Making an Arduino Temperature and Humidity Sensor Inside and outside Model



Knowledge is a process of piling up facts; wisdom lies in their simplification. Martin H Fischer

Modification Record

Issue	Date	Author	Changes (Including the change authority)
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В			

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I. Introduction

This project attaches 2 of DH22 Temperature/Humidity sensors to the Arduino Nano allowing us to measure the temperature inside and outside at the same time. We will add code to the Arduino to display the data on the LCD screen.

We also write a Windows app that will allow us to bring back the data to a PC

2. Parts list

For this project we will use:

- Arduino Uno or Nano
- 2x DHT22 Temp/Hum module
- I²C 2x16 LCD screen

3. Libraries

To make this work a few libraries are needed. Using them makes this a lot simpler.

```
DHT sensor library by Adafruit Version 1.4.0 INSTALLED
Arduino library for DHT11, DHT22, etc Temp & Humidity Sensors Arduino library for DHT11, DHT22, etc Temp & Humidity Sensors
More info

LiquidCrystal I2C by Frank de Brabander Version 1.1.2 INSTALLED
A library for I2C LCD displays. The library allows to control I2C displays with functions extremely similar to LiquidCrystal library. THIS LIBRARY
MIGHT NOT BE COMPATIBLE WITH EXISTING SKETCHES.
More info

Select version 
Install
```

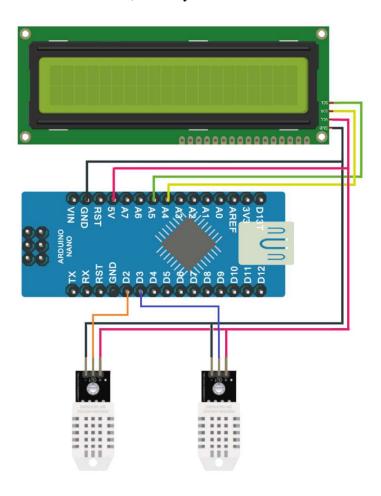
4. Find Modules Addresses

If you want you can find the address of each correctly wired I²C device on your circuit.

You will find a code sample in Appendix A that you can use to scan for all the I²C devices on your circuit.

5. DHT22/ AM2302 Temparature and Humidity Module

The unit I am building will have an Arduino Nano, a 2 line of 16 char LCD and two sensors DHT22. You can use DHT11 sensors, but they are less accurate than the DHT22.



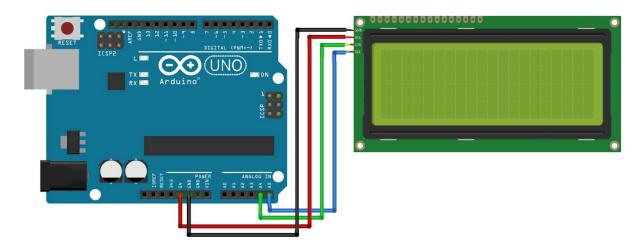
5.1.1. The DHT22 Spec

- 3 to 5V power and I/O
- 2.5mA max current use during conversion (while requesting data)
- Good for 0-100% humidity readings with 2-5% accuracy
- Good for -40 to 80°C temperature readings ± 0.5 °C accuracy
- No more than 0.5 Hz sampling rate (once every 2 seconds)

For this example, we put code onto the Arduino to display the time on a 2-line LCD. We can also use a Windows App to bring back the data from the sensors to display in Windows.

The code to run this module is show in Appendix B. The code is commented to explain some finer points of what we do. The Windows app is also available in the GitHub Folder.

6. I²C LCD



The image is of a 4 line LCD. In my example I used a 2 line one.

6.1. I²C Address

Some I^2C LCD module have an address selector solder pad.



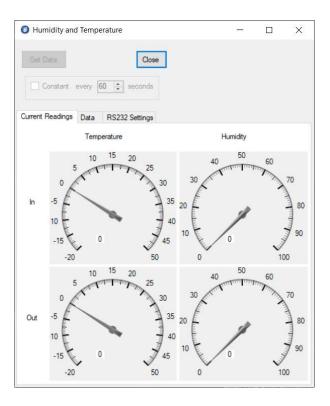
They are usually labelled with A0, A1, and A2. The following table show you how to interpret the selector. "1" = Not Connected, "0" = Connected.

A0	A1	A2	HEX Address
1	1	1	27
0	1	1	26
1	0	1	25
0	0	1	24
1	1	0	23
0	1	0	22
1	0	0	21
0	0	0	20

7. Humidity and Temperature Windows App

The aim of this app is to allow you to get the Inside and Outside humidity and temperature and bring it back to your PC/Laptop from where you can display it and/or save it to file. This is only a small app to show you how I did it. There are many ways to do it and the app can be updated to save the data or show it in graphs.

