

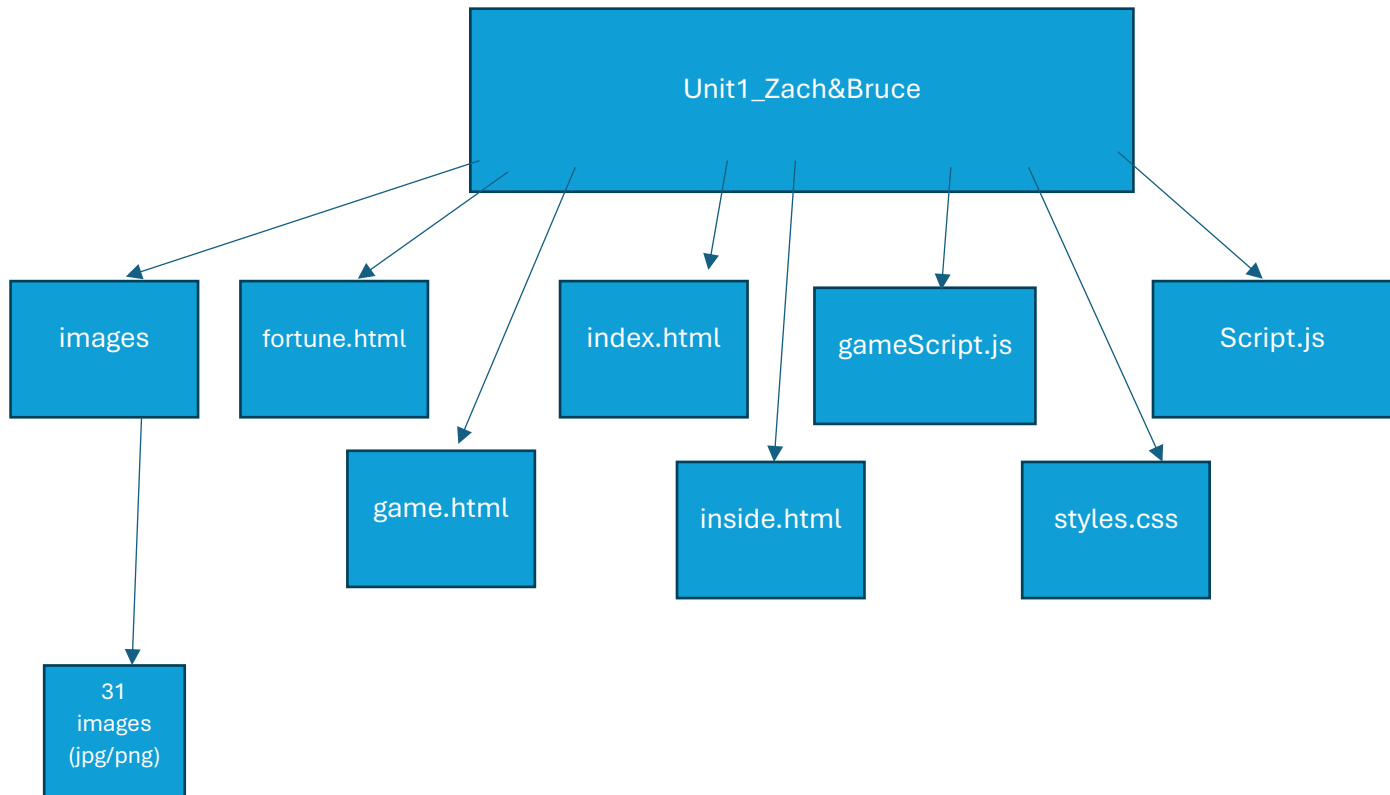
1. Decide on what activity/game you will be completing and review the requirements.

