME] [/venue VENUE]`

Command properties:

- The index refers to the index number shown in the displayed module list. The index **must be a positive integer** 1, 2, 3, ...
- MOD_CODE must be an existing and valid module code in the list of modules.
- CLASS_TYPE available for use are LEC, TUT, SEC, REC and LAB.
- DAY available for use are MONDAY, TUESDAY, WEDNESDAY, THURSDAY, FRIDAY, SATURDAY and SUNDAY.
- START_TIME and END_TIME should be in 24 hour HH:mm format.
- At least one of the optional fields must be provided.

Example:

Let's say that the venue of the CS2103T lecture you just added changed to Home. You can edit the class by typing `class edit 1 /code CS2103T /venue Home`. ModManager will direct you to the module's page and it will reflect the updated venue as seen below.



4.3.5. Deleting a class

You can delete the class from the module. The class to be deleted is selected by its index in the

displayed module's class list. You can view the module's class list by using `mod view MOD_CODE` as stated in section 3.2.3.

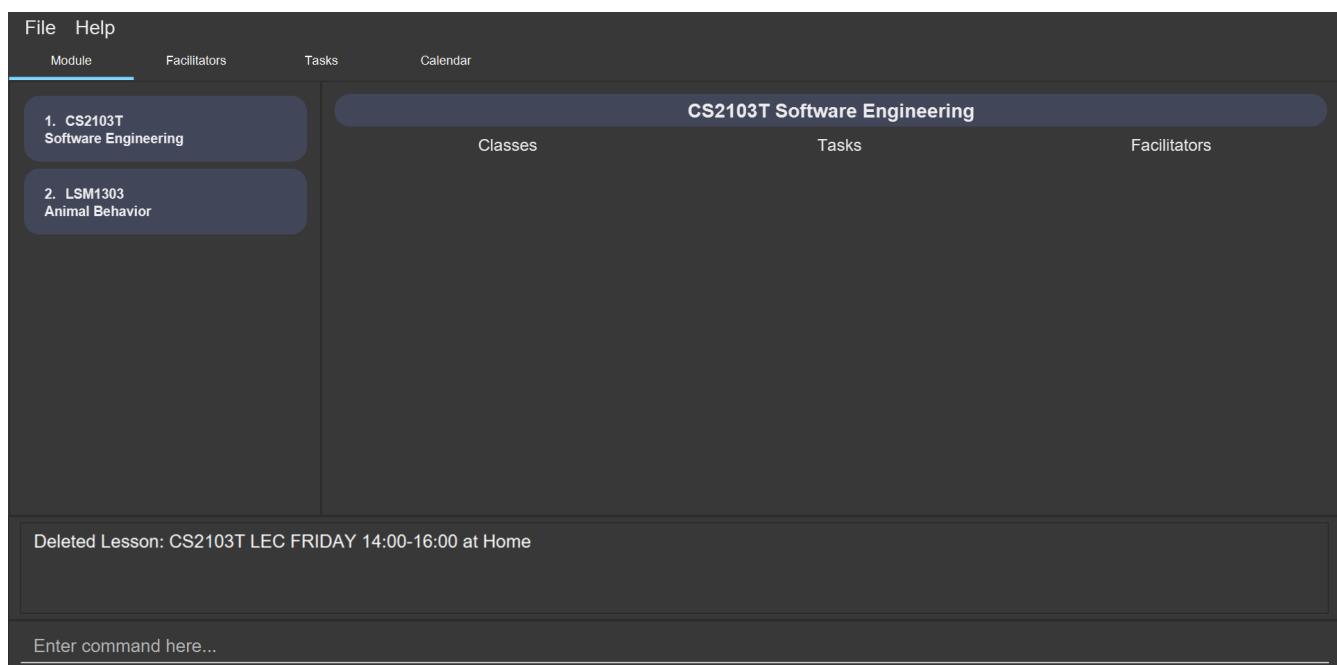
Format: `class delete INDEX /code MOD_CODE`

Command properties:

- The index **must be a positive integer** 1, 2, 3, ...

Example:

You can delete the CS2103T lecture by typing `class delete 1 /code CS2103T`. The class will not appear in the class list as seen below.



4.4. Managing tasks : `task`

The commands in this section carry out operations on the task list in Mod Manager. Executing these commands will bring you to the Task tab.

4.4.1. Adding a task

Adds a task to a module.

Format: `task add /code MOD_CODE /desc DESCRIPTION [/on DATE] [/at TIME]`

Example: `task add /code CS3230 /desc Programming Assignment 2 /on 20/02/2020 /at 23:59`

Command properties:

- MOD_CODE must be an existing and valid module code in the list of modules.
- A module can be linked to any number of tasks (including 0).
- DATE and TIME are optional fields, however, there can only be a TIME field if a DATE field is provided. For example, /at 23:59 without /on DATE is not allowed.
- DATE follows dd/MM/yyyy format. It should be a valid date, e.g. Day 32 or Month 13 is not allowed.
- TIME follows HH:mm format. It should be a valid time period, e.g. 24:00 is not allowed.
- Duplicate tasks across modules are allowed. However, tasks within a same module must have different descriptions. They can occupy the same time period.

4.4.2. Editing a task

From here on, you will be introduced to Mod Manager's task ID system.

- A task can be uniquely identified in the system by two things: its associated module and a 3-digit number.
- A complete task ID will consist of two elements: MOD_CODE and ID_NUMBER.
- Examples of valid task ID: CS2103T 848, CS4231 132.
- You can find out a task's ID by looking at the general task list - can be viewed with task list (section 4.4.3), or the task list of a specific module - can be viewed with mod view (section 4.2.3).

You can edit a task's description, its date and time details, or both.

Format: `task edit MOD_CODE ID_NUMBER [/desc DESCRIPTION] [/on DATE] [/at TIME]`

Mod Manager will find the task associated with the task ID number provided and update the information correspondingly.

Example: `task edit CS2103T 848 /desc UG submission /on 12/04/2020 /at 23:59`

Since you may want to remove the date and time of a task, Mod Manager provides you a way to do so.