While doing this App I wanted to look at using some gauges that I had seen. I used this in the App and did modify it to how I wanted it to look. If you want the original code or to know more about it then I got it from http://www.ucancode.net/CSharp_Tutorial_GDI+_Gauge_Source_Code.htm. Thanks to the person who originally wrote it.



First to open the RS232 port to the Arduino. Do this in the RS232 tab



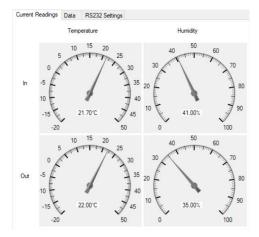
After this you will see that some of the buttons are now visible. Here you can get the data when you press the button or set it to run constantly if you tick the box and set the time in the box.



You will now see the data that is coming from the Arduino in the Data tab

Current Readings	Data	RS232 Settings
21.60,41.00,22 21.60,41.00,22 21.70,41.00,22	2.00,35	.00.

The data will also be show in the gauges and written in the box below the Gauges.

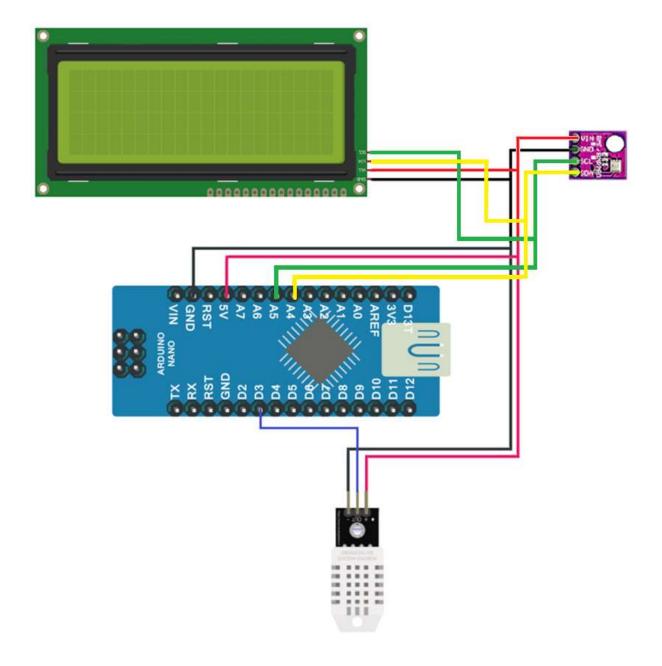


The C# .Net solutions code is available should you need to adjust it to your needs.

8. v2 - We add Pressure and simple graphics.

In this example we replace one of the DHT22 sensors with a BME280 sensor. This BME280 sensor will enable us to obtain the air pressure as well as temperature and humidity.

<u>Warning:</u> I found out most of the sensors which you buy as BME280 are in actual fact BMP280 sensors which do not have Humidity. Check the actual chip on the sensor PCB if it does not look Square then it is likely that it is not a BME280.



The readout has been modified to use a 4 line of 20 characters. Some basic graphics is added as show by the blue and red arrow below.

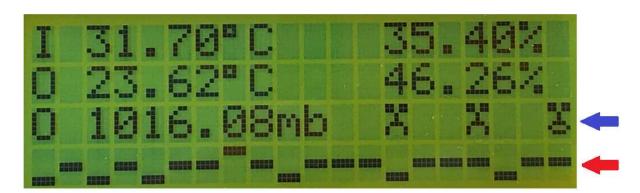
<u>Blue Arrow</u> = This shows 3 smileys. Happy = smiling, Ambivalent = circular mouth and Sad = dropping mouth.

- On the right we have a smiley that shows the difference in the last hour.
- Middle smiley is the difference between 10 hours ago and now.
- Left Smiley is difference between 20 Hours ago and now.

If smileys are smiling then we should have fine weather.

<u>Red Arrow</u> = Pressure graph. This runs for 20 hours then the oldest is replaced by the newest, so it rolls to the left. Youngest data is on right. The line is in one of three positions. Top means the pressure has risen in the last hour and bottom means it has fallen. This is at the same time one hour apart and does not take into account what happens between the hour. The middle line says the pressure has remained constant during the last hour.

- The top line prefixed by I is the internal temperature and humidity.
- The second line is the outside temperature and humidity.
- The third line on the left is the pressure. This is measured outside simply because that is the sensor with the correct chip in to read pressure. The pressure inside and outside should all be the same.



