

数字图像处理 Matlab

图像噪声处理

图像噪声处理

- 基本概念
- 椒盐噪声的消除
 - 中值滤波
- 加性高斯白噪声的消除
 - 2D 卷积和DFT
- 周期性噪声的消除
 - 带阻滤波器和陷波滤波器

基本概念

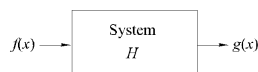
- 噪声的来源
 - 传感器 (e.g.,热干扰或电干扰)
 - 环境条件 (雨、雪等等)
- 为什么要消除噪声?
 - 不好看
 - 对压缩的坏影响
 - 对图像分析的坏影响

噪声模型

- 简单假定
 - 噪声与信号无关
- 噪声类型
 - 空间位置无关的噪声
 - 椒盐噪声
 - 加性高斯白噪声
 - 空间关联噪声
 - 周期性噪声

噪声去除技术

- 线性滤波
- 非线性滤波



Linear system

$$\begin{aligned}
 H[a_i f_i(x) + a_j f_j(x)] &= a_i H[f_i(x)] + a_j H[f_j(x)] \\
 &= a_i g_i(x) + a_j g_j(x)
 \end{aligned}$$

椒盐噪声 (脉冲噪声)

□ 定义

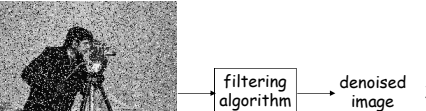
图像中每个像素以概率 $p/2$ ($0 < p < 1$) 被白点 (盐) 或黑点 (胡椒) 污染

$$Y(i, j) = \begin{cases} 255 & \text{with probability of } p/2 \\ 0 & \text{with probability of } p/2 \\ X(i, j) & \text{with probability of } 1-p \end{cases} \begin{matrix} \text{noisy pixels} \\ \text{noisy pixels} \\ \text{clean pixels} \end{matrix}$$

$1 \leq i \leq H, 1 \leq j \leq W$ X : noise-free image, Y : noisy image

注意: 在一些应用中, 噪声点不仅仅是黑点或白点, 这加大了消除椒盐噪声的难度

椒盐噪声消除问题



Noisy image Y

filtering algorithm

denoised image \hat{X}

如何去噪后的图像 \hat{X} 尽可能逼近原来的无噪声图像 X ?

1D 中值滤波

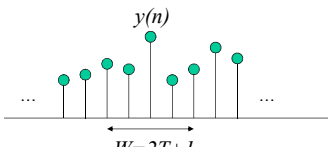


Diagram illustrating 1D median filtering. A horizontal axis represents the signal $y(n)$. A window of width $W = 2T + 1$ is centered at n , indicated by a double-headed arrow. The window contains $2T + 1$ samples, with the center sample being $y(n)$. The samples are represented by green dots on vertical stems. Ellipses (...) on both sides of the window indicate the rest of the signal.

$$\hat{x}(n) = \text{median}[y(n-T), \dots, y(n), \dots, y(n+T)]$$

MATLAB command: `x=median(y(n-T:n+T));`

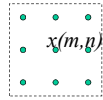
Note: 中值运算是非线性的

Boundary
Padding

$\vec{y} = [\underline{50, 50, 0, 52, 255}, \underline{54, 55, 56, 56}]$

$\hat{x} = [50, 50, 52, 54, 54, 55, 55]$

2D 中值滤波



W : $(2T+1)$ -by- $(2T+1)$ window

$$\hat{x}(m, n) = \text{median}[y(m-T, n-T), \dots, y(m-T, n+T), \dots, y(m, n), \dots, y(m+T, n-T), \dots, y(m+T, n+T)]$$