Format: `task edit MOD_CODE ID_NUMBER [/desc DESCRIPTION] /on non`

Example: `task edit CS2103T 848 /on non`

4.4.3. Deleting a task

You can delete a task from Mod Manager's system.

Format: `task delete MOD_CODE ID_NUMBER`

Example: `task delete CS2103T 973`

4.4.4. Marking a task as done

Marks the task as done in the module in Mod Manager.

- NOTE** A newly added task as above will be marked as not done by default.
- NOTE** Editing a task will not change the done/not done status of the task, unless the `undo` command is used.
- NOTE** Tasks that are already marked as done cannot be re-marked as done. It's also not possible to "undone" a completed task, unless the `undo` command is used.

Format: `task done /code MOD_CODE /id ID_NUMBER`

Command properties:

- MOD_CODE should be 2-3 letters followed by 4 numbers (and a letter) with no spaces.
- ID_NUMBER should be a valid task ID for the module.

Example: You can mark a task as done in the module. To mark the task with task ID `ID_NUMBER` in module `MOD_CODE` to be done, you can type the following command:

`task done /code CS2105 /id 224`



Figure 26. Before `task done /code CS2105 /id 224`, only the relevant task and some other sample tasks are shown.

[TaskDoneAfter] | TaskDoneAfter.png

Figure 27. After `task done /code CS2105 /id 224`, only the relevant task and some other sample tasks are shown.

4.4.5. Viewing all tasks across modules in ModManger

Closer view, before and after

Shows a list of all tasks across all modules in the Mod Manager.

Format: `task list`

4.4.6. Viewing tasks for a specific module in ModManager

Shows a list of tasks for a particular module in the Mod Manager.

Format: `task module /code CS2103T`

4.4.7. Viewing all undone tasks

Shows a list of all tasks that are not yet done across all modules in the Mod Manager.

Format: `task undone`

4.4.8. Finding a task by description

With this command, you can find tasks that contain any of the given keywords in their description.

Format: `task find DESCRIPTION [MORE_DESCRIPTIONS]…`

Command properties:

- The search works across modules, and no `/code` commands are required. For example, you may want to find all the `assignment` currently due.
- If no descriptions are supplied, no tasks will be found.
- Search for description is case insensitive. e.g `programming` will match `Programming`.
- The order of the descriptions does not matter. e.g. `Programming Assignment` will match `Assignment Programming`.
- Tasks are only searched in the description.
- Words can be partially matched e.g. `A` will match `Assignment`.
- Tasks matching at least one description will be returned (i.e. OR search). e.g. `assign home` will return both `Programming Assignment 2` and `Homework 3`.

4.4.9. Searching tasks by date

Searches all tasks that occur on your specified date, month, or year.

Format: `task search [/day DAY] [/month MONTH] [/year YEAR]`

Example: `task search /month 4, task search /day 10 /month 4`

Command properties:

- The search works across modules, and no `/code` commands are required.
- Tasks are only searched for its date. Tasks that do not have dates or times will not be found in this list.
- If no optional fields are provided, the Mod Manager's behaviour is the same as `task list`.
- An invalid day, month, or year number can be provided, e.g. `/day 32`, `/month 13`, `year -1`, however, no matching tasks will be returned by the search. On the other hand, Invalid inputs such as `/day monday`, `/month December`, `/year this year` are not allowed, and you will have to follow the input requirements using valid numbers for `/day`, `/month`, and `/year` instead.
- Tasks matching all conditions will be returned (i.e. `AND` search). e.g. `/day 10 /month 4` will match only tasks that are on 10 April in any year.

= === Managing facilitators : `facil`

The commands in this section carry out operations on the facilitator list in Mod Manager. Executing these commands will bring you to the Facilitators tab.

4.4.10. Adding a facilitator

You can add a facilitator to Mod Manager.

Format:

- `facil add /name FACILITATOR_NAME [/phone PHONE] [/email EMAIL] [/office OFFICE] /code MOD_CODE [MORE_MOD_CODES]...`
- `facil add /name FACILITATOR_NAME [/phone PHONE] [/email EMAIL] [/office OFFICE] /code MOD_CODE [/code MORE_MOD_CODES]...`

Command properties:

- At least one of the optional fields (phone, email, office) must be provided.
- A facilitator can be linked to one or more modules. A module with the module code provided must exist in Mod Manager.
- To add multiple module codes, you can include the prefix `/code` once before all module codes (e.g. `/code CS2103T CS3243`) or multiple times once before each module code (e.g. `/code CS2103T /code CS3243`).

Examples:

You can add a facilitator to the facilitator list. To add a facilitator with the name `Akshay Narayan`, phone `98765432` and email `dcsaksh@nus.edu.sg` to the modules `CS2103T` and `CS3243`, you can type the following command:

```
facil add /name Akshay Narayan /phone 98765432 /email dcsaksh@nus.edu.sg /code CS2103T CS3243
```

```
facil add /name Akshay Narayan /phone 98765432 /email dcsaksh@nus.edu.sg /code CS2103T CS3243
```

Figure 28. Before `facil add /name Akshay Narayan /phone 98765432 /email dcsaksh@nus.edu.sg /code CS2103T CS3243`

```
1. Akshay Narayan  
CS2103T CS3243  
98765432  
dcsaksh@nus.edu.sg
```

New facilitator added: Akshay Narayan
Phone: 98765432
Email: dcsaksh@nus.edu.sg
Module codes: CS3243 CS2103T

Figure 29. After `facil add /name Akshay Narayan /phone 98765432 /email dcsaksh@nus.edu.sg /code CS2103T CS3243`

You can also add a facilitator to multiple modules by typing the prefix `/code` multiple times. To add a facilitator with the name `Aaron Tan`, email `tantc@comp.nus.edu.sg` and office `COM1-0312` to the modules `CS1231` and `CS2100`, you can type the following command:

```
facil add /name Aaron Tan /email tantc@comp.nus.edu.sg /office COM1-0312 /code CS1231 /code CS2100
```

