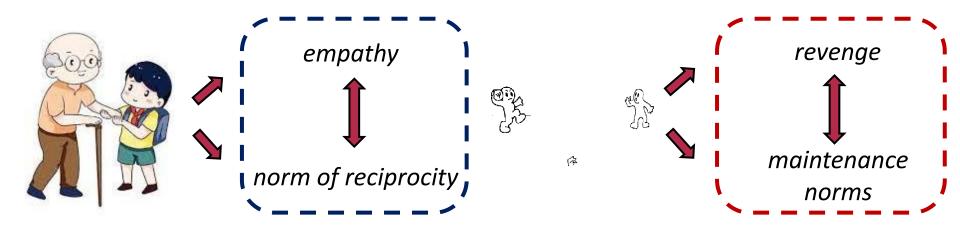


# The neural computation of human prosocial choices in complex motivational states

Neuroimage, 2022

Yang Ziyang 2025.1.17

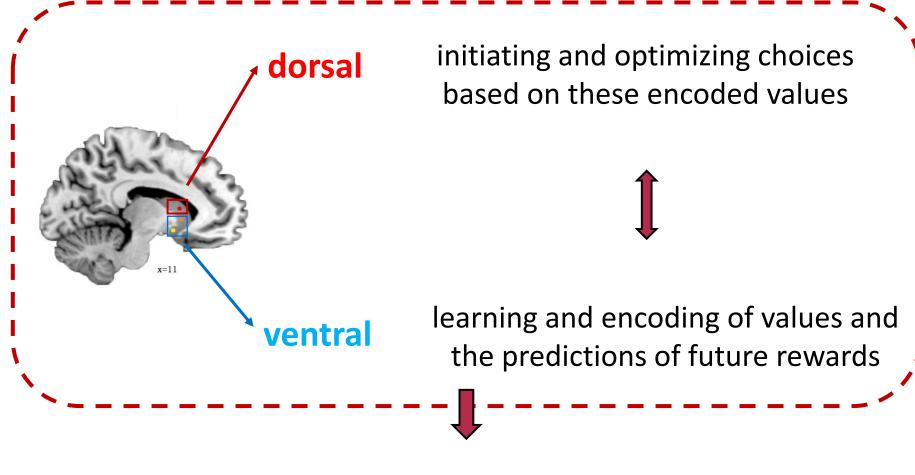
most human behaviors are driven by multiple motives that are active at the same time, and affect each other



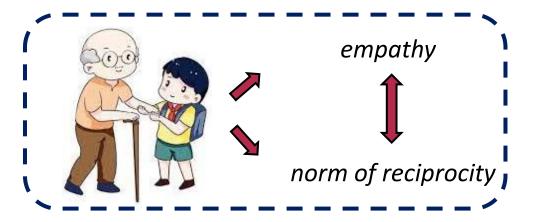
cannot be explained by one "motivational force" alone.



multiple simultaneously activated motives affect behavioral choice processes

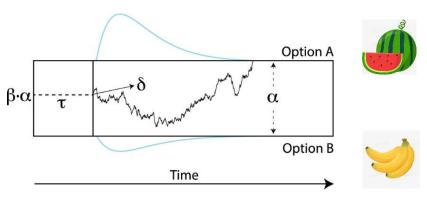


the neural computation of behaviors that are driven by different motives remains unclear.



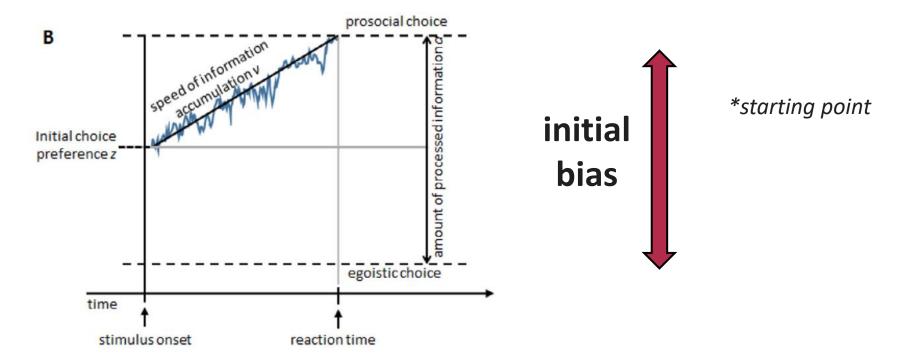
affective response to another person's misfortune

desire to reciprocate perceived kindness with a kind behavior



(Johnson et al., 2017)

- $\triangleright$  The  $v(\delta)$ -parameter describes the speed at which information is accumulated in order to choose one of the options
- The  $z(\theta)$ -parameter reflects the initial choice bias
- $\triangleright$  The α-parameter quantifies the amount of relative evidence that is required to choose one of the options.



