

POWERING THE NEW ENGINEER TO TRANSFORM THE FUTURI

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Pytorch Tutorial

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Introduction

- Why we need deep learning frameworks
- (1) Easily build **big** computational graphs
- (2) Easily compute gradients in computational graphs
- (3) Run it all efficiently on GPU
- Why we need Pytorch?
- (1) Easy to implement, code, and debug
- (2) More flexible due to its dynamic computational graph.
- (3) High execution efficiency, since it developed from C.



PyTorch: Three Levels of Abstraction

Tensor: Like array in Numpy, but runs on GPU

Variable: Node in a computational graph; stores

data and gradient

Module: A neural network layer; may store state or learnable weights



PyTorch: Tensors

- PyTorch Tensors are just like numpy arrays, but they can run on GPU.
- No built-in notion of computational graph, or gradients, or deep learning.
- Here we fit a two-layer net using PyTorch Tensors

```
import torch
dtype = torch.FloatTensor
N, D in, H, D out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D out).type(dtype)
w1 = torch.randn(D in, H).type(dtype)
w2 = torch.randn(H, D out).type(dtype)
learning rate = 1e-6
for t in range(500):
    h = x.mm(w1)
    h relu = h.clamp(min=0)
    y pred = h relu.mm(w2)
    loss = (y pred - y).pow(2).sum()
    grad y pred = 2.0 * (y pred - y)
    grad w2 = h relu.t().mm(grad y pred)
    grad h relu = grad y pred.mm(w2.t())
    grad h = grad h relu.clone()
    grad h[h < 0] = 0
    grad w1 = x.t().mm(grad h)
    w1 -= learning rate * grad w1
    w2 -= learning rate * grad w2
```

PyTorch: Tensors

To run on GPU, just cast tensors to a cuda data type!
(E,g torch.cuda.FloatTensor)

Create random tensors for data and weights.

Forward pass: compute predictions and loss

Backward pass: manually compute gradients

Gradient descent step on weights

```
import torch
dtype = torch.FloatTensor
N, D in, H, D out = 64, 1000, 100, 10
 = torch.randn(N, D in).type(dtype)
 = torch.randn(N, D out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)
learning rate = 1e-6
for t in range(500):
   h = x.mm(w1)
   h relu = h.clamp(min=0)
    y pred = h relu.mm(w2)
    loss = (y pred - y).pow(2).sum()
    grad y pred = 2.0 * (y pred - y)
    grad w2 = h relu.t().mm(grad y pred)
    grad h relu = grad y pred.mm(w2.t()
    grad h = grad h relu.clone()
    grad h[h < 0] = 0
   grad w1 = x.t().mm(grad h)
    wl -= learning rate * grad wl
   w2 -= learning rate * grad w2
```

http://pytorch.org/docs/

master/index.html

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Tensor: Operations

Create a tensor:

An empty tensor can be constructed by specifying its size:

>>> torch.IntTensor(2, 4).zero_()
0 0 0 0
0 0 0 0
[torch.IntTensor of size 2x4]

Math Operation:

torch.dot(tensor1, tensor2) → float %

Computes the dot product (inner product) of two tensors.

Other operations:

torch.squeeze(input, dim=None, out=None)

Returns a tensor with all the dimensions of input of size 1 removed.

For example, if *input* is of shape: $(A \times 1 \times B \times C \times 1 \times D)$ then the *out* tensor will be of shape: $(A \times B \times C \times D)$.

torch.unsqueeze(input, dim, out=None) %

Returns a new tensor with a dimension of size one inserted at the specified position.

torch.cat(seq, dim=0, out=None) → Tensor

Concatenates the given sequence of seq Tensors in the given dimension.



PyTorch: Autograd

- A PyTorch Variable is a node in a computational graph
- x.data is a Tensor
- x.grad is a Variable of gradients(same shape as x.data)
- x.grad.data is a Tensor of gradients
- PyTorch Tensors and Variables have the same API!
- Variables remember how they were created (for backprop)

```
import torch
from torch.autograd import Variable
N, D in, H, D out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D in), requires grad=False)
y = Variable(torch.randn(N, D out), requires grad=False)
w1 = Variable(torch.randn(D_in, H), requires_grad=True)
w2 = Variable(torch.randn(H, D out), requires grad=True)
learning rate = 1e-6
for t in range(500):
    y pred = x.mm(w1).clamp(min=0).mm(w2)
    loss = (y pred - y).pow(2).sum()
    if w1.grad: w1.grad.data.zero ()
    if w2.grad: w2.grad.data.zero ()
    loss.backward()
    wl.data -= learning rate * wl.grad.data
    w2.data -= learning rate * w2.grad.data
```