The screenshot shows a software interface with a dark theme. At the top, there's a navigation bar with tabs: File, Help, Module, Facilitators (which is underlined), Tasks, and Calendar. Below the navigation bar, there's a list of facilitators in a rounded rectangular container. The first item in the list is:

1. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg

At the bottom of the screen, there's a text input field containing the command:

```
facil add /name Aaron Tan /email tantc@comp.nus.edu.sg /office COM1-0312 /code CS1231 /code CS2100
```

Figure 30. Before `facil add /name Aaron Tan /email tantc@comp.nus.edu.sg /office COM1-0312 /code CS1231 /code CS2100`

The screenshot shows the same software interface after the facilitator has been added. The list of facilitators now includes two entries:

1. Aaron Tan
CS1231 CS2100
tantc@comp.nus.edu.sg
COM1-0312

2. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg

At the bottom of the screen, there's a message indicating the addition was successful:

New facilitator added: Aaron Tan
Email: tantc@comp.nus.edu.sg
Office: COM1-0312
Module codes: CS1231 CS2100

Figure 31. After `facil add /name Aaron Tan /email tantc@comp.nus.edu.sg /office COM1-0312 /code CS1231 /code CS2100`

4.4.11. Viewing all facilitators

You can view a list of all facilitators sorted in alphabetical order.

Format:

- **facil list**

Example:

You can view all facilitators in Mod Manager. To see a list of all facilitators sorted in alphabetical order, you can type the following command:

facil list

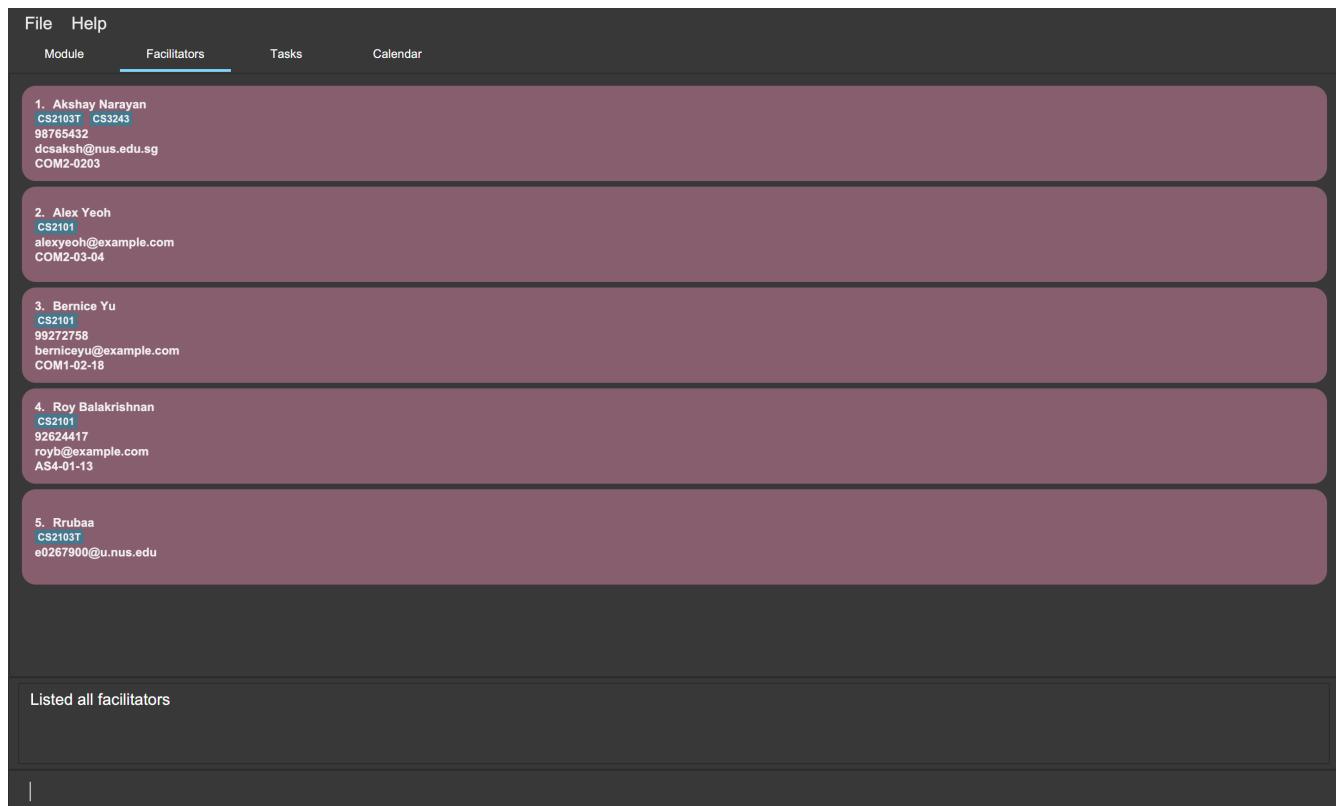


Figure 32. After **facil list**

4.4.12. Finding a facilitator by name

You can find facilitators by name.

Format:

- **facil find FACILITATOR_NAME [MORE_FACILITATOR_NAMES]…**

Command properties:

- The search is case insensitive. e.g **hans** will match **Hans**.
- The order of the name does not matter. e.g. **Hans Bo** will match **Bo Hans**.
- Only the name is searched.
- Partial words will be matched e.g. **Han** will match **Hans**.
- Facilitators matching at least one name will be returned (i.e. OR search). e.g. **Hans Bo** will return **Hans Gruber, Bo Yang**.