MATLAB command: `x=medfilt2(y,[2*T+1,2*T+1]);`

Numerical Example

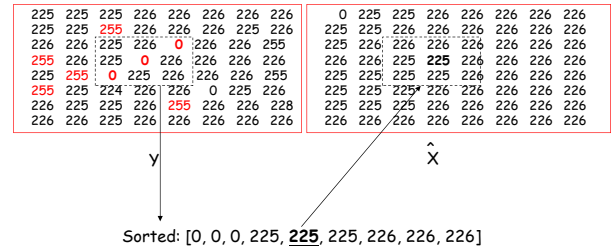


Image Example

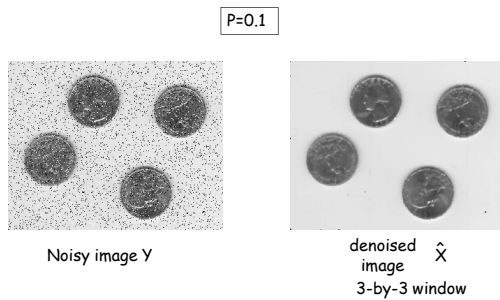
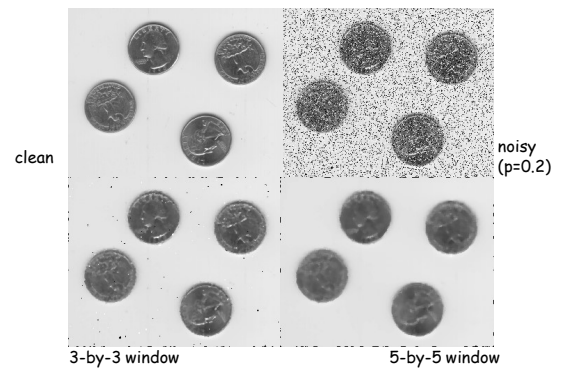


Image Example (Con't)



优缺点

- 中值运算的优点是什么？
 - 对于脉冲噪声的噪声点 black (minimum) or white (maximum), 取中值有效的消除了这些点。
- 中值运算的缺点是？
 - 当然, 它会影响非噪声点。
 - 在中值滤波后, 图像边界有明显的模糊现象。

增强中值滤波的一些想法

- 能否在不影响非噪声点的情况下, 消除噪声点？
 - Yes, 如果能确定非噪声点的 **位置**, 或者能确定噪声点的位置。
- 如何检测噪声点？
 - 都是 black or white dots

带噪声检测的中值滤波

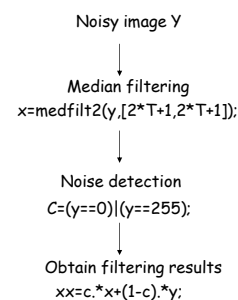
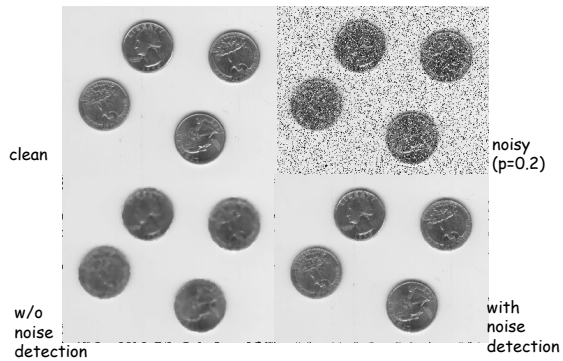


Image Example



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Additive White Gaussian Noise

定义

Each pixel in an image is disturbed by a Gaussian random variable
With zero mean and variance σ^2

$$Y(i, j) = X(i, j) + N(i, j),$$

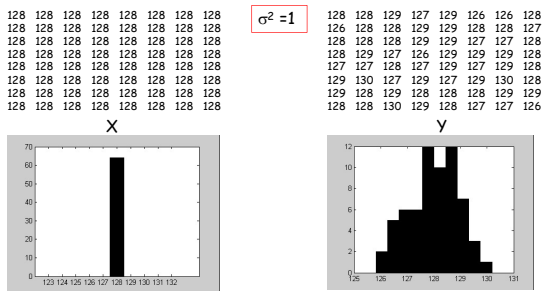
$$N(i, j) \sim N(0, \sigma^2), 1 \leq i \leq H, 1 \leq j \leq W$$