PyTorch: Autograd

We will not want gradients (of loss) with respect to data

Do want gradients with respect to weights

Forward pass looks exactly the same as the Tensor version, but everything is a variable now

Compute gradient of loss with respect to w1 and w2 (zero out grads first)

Make gradient step on weights

import torch
from torch.autograd import Variable

N, D_in, H, D_out = 64, 1000, 100, 10

x = Variable(torch.randn(N, D_in), requires_grad=False)
y = Variable(torch.randn(N, D out), requires grad=False)

w1 = Variable(torch.randn(D_in, H), requires_grad=True)

learning_rate = 1e-6
for t in range(500):

y pred = x.mm(w1).clamp(min=0).mm(w2)

w2 = Variable(torch.randn(H, D out), requires grad=True)

loss = (y_pred - y).pow(2).sum()

if w1.grad: w1.grad.data.zero_()
if w2.grad: w2.grad.data.zero_()
loss.backward()

wl.data -= learning rate * wl.grad.data

w2.data -= learning rate * w2.grad.data

PyTorch: New Autograd Functions

```
class ReLU(torch.autograd.Function):
    def forward(self, x):
        self.save_for_backward(x)
        return x.clamp(min=0)

def backward(self, grad_y):
    x, = self.saved_tensors
    grad_input = grad_y.clone()
    grad_input[x < 0] = 0
    return grad_input</pre>
```

Can use our new autograd function in the forward pass

```
N, D in, H, D out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D in), requires grad=False)
y = Variable(torch.randn(N, D_out), requires_grad=False)
w1 = Variable(torch.randn(D in, H), requires grad=True)
w2 = Variable(torch.randn(H, D out), requires grad=True)
learning rate = 1e-6
for t in range(500):
    relu = ReLU()
    y pred = relu(x.mm(w1)).mm(w2)
    loss = (y pred - y).pow(2).sum()
    if w1.grad: w1.grad.data.zero ()
    if w2.grad: w2.grad.data.zero ()
    loss.backward()
    wl.data -= learning rate * wl.grad.data
    w2.data -= learning rate * w2.grad.data
```

PyTorch: New Autograd Functions

Define your own autograd functions by writing forward and backward for Tensors

```
class ReLU(torch.autograd.Function):
    def forward(self, x):
        self.save_for_backward(x)
        return x.clamp(min=0)

def backward(self, grad_y):
        x, = self.saved_tensors
        grad_input = grad_y.clone()
        grad_input[x < 0] = 0
        return grad input</pre>
```



PyTorch: nn

Higher-level wrapper for working with neural nets

```
import torch
from torch.autograd import Variable
N, D in, H, D out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D in))
y = Variable(torch.randn(N, D out), requires grad=False)
model = torch.nn.Sequential(
          torch.nn.Linear(D in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D out))
loss fn = torch.nn.MSELoss(size average=False)
learning rate = 1e-4
for t in range (500):
    y pred = model(x)
    loss = loss fn(y pred, y)
    model.zero grad()
    loss.backward()
    for param in model.parameters():
        param.data -= learning rate * param.grad.data
```

PyTorch: nn

Define our model as a sequence of layers

nn also defines loss functions

Forward pass: feed data to model, and prediction to loss function

Backward pass: compute all gradients

Make gradient step on each model parameter

```
import torch
from torch.autograd import Variable
N, D in, H, D out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D in))
y = Variable(torch.randn(N, D out), requires grad=False)
model = torch.nn.Sequential(
          torch.nn.Linear(D in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D out))
loss fn = torch.nn.MSELoss(size average=False)
learning rate = 1e-4
for t in range(500):
    y pred = model(x)
    loss = loss fn(y pred, y)
    model.zero grad()
    loss.backward()
    for param in model.parameters():
        param.data -= learning rate * param.grad.data
```



Example: Define your own Module

class torch.nn.Conv2d(in_channels, out_channels, kernel_size, stride=1, padding=0, dilation=1, groups=1, bias=True) [source]

Applies a 2D convolution over an input signal composed of several input planes.