Examples:

You can search for facilitators by name. To view all facilitators whose name contains **Akshay**, you can type the following command:

facil find Akshay

Rank	Name	Module	Phone	Email
1.	Akshay Narayan	CS2103T CS3243	98765432	dcsaksh@nus.edu.sg
2.	Alex Yeoh	CS2101	12345678	alexyeoh@example.com
3.	Bernice Yu	CS2101	99272758	berniceyu@example.com
4.	Roy Balakrishnan	CS2101	93624417	royb@example.com
5.	Rubaa	CS2103T		e0267900@u.nus.edu

Figure 33. Before **facil find Akshay**

The screenshot shows a dark-themed application window. At the top, there is a navigation bar with tabs: 'File', 'Help', 'Module', 'Facilitators' (which is underlined, indicating it is the active tab), 'Tasks', and 'Calendar'. Below the navigation bar, a list box displays one item: '1. Akshay Narayan' followed by three small blue rectangular buttons labeled 'CS2103T', 'CS3243', and '98765432', and the email 'dcsaksh@nus.edu.sg'. At the bottom left of the list box, the text '1 facilitators listed!' is displayed. The bottom of the window has a dark footer bar.

Figure 34. After `facil find Akshay`

You can also search for multiple facilitators or search with partial names. To view a list of facilitators whose name contains `yan` or `tan`, you can type the following command:

```
facil find yan tan
```

The screenshot shows a dark-themed application window. At the top, there is a navigation bar with tabs: 'File', 'Help', 'Module', 'Facilitators' (underlined), 'Tasks', and 'Calendar'. Below the navigation bar, a list box displays six items, each representing a facilitator: 1. Aaron Tan (with details CS1231, CS2100, tantc@comp.nus.edu.sg, COM1-0312); 2. Akshay Narayan (with details CS2103T, CS3243, 98765432, dcsaksh@nus.edu.sg); 3. Alex Yeoh (with details CS2103T, 87438807, alexyeoh@example.com, COM2-03-04); 4. Bernice Yu (with details CS2101, CS2103T, 99272758, berniceyu@example.com, COM1-02-18); 5. Charlotte Oliveira (with details ES2660, 93210283, charlotte@example.com, AS6-04-11); and 6. David Li (with details MA1621, 91031282, lidavid@example.com, S16-04-08). The bottom of the window has a dark footer bar.

Figure 35. Before `facil find yan tan`

The screenshot shows a software interface with a dark header bar containing 'File', 'Help', 'Module', 'Facilitators' (which is underlined), 'Tasks', and 'Calendar'. Below this is a list of facilitators in a light purple box:

- 1. Aaron Tan
CS1231 CS2100
tantc@comp.nus.edu.sg
COM1-0312
- 2. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg

At the bottom left of the list area, it says '2 facilitators listed!'. There is a small vertical line on the left side of the list.

Figure 36. After `facil find yan tan`

4.4.13. Editing a facilitator

You can edit the information of a facilitator.

Format:

- `facil edit INDEX [/name FACILITATOR_NAME] [/phone PHONE] [/email EMAIL] [/office OFFICE] [/code MOD_CODE...]`
- `facil edit FACILITATOR_NAME [/name FACILITATOR_NAME] [/phone PHONE] [/email EMAIL] [/office OFFICE] [/code MOD_CODE...]`

Command properties:

- Edits the facilitator at the specified **INDEX**. The index refers to the index number shown in the last displayed facilitator list in the facilitator tab. The index **must be a positive integer** 1, 2, 3, ...
- At least one of the optional fields must be provided.
- Existing values will be updated to the input values.
- When editing module codes, the existing module codes of the facilitator will be removed i.e adding of module code is not cumulative.
- A module with the module code provided must exist in Mod Manager.
- You can remove the phone, email or office linked to the facilitator by typing `/phone`, `/email` or `/office` respectively without specifying any input after it.

Examples:

You can edit the information of a facilitator using the index in the last shown facilitator list. To update the name and email of the first facilitator in the last shown facilitator list in the facilitator tab to **Akshay** and **hisnewemail@nus.edu.sg** respectively, you can type the following command:

```
facil edit 1 /name Akshay /email hisnewemail@nus.edu.sg
```

The screenshot shows a software interface with a dark header bar containing 'File', 'Help', 'Module' (underlined), 'Facilitators' (selected), 'Tasks', and 'Calendar'. Below this is a list of five facilitators in rounded rectangular boxes:

- 1. Akshay Narayan**
CS2103T CS3243
98765432
dcsakshh@nus.edu.sg
- 2. Alex Yeo**
CS2101
12345678
alexyeoh@example.com
COM2-03-04
- 3. Bernice Yu**
CS2101
99272758
berniceyu@example.com
COM1-02-18
- 4. Roy Balakrishnan**
CS2101
92624417
royb@example.com
AS4-01-13
- 5. Rrubaa**
CS2103T
e0267900@u.nus.edu

At the bottom of the list, there is a command line input field containing the command:

```
facil edit 1 /name Akshay /email hisnewemail@nus.edu.sg
```

Figure 37. Before **facil edit 1 /name Akshay /email hisnewemail@nus.edu.sg**

File Help

Module Facilitators Tasks Calendar

1. Akshay
CS2103T CS3243
98765432
hisnewemail@nus.edu.sg
COM2-0203

2. Alex Yeoh
CS2101
alexyeoh@example.com
COM2-03-04

3. Bernice Yu
CS2101
99272758
berniceyu@example.com
COM1-02-18

4. Roy Balakrishnan
CS2101
92624417
royb@example.com
AS4-01-13

5. Rubaa
CS2103T
e0267900@u.nus.edu

Edited Facilitator: Akshay
Phone: 98765432
Email: hisnewemail@nus.edu.sg
Office: COM2-0203

|

Figure 38. After `facil edit 1 /name Akshay /email hisnewemail@nus.edu.sg`

Alternatively, you can edit the information of a facilitator using the name of the facilitator. To update the office of the facilitator with the name **Akshay Narayan** to **COM2-0203**, you can type the following command:

