```
#include <unistd.h>
2 #include <sched.h>
3 #include <sys/types.h>
4 #include <stdlib.h>
5 #include <string.h>
6 #include <stdio.h>
7 #include <fcntl.h>
9 int variable;
int do_something()
12 {
    variable = 42;
   exit(0):
14
  }
  int main(void)
  {
   void *child_stack;
    variable = 9;
   child_stack = (void *) malloc(16384);
    printf("The variable was %d \ n", variable);
    clone(do_something, child_stack,
          CLONE_FS | CLONE_VM | CLONE_FILES, NULL);
    sleep(1);
    printf("The variable is now %d \ n", variable);
    return 0:
```