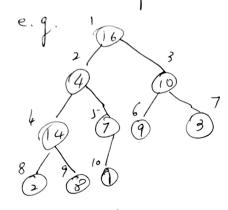
M77 6006. Lecture #4. Heap - duta structure Priority Queue: implement a set of elements, each of elements associated - insert (S. 7): insert element x into set S. max(S): return element of S with the largest key. - extract-max(S): -. . . . and remone it from I. - increase key (S, x, k): increase boy the value of 7 5 key to new value k. Heap (as a tree). - An array visualized as a hearty complete. index: 1 2 3 4 5 6 7 8 9 10 -> i () 2 (6) 3 value: \(\lambda \) 16 | 14 10 8 | 7 9 3 | 2 4 1 \(\rangle \) \(\text{leys} \) the root of the tree : first element. (3) (i=1). parent (i) = 1/2. (leaves) left(1) = 2; right(1) = 2i+1 Mux-heap property The key of a node dis > the keys of the children. -> NOT a max-heap! Meap operations: puild-max heap: produce a max Smax-heapify: correct a single violation of the heap property in a subtrees root.

Max-heapify Assume the trees , at left (i) and right (i) are max heaps.

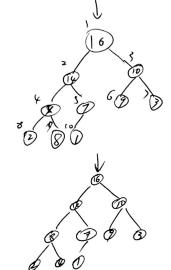


MAX-HERPIFY (A, 2)

(work from bottom up)

heap-size (A) = 10

EXCHANGE A[2] with A[4]



what is the complexity of maxiheapify:

- the operation complexity is bounded by the levels of the tree, which is to O(leg n)

- this (max_heapify) is the bosic building block for the rest of this lecture!

Convert A[1...n] into a max_heap

Build_max_heap (A):

for i = n/s downto 1 >> because leaves are good!

alo max_heapify (A, i) A[n/2+1...n] are

O(n|qn) simple arsmen.

Observe Man-heapify takes O(1) for nodes that are one-level above the leaves and in general O(1) time for nodes that are I lavels

1/4 nodes with level 1, 1/8 with level 2.