`facil edit Akshay Narayan /office COM2-0203`

File Help

Module Facilitators Tasks Calendar

1. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg

2. Alex Yeoh
CS2101
12345678
alexyeoh@example.com
COM2-03-04

3. Bernice Yu
CS2101
99272758
berniceyu@example.com
COM1-02-18

4. Roy Balakrishnan
CS2101
92624417
royb@example.com
AS4-01-13

5. Rubaa
CS2103T
e0267900@u.nus.edu

facil edit Akshay Narayan /office COM2-0203

Figure 39. Before `facil edit Akshay Narayan /office COM2-0203`

The screenshot shows a software interface with a dark header bar containing 'File', 'Help', 'Module', 'Facilitators' (which is underlined), 'Tasks', and 'Calendar'. Below this is a table with five rows, each representing a facilitator:

	Facilitator Name	Module	Email	Office
1.	Akshay Narayan	CS2103T CS3243	98765432	dcsaksh@nus.edu.sg COM2-0203
2.	Alex Yeooh	CS2101	12345678	alexyeoh@example.com COM2-03-04
3.	Bernice Yu	CS2101	99272758	berniceyu@example.com COM1-02-18
4.	Roy Balakrishnan	CS2101	92624417	royb@example.com AS4-01-13
5.	Rubaa	CS2103T	e0267900@u.nus.edu	

Below the table, a message states: 'Edited Facilitator: Akshay Narayan' followed by 'Phone: 98765432', 'Email: dcsaksh@nus.edu.sg', and 'Office: COM2-0203'.

Figure 40. After **facil edit Akshay Narayan /office COM2-0203**

You can also remove the information of a facilitator without specifying any input after the prefix **/phone**, **/email** or **/office**. To remove the phone of the second facilitator in the last shown facilitator list in the facilitator tab, type the following command:

facil edit 2 /phone

The screenshot shows the same software interface and facilitator list as Figure 40. In the bottom text area, the command **facil edit 2 /phone** is typed into the input field.

Figure 41. Before **facil edit 2 /phone**

The screenshot shows the 'Facilitators' tab of the Mod Manager application. There are five entries, each representing a facilitator with their name, module codes, phone number, email, and office location. The entries are:

1. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg
COM2-0203
2. Alex Yeoh
CS2101
alexyeoh@example.com
COM2-03-04
3. Bernice Yu
CS2101
99272758
berniceyu@example.com
COM1-02-18
4. Roy Balakrishnan
CS2101
92624417
royb@example.com
AS4-01-13
5. Rubaa
CS2103T
e0267900@u.nus.edu

Below the table, there is a message: "Edited Facilitator: Alex Yeoh
Email: alexyeoh@example.com
Office: COM2-03-04
Module codes: CS2101".

Figure 42. After `facil edit 2 /phone`

4.4.14. Deleting a facilitator

You can delete a facilitator from Mod Manager.

Format:

- `facil delete INDEX`
- `facil delete FACILITATOR_NAME`

Command properties:

- Deletes the facilitator at the specified **INDEX**. The index refers to the index number shown in the last displayed facilitator list in the facilitator tab. The index **must be a positive integer** 1, 2, 3, ...

Examples:

You can delete a facilitator using the index in the last shown facilitator list. To delete the first facilitator in the last shown facilitator list in the facilitator tab, you can type the following command:

`facil delete 1`

File Help

Module Facilitators Tasks Calendar

1. Aaron Tan
CS1231 CS2100
tantc@comp.nus.edu.sg
COM1-0312
2. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg
3. Alex Yeooh
CS2101
12345678
alexyeooh@example.com
COM2-03-04
4. Bernice Yu
CS2101
99272758
berniceyu@example.com
COM1-02-18
5. Roy Balakrishnan
CS2101
92624417
royb@example.com
AS4-01-13
6. Rubaa
CS2103T
e0267900@u.nus.edu

facil delete 1|

Figure 43. Before **facil delete 1**

File Help

Module Facilitators Tasks Calendar

1. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg
2. Alex Yeooh
CS2101
12345678
alexyeooh@example.com
COM2-03-04
3. Bernice Yu
CS2101
99272758
berniceyu@example.com
COM1-02-18
4. Roy Balakrishnan
CS2101
92624417
royb@example.com
AS4-01-13
5. Rubaa
CS2103T
e0267900@u.nus.edu

Deleted Facilitator: Aaron Tan
Email: tantc@comp.nus.edu.sg
Office: COM1-0312
Module codes: CS1231 CS2100

Figure 44. After **facil delete 1**

Alternatively, you can delete a facilitator using the name of the facilitator. To delete the facilitator with the name **Akshay Narayan**, you can type the following command:

```
facil delete Akshay Narayan
```