- **War** (scrapped)
- **Tarot Cards/Deck of Many Things** (wasn't sure if it was enough for a group project so also did Find the Ace)
- **Find the Ace** (decided to add this to complete our DND theme)

2. Plan for and document how you will implement each of the requirements/rules.

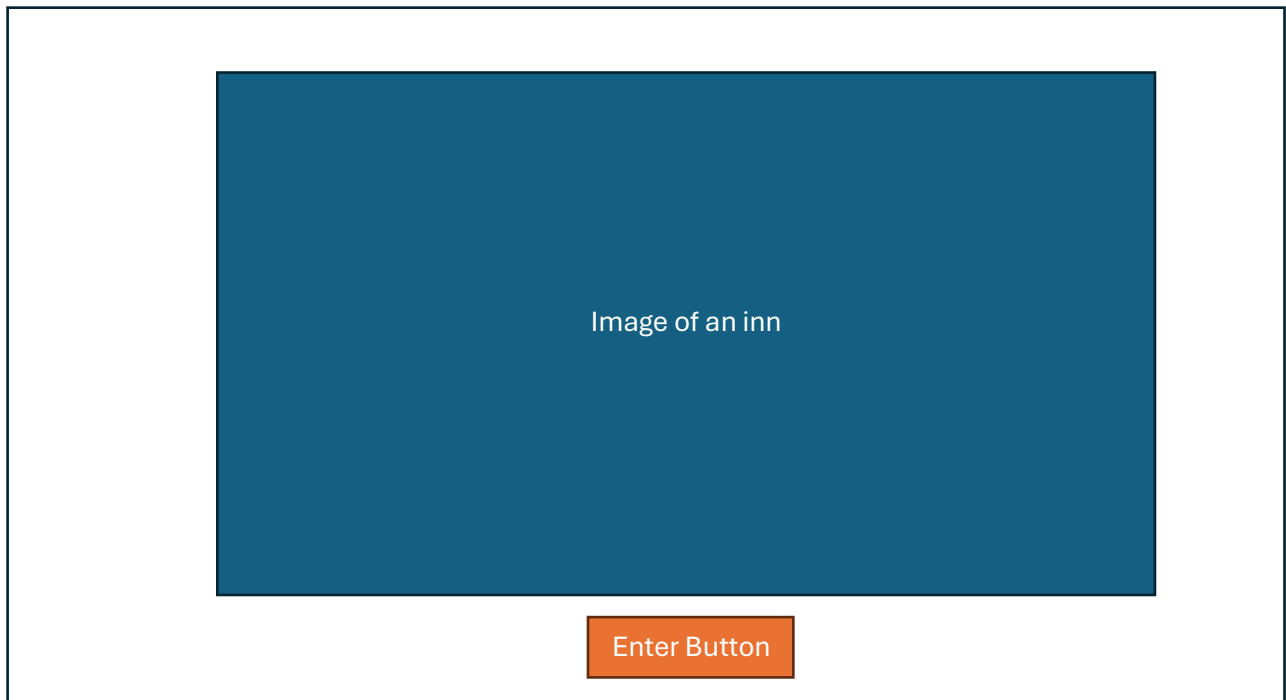
Requirements	How to implement?	How to implement?
Pick a game	Deck of Many Things (tarot)	Find the Ace
Start screen	Share's a start screen in the "inn"	Share's a start screen in the "inn"
Images for cards	Downloaded a set with CC license	Downloaded a free set of 4 card png files
Ability to reset game	Reset game button	Deal card button resets and deals
Ability to shuffle the cards	Shuffle deck button	Deal card button also shuffles when dealing
Ability to click on cards	Draws the next card	Chooses card and flips to see if user won or not.

