```
void *thread function(void *arg) {
 int i;
 for ( i=0; i<10; i++ ) {
   printf("Thread says hi!, %d\n",i);
   sleep(1);
 return NULL;
int main(void)
 pthread t mythread;
 if( pthread create(&mythread, NULL, thread function, NULL) ) {}
 printf("Can you see my thread working?\n");
 if( pthread_join ( mythread, NULL ) ) {}
 exit(0);
```