X: noise-free image, Y: noisy image

Note: 与椒盐噪声不同，图像中的每一个像素都被AWGN污染了。

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Numerical Example



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MATLAB Command

`>Y = IMNOISE(X,'gaussian',m,v)`

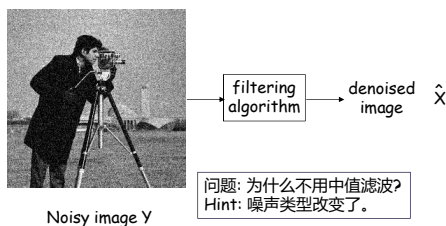
or

`>Y = X+m+randn(size(X))*v;`

Note: rand()产生[0,1]区间均匀分布随机数
randn()产生正态分布随机数N(0,1)

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图像去噪



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复习

1D 线性滤波

- 1D 卷积, 1D DFT, 频率域

2D 滤波

- 2D 卷积, 2D DFT, 2D 频率域

各种平滑滤波器

- 空间均值
- 高斯滤波

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1D Linear Filtering

$$f(n) \longrightarrow \boxed{h(n)} \longrightarrow g(n)$$

$$g(n) = \sum_{k=-\infty}^{\infty} h(k)f(n-k) = h(n) \otimes f(n) = f(n) \otimes h(n)$$

线性卷积

- Linearity $a_1 f_1(n) + a_2 f_2(n) \rightarrow a_1 g_1(n) + a_2 g_2(n)$
- Time-invariant property $f(n - n_0) \rightarrow g(n - n_0)$

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Fourier Series

$$\text{forward} \quad F(w) = \sum_{n=-\infty}^{\infty} f(n)e^{-jwn}$$

$$\text{inverse} \quad f(n) = \frac{1}{2\pi} \int_{-\pi}^{\pi} F(w)e^{jwn} dw$$

time-domain convolution

$$f(n) \otimes h(n)$$

frequency-domain multiplication

$$F(w)H(w)$$

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Filter Examples

Low-pass (LP)

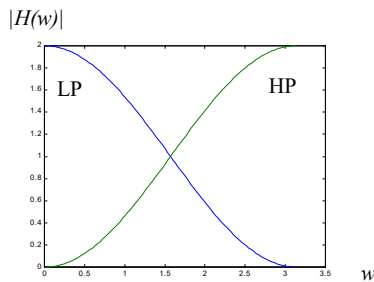
$$h(n)=[1,1]$$

$$|h(w)|=2\cos(w/2)$$

High-pass (HP)

$$h(n)=[1,-1]$$

$$|h(w)|=2\sin(w/2)$$



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1D Discrete Fourier Transform

$$\text{forward transform} \quad y(k) = \sum_{n=0}^{N-1} x(n)W_N^{kn} \longleftrightarrow x(n) = \sum_{k=0}^{N-1} y(k)W_N^{-kn}$$

• Properties

- periodic $y(k+N) = y(k)$

$$W_N = \exp\left\{-j\frac{2\pi}{N}\right\}$$

Proof: $y(k+N) = \sum_{n=0}^{N-1} x_n W_N^{(k+N)n} = \sum_{n=0}^{N-1} x_n W_N^{kn} = y(k)$

- conjugate symmetric $y(N-k) = y^*(k)$

Proof: $y(N-k) = \sum_{n=0}^{N-1} x_n W_N^{(N-k)n} = \sum_{n=0}^{N-1} x_n W_N^{-kn} = y^*(k)$

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Matrix Representation of 1D DFT

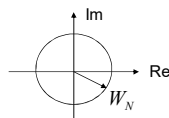
$$\mathbf{A}_{N \times N} = \begin{bmatrix} a_{11} & \dots & \dots & a_{1N} \\ \vdots & \ddots & \ddots & \vdots \\ a_{N1} & \dots & \dots & a_{NN} \end{bmatrix} = \mathbf{F}$$