Parameters:

- in channels (int) Number of channels in the input image
- . out_channels (int) Number of channels produced by the convolution
- kernel size (int or tuple) Size of the convolving kernel
- . stride (int or tuple, optional) Stride of the convolution. Default: 1
- padding (int or tuple, optional) Zero-padding added to both sides of the input.
 Default: 0
- · dilation (int or tuple, optional) Spacing between kernel elements. Default: 1
- groups (int, optional) Number of blocked connections from input channels to output channels. Default: 1
- bias (bool, optional) If True, adds a learnable bias to the output. Default: True

Shape:

- Input: $(N, C_{in}, H_{in}, W_{in})$
- Output: $(N, C_{out}, H_{out}, W_{out})$ where $H_{out} = floor((H_{in} + 2 * padding[0] dilation[0] * (kernel_size[0] 1) 1)/stride[0] + 1)$ $W_{out} = floor((W_{in} + 2 * padding[1] dilation[1] * (kernel_size[1] 1) 1)/stride[1] + 1)$

Variables:

- weight (Tensor) the learnable weights of the module of shape (out_channels, in_channels, kernel_size[0], kernel_size[1])
- bias (Tensor) the learnable bias of the module of shape (out_channels)

```
import torch.nn as nn
import torch.nn.functional as F
class discriminator(nn.Module):
        super(discriminator, self). init ()
        self.conv2 = nn.Conv2d(d, d*2, 4, 2, 1)
        self.conv2 bn = nn.BatchNorm2d(d*2)
        self.conv3 = nn.Conv2d(d*2, d*4, 4, 2, 1)
        self.conv3 bn = nn.BatchNorm2d(d*4)
        self.conv4 = nn.Conv2d(d*4, d*8, 4, 2, 1)
        self.conv4 bn = nn.BatchNorm2d(d*8)
        self.cony5 = nn.Conv2d(d*8, 1, 4, 1, 0)
    def forward(self, input):
        x = F.leaky relu(self.conv1(input), 0.2)
        x = F.leaky relu(self.conv2 bn(self.conv2(x)), 0.2)
        x = F.leaky relu(self.conv3 bn(self.conv3(x)), 0.2)
        x = F.leaky relu(self.conv4 bn(self.conv4(x)), 0.2)
        x = F.sigmoid(self.conv5(x))
        x = x.squeeze()
        return x
```

You can find more details about API in the following link:



PyTorch: optim

Use an optimizer for different update rules

Update all parameters after computing gradients

```
import torch
from torch.autograd import Variable
N, D in, H, D out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D in))
y = Variable(torch.randn(N, D out), requires grad=False)
model = torch.nn.Sequential(
          torch.nn.Linear(D in, H),
          torch.nn.ReLU(),
          torch.nn.Linear(H, D out))
loss fn = torch.nn.MSELoss(size average=False)
learning rate = 1e-
optimizer = torch.optim.Adam(model.parameters(),
                             lr=learning rate)
for t in range(500):
    y pred = model(x)
    loss = loss fn(y pred, y)
    optimizer.zero grad()
    loss.backward()
```

optimizer.step()

PyTorch: nn Define new Modules

Define our whole model as a single Module

Initializer sets up two children (Modules can contain modules)

Note: No need to define backward - autograd will handle it

Define forward pass using child modules and autograd ops on Variables

Construct and train an instance of our model

```
import torch
from torch.autograd import Variable
class TwoLayerNet(torch.nn.Module):
   def init (self, D in, H, D out):
        super(TwoLayerNet, self). init ()
        self.linear1 = torch.nn.Linear(D in, H)
        self.linear2 = torch.nn.Linear(H, D out)
    def forward(self, x):
        h relu = self.linear1(x).clamp(min=0)
        y pred = self.linear2(h relu)
        return y pred
N, D in, H, D out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D in))
y = Variable(torch.randn(N, D out), requires grad=False)
model = TwoLayerNet(D in, H, D out)
criterion = torch.nn.MSELoss(size average=False)
optimizer = torch.optim.SGD(model.parameters(), lr=1e-4)
for t in range(500):
    y pred = model(x)
    loss = criterion(y pred, y)
    optimizer.zero grad()
    loss.backward()
    optimizer.step()
```

