```
monitor ProducerConsumer
     condition full, empty;
     integer count;
     procedure insert(item: integer);
     begin
          if count = N then wait(full);
          insert_item(item):
          count := count + 1:
          if count = 1 then signal(empty)
     end:
     function remove: integer;
     begin
          if count = 0 then wait(empty);
          remove = remove\_item:
          count := count - 1;
          if count = N - 1 then signal(full)
     end:
     count := 0:
end monitor:
procedure producer;
begin
     while true do
     begin
          item = produce_item;
          ProducerConsumer.insert(item)
     end
end:
procedure consumer;
begin
     while true do
     begin
          item = ProducerConsumer.remove;
          consume_item(item)
     end
end:
```