

zk_paper-week07

论基于配对的非交互式参数的大小

On the Size of Pairing-based Non-interactive Arguments

abstract:

- **first contribution** is a pairing-based (preprocessing) SNARK for arithmetic circuit satisfiability, which is an NP-complete language. In our SNARK **we work with asymmetric pairings for higher efficiency, a proof is only 3 group elements, and verification consists of checking a single pairing product equations using 3 pairings in total.** Our SNARK is zero-knowledge and does not reveal anything about the witness the prover uses to make the proof.
- **second contribution** we answer an open question: gives the first lower bound for pairing-based SNARKs

Succinct NIZK

small: We construct a NIZK argument for arithmetic circuit satisfiability where a proof consists of only 3 group elements

easy to verify: verifier just needs to compute a number of exponentiations proportional to the statement size and check a single pairing product equation

Performance comparison

- CRS size(common reference string)

Having cryptographic pairings, we are now ready to set up secure public and reusable parameters. Let us assume that we trust a single honest party to generate secrets s and α . As soon as α and all necessary powers of s with corresponding α -shifts are encrypted ($g^\alpha, g^{s^i}, g^{\alpha s^i}$ for i in $0, 1, \dots, d$), the raw values must be deleted.

These parameters are usually referred to as *common reference string* or CRS. After CRS is generated any prover and any verifier can use it in order to conduct non-interactive zero-knowledge proof protocol. While non-crucial, the optimized version of CRS will include encrypted evaluation of the *target polynomial* $g^{t(s)}$.

Moreover CRS is divided into two groups (for i in $0, 1, \dots, d$):

- Proving key¹⁷: $(g^{s^i}, g^{\alpha s^i})$
 - Verification key: $(g^{t(s)}, g^\alpha)$
-
- size of the proof
 - the prover's computation
 - the verifier's computation
 - the number of pairing product equations used to verify a proof

Lower bounds

it is natural to ask what the minimal proof size is?

this paper proves that LIPs(**linear interactive proof**) with a linear decision procedure do not exist

Definition 2.5 (Linear Interactive Proof (LIP)). A **linear interactive proof** over a finite field \mathbb{F} is defined similarly to a standard interactive proof [GMR89], with the following differences.

- Each message exchanged between the prover P_{LIP} and the verifier V_{LIP} is a vector $\mathbf{q}_i \in \mathbb{F}^m$ over \mathbb{F} .
- The honest prover's strategy is linear in the sense that each of the prover's messages is computed by applying some linear function $\Pi_i: \mathbb{F}^m \rightarrow \mathbb{F}^k$ to the verifier's previous messages $(\mathbf{q}_1, \dots, \mathbf{q}_i)$. This function is determined only by the input x , the witness w , and the round number i .
- Knowledge should only hold with respect to affine prover strategies $\Pi^* = (\Pi, \mathbf{b})$, where Π is a linear function, and \mathbf{b} is some affine shift.

Bilinear groups

Definition of a Bilinear Map

Let G_1 , G_2 , and G_t be cyclic groups of the same order.

Definition

A *bilinear map* from $G_1 \times G_2$ to G_t is a function $e: G_1 \times G_2 \rightarrow G_t$ such that for all $u \in G_1$, $v \in G_2$, $a, b \in \mathbb{Z}$,

$$e(u^a, v^b) = e(u, v)^{ab} .$$

Bilinear maps are called pairings because they associate pairs of elements from G_1 and G_2 with elements in G_t . Note that this definition admits degenerate maps which map everything to the identity of G_t .

Non-interactive zero-knowledge arguments of knowledge

$(\sigma, \tau) \leftarrow \text{Setup}(R)$: The setup produces a common reference string σ and a simulation trapdoor τ for the relation R .
 $\pi \leftarrow \text{Prove}(R, \sigma, \phi, w)$: The prover algorithm takes as input a common reference string σ and $(\phi, w) \in R$ and returns an argument π .
 $0/1 \leftarrow \text{Vfy}(R, \sigma, \phi, \pi)$: The verification algorithm takes as input a common reference string σ , a statement ϕ and an argument π and returns 0 (reject) or 1 (accept).
 $\pi \leftarrow \text{Sim}(R, \tau, \phi)$: The simulator takes as input a simulation trapdoor and statement ϕ and returns an argument π .