$$a_{kl} = \frac{1}{\sqrt{N}} W_N^{kl}$$

$$W_N = e^{-j\frac{2\pi}{N}}, W_N^N = 1$$

$$y_k = \sum_{l=1}^N a_{kl} x_l$$

$$\text{DFT: } y_k = \frac{1}{\sqrt{N}} \sum_{l=1}^N x_l W_N^{kl}$$



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Properties of DFT matrix*

symmetry $\mathbf{F} = \mathbf{F}^T$ Proof: $a_{kl} = a_{lk}$

unitary $\mathbf{F}^{-1} = \mathbf{F}^{T*} = \mathbf{F}^*$

Proof: If we denote $\mathbf{P} = \mathbf{F} \cdot \mathbf{F}^{T*}$ then we have

$$p_{kl} = \sum_{n=1}^N a_{kn} a_{nl}^* = \frac{1}{N} \sum_{n=1}^N e^{j\frac{2\pi}{N}(k-l)n} = \frac{1}{N} \frac{1 - e^{-j2\pi(k-l)n/N}}{1 - e^{-j2\pi(k-l)/N}} = \begin{cases} 1 & k=l \\ 0 & k \neq l \end{cases}$$

$$a_{kl} = \frac{1}{\sqrt{N}} e^{-j\frac{2\pi k l}{N}} \quad \sum_{n=0}^{N-1} r^n = \frac{1-r^{N-1}}{1-r}, (r \neq 1)$$

$$\mathbf{P} = \mathbf{F} \cdot \mathbf{F}^{T*} = \mathbf{I} \text{ (identity matrix)}$$

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Fast Fourier Transform (FFT)*

- Invented by Tukey and Cooley in 1965
- Basic idea: divide-and-conquer

$$y_k = \sum_{n=0}^{N-1} x_n W_N^{kn} = \sum_{n=2m} x_{2m} W_N^{k2m} + \sum_{n=2m-1} x_{2m-1} W_N^{k(2m-1)}$$

N-point DFT

$$= \sum_{n=2m} x_{2m} W_{N/2}^{km} + W_N^{-k} \sum_{n=2m-1} x_{2m-1} W_{N/2}^{km}$$

N/2-point DFT N/2-point DFT

- Reduce the complexity of N-point DFT from $O(N^2)$ to $O(N \log_2 N)$

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Filtering in the Frequency Domain

$$f(n) \longrightarrow \boxed{h(n)} \longrightarrow g(n) \qquad F(k) \longrightarrow \boxed{H(k)} \longrightarrow G(k)$$

$$g(n) = f(n) \otimes h(n) \xrightarrow{\text{DFT}} G(k) = F(k)H(k)$$

convolution in the time domain is equivalent to multiplication in the frequency domain

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FFT Under MATLAB

```
>> help fft
FFT Discrete Fourier transform.
FFT(X) is the discrete Fourier transform (DFT) of vector X. For
matrices, the FFT operation is applied to each column. For N-D
arrays, the FFT operation operates on the first non-singleton
dimension.

FFT(X,N) is the N-point FFT, padded with zeros if X has less
than N points and truncated if it has more.

FFT(X,[],DIM) or FFT(X,N,DIM) applies the FFT operation across the
dimension DIM.

For length N input vector x, the DFT is a length N vector X,
with elements
      N
      sum x(n)*exp(-j*2*pi*(k-1)*(n-1)/N), 1 <= k <= N.
      n=1
The inverse DFT (computed by IFFT) is given by
      N
      x(n) = (1/N) sum X(k)*exp(j*2*pi*(k-1)*(n-1)/N), 1 <= n <= N.
      k=1
```

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2D Linear Filtering

$$f(m,n) \longrightarrow \boxed{h(m,n)} \longrightarrow g(m,n)$$

$$g(m,n) = \sum_{k,l=-\infty}^{\infty} h(k,l)f(m-k,n-l) = h(m,n) \otimes f(m,n)$$

2D convolution

MATLAB function: `C = CONV2(A,B)`

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2D Filtering=Two Sequential 1D Filtering

- Just as we have observed with 2D transform, 2D (separable) filtering can be viewed as two sequential 1D filtering operations: one along row direction and the other along column direction

- The order of filtering does not matter $h(m,n) = h^1(m) \otimes h^1(n) = h^1(n) \otimes h^1(m)$

h^1 : 1D filter

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Numerical Example

1D filter $h^1(m)=[1,1], h^1(n)=[1,-1]$

$$h^1(m) \otimes h^1(n) = \begin{bmatrix} 1 & 1 \\ -1 & -1 \end{bmatrix} \qquad h^1(n) \otimes h^1(m) = \begin{bmatrix} 1 & 1 \\ -1 & -1 \end{bmatrix}$$