empathy and reciprocity both drive prosocial behavior



Behaviour

## Hypothesis:

In the present paradigm this means that computation of the prosocial choice option should be facilitated



DDM  $(v/z/\alpha)$ 

an increased speed of information accumulation

enhancement of participants' initial bias to choose the option

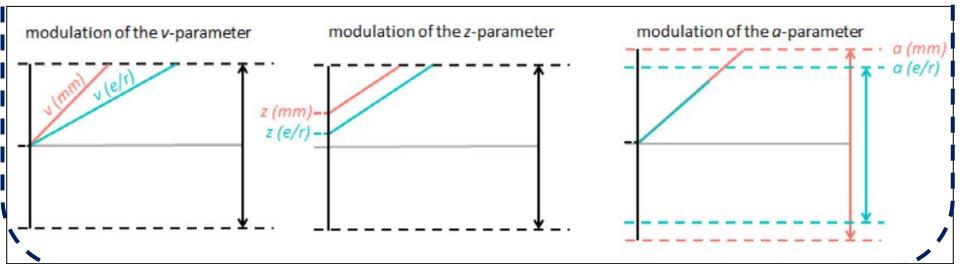
additional motive-related information



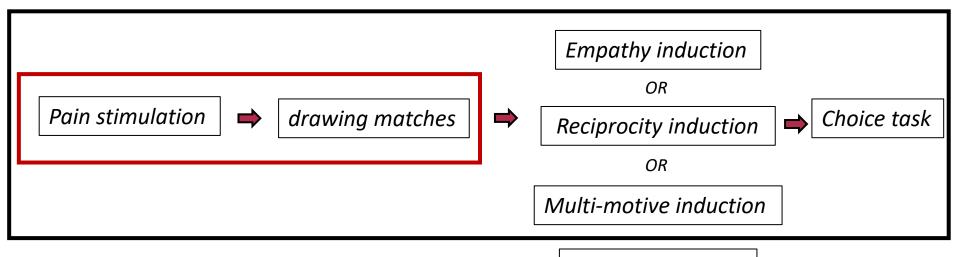


mm = multi-motive
e/r = empathy/ reciprocity





# Design



Motive inductions

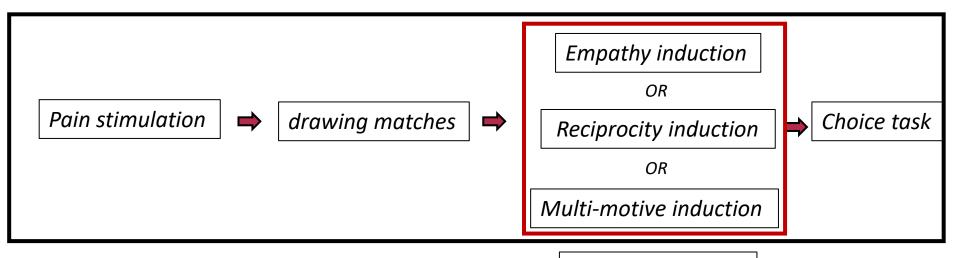
Empathy induction

participants saw the hand of the respective partners with the attached pain electrode and repeatedly observed one of the confederates (the empathy partner) receiving painful shocks, a situation known to elicit an empathic response

Reciprocity induction

induced the reciprocity motive by instructing one of the confederates (the reciprocity partner) to give up money in several trials to save the participant from painful shocks

# Design



Motive inductions

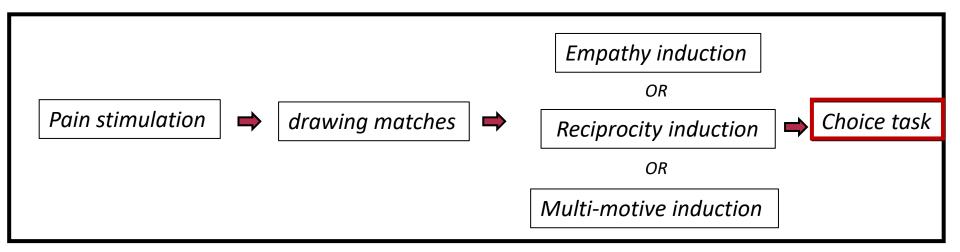
Empathy induction

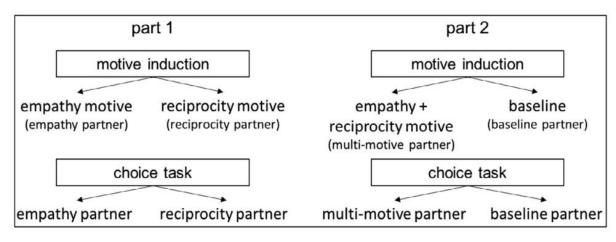
participants saw the hand of the respective partners with the attached pain electrode and repeatedly observed one of the confederates (the empathy partner) receiving painful shocks, a situation known to elicit an empathic response

