

Xiaoqi Weng
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Education

09/2022 – 07/2024 - Master of Music, Royal Birmingham Conservatoire

Music Interaction and Synthesizer Sound Design under Minimalist Setup, Music Technology

- Classification: Distinction
- In-depth understanding and high-frequency work in large-scale orchestral and classical music recording from 2022 to 2024
- Experience in analog equipment mixing and mastering tapes, application and innovative practice of interactive music audio programming tools such as MaxMSP/PureData, Arduino, etc.
- Proficiency in analog consoles: RBC (SSL Dualities, SSL AWS, SSL Live)

09/2018 – 06/2022 - Bachelor of Arts, Sichuan Conservatory of Music

Pop Music Performance and Production, Music Performance

- GPA: 79%
- Proficiency in analog consoles: Neve 88R

Work & Internship Experience

09/2018 – 08/2019: Beijing Electronic Gentlemen Culture Communication Co., Ltd.

Music Producer

- Proficient in various music production software and audio middleware such as Cubase, Protools, Logic Pro, Reaper, FL Studio.
- Responsible for collecting, editing, and reselling company songs.

01/2020 – 11/2021: Ningbo Big Tree Cultural Media Co., Ltd.

Music Producer

- Participated in the production of Ningbo's new rural music album 'Still the Same Appearance' responsible for song selection, recomposition, arrangement, recording, mixing, etc.,
- Responsible for sound reinforcement, broadcasting, rehearsal guidance for musicians and singers of the charity concert 'Filial Piety Is Fashionable.
- Participated in the arrangement and mixing of the China Mobile activity song "New Power," adding musical elements to the brand event.

Personal Project

GitHub: <https://github.com/zjnbwxq>

- This is my personal GitHub page where you can find my portfolio of personal projects.

Software Skills

- DAW: Cubase, Pro Tools, Logic Pro, Reaper, FL Studio, Ableton Live.
- Audio Coding: MaxMSP Jitter, PureData.
- Audio Middleware: Wwise, Fomd, Meta Sound.
- Languages: Java, Lua, C++, C#, Python.
- Others: Final Cut Pro, PR, UE, Unity, Sibelius, MuseScore.

Social Welfare Activities

2014-2022 – Volunteer at the Ziyin Public Welfare Association in Zhenhai District, Ningbo City

- Participating in various activities annually.
- Regularly visited families of students supported by the Ziyin Association to provide assistance.
- Participated in assistance activities for disabled individuals, conducting visits twice a week to assist with their rehabilitation training.

Awards and Activities

10/2024 – Skovde Academic Game Award ‘Be My Guest’.

08/2024 – CUSGA China University Student Game Development Competition

- Project ‘Be My Guest’ won the Most Promising Award; Primarily responsible for music production, technical audio, and script writing.

2023 - Global Game Jam 2023 ‘Meme Fight’ soundtrack and sound effects

06/2023 - Gcore Booom Game Jam

- Participated in the creation of the project ‘Sun Concealing the Stars: Relgnition’; responsible for composing the music.

05/2023 - Thunderfire Game Development Competition

- Contributed to the production of ‘Magical Colorful Kittens’; responsible for sound effects and music composition.

08/2022 - Game Development Carnival

- Best Art Award - the work ‘Listen’
- Responsible for sound effects, music composition, and Unity particle effects in the project.

10/2022 - Wangyi MG

- Contributed to the production of ‘Have You Sent It Today’; responsible for sound effects and music composition.

06/2021 - second prize in the China International ‘Internet+’ College Students Innovation and Entrepreneurship Competition

05/2021 - Chengdu Sport University, Folk Music Concert

- Recorded and amplified live performances.

03/2021 - 31st Universiade FISU Theme Song Collection Activity

- Participated in the creation and production of the theme song.

11/2020 - Music Future QQ Music Chinese Art Contest

- Created and produced a Chinese-style song for the competition.

10/2020 - 11/2020 - Sichuan Conservatory of Music Music Production Week

- filming group leader; involved in live recording and directing of the performance.

09/2020 - University of Electronic Science and Technology of China

- Responsible for recording ethnic orchestral music.

03/2020 - Mandarin Original Musical Collection and Incubation Plan, hosted by Shanghai Cultural Square

- Composed music for the works ‘Heavenly Committee’ and ‘Forbidden’; ‘Heavenly Committee’ successfully entered into next competition.

02/2020 - ‘Love in the World, Blessings to China’ Epidemic Cultural and Creative Activities

- Music producer for the song ‘When Spring Blossoms’.

10/2019 - 11/2019 Sichuan Conservatory of Music Music Production Week

- Group leader; participated in live recording and broadcasting of the performance.

07/2019 - Ningbo Cross-Strait Music Exchange Meeting.

- Improvised performance on-site.

05/2018 - ‘Chinese New Song’

- Best Popularity Award, National Audition Ningbo Division Champion.