```
| #include <unistd.h>
2 #include <sched.h>
3 #include <sys/types.h>
4 #include <stdlib.h>
 #include <string.h>
 #include <stdio.h>
 #include <fcntl.h>
  int variable;
  int do something()
 {
   variable = 42;
   _{\tt exit(0)};
  }
  int main(void)
 {
   void *child stack;
   variable = 9:
   child stack = (void *) malloc(16384):
   printf("The variable was %d\n", variable);
    clone(do_something, child_stack,
          CLONE_FS | CLONE_VM | CLONE_FILES, NULL);
    sleep(1);
    printf("The variable is now %d\n", variable);
    return 0;
```