Reciprocity induction

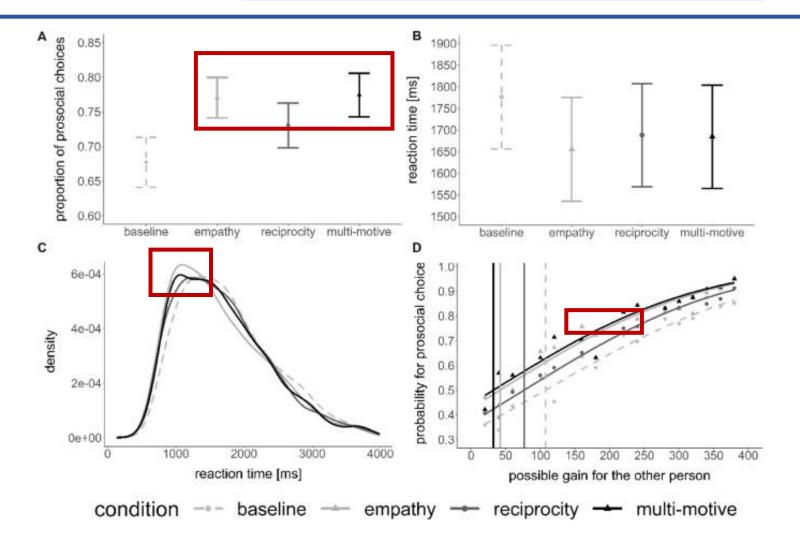
induced the reciprocity motive by instructing one of the confederates (the reciprocity partner) to give up money in several trials to save the participant from painful shocks

# Design





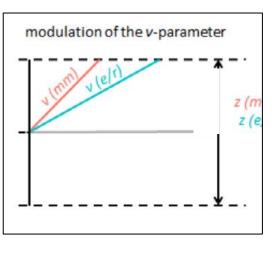




demonstrating that prosocial choices were enhanced when reciprocity was combined with empathy, relative to reciprocity alone

### Result

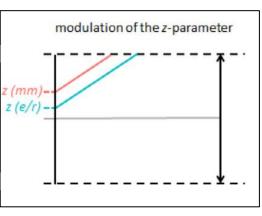
#### Hierarchical drift-diffusion modeling

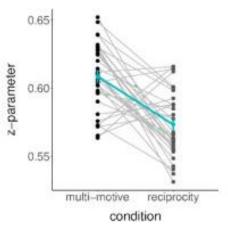


> no significant differences in the *v*-parameters

speed of information accumulation mainly unaffected by the combination of the two motives

v: Multi-motive = empathy = reciprocity

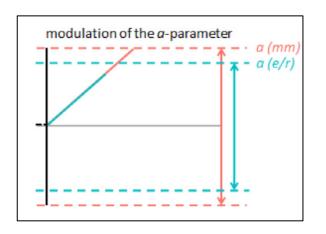




➤ an increase in initial prosocial bias (z-parameter) in the multi-motive condition

z: Multi-motive = empathy > reciprocity

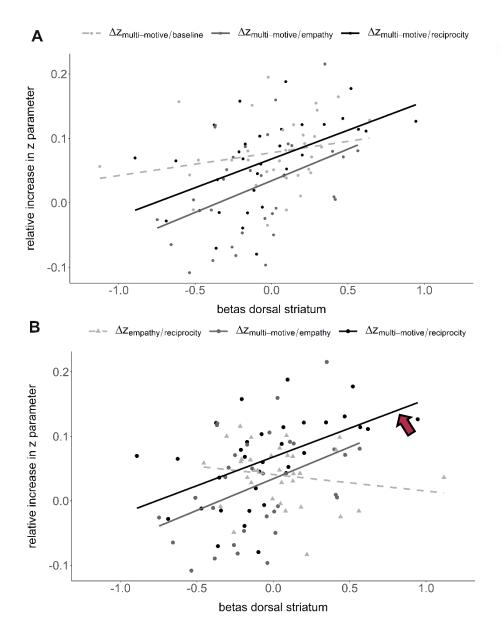
#### Hierarchical drift-diffusion modeling

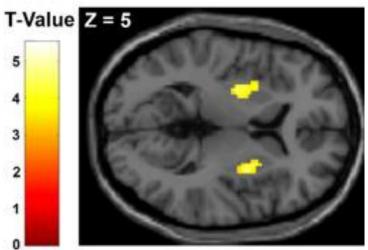


the α-parameter was only on a trend level higher in the multi-motive condition compared to the reciprocity condition, and not significantly higher than the empathy condition

 $\alpha$ : Multi-motive = empathy  $\geq$  reciprocity

The observed changes in the multi-motive condition cannot be explained by the endominance of one motive over the other when the two motives were activated simultaneously?





bilateral dorsal striatum that were related to the individual change in prosocial bias ( $\alpha$ )



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