```
int main(void)
  #include <unistd.h>
  #include <sched.h>
                           17 {
  #include <sys/types.h>
                                void *child stack;
  #include <stdlib.h>
                                variable = 9;
5 #include <string.h>
6 #include <stdio.h>
                                child_stack = (void *) malloc(8192);
                                printf("The variable was %d\n", variable);
7 #include <fcntl.h>
9 int variable:
                                clone(do_something, child_stack,
                                      CLONE FS | CLONE VM | CLONE FILES, NULL);
int do something()
                                sleep(1);
12 {
    variable = 42;
                                printf("The variable is now %d\n", variable);
    exit(0);
                                return 0;
15 }
                           30 }
```