MATLAB command:
`>h1=[1,1];h2=[1,-1];`
`>conv2(h1,h2)`
`>conv2(h2,h1)`

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Fourier Series (2D case)

$$F(w_1, w_2) = \sum_{m=-\infty}^{\infty} \sum_{n=-\infty}^{\infty} f(m, n) e^{-j(w_1 m + w_2 n)}$$

$$\begin{array}{cc} \text{spatial-domain convolution} & \text{frequency-domain multiplication} \\ f(m, n) \otimes h(m, n) & F(w_1, w_2) H(w_1, w_2) \end{array}$$

Note that the input signal is discrete while its FT is a continuous function

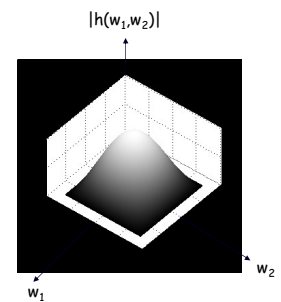
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Filter Examples

Low-pass (LP)

$$\begin{array}{l} \text{1D} \\ h^1(n) = [1, 1] \\ \downarrow \\ |h^1(w)| = 2 \cos(w/2) \end{array}$$

$$\begin{array}{l} \text{2D} \\ h(n) = [1, 1; 1, 1] \\ \downarrow \\ |h(w_1, w_2)| = 4 \cos(w_1/2) \cos(w_2/2) \end{array}$$



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2D DFT

$$\text{Forward: } X(k, l) = \sum_{m=0}^{N-1} \sum_{n=0}^{N-1} x(m, n) W_N^{-mk} W_N^{-nl}, 0 \leq k, l \leq N-1$$

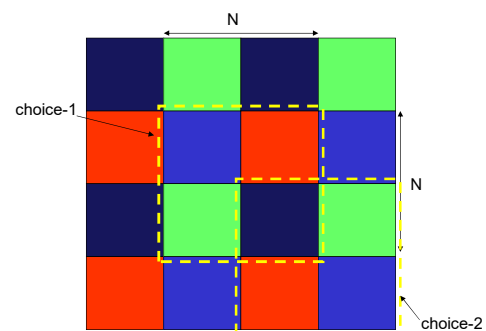
$$\text{Inverse: } x(m, n) = \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} X(k, l) W_N^{mk} W_N^{nl}, 0 \leq m, n \leq N-1$$

• Properties

- periodic $X(k + N, l + N) = X(k, l)$
- conjugate symmetric $X(N - k, N - l) = X^*(k, l)$

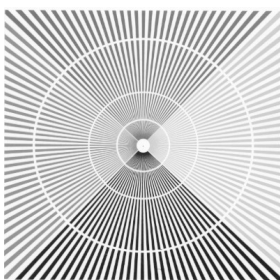
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2D Frequency Domain

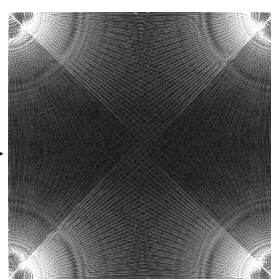


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Image DFT Example



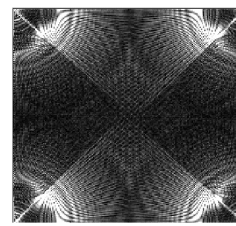
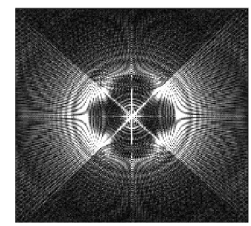
Original ray image X



choice 1: Y=fft2(X)

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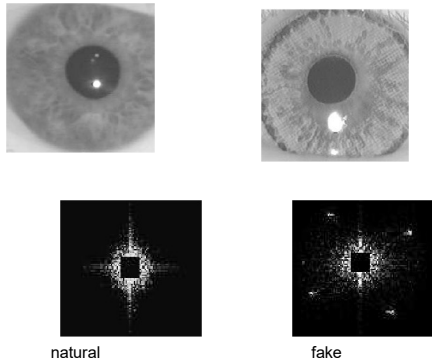
Image DFT Example (Con't)

choice 1: Y=fft2(X)
Low-frequency at four cornerschoice 2: Y=fftshift(fft2(X))
Low-frequency at the center

FFTSHIFT Shift zero-frequency component to center of spectrum.