File Help

Module Facilitators Tasks Calendar

1. Akshay Narayan
CS2103T CS3243
98765432
dcsaksh@nus.edu.sg

2. Alex Yeo
CS2103T
87438807
alexyeo@example.com
COM2-03-04

3. Bernice Yu
CS2101 CS2103T
99272758
berniceyu@example.com
COM1-02-18

4. Charlotte Oliveira
ES2660
93210283
charlotte@example.com
AS6-04-11

5. David Li
MA1521
91031282
lidavid@example.com
S16-04-03

6. Irfan Ibrahim
ST2334
92492021
irfan@example.com
S17-03-15

facil delete Akshay Narayan|

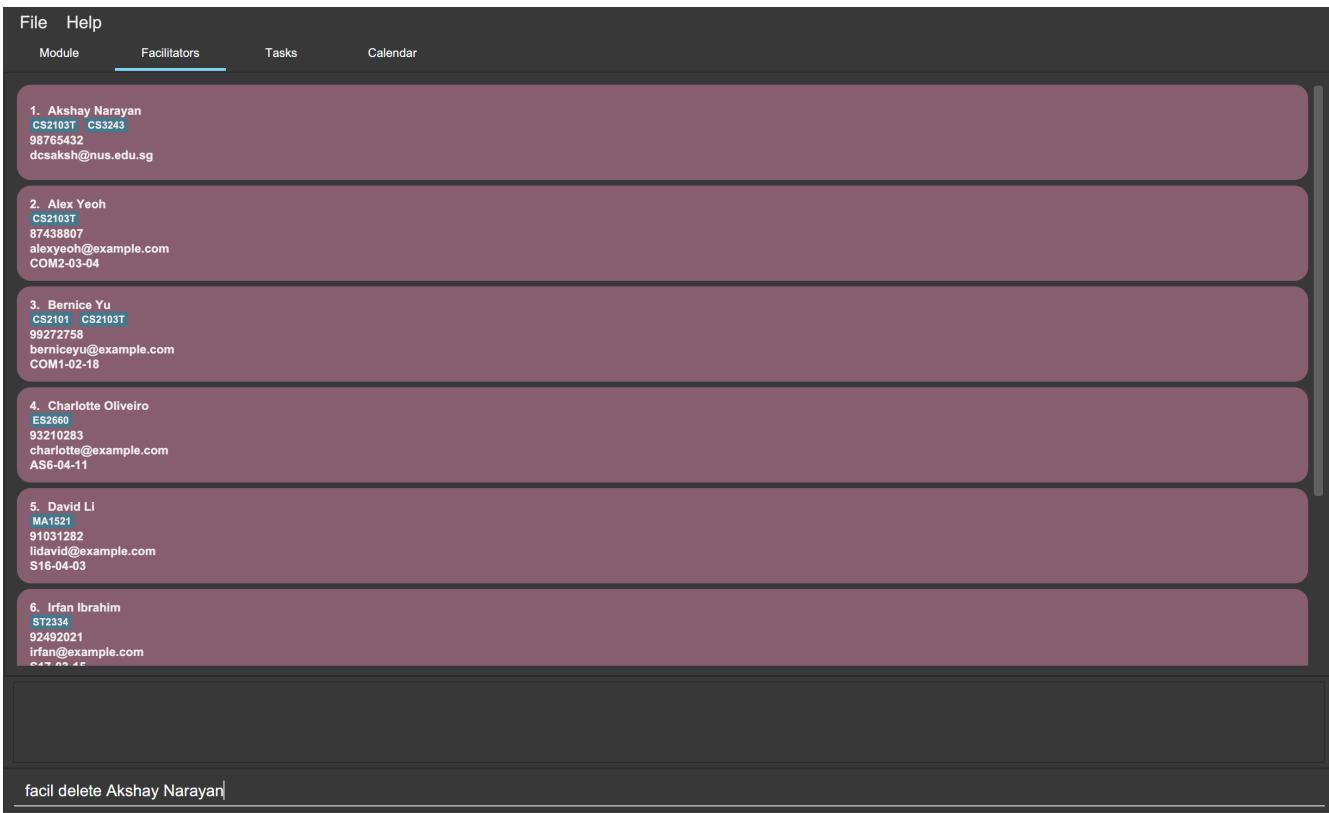


Figure 45. Before **facil delete Akshay Narayan**

File Help

Module Facilitators Tasks Calendar

1. Alex Yeo
CS2103T
87438807
alexyeo@example.com
COM2-03-04

2. Bernice Yu
CS2101 CS2103T
99272758
berniceyu@example.com
COM1-02-18

3. Charlotte Oliveira
ES2660
93210283
charlotte@example.com
AS6-04-11

4. David Li
MA1521
91031282
lidavid@example.com
S16-04-03

5. Irfan Ibrahim
ST2334
92492021
irfan@example.com
S17-03-15

6. Roy Balakrishnan
CS2101
92624417
royb@example.com
AS4-03-12

Deleted Facilitator: Akshay Narayan
Phone: 98765432
Email: dcsaksh@nus.edu.sg
Module codes: CS3243 CS2103T