MNIST Example

https://github.com/pytorch/examples/blob/master/mnist/main.py



Extending PyTorch

- torch.autograd
 - customize forward() and backward()
 - check gradient
 - from torch.autograd import gradcheck

```
# Inherit from Function
class LinearFunction(Function):
    # Note that both forward and backward are @staticmethods
    @staticmethod
    # bias is an optional argument
    def forward(ctx, input, weight, bias=None):
       ctx.save for backward(input, weight, bias)
       output = input.mm(weight.t())
       if bias is not None:
            output += bias.unsqueeze(0).expand as(output)
       return output
    # This function has only a single output, so it gets only one a adient
    @staticmethod
    def backward(ctx, grad output):
       # This is a pattern that is very convenient - at the top of backward
       # unpack saved tensors and initialize all gradients w.r.t. inputs to
       # None. Thanks to the fact that additional trailing Nones are
        # ignored, the return statement is simple even when the function has
        # optional inputs.
       input, weight, bias = ctx.saved variables
       grad input = grad weight = grad bias = None
       # These needs_input_grad checks are optional and there only to
       # improve efficiency. If you want to make your code simpler, you can
       # skip them. Returning gradients for inputs that don't require it is
       # not an error.
       if ctx.needs input grad[0]:
            grad input = grad output.mm(weight)
       if ctx.needs input grad[1]:
            grad_weight = grad_output.t().mm(input)
       if bias is not None and ctx.needs input grad[2]:
            grad_bias = grad_output.sum(0).squeeze(0)
       return grad_input, grad_weight, grad_bias
```



Extending PyTorch

- torch.autograd
 - Adding function to a Module

```
class Linear(nn.Module):
    def init (self, input features, output features, bias=True):
        super(Linear, self). init ()
        self.input_features = input_features
        self.output_features = output_features
        # nn.Parameter is a special kind of Variable, that will get
        # automatically registered as Module's parameter once it's assigned
        # as an attribute. Parameters and buffers need to be reaistered, or
        # they won't appear in .parameters() (doesn't apply to buffers), and
        # won't be converted when e.g. .cuda() is called. You can use
        # .register_buffer() to register buffers.
        # nn.Parameters can never be volatile and, different than Variables.
        # they require gradients by default.
       self.weight = nn.Parameter(torch.Tensor(output features, input features)
        if bias:
           self.bias = nn.Parameter(torch.Tensor(output features))
       else:
            # You should always register all possible parameters, but the
            # optional ones can be None if you want.
            self.register parameter('bias', None)
        # Not a very smart way to initialize weights
        self.weight.data.uniform_(-0.1, 0.1)
        if bias is not None:
            self.bias.data.uniform_(-0.1, 0.1)
```

See the autograd section for explanation of what happens here.
return LinearFunction.apply(input, self.weight, self.bias)

def forward(self, input):

Extending PyTorch

- C-extension
 - a. prepare your C code

```
/* src/my_lib.c */
#include <TH/TH.h>

int my_lib_add_forward(THFloatTensor *input1, THFloatTensor *input2,
THFloatTensor *output)
{
    if (!THFloatTensor_isSameSizeAs(input1, input2))
        return 0;
    THFloatTensor_resizeAs(output, input1);
    THFloatTensor_cadd(output, input1, 1.0, input2);
    return 1;
}

int my_lib_add_backward(THFloatTensor *grad_output, THFloatTensor *grad_input)
{
    THFloatTensor_resizeAs(grad_input, grad_output);
    THFloatTensor_fill(grad_input, 1);
    return 1;
}
```

```
/* src/my_lib.h */
int my_lib_add_forward(THFloatTensor *input1, THFloatTensor *input2, THFloatTensor *output);
int my_lib_add_backward(THFloatTensor *grad_output, THFloatTensor *grad_input);
```

header with all functions



Extending PyTorch

- C-extension
 - b. build custom extension

```
# build.py
from torch.utils.ffi import create_extension
ffi = create_extension(
name='_ext.my_lib',
headers='src/my_lib.h',
sources=['src/my_lib.c'],
with_cuda=False
)
ffi.build()
```

run it and get a new folder with a .so file

c. include it in your Python code

```
# functions/add.py
import torch
from torch.autograd import Function
from _ext import my_lib

class MyAddFunction(Function):
    def forward(self, input1, input2):
        output = torch.FloatTensor()
        my_lib.my_lib_add_forward(input1, input2, output)
        return output

def backward(self, grad_output):
        grad_input = torch.FloatTensor()
        my_lib.my_lib_add_backward(grad_output, grad_input)
        return grad_input
```



Torchvision

- popular datasets
 - cifar10, coco, Isun, mnist, ...
- popular model architectures (pretrained)
 - alexnet, densenet, inception, resnet, squeezenet, vgg
- common image transformations
 - Normalize, Scale, CenterCrop, Pad, RandomCrop, RandomFlip, ...
 - Compose





Visualization

- TensorboardX
 - pip install tensorboardX
 - tensorboard for pytorch (and chainer, mxnet, numpy, ...)
 - Support scalar, image, histogram, audio, text, graph, onnx_graph, embedding and pr_curve
 - demo http://35.197.26.245:6006/