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2D DFT in Biometrics

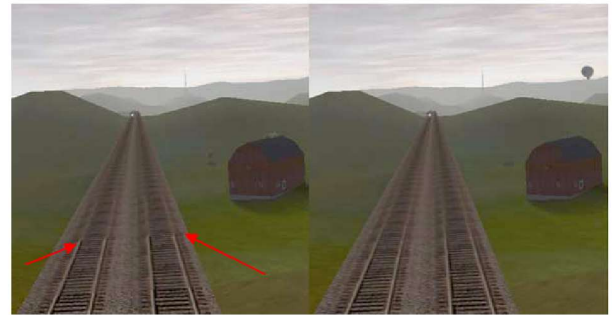


natural

fake

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2D DFT in CG



Anti-aliasing in 3D graphic display

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2D Filtering in the Frequency Domain

$$f(m,n) \rightarrow h(m,n) \rightarrow g(m,n) \quad F(k,l) \rightarrow H(k,l) \rightarrow G(k,l)$$

$$g(m,n) = f(m,n) \otimes h(m,n) \xrightarrow{\text{DFT}} G(k,l) = F(k,l)H(k,l)$$

convolution in the spatial domain is equivalent to multiplication in the 2D frequency domain

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空间域均值滤波器

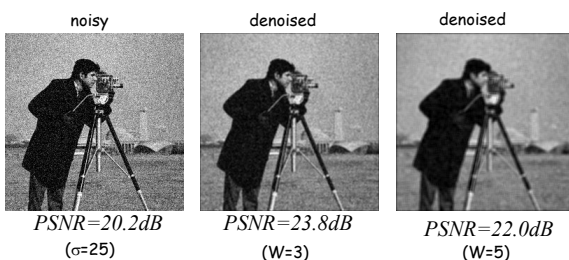
$$h(m,n) = \frac{1}{W^2} \begin{bmatrix} 1 & \dots & 1 \\ \vdots & \ddots & \vdots \\ 1 & \dots & 1 \end{bmatrix} \begin{matrix} \uparrow \\ w \\ \downarrow \end{matrix}$$

← W →

MATLAB code: `>h=ones(W)/(W*W);`
or
`>h=fspecial('average',W);`

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Image Example



noisy
PSNR=20.2dB
(σ=25)

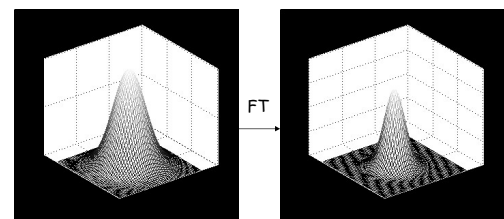
denoised
PSNR=23.8dB
(W=3)

denoised
PSNR=22.0dB
(W=5)

Matlab functions: imfilter, filter2

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Gaussian Filter



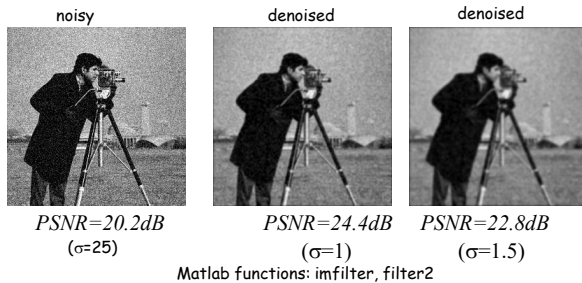
$$h(m,n) = \exp\left(-\frac{m^2+n^2}{2\sigma^2}\right)$$

$$H(w_1,w_2) = \exp\left(-\frac{w_1^2+w_2^2}{2\sigma^2}\right)$$

MATLAB code: `>h=fspecial('gaussian',HSIZE,SIGMA);`

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Image Example



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图像噪声处理

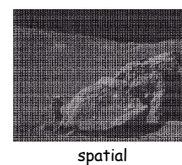
- 基本概念
- 椒盐噪声的消除
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周期性噪声