|

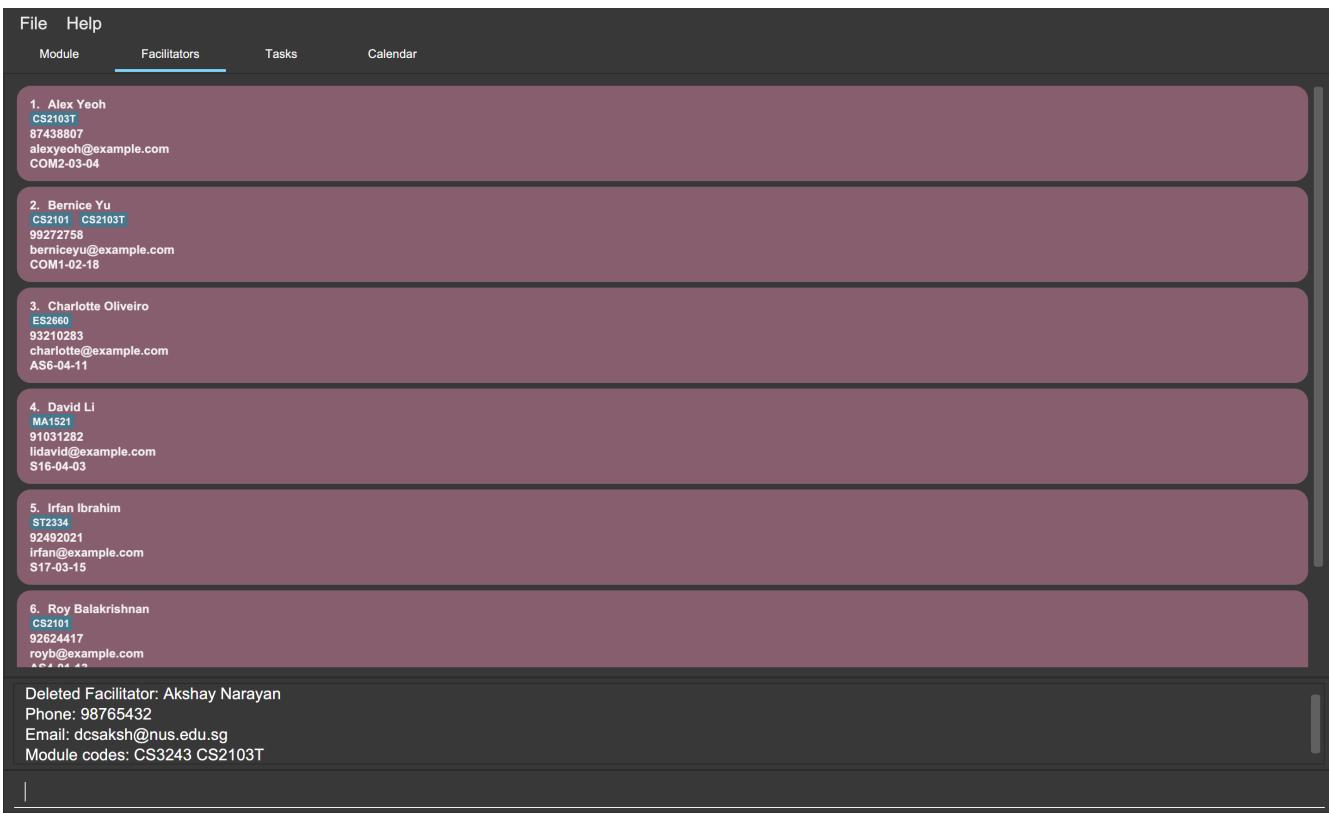


Figure 46. After **facil delete Akshay Narayan**

4.5. Managing calendar : cal

The commands in this section carry out operations related to the calendar in Mod Manager. Executing these commands will bring you to the Calendar tab.

4.5.1. Viewing calendar for current week

You can view the calendar for the current week. It displays the tasks and classes you have in the current week.

Format: `cal view /week this`

Example:

After typing `cal view /week this`, the calendar for the current week will be displayed to you as shown below. The red boxes represents the tasks you have not done, the green boxes represents the tasks you have already done and the blue boxes represents the lessons you have in the current week.

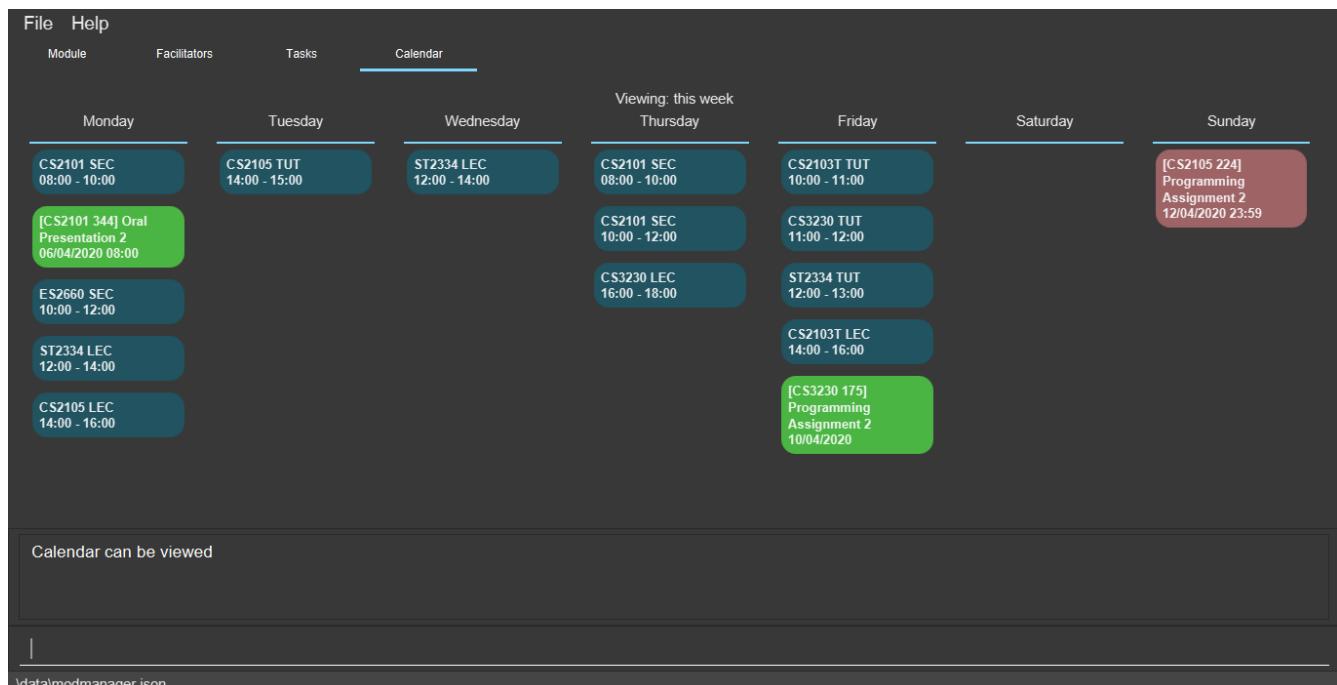


Figure 47. Outcome of `cal view /week this`

4.5.2. Viewing calendar for next week

You can view the calendar for next week. It displays the tasks and classes you have in next week.

Format: `cal view /week next`

Example:

After typing `cal view /week next`, the calendar for the next week will be displayed to you as shown below. The red boxes represents the tasks you have not done, the green boxes represents the tasks you have already done and the blue boxes represents the lessons you have in next week.

File Help

Module Facilitators Tasks Calendar

Monday Tuesday Wednesday Thursday Friday Saturday Sunday

Viewing: next week

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
CS2101 SEC 08:00 - 10:00	CS2105 TUT 14:00 - 15:00	ST2334 LEC 12:00 - 14:00	CS2101 SEC 08:00 - 10:00	CS2103T TUT 10:00 - 11:00		
ES2660 SEC 10:00 - 12:00	[CS2101 869] Reflection 14/04/2020	[CS2105 292] Programming Assignment 5 15/04/2020	CS2101 SEC 10:00 - 12:00	CS3230 TUT 11:00 - 12:00		
ST2334 LEC 12:00 - 14:00			[CS3230 514] Problem set 3 16/04/2020 15:00	ST2334 TUT 12:00 - 13:00		
CS2105 LEC 14:00 - 16:00				CS3230 LEC 16:00 - 18:00		
[CS2103T 970] Team Project 13/04/2020						
[CS2103T 547] Project Portfolio 13/04/2020						

Calendar can be viewed

Enter command here...