3. Plan and document the folder/file structure of your application.

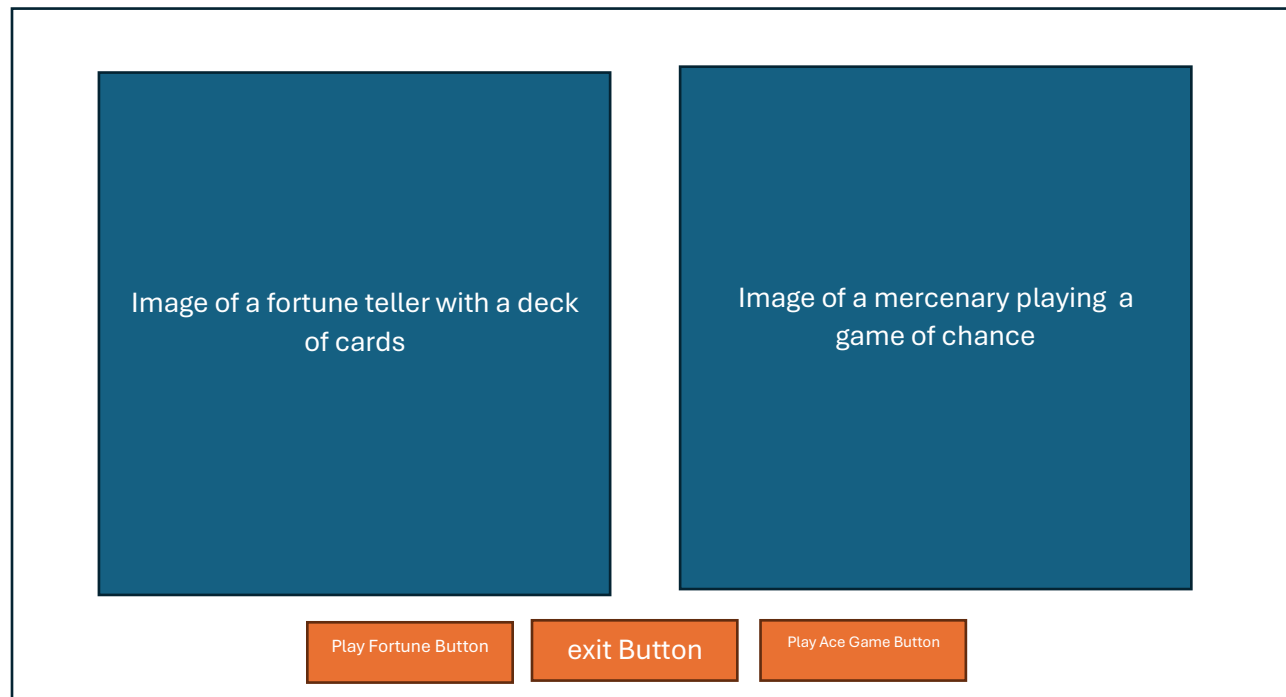


4. Create a wireframe for your site, and then a prototype for the html to test how the game will look when being played.

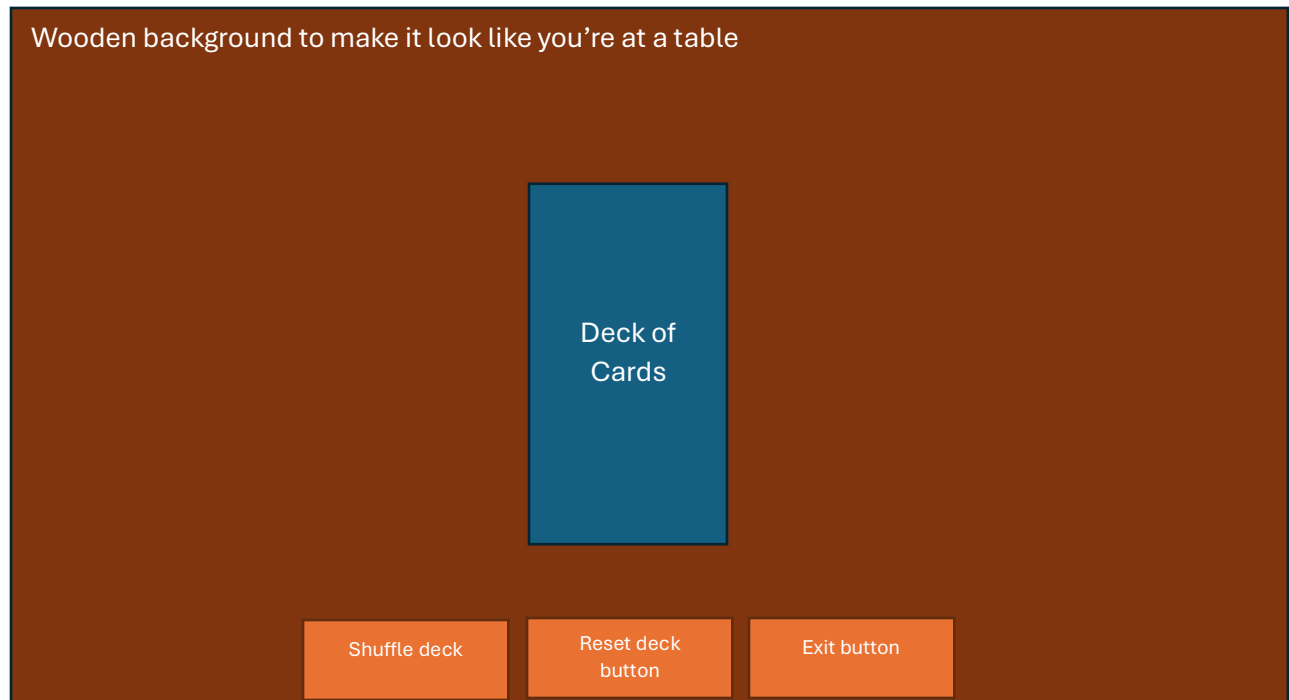
index.html



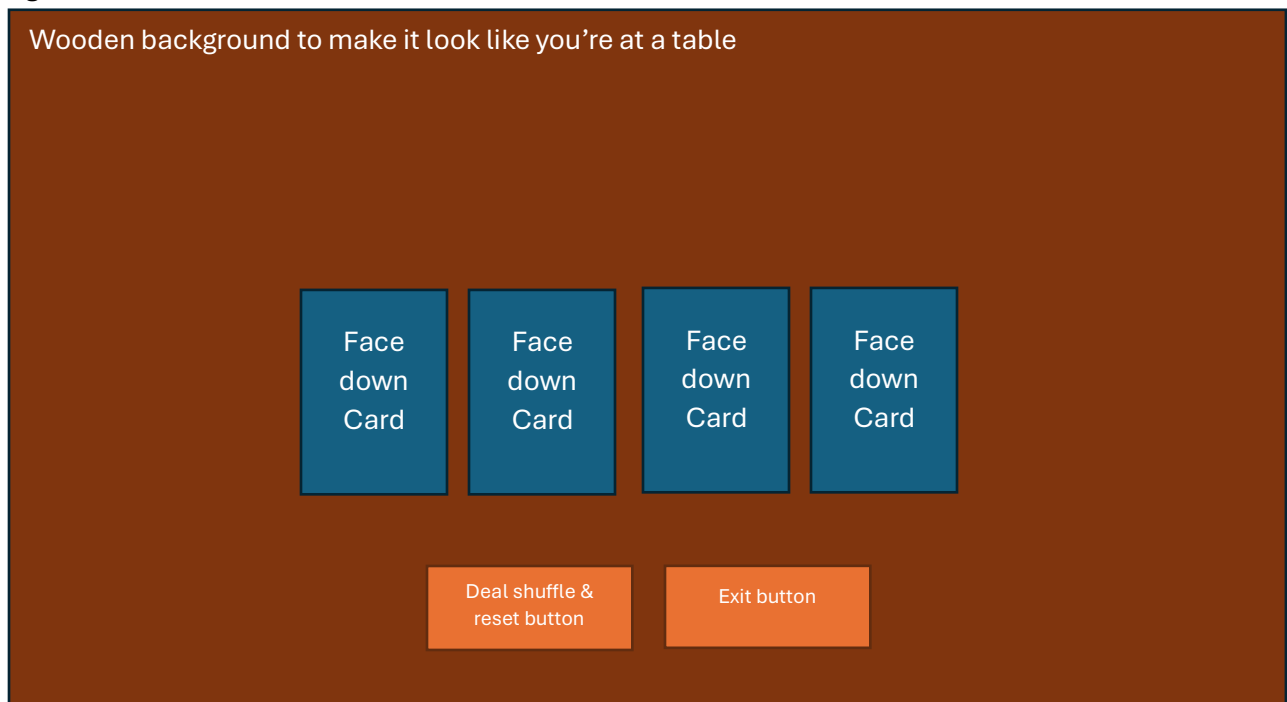
inside.html



fortune.html



game.html



5. List out what functions, variables, and events you will need to create. Divide these evenly among your group members, if you are in a group.

For index.html via script.js

functions	variables	events
		Button entering inn

For inside.html via script.js

functions	variables	events
		Button leaving inn

For fortune.html via script.js

functions	variables	events
Shuffling deck	Deck of cards	Button leaving page
Resetting the deck	Top card displayed	
Flipping the top card		
Displaying the deck		
Shuffling animation?		

For game.html via gameScript.js

functions	variables	events
Shuffling and dealing the cards	Cards	Button leaving page
Flipping the clicked card		

As far assigning what each was going to work on we came up with the concept and then each handled parts of each game and then came together to wrap it all up together creating all the landing pages.