- 来源: 电或电磁干扰
- 特性
 - 空间相关
 - 周期性 – 在频率域很容易观察到
- 处理方法
 - 在频率域, 抑制噪声部分。

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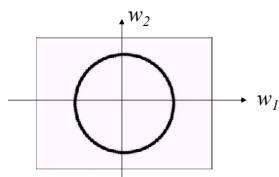
Image Example



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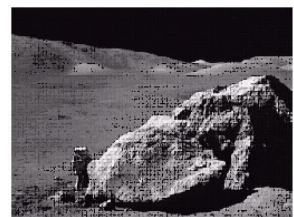
带阻滤波器

$$H(w_1, w_2) = \begin{cases} 0 & D - \frac{W}{2} \leq \sqrt{w_1^2 + w_2^2} \leq D + \frac{W}{2} \\ 1 & \text{otherwise} \end{cases}$$



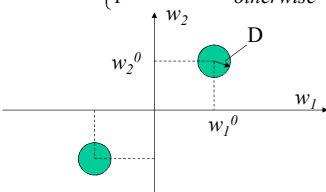
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Image Example



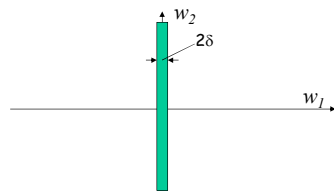
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陷波滤波器

$$H(w_1, w_2) = \begin{cases} 0 & \sqrt{(w_1 - w_1^0)^2 + (w_2 - w_2^0)^2} \leq D \\ & \text{or } \sqrt{(w_1 + w_1^0)^2 + (w_2 + w_2^0)^2} \leq D \\ 1 & \text{otherwise} \end{cases}$$


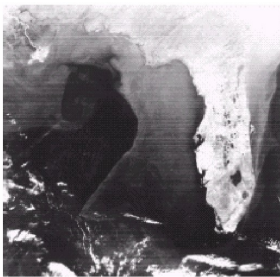
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陷波滤波器(续)

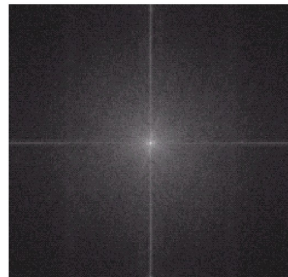
$$H(w_1, w_2) = \begin{cases} 0 & |w_1| < \delta \\ 1 & \text{otherwise} \end{cases}$$


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Image Example



spatial



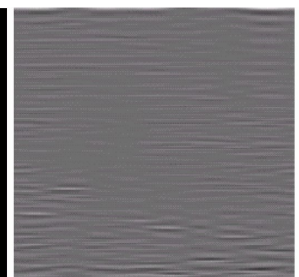
frequency

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Image Example (Con't)



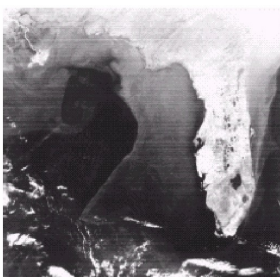
Notch filter in frequency domain



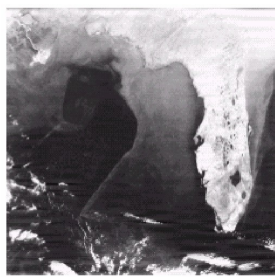
Noise pattern in spatial domain

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Image Example (Con't)



before filtering



after filtering

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总结

□ 基本概念

- 线性滤波, 非线性滤波, 中值滤波 (1D/2D), 2D 卷积/滤波, 2D 频率域, 带阻滤波器, 陷波滤波器

□ MATLAB 函数

- imnoise, randn, rand, median, medfilt2, fft2, fftshift, fspecial, conv2, filter2, imfilter

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