Figure 48. Outcome of `cal view /week next`

4.5.3. Finding empty slots

You can find the empty slots from current day to end of the week of the current day. The empty slots are time periods where you do not have classes or tasks.

Format: `cal find empty`

Example:

You can get the list of empty slots after typing `cal find empty`. The list will be displayed in the result display box as seen below.

File Help

Module Facilitators Tasks Calendar

Monday Tuesday Wednesday Thursday Friday Saturday Sunday

Viewing: this week

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
CS2101 SEC 08:00 - 10:00	CS2105 TUT 14:00 - 15:00	ST2334 LEC 12:00 - 14:00	CS2101 SEC 08:00 - 10:00	CS2103T TUT 10:00 - 11:00		
[CS2101 344] Oral Presentation 2 06/04/2020 08:00			CS2101 SEC 10:00 - 12:00	CS3230 TUT 11:00 - 12:00		
ES2660 SEC 10:00 - 12:00			CS3230 LEC 16:00 - 18:00	ST2334 TUT 12:00 - 13:00		
ST2334 LEC 12:00 - 14:00				CS2103T LEC 14:00 - 16:00		
CS2105 LEC 14:00 - 16:00				[CS3230 175] Programming Assignment 2 10/04/2020		

Here's the list of empty slots from today to Sunday:
THURSDAY:
00:00-08:00 12:00-16:00 18:00-23:59
FRIDAY:

Figure 49. Outcome of `cal find empty`

The full message in the result display box in the above figure is:

Here's the list of empty slots from today to Sunday:

THURSDAY:

00:00-08:00 12:00-16:00 18:00-23:59

FRIDAY:

00:00-10:00 13:00-14:00 16:00-23:59

SATURDAY:

00:00-23:59

SUNDAY:

00:00-23:59

4.6. Upcoming [coming in v2.0]

These features will be available in the next version of Mod Manager.

4.6.1. Undoing previous command [coming in v2.0]

You can restore the Mod Manager to the state before the previous undoable command was executed.

4.6.2. Categorising tasks [coming in v2.0]

You can add tags to a task.

4.6.3. Adding a priority level to a task [coming in v2.0]

You can add a priority level to a task.

4.6.4. Receiving reminders [coming in v2.0]

You can receive reminders for deadlines and events the next day.

4.6.5. Finding upcoming tasks [coming in v2.0]

You can find upcoming tasks.

5. FAQ

5.1. How do I transfer my data to another Computer?

Install the app in the other computer and overwrite the empty data file it creates with the file that contains the data of your previous Mod Manager folder.

6. Glossary

This glossary aims to provide a definition for the special vocabulary used in this user guide.

Dashboard

The default tab in view when the application starts. The dashboard contains a help section (command summary), favorite tags, current reminders, and a view of the folder hierarchy for bookmarks. <picture>

7. Command Summary

Table 1. Summary of command formats

Category	Commands
Calendar	<code>cal find empty</code>
	<code>cal view /week next</code>
	<code>cal view /week this</code>
Class	<code>class add /code MOD_CODE /type CLASS_TYPE /at DAY START_TIME END_TIME [/venue VENUE]</code>
	<code>class delete INDEX /code MOD_CODE</code>
	<code>class edit INDEX /code MOD_CODE [/code NEW_MOD_CODE] [/type CLASS_TYPE] [/at DAY START_TIME END_TIME] [/venue VENUE]</code>
	<code>class find /at DAY</code>
	<code>class find /next</code>
Clear	<code>clear</code>
Command	<code>cmd all</code>
	<code>cmd group COMMAND_WORD</code>
Exit	<code>exit</code>
Facilitator	<code>facil add /name FACILITATOR_NAME [/phone PHONE] [/email EMAIL] [/office OFFICE] /code MOD_CODE [MORE_MOD_CODES]…</code>
	<code>facil add /name FACILITATOR_NAME [/email EMAIL] [/phone PHONE] [/office OFFICE] /code MOD_CODE [/code MORE_MOD_CODES]…</code>
	<code>facil delete FACILITATOR_NAME</code>
	<code>facil delete INDEX</code>
	<code>facil edit FACILITATOR_NAME [/name FACILITATOR_NAME] [/email EMAIL] [/phone PHONE] [/office OFFICE] [/code MOD_CODE…]</code>
	<code>facil edit INDEX [/name FACILITATOR_NAME] [/email EMAIL] [/phone PHONE] [/office OFFICE] [/code MOD_CODE…]</code>
	<code>facil find FACILITATOR_NAME [MORE_FACILITATOR_NAMES]…</code>
	<code>facil list</code>
Help	<code>help</code>

Category	Commands
Module	<pre>mod add /code MOD_CODE [/desc DESCRIPTION] mod delete INDEX mod delete MOD_CODE</pre>
	<pre>mod edit INDEX [/code NEW_MODE_CODE] [/desc DESCRIPTION] mod edit MOD_CODE [/code NEW_MODE_CODE] [/desc DESCRIPTION]</pre>
	<pre>mod list</pre>
	<pre>mod view INDEX mod view MOD_CODE</pre>
Task	<pre>task add /code MOD_CODE /desc DESCRIPTION [/on DATE] [/at TIME] task delete MOD_CODE ID_NUMBER task done /code MOD_CODE /id ID_NUMBER</pre>
	<pre>task edit MOD_CODE ID_NUMBER [/desc DESCRIPTION] [/on DATE] [/at TIME] task edit MOD_CODE ID_NUMBER [/desc DESCRIPTION] /on non</pre>
	<pre>task find DESCRIPTION [MORE_DESCRIPTIONS]... task list</pre>
	<pre>task module /code MOD_CODE</pre>
	<pre>task search [/day DAY] [/month MONTH] [/year YEAR]</pre>
	<pre>task undone</pre>