The focus of this paper is on [preprocessing SNARKs](#), where the common reference string may be long.

Quadratic arithmetic programs(QAP)

Definition 11 (Quadratic Arithmetic Programs (QAP)). *A quadratic arithmetic program (QAP) Q over field F contains three sets of polynomials $\mathcal{V} = \{v_k(x) : k \in \{0, \dots, m\}\}$, $\mathcal{W} = \{w_k(x) : k \in \{0, \dots, m\}\}$, $\mathcal{Y} = \{y_k(x) : k \in \{0, \dots, m\}\}$, and a target polynomial $t(x)$, all from $F[x]$.*

Let f be a function having input variables with labels $1, \dots, n$ and output variables with labels $m - n' + 1, \dots, m$. We say that Q is a QAP that computes f if the following is true: $a_1, \dots, a_n, a_{m-n'+1}, \dots, a_m \in F^{n+n'}$ is a valid assignment to the input/output variables of f iff there exist $(a_{n+1}, \dots, a_{m-n'}) \in F^{m-n-n'}$ such that

$$t(x) \text{ divides } \left(v_0(x) + \sum_{k=1}^m a_k \cdot v_k(x) \right) \cdot \left(w_0(x) + \sum_{k=1}^m a_k \cdot w_k(x) \right) - \left(y_0(x) + \sum_{k=1}^m a_k \cdot y_k(x) \right).$$

The size of Q is m . The degree of Q is $\deg(t(x))$.

Note that we can assume that all of the $v_k(x)$'s, $w_k(x)$'s, and $y_k(x)$'s have degree at most $\deg(t(x)) - 1$, since they can all be reduced modulo $t(x)$ without affecting the divisibility check (the check whether $t(x)$ divides the expression).

For the protocols, we will also need a slightly stronger definition, of a “strong QAP”, which rules out the perverse possibility that different linear combinations are used for the $v_k(x)$'s, $w_k(x)$'s, and $y_k(x)$'s.

Quadratic Programs

[GGPR – EuroCrypt 2013]

- An efficient encoding of computation
 - Lends itself well to cryptographic protocols
- Thm: Let C be an arithmetic circuit that computes F .
There is a Quadratic Arithmetic Program (QAP)
of size $O(|C|)$ that computes F
 \Rightarrow Can verify any poly-time (or even NP) function
- Related theorem for Boolean circuits and
Quadratic Span Programs (QSPs)

Non-interactive arguments from linear non-interactive proofs

We will therefore define a **split** NILP, which is a NILP where the common reference string can be split into two parts $\sigma = (\sigma_1, \sigma_2)$ and the prover's proof can be split into two parts $\pi = (\pi_1, \pi_2)$.

disclosure-free (不被揭露) common reference string as one where the prover does not gain useful information that can help her choose a special matrix Π .

Efficiency

Efficiency. The proof size is 2 elements in \mathbb{G}_1 and 1 element in \mathbb{G}_2 . The common reference string contains a description of the relation R , n elements in \mathbb{Z}_p , $m + 2n + 3$ elements in \mathbb{G}_1 , and $n + 3$ elements in \mathbb{G}_2 .

The verifier does not need to know the entire common reference string, it suffices to know

$$\sigma_V = \left(p, \mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_T, e, [1]_1, \left\{ \left[\frac{\beta u_i(x) + \alpha v_i(x) + w_i(x)}{\gamma} \right]_1 \right\}_{i=0}^{\ell}, [1]_2, [\gamma]_2, [\delta]_2, [\alpha\beta]_T \right).$$

The verifier's reference string only contains $\ell + 2$ elements in \mathbb{G}_1 , 3 elements in \mathbb{G}_2 , and 1 element in \mathbb{G}_T .