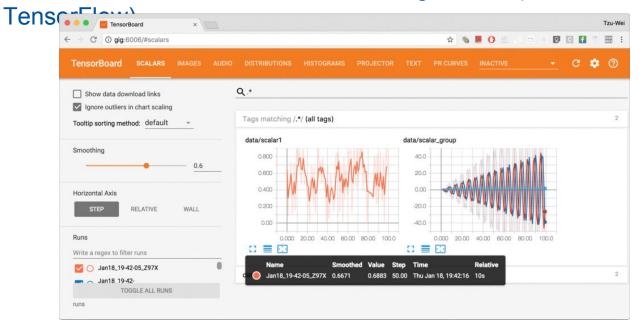
class tensorboardX.SummaryWriter(log_dir=None, comment=")

```
import torch
import torchvision.utils as vutils
import numpy as np
import torchvision.models as models
from torchvision import datasets
from tensorboardX import SummarvWriter
resnet18 = models.resnet18(False)
writer = SummaryWriter()
sample rate = 44100
freqs = [262, 294, 330, 349, 392, 440, 440, 440, 440, 440, 440]
for n iter in range(100):
    dummy s1 = torch.rand(1)
    dummy s2 = torch.rand(1)
    # data grouping by `slash`
    writer.add_scalar('data/scalar1', dummy_s1[0], n_iter)
    writer.add scalar('data/scalar2', dummy s2[0], n iter)
    writer.add_scalars('data/scalar_group', {'xsinx': n_iter * np.sin(n_iter),
                                              'xcosx': n iter * np.cos(n iter),
                                              'arctanx': np.arctan(n_iter)}, n_iter)
    dummy img = torch.rand(32, 3, 64, 64) # output from network
    if n iter % 10 == 0:
        writer.add image('Image', x, n iter)
        dummy audio = torch.zeros(sample rate * 2)
        for i in range(x.size(0)):
            # amplitude of sound should in [-1, 1]
            dummy_audio[i] = np.cos(freqs[n_iter // 10] * np.pi * float(i) / float(sample_rate))
        writer.add_audio('myAudio', dummy_audio, n_iter, sample_rate=sample_rate)
        writer.add text('Text', 'text logged at step:' + str(n iter), n iter)
        for name, param in resnet18.named parameters():
            writer.add histogram(name, param.clone().cpu().data.numpy(), n iter)
        # needs tensorboard 0.4RC or later
        writer.add pr curve('xoxo', np.random.randint(2, size=100), np.random.rand(100), n iter)
dataset = datasets.MNIST('mnist', train=False, download=True)
images = dataset.test data[:100].float()
label = dataset.test labels[:100]
features = images.view(100, 784)
writer.add embedding(features, metadata=label, label img=images.unsqueeze(1))
# export scalar data to JSON for external processing
writer.export_scalars_to_json("./all_scalars.json")
writer.close()
```



Visualization

- TensorboardX
 - Run the demo script: python demo.py
 - Use TensorBoard with tensorboard --logdir runs (needs to install

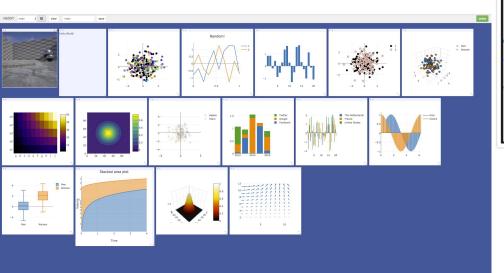


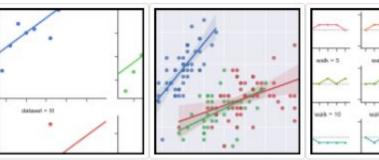


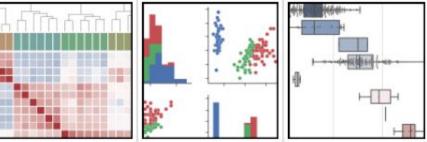


Visualization

Other choices







Visdom

Seaborn





Onnx



- Open Neural Network Exchange (ONNX)
- an open source format to move models between tools
- defines an extensible computation graph model, built-in operators and standard data types
- Hardware Optimizations
- Supported Tools

Frameworks











Converters





Runtimes





References

- http://pytorch.org/
- 2. http://cs231n_stanford.edu/slides/2017/cs231n_2017_lecture
 8.pdf
- https://github.com/pytorch/pytorch



Thank You!