9. Appendix A - Find I²C addresses

```
#include <Wire.h>
void setup() {
  Serial.begin (115200);
  // wait for serial port to connect
  while (!Serial)
   {
    }
  Serial.println ();
  Serial.println ("I2C scanner. Scanning ...");
  byte count = 0;
  Wire.begin();
  for (byte i = 8; i < 120; i++)
    Wire.beginTransmission (i);
    if (Wire.endTransmission () == 0)
      Serial.print ("Found address: ");
      Serial.print (i, DEC);
      Serial.print (" (0x");
      Serial.print (i, HEX);
      Serial.println (")");
      count++;
      delay (1); // maybe unneeded?
      } // end of good response
  } // end of for loop
  Serial.println ("Done.");
 Serial.print ("Found ");
Serial.print (count, DEC);
  Serial.println (" device(s).");
  // end of setup
void loop() {}
```

II. Appendix B - Arduino Code

```
#include <DHT.h>;
#include <LiquidCrystal I2C.h>
#define DHTPIN1 2 //define the pins we will use to get the data from.
#define DHTPIN2 3
LiquidCrystal I2C lcd(0x27,16,2); // set the LCD address to 0x27 for a 16 chars and 2 line
display
//create an array of sensors
DHT dht[] = {
 {DHTPIN1, DHT22},
 {DHTPIN2, DHT22},
};
//create arrays to put the data into
float humidity[2];
float temperature[2];
char SerialInput = '0';
void setup()
       lcd.init(); // initialise the class
  lcd.backlight(); //switch on the backlight
 Serial.begin(9600); //open the RS232 port at 9600 baud
 for (auto& sensor : dht) {
  sensor.begin();
//Write the non-changing data
 lcd.setCursor(0,0);
 lcd.print("I");
 lcd.setCursor(0,1);
 lcd.print("O");
}
void loop()
 //Read the sensor data and put into array
 for (int i = 0; i < 2; i++) {
  temperature[i] = dht[i].readTemperature();
  humidity[i] = dht[i].readHumidity();
```

```
}
 int line = 0;
 String output = "";
// write the data to the LCD screen
 for (int i = 0; i < 2; i++) {
  lcd.setCursor(1,line);
  lcd.print(" ");
  lcd.print(temperature[i]);
  lcd.print((char)223);
  lcd.print("C");
  lcd.setCursor(10,line);
  lcd.print(humidity[i]);
  lcd.print("%");
  // construct the data to send out the RS232 if required
  output += String(temperature[i]) + "," + String(humidity[i]) + ",";
  line = 1;
  //read from serial port and send to Windows App
  if (Serial)
  SerialInput = Serial.read();
  if (SerialInput=='1')
   Serial.println(output); //send output to the App
  SerialInput = '0';
 delay(5000);
```

12. 2004 LCD character set

https://maxpromer.github.io/LCD-Character-Creator/

Higher Lower 4bit 4bit	0000	0010	0011	0100	0101	0110	0111	1010	1011	1100	1101	1110	1111
××××0000													
××××0001													
××××0010													
××××0011													
××××0100								•••					
××××0101													
××××0110										••••			••••
××××0111													
××××1000													
××××1001													
××××1010													
××××1011													
××××1100													
××××1101													
××××1110													
××××1111													

Loner Bits 4 Bits	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
xxxx0000	CG RAM (1)			0	a	P	•	P				_	9	Ξ,	α	þ
ххххх0001	(2)		!	1	A	Q	а	9			0	7	Ŧ	4	ä	q
xxxx0010	(3)		Ш	2	В	R	Ь	۳				1	ij	×	ß	0
xxxxx0011	(4)		#	3	C	5	C	s			L	Ţ	Ŧ	ŧ	w	00
xxxx0100	(5)		\$	4	D	T	d	ŧ.			۸.	I	ŀ	þ	Н	Ω
xxxx0101	(6)		7	5	E	U	e	u			•	7	Ŧ	1	G	ü
xxxx0110	(7)		&	6	F	Ų	f	V			7	Ħ	_	3	ρ	Σ
xxxx0111	(8)		•	7	G	W	9	W			7	#	Z	Ŧ	9	π
xxxx1000	(1)		(8	H	X	h	×			4	7	*	IJ	Л	X
xxxx1001	(2))	9	Ι	Y	i	У			÷	<u>ጎ</u>	J	ιb	-1	У
жжх1010	(3)		*		J	Z	j	Z			I		ı'n	V	j	7
жжх1011	(4)		+	7	K		k	{			7	#	E		×	Ъ
xxxx1100	(5)		,	<	L	¥	1				t	5)	7	7	ф	Ħ
xxxx1101	(6)		_		М		M)			ュ	Z	ኅ	J	Ł	÷
xxxx1110	(7)		•	>	N	^	n	÷			3	t	†	**	ñ	
xxxx1111	(8)		1	?	0	_	0	÷			·y	y	₹		Ö	