

5-1 The function template printArrayInfo() computes the minimal, maximal and average value of a two dimension array and prints them out, where nrows is number of rows and ncols is the number of columns.

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Time Limit: 400 ms
Memory Limit: 64 MB

```
#include <iostream>

template<class T> (1分)
void printArrayInfo(T* (1分) array, int nrows, int ncols)
{
    T (1分) max = array[0], min = array[0];
    double avg = 0 (1分);
    for(int i = 0; i < nrows; ++i)
    {
        for(int j = 0; j < ncols; ++j)
        {
            T val (1分) = array[i*ncols+j] (1分);
            if(val<min (1分)) min = val;
            if(val>max (1分)) max = val;
            avg =avg+static_cast<double>(v (1分);
        }
    }
    avg /= (nrows*ncols (1分));
    std::cout << "min=" << min << std::endl;
    std::cout << "max=" << max << std::endl;
    std::cout << "avg=" << avg << std::endl;
}

int main()
{
    int ai[2][3]={{8,10,2},{14,4,6}};
    printArrayInfo(ai[0], 2, 3);
    double af[1][5]={{3.4f,4.2f,6.6f,2.4f,-0.9f}};
    printArrayInfo(af[0], 1, 5);
    return 0;
}
```

5-1 Accepted (10 point(s))

5-2 The class String is a simple C++ encapsulation of the C character arrays.

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```
#include <cstring>
#include <iostream>
#include <stdexcept>

class StringIndexError : public std::out_of_range {
private:
    int index;
public:
    StringIndexError(int idx) : std::out_of_range(""), index(idx) {}
    int getIndex() const
    {
        return index;
    }
};

class String {
private:
    char *m_ptr;
public:
    String(const char *ptr)
    {
        m_ptr = new char[strlen(ptr)+1] (1分);
        strcpy(m_ptr, ptr);
    }
    ~String()
    {
        delete[] m_ptr (1分);
    }
    String &operator+=(const String &str)
    {
        char *s = new char[strlen(m_ptr)+strlen(str.m_ptr)+1] (1分);
```

```

        if (m_ptr)
        {
            strcpy(s, m_ptr);
            delete[] (1分) m_ptr;
        }
        strcat(s, str.m_ptr); // appends str.m_ptr to s
        m_ptr (1分) = s;
        return *this (1分);
    }
    bool operator==(const String &str) const
    {
        return (strcmp(m_ptr, str.m_ptr) == 0);
    }
    char& operator[](int i)
    {
        if (i >= 0 && i < strlen(m_ptr)) return m_ptr[i];
        throw StringIndexError(i);
    }
    friend (1分) std::ostream& operator<<(std::ostream &, const String &);
};

std::ostream& (1分) operator<<(std::ostream &out, const String &str)
{
    return out << str.m_ptr;
}

int main()
{
    String s1("Hello "), s2("world!");

    if (s1 == s2)
        std::cout << "S1==S2" << std::endl;
    else
        std::cout << "S1!=S2" << std::endl;

    s1 += s2;
    std::cout << s1 << std::endl;

    try (1分) {
        int k = 0;
        while (true)
            std::cout << s1[k++];
    }
    catch (1分) (const StringIndexError& ex) {
        std::cout << "\nString index is out of range: " << ex.getIndex() << std::endl;
    }

    return 0;
}

```

5-2 Accepted (10 point(s))

5-3 The class Queue implements a circular queue data structure.

```

#include <iostream>

template<class T>
class Queue {
private:
    int capacity;          // capacity of the queue
    T* (1分) data;          // dynamically allocated array of doubles
    int front;             // head of the queue
    int rear;              // tail of the queue
public:
    Queue(int maxsize);
    ~Queue();
    bool empty();
    bool full();
    void push(T a);        // append a double value to the tail of queue
    T pop();               // delete the head element of the queue
};

template<class T> Queue<T>::Queue(int maxsize)
{
    capacity = maxsize;
    data = new T[maxsize] (1分);
}

```

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```

front = rear = 0;
std::cout << "queue initialized! ";
}
template<class T> Queue<T>::~~Queue()
{
    delete[] data (1分);
    std::cout << "queue destroyed! ";
}
template<class T> bool Queue<T>::empty()
{
    return (front == rear) (1分);
}
template<class T> bool Queue<T>::full()
{
    return (front == ((rear+1)%capacity)) (1分);
}

//The dynamic array data will be a circular Queue
template<class T> void Queue<T>::push(T a)
{
    if (full())
    {
        exit(0);
    }
    else
    {
        data[rear] (1分) = a;
        rear = (rear+1)%capacity (1分);
    }
}

template<class T> T Queue<T>::pop()
{
    if (empty())
    {
        exit(0);
    }
    T top=data[front] (1分);
    front = (front+1)%capacity (1分);
    return top;
}

int main()
{
    Queue<double> (1分) q(5);
    std::cout << q.empty();

    q.push(1.3);
    q.push(2.3);
    q.push(3.3);
    q.push(4.3);
    std::cout << q.full();

    q.pop();
    q.pop();
    q.pop();
    q.push(5.3);
    q.push(6.3);
    q.push(7.3);
    std::cout << q.full();

    q.pop();
    q.pop();
    q.pop();
    q.pop();
    std::cout << q.empty();
    return 0;
}

```