

Computer Programming Lab, *Spring 2016*
Game Room Regulations

The *objective* of this document is to provide you with a reference for the game room regulations that will be applied in the game room throughout the semester.

- Office hours will be strictly held in the game room (C5.305). No TA will provide any guidance **outside** the game room or the office hours slots assigned to her/him.
- Office hours will be organized in a first come first serve manner. This will be monitored using a reservation sheet that will be hung on the game room door. Each student will have a limited time to spend with the TAs to ensure that all students can benefit from the office hours.
- The office hours schedule is accessible here: <https://goo.gl/LqQ6lH>
- TAs will only guide students in the office hours but not actually code for them.
- Students should come to the office hours with their questions and issues prepared to make the best use of their time there.
- Outside the allocated office hours' slots, the students can sit in the game room